



BITS Pilani presentation

Media Agnostic Universal Serial Bus (MAUSB)

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ZG 628T - Dissertation

Media Agnostic Universal Serial Bus



AGENDA

- > MAUSB Introduction
- > USB Architecture
- > MAUSB Architecture
- MAUSB Details of work done
- MAUSB Future of work

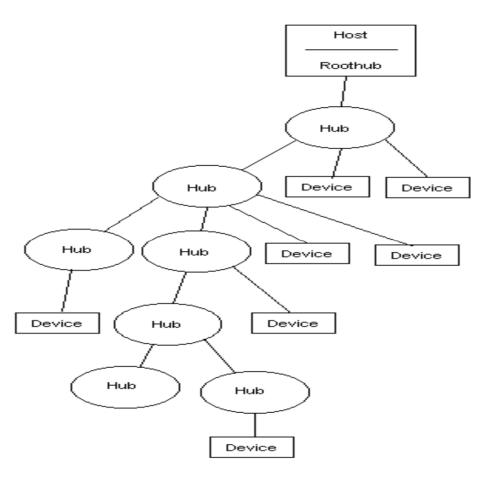


MAUSB Introduction

- MAUSB provides Connectivity over medium other than USB,
- Medium can be either WiFi or ZigBee or Bluetooth.
- Using MAUSB protocol we will get same functionality as USB port is available.
- MAUSB specifications are developed by USB forum.
- No more USB data cables are required

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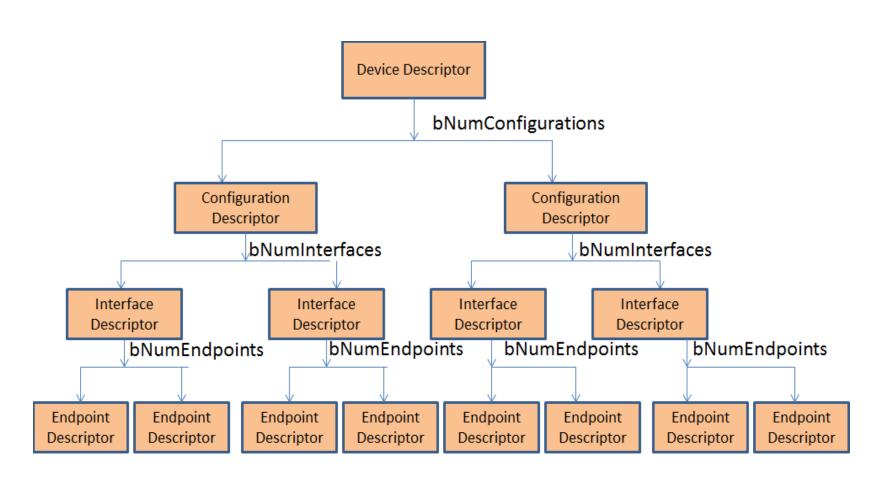
USB Architecture



USB Topology

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USB Architecture



USB Descriptors



USB Packet

USB is made up of several layers of protocols. Each USB transaction consists of a

- ➤ Token Packet,
- ➤ Optional Data Packet,
- > Handshake Packet
- > Start of frame Packet



USB Transfers

The Universal Serial Bus specification defines four transfers.

- Control Transfers
- > Interrupt Transfers
- Isochronous Transfers
- ➤ Bulk Transfers



USB Control Transfer

- Control transfers are typically used for command and status operations.
- USB device with all enumeration being performed using control transfers.
- ➤ The packet length of control transfers in low speed devices must be 8 bytes, high speed devices allow a packet size of 8, 16, 32 or 64 bytes and full speed devices must have a packet size of 64 bytes.



USB Control Transfer

A control transfer can have up to three stages.

