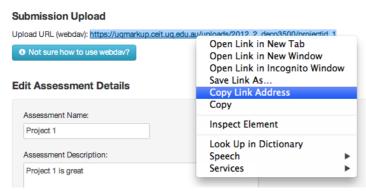
This document outlines how to establish a connection the UQMarkup webdav server. This is a network folder which will allow you to upload assignment submissions for marking.

Mac OS-X:



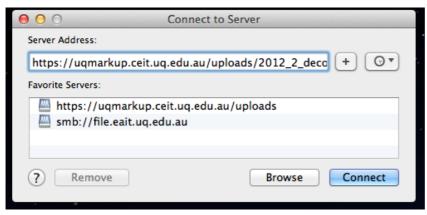
1. Go to the project you wish to upload submissions to. Right-click and choose to copy the link



2. Click finder icon in the dock



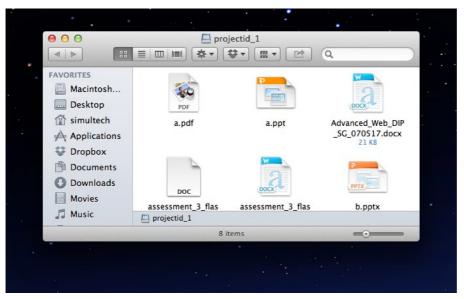
3. At the top of the screen, click "Go" and "Connect to server" (or press CMD+K)



4. Paste the copied link into the "Server Address" field and then press "Connect"



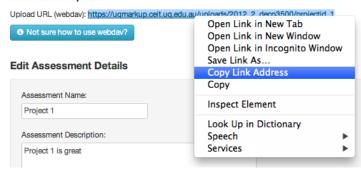
5. Login with your UQ credentials (same account as you use for UQMarkup) and press "Connect"



6. A new Finder window will open. Any files that you copy into this folder will automatically be uploaded as submissions.

Windows

Submission Upload



- 1. Go to the project you wish to upload submissions to. Right-click and choose to copy the link
- 2. To connect to webday of windows, there are a number of options.
 - a. http://www.bitkinex.com/webdavclient/ offers a webdav client (free for 30 days)
 - b. Through Windows XP http://help.wildapricot.com/display/DOC/Setting+Up+WebDAV+in+Windows+XP
 - c. Through Windows Vista/7 http://help.wildapricot.com/display/DOC/Setting+Up+WebDAV+in+Windows+7
- 3. The server address that you will be asked to enter is the one that you copied in step 1
- 4. Login with your UQ credentials (same account as you use for UQMarkup)