

# Linux and Unix init and telinit commands

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 [www.computerhope.com/unix/telinit.htm](http://www.computerhope.com/unix/telinit.htm)

## Quick links

## About init, telinit

Process control initialization.

## Syntax

```
/sbin/init [ -a ] [ -s ] [ -b ] [ -z xxx ] [
0123456Ss ]
```

```
/sbin/telinit [ -t sec ] [ 0123456sSQqabcUu ]
```

## Init

**init** is the [parent](#) of all [processes](#). Its primary role is to create processes from a [script](#) stored in the file **/etc/inittab**. This file usually has entries which cause **init** to spawn **gettys** on each line that users can [log in](#). It also controls autonomous processes required by any particular system.

## Runlevels

A [runlevel](#) is a software configuration of the system which allows only a selected group of processes to exist. The processes spawned by **init** for each of these runlevels are defined in the **/etc/inittab** file. **Init** can be in one of eight runlevels: **0** through **6**, and **S** or **s**. The runlevel is changed by having a privileged user run **telinit**, which sends appropriate [signals](#) to **init**, telling it which runlevel to change to.

Runlevels **0**, **1**, and **6** are reserved. Runlevel **0** is used to halt the system, runlevel **6** is used to reboot the system, and runlevel **1** is used to get the system down into single user mode. Runlevel **S** is not really meant to be used directly, but more for the scripts that are executed when entering runlevel **1**.

Runlevels **7** - **9** are also valid, though not really documented. This is because "traditional" Unix variants don't use them. In case you're curious, runlevels **S** and **s** are in fact the same. Internally they are aliases for the same runlevel.

## Booting

After **init** is invoked as the last step of the [kernel boot](#) sequence, it looks for the file **/etc/inittab** to see if there is an entry of the type **initdefault**. The **initdefault** entry determines the initial runlevel of the system. If there is no such entry (or no **/etc/inittab** at all), a runlevel must be entered at the system console.

Runlevel **S** or **s** bring the system to single user mode and do not require an **/etc/inittab** file. In single user mode, a root shell is opened on **/dev/console**.

When entering single user mode, **init** initializes the consoles [stty](#) settings to sane values. "CLocal" mode is set. Hardware speed and handshaking are not changed.

When entering a [multi-user](#) mode for the first time, **init** performs the **boot** and **bootwait** entries to allow file systems to be mounted before users can log in. Then all entries matching the runlevel are processed.

When starting a new process, **init** first checks whether the file **/etc/initscript** exists. If it does, it uses this script to start the process.

Each time a [child](#) terminates, **init** records the fact and the reason it died in **/var/run/utmp** and **/var/log/wtmp**, provided that these files exist.

## Changing Runlevels

After it has spawned all of the processes specified, **init** waits for one of its descendant processes to die, for a "powerfail" signal, or until it is signaled by **telinit** to change the system's runlevel. When one of the above three conditions occurs, it re-examines the **/etc/inittab** file. New entries can be added to this file at any time. However, **init** still waits for one of the above three conditions to occur. To provide for an instantaneous response, the **telinit Q** (or **q**) command can wake up **init** to re-examine the **/etc/inittab** file.

If **init** is not in single user mode and receives a powerfail signal ( **SIGPWR**), it reads the file **/etc/powerstatus**. It then starts a command based on the contents of this file:

- **F** (FAIL) - Power is failing, UPS is providing the power. Execute the powerwait and powerfail entries.
- **O** (OK) - The power has been restored, execute the powerokwait entries.
- **L** (LOW) - The power is failing and the UPS has a low battery. Execute the powerfailnow entries.

If **/etc/powerstatus** doesn't exist or contains anything else then the letters **F**, **O** or **L**, **init** will behave as if it has read the letter **F**.

Usage of **SIGPWR** and **/etc/powerstatus** is discouraged. Someone wanting to interact with **init** should use the **/dev/initctl** control channel. More information about this is available by viewing the source code of the **sysvinit** package.

When **init** is requested to change the runlevel, it sends the warning signal **SIGTERM** to all processes that are undefined in the new runlevel. It then waits 5 seconds before forcibly terminating these processes via the **SIGKILL** signal. Note that **init** assumes that all these processes (and their descendants) remain in the same process group which **init** originally created for them. If any process changes its process group affiliation it will not receive these signals. Such processes need to be terminated separately.

## Environment

**Init** sets the following environment variables for all its children:

<b>PATH</b>	<b>/bin:/usr/bin:/sbin:/usr/sbin</b>
<b>INIT_VERSION</b>	As the name says. Useful to determine if a script runs directly from <b>init</b> .
<b>RUNLEVEL</b>	The current system runlevel.
<b>PREVLEVEL</b>	The previous runlevel (especially useful after changing runlevel).
<b>CONSOLE</b>	The system console. This is really inherited from the kernel; however if it is not set <b>init</b> will set it to <b>/dev/console</b> by default.

