Assignment 3

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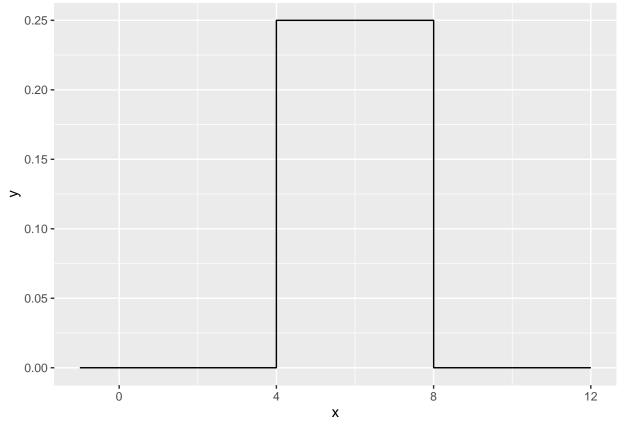
Exercise 1

```
(a)
duniform <- function(x,a,b)</pre>
  n <- NULL
  if (x >= a \& x <= b)
   n \leftarrow (1/b-a)
  else
  {
   n <- 0
  return(n)
}
duniform(2,6,8)
## [1] 0
duniform(7,6,8)
## [1] -5.875
duniform(9,6,8)
## [1] 0
duniform <- function(x,a,b)</pre>
  n <- c()
  for (i in 1:length(x))
    if (x[i] >= a & x[i] <= b)</pre>
      n[i] \leftarrow (1/(b-a))
    }
  else
```

```
n[i] <- 0
    }
  }
  return(n)
}
data.frame( x=seq(-1, 12, by=.001) ) %>%
  mutate( y = duniform(x, 4, 8) ) %>%
  ggplot( aes(x=x, y=y) ) +
 geom_step()
  0.25 -
  0.20 -
  0.15 -
  0.10 -
  0.05 -
  0.00 -
                0
                                                                8
                                                                                        12
                                                 Х
(c)
microbenchmark::microbenchmark( duniform( seq(-4,12,by=.0001), 4, 8), times=100)
## Unit: milliseconds
##
                                         expr
                                                   min
                                                                    mean
                                                                           median
                                                             lq
## duniform(seq(-4, 12, by = 1e-04), 4, 8) 58.4279 60.5576 63.96366 61.82495
##
          uq
                   max neval
## 64.21005 117.6809 100
 (d)
duniform <- function(x,a,b)</pre>
n \leftarrow ifelse(x >= a & x \leftarrow= b,1/(b-a),0)
```

```
return(n)
}

data.frame( x=seq(-1, 12, by=.001) ) %>%
  mutate( y = duniform(x, 4, 8) ) %>%
  ggplot( aes(x=x, y=y) ) +
  geom_step()
```



```
microbenchmark::microbenchmark( duniform( seq(-4,12,by=.0001), 4, 8), times=100)
```

The ifelse was easier to write than the for loop, once i got some of the syntax down. And it ran much faster than the for loop I wrote.

Exercise 2

```
duniform <- function(x,a=0,b=1)
{
    n <- ifelse(x >= a & x <= b,1/(b-a),0)
    return(n)
}</pre>
```

```
data.frame( x=seq(-1, 12, by=.001)) %>%
mutate( y = duniform(x)) %>%
ggplot( aes(x=x, y=y)) +
geom_step()

1.00-

0.75-

> 0.50-

0.00-

0 4 8 12
```

Setting a=0 and b=1, creates default that the function will use when it is called without those arguments.

Χ

Exercise 3

```
(a)
standardize <- function(x)
{
    n <- c()
    mtn <- mean(x)
    std <- sd(x)
    for (i in 1:length(x))
    {
        n[i] <- (x[i] - mtn)/std
    }
    return(n)
}</pre>
```

(b)

```
data( 'iris' )
# Graph the pre-transformed data.
ggplot(iris, aes(x=Sepal.Length, y=Sepal.Width, color=Species)) +
   geom_point() +
   labs(title='Pre-Transformation')
```

Pre-Transformation



```
# Standardize all of the numeric columns
# across() selects columns and applies a function to them
# there column select requires a dplyr column select command such
# as starts_with(), contains(), or where(). The where() command
# allows us to use some logical function on the column to decide
# if the function should be applied or not.
iris.z <- iris %>% mutate( across(where(is.numeric), standardize) )
# Graph the post-transformed data.
ggplot(iris.z, aes(x=Sepal.Length, y=Sepal.Width, color=Species)) +
geom_point() +
labs(title='Post-Transformation')
```

Post-Transformation



I created a vector within the function that would hold and then return the standardized numeric variables.

Exercise 4

```
fizzBuzz <- function(n)
{
    fizzList <- c()
    for (i in 1:n)
    {
        if (i %% 15 == 0)
        {
            fizzList[i] = "Fizz-Buzz"
        }
        else if (i %% 5 == 0)
        {
            fizzList[i] = "Buzz"
        }
        else if (i %% 3 == 0)
        {
            fizzList[i] = "Fizz"
        }
        else
        {
            fizzList[i] = i
        }
    }
    return(fizzList)</pre>
```

```
}
fizzBuzz(30)
                      "2"
                                                "4"
    [1] "1"
                                   "Fizz"
                                                              "Buzz"
                                                                           "Fizz"
##
    [7] "7"
                      "8"
                                   "Fizz"
##
                                                "Buzz"
                                                              "11"
                                                                           "Fizz"
## [13] "13"
                      "14"
                                   "Fizz-Buzz"
                                                "16"
                                                              "17"
                                                                           "Fizz"
   [19] "19"
                      "Buzz"
                                                "22"
                                   "Fizz"
                                                              "23"
                                                                           "Fizz"
## [25] "Buzz"
                      "26"
                                   "Fizz"
                                                "28"
                                                              "29"
                                                                           "Fizz-Buzz"
```

The fizzBuzz function loops from one to n. Then, based on the if and else statements places the results, either "Fizz", "Buzz", "Fizz-Buzz", and the number itself into a vector that is returned.