Mohammed Sedeg

AI ENGINEER & RESEARCHER

Turkey (open to relocate) | Github protfolio | Email | Linkedin | Courses & Certifications

Al Engineer & Researcher delivering production-grade Al systems from research to deployment. Expertise in LLMs, computer vision, robotics, and edge Al with proven results in model optimization, distributed training, and generative Al.

Experience

VisionCore | Al Engineer, Computer Vision Specialist

2024 – Current

- Built low-latency TFLite/ONNX models for Jetson & Pi (60–80 ms inference).
- Optimized models (-40-60% size, 2× speed) via quantization, pruning, clustering.
- Automated 25% of labeling using Roboflow + VLM-based augmentation.
- Developed YOLOv8 PPE detector (85–90% mAP) + anomaly detection (RF), -15% over-fitting.

Freelancer | Generative AI & LLM Engineer

2023 - Current

- Fine-tuned GPT-2 & LLaMA (†15% accuracy, ↓70% cost) via Hugging Face, LoRA, Unsloth.
- Built scalable RAG stacks (Qdrant, FastAPI, MongoDB) for context-rich generation.
- Deployed quantized LLMs (gguf, ExLlamaV2) for ~3x faster edge inference.
- Improved LLM outputs by 20% using CoT & ToT prompting.
- Cut training time 20% via PyTorch DDP, AMP, optimized loaders.

Key Projects

- MyLLM-Modular PyTorch LLM framework (training, fine-tuning, RLHF, quantization).
- <u>SilvaXNet</u>

 Lightweight NumPy/CuPy deep learning framework for GPU/CPU educational demos.
- PAPER2CODE

 Reimplementations of SOTA ML papers in PyTorch/TensorFlow.

Education

M.Sc. M.Sc. Mechatronics - Computer Vision | Karabük University - 2023

B.Sc. B.Sc. Electrical Engineering - Control Systems | Sudan University - 2016

Skills & abilities

- Programming: Python, C, C++, MATLAB
- ML/DL Frameworks: PyTorch, TensorFlow, JAX, Scikit-learn
- AI & NLP: Hugging Face, LangChain, LoRA, PEFT, RAG, FAISS, OpenAI, Cohere
- Computer Vision: YOLOv8, OpenCV, Ultralytics, Roboflow, Detectron2, Albumentations
- Data & Workflow: SQL, PySpark, Pandas, NumPy, MongoDB, MLflow
- MLOps & Deployment: Docker, FastAPI, CI/CD, GitHub Actions, AWS SageMaker