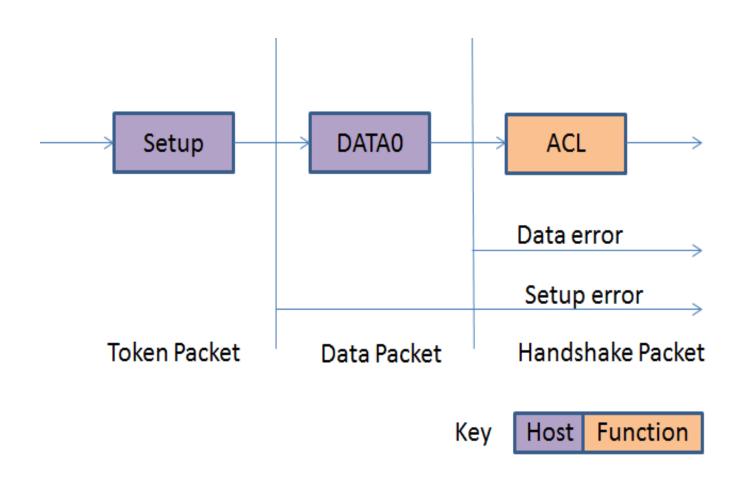
- > Setup
- Data
- > Status/Handshake



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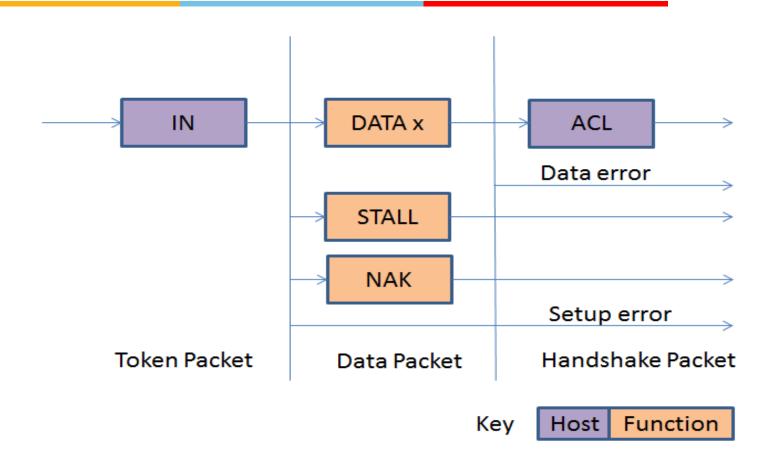
USB Control Transfer (Setup)



USB Control Transfer Setup Packet



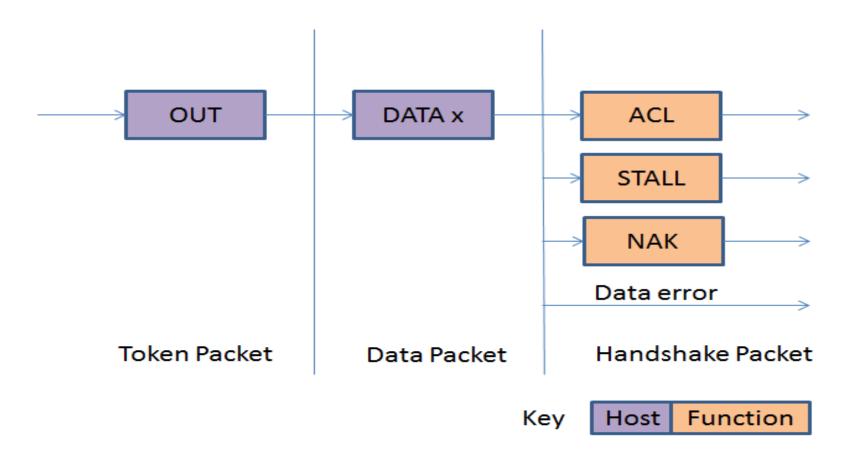
USB Control Transfer (Data Stage)