## Telinit

**/sbin/telinit** is linked to **/sbin/init**. It takes a one-character argument and signals **init** to perform the appropriate action. The following arguments serve as directives to **telinit**:

<b>0, 1, 2, 3, 4, 5</b> or <b>6</b>	tell <b>init</b> to switch to the specified run level.
<b>a, b, c</b>	tell <b>init</b> to process only those <b>/etc/inittab</b> file entries having runlevel <b>a, b</b> or <b>c</b> .
<b>Q</b> or <b>q</b>	tell <b>init</b> to re-examine the <b>/etc/inittab</b> file.
<b>S</b> or <b>s</b>	tell <b>init</b> to switch to single user mode.
<b>U</b> or <b>u</b>	tell <b>init</b> to re-execute itself (preserving the state). No re-examining of <b>/etc/inittab</b> file happens. Run level should be one of <b>S, s, 1, 2, 3, 4</b> , or <b>5</b> , otherwise request would be silently ignored.

**telinit** can also tell **init** how long it should wait between sending processes the **SIGTERM** and **SIGKILL** signals. The default is 5 seconds, but this can be changed with the **-t sec** option.

**telinit** can be invoked only by users with appropriate privileges.

The **init** binary checks if it is **init** or **telinit** by looking at its process id; the real **init**'s process id is always **1**. From this it follows that instead of calling **telinit** one can also just use **init** instead as a shortcut.

## Interface

**Init** listens on a **fifo** in **/dev (/dev/initctl)** for messages. **Telinit** uses this to communicate with **init**. The interface is not very well documented; to learn more about the interface, users must view the source itself.

## Signals

**Init** reacts to several signals:

<b>SIGHUP</b>	Has the same effect as <b>telinit q</b> .
<b>SIGUSR1</b>	On receipt of this signal, <b>init</b> closes and re-opens its control fifo, <b>/dev/initctl</b> . Useful for bootscripts when <b>/dev</b> is remounted.
<b>SIGINT</b>	Normally the kernel sends this signal to <b>init</b> when CTRL-ALT-DEL is pressed. It activates the <b>ctrlaltdel</b> action.
<b>SIGWINCH</b>	The kernel sends this signal when the <b>KeyboardSignal</b> key is hit. It activates the <b>kbrequest</b> action.
<b>CONFORMING TO</b>	<b>Init</b> is compatible with the System V <b>init</b> . It works closely together with the scripts in the directories <b>/etc/init.d</b> and <b>/etc/rc{runlevel}.d</b> . If your system uses this convention, there should be a README file in the directory <b>/etc/init.d</b> explaining how these scripts work.

## Files

**/etc/inittab**  
**/etc/initscript**

`/dev/console`  
`/var/run/utmp`  
`/var/log/wtmp`  
`/dev/initctl`

## Init Bootflags

It is possible to pass a number of flags to `init` from the boot monitor (such as [LILO](#)). `Init` accepts the following flags:

<b>-s, S, single</b>	Single user mode boot. In this mode <code>/etc/inittab</code> is examined and the bootup rc scripts are usually run before the single user mode shell is started.
<b>1-5</b>	Runlevel to boot into.
<b>-b, emergency</b>	Boot directly into a single user shell without running any other startup scripts.
<b>-a, auto</b>	The LILO boot loader adds the word " <b>auto</b> " to the command line if it booted the kernel with the default command line (without user intervention). If this is found <code>init</code> sets the " <b>AUTOBOOT</b> " environment variable to " <b>yes</b> ". Note that you cannot use this for any security measures; of course the user could specify " <b>auto</b> " or <b>-a</b> on the command line manually.
<b>-z xxx</b>	The argument to <b>-z</b> is ignored. You can use this to expand the command line a bit, so that it takes some more space on the stack. <code>Init</code> can then manipulate the command line so that <a href="#">ps</a> shows the current runlevel.

`telinit` can also tell `init` how long it should wait between sending processes the **SIGTERM** and **SIGKILL** signals. The default is 5 seconds, but this can be changed with the **-t sec** option.

`telinit` can be invoked only by users with appropriate privileges.

The `init` binary checks if it is `init` or `telinit` by looking at its process id; the real `init`'s process id is always **1**. From this it follows that instead of calling `telinit` one can also just use `init` instead as a shortcut.

## Related commands

[kill](#) — Send a signal to a process, affecting its behavior or killing it.

[login](#) — Begin a session on a system.

[service](#) — Run a System V init script.

[sh](#) — The Bourne shell command interpreter.