Two Dice Race Tally Table

Name of player:	Player makes a step if the sum of two dice is:	Number of steps to the finish:	Total number of games played:	Number of games won:	Experimental probability* of winning:
* The following formula should be used for experimental probability: **Experimental probability = (Number of games won)/(Total number of games played)**					

Make a mark in the **Number of games played:** column for every game played; make a mark in the **Number of games won:** cell for the player who wins. Obviously, experimental probability is computed after all the data is collected.