USB Control Transfer Data IN Packet



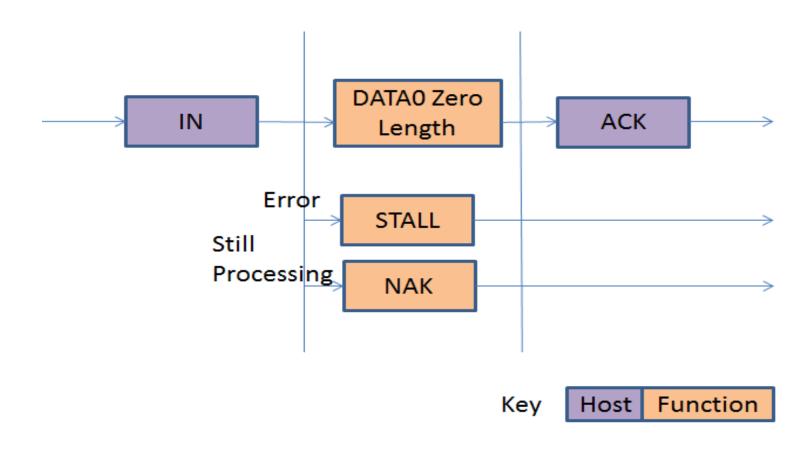
USB Control Transfer (Data Stage)



USB Control Transfer Data OUT Packet



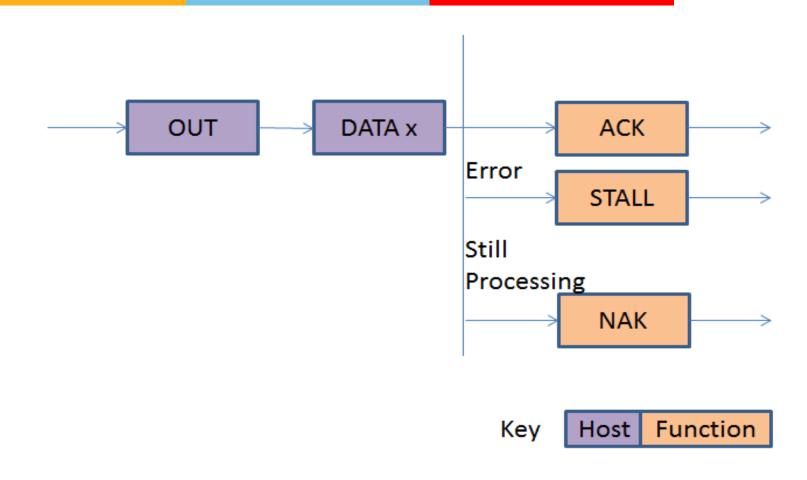
USB Control Transfer (Status Stage)



USB Control Transfer Status IN Packet



USB Control Transfer (Status Stage)



USB Control Transfer Status OUT Packet

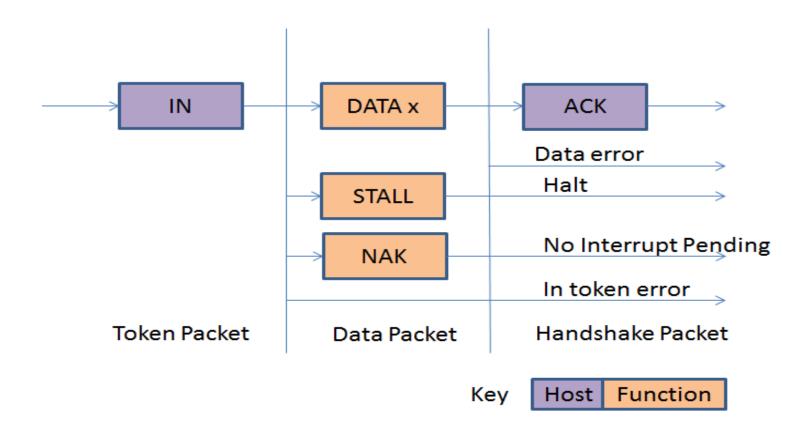


Interrupt transfers have nothing to do with interrupts. The name is chosen because they are used for the sort of purpose where an interrupt would have been used in earlier connection types.

- Guaranteed Latency
- Stream Pipe Unidirectional
- > Error detection and next period retry.

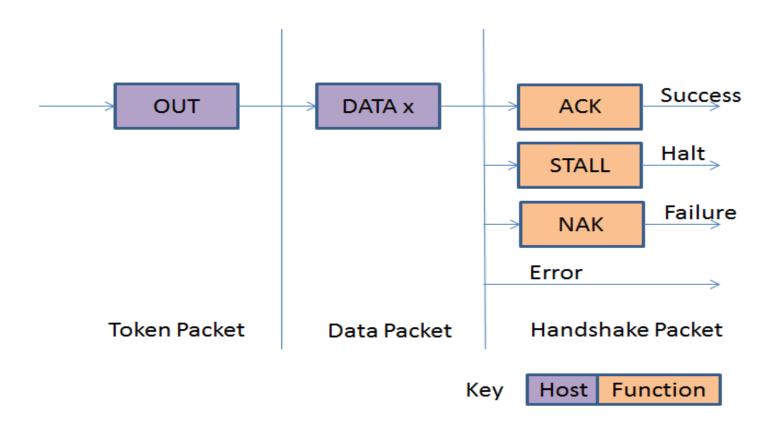
USB Control Transfer Status IN Packet





USB Interrupt Transfer IN Packet





USB Interrupt Transfer OUT Packet

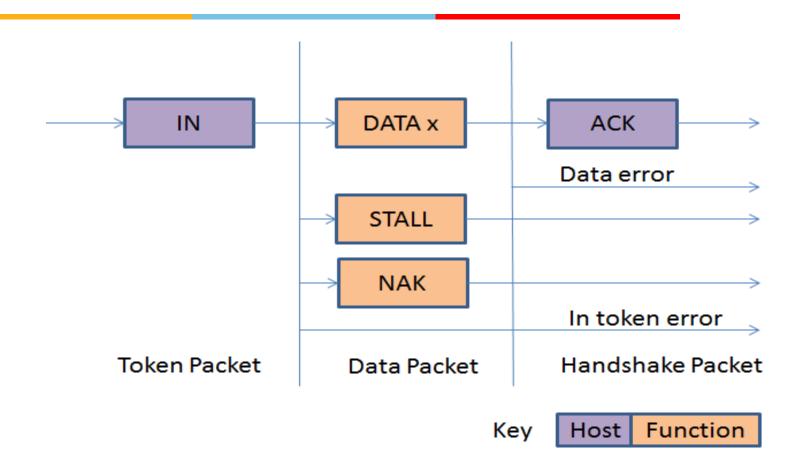


USB Bulk Transfer

- Used to transfer large bursty data.
- Error detection via CRC, with guarantee of delivery.
- No guarantee of bandwidth or minimum latency.
- Stream Pipe Unidirectional
- > Full & high speed modes only.



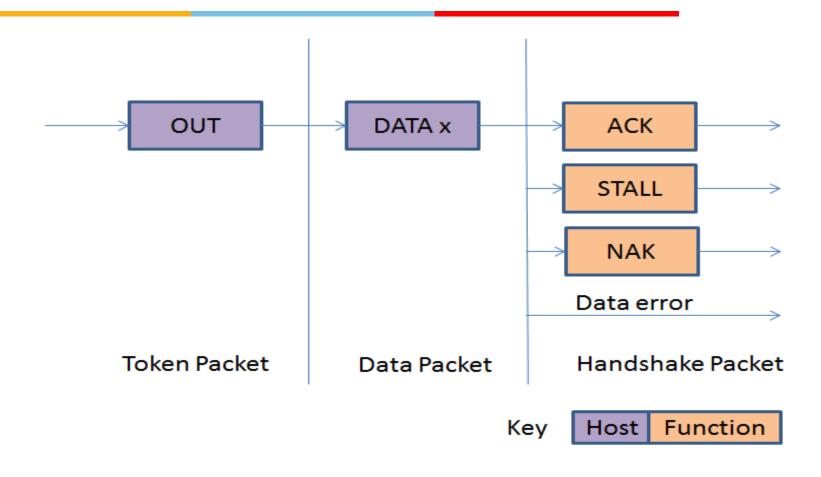
USB Bulk Transfer



USB Bulk Transfer IN Packet



USB Bulk Transfer



USB Bulk Transfer OUT Packet

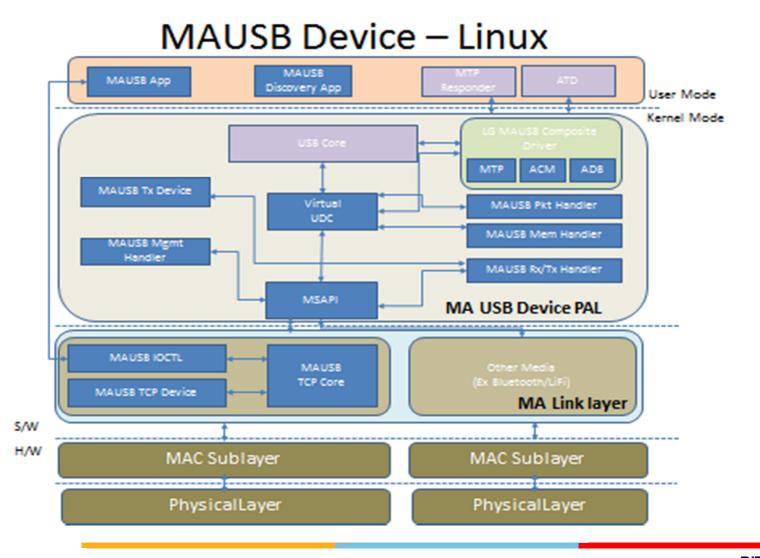


USB Isochronous Transfer

- Guaranteed access to USB bandwidth.
- Bounded latency.
- Stream Pipe Unidirectional
- Error detection via CRC, but no retry or guarantee of delivery.
- > Full & high speed modes only.
- No data toggling.



MAUSB Architecture





MAUSB Modules

The MAUSB Driver contains the following modules in it

- MAUDC Virtual USB Device Controller.
- MGMT All Management packets are handled in this module.
- TRANSPORT MAUSB RX thread is used to receive mausb packets from media.
- TRANSPORT MAUSB TX thread is used to send mausb packets to media.

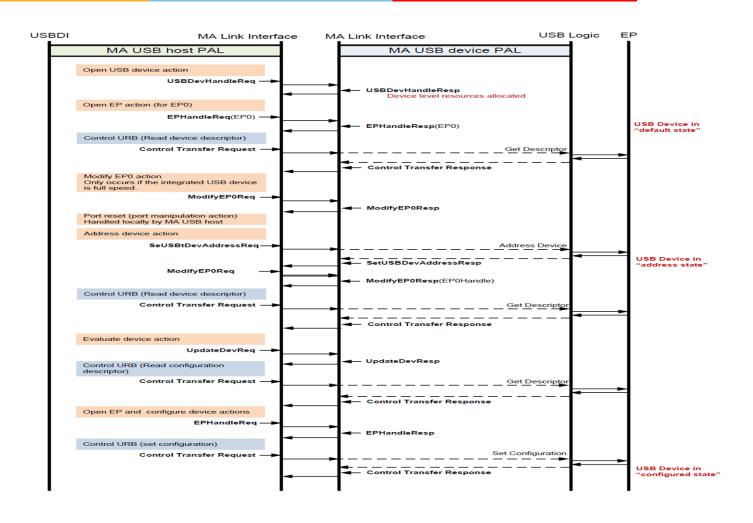


MAUSB Modules

- MS Packet Handler
- MAUSB Packet handling
 - ➤ Management Packet handling
 - ➤ Control Packet Handling
 - Data Packet Handling

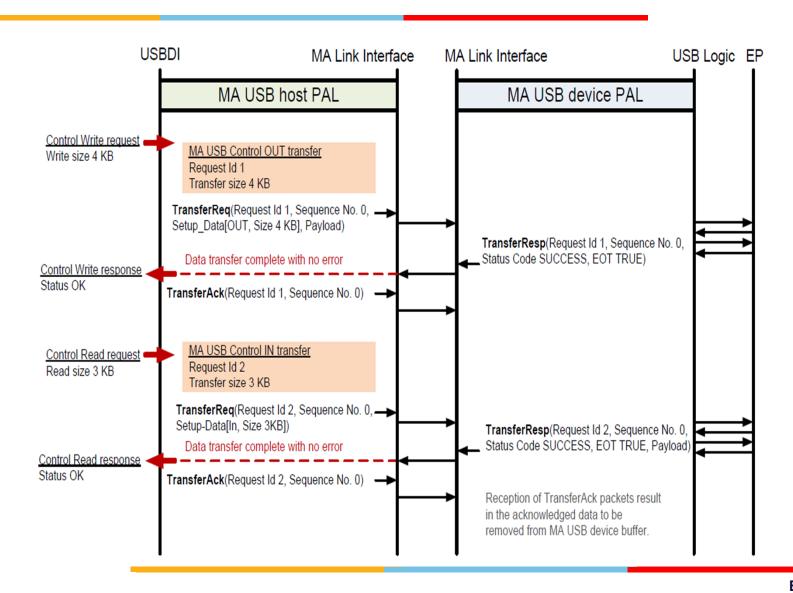
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MAUSB Device Enumaration



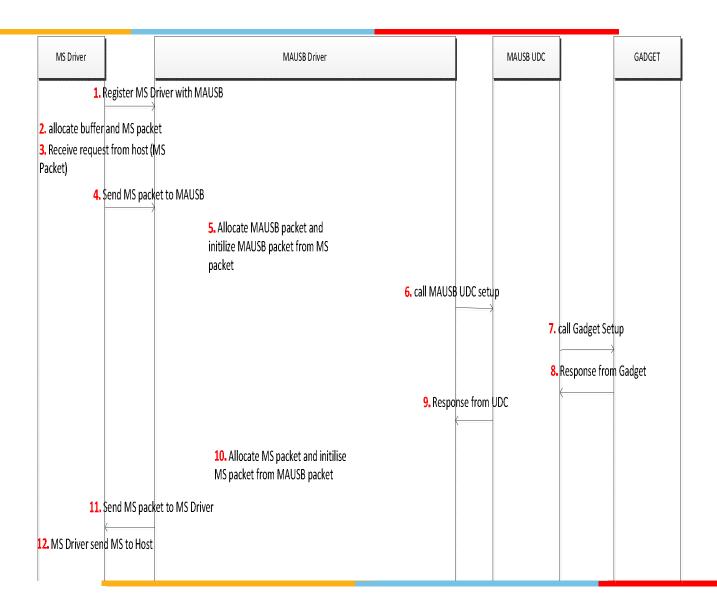
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MAUSB Control Transfer

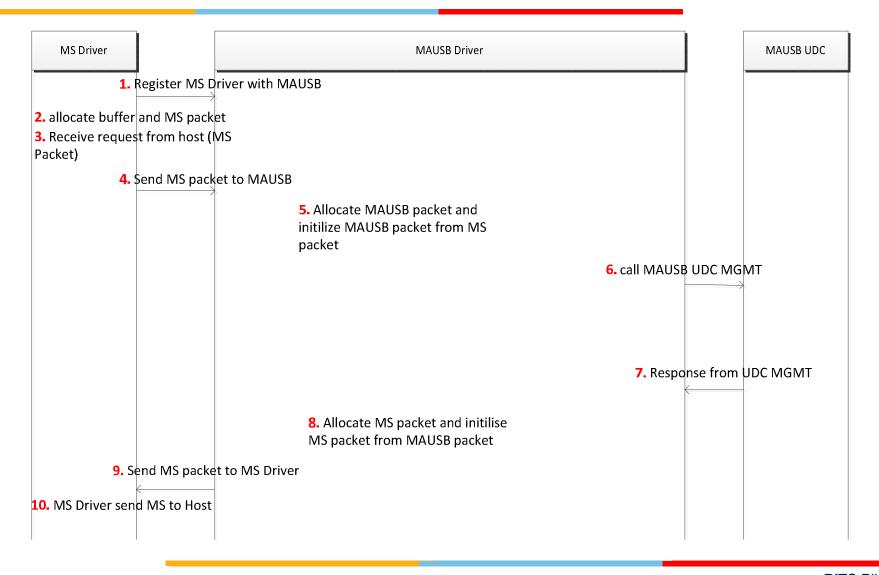




MAUSB Control Transfer Flow Diagram

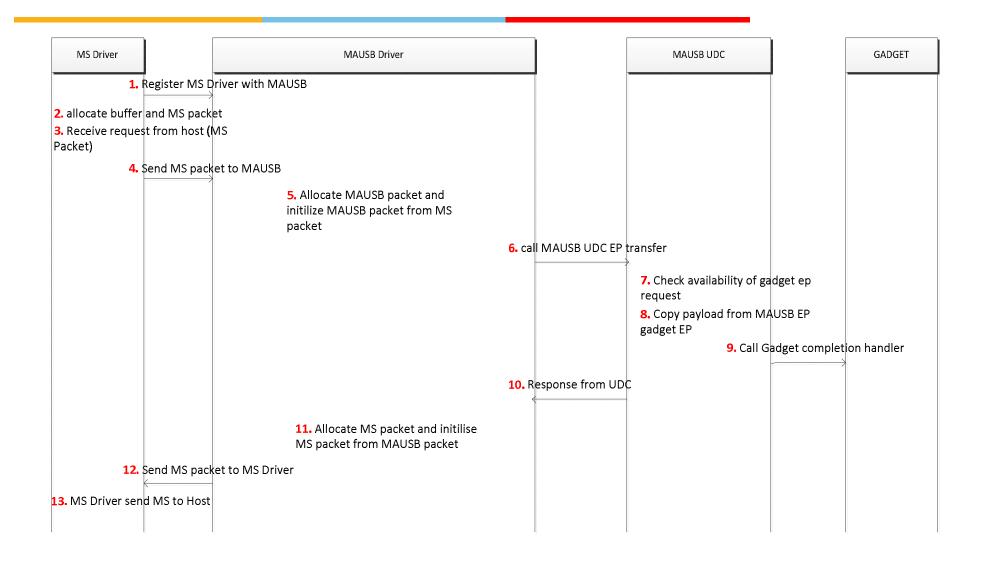






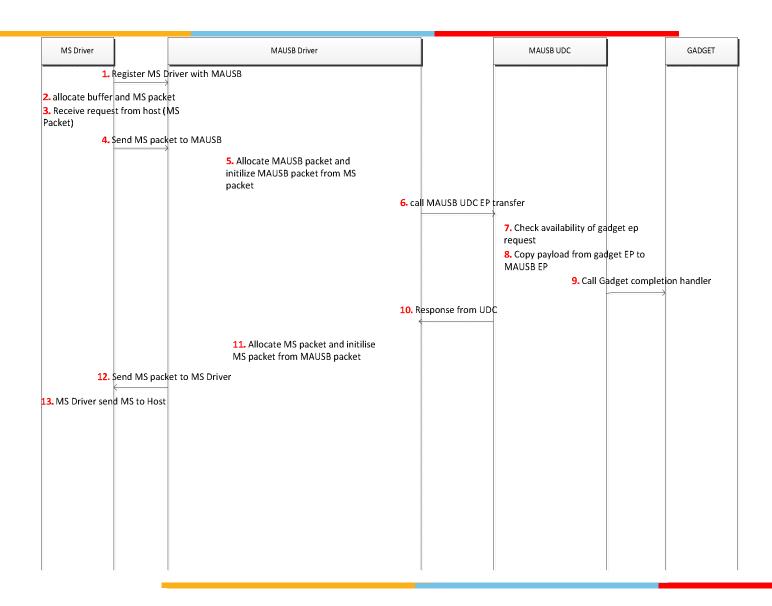


MAUSB OUT Transfer Flow Diagram





MAUSB IN Transfer Flow Diagram





MAUSB Details of work done

- Virtual USB Device Controller: Virtual UDC is core component in MAUSB architecture. Virtual UDC receives URB packets from USB core and submits URB packets to core.
- MAUSB Management Packet Handler: All management commands are handled in this module.
- ➤ MAUSB Transport: MAUSB Tx/Rx threads are created to receive and send data from media.
- MAUSB control packet handling: In this routine we will handle USB control packets.
- Data IN/OUT Packet handling



MAUSB Future of work

- We need to add other media like SNAP, Bluetooth and ZigBee,
- We need to integrate other gadget drivers like MTP and mass storage.
- We need to port MUSB on handset and televisions.
- We need to support MAUSB isochronous transfers.



Thank You.