# Chenghang (Bill) Li

### **EMPLOYMENT**

Software Developer

Nyriad, Exascale Software

August 2018 - February 2019

Product Development, Linux Kernel Space

https://nyriad.com

- Implemented algorithms for a kernel module that led to increased software IOPS by ~100,000%
- Developed a product integrated benchmarking tool, utilizing Linux Asynchronous Input Output in user space
- Configured a custom Linux kernel to generate code coverage in kernel space for a CI/CD pipeline
- Took a product through an automatic testing system, written with respect to IEEE/ISO 90003 SoftEng QMS
- Applied ACID standards to eliminate race conditions in kernel space IO handling, created custom tailored POSIX tests

Tech: Memory Allocation, Low-Level Programming, C, C++, Python, CUDA, Promox, Kubernetes

**Technical Consultant** 

Reach NZ

January 2017 – August 2018

- http://reach17.co.nz
- Testing of customer facing IT infrastructure and computer systems to ensure robustness and quality
- Designed and coded an electronic solution to track customer data to upgrade an existing paper method
- Frequent interaction with stakeholders and customer to gather requirements to ensure projects were of quality

Tech: MS Office, HTML, CSS, SQL, RaspPi, Debian

**Independent Contractor** 

**Riot Games** 

June 2015 – July 2016

https://www.riotgames.com

- Worked closely with different personalities and professionals in professional gaming (League of Legends)
- Helped contribute and build an Esports organization which was later sold for an undisclosed number

#### **EDUCATION**

Auckland, New Zealand

University of Auckland

May 2018

Bachelor of Science, Computer Science – Applied Algorithms, Operating Systems and Computational Theory

Auckland, New Zealand

#### **Auckland International College**

May 2013

International Baccalaureate – HL Math, Eng, Bio. EE Topic: Human stomach protein digestion rate by pH levels

# TECHNICAL EXPERIENCE

Independent Project - Open Source

https://github.com/slaytr/GameOfLife

2018

• Proving multi-threading advantage of GPU's to solve time complexity challenges in a self-playing game

**Group Project - Private** 

# Airplane Race Data Analyzer

2015

An application that converts and analyzes a stream of data for race pilots and assessors to use (RESTful API)

#### OTHER/AWARDS

- Third World Country Volunteer, Medical Volunteer in rural Chitwan in Nepal, 2012
- UNICEF/Amnesty International, Organized and participate in fundraisers for charity organizations, 2011-2019
- NZ Youth Team Leader, NZ Lead Representative at a 5000+ International Youth Conference in China, 2013
- NZ Interschool Chess Champion, 1st Chesspower NZ, 2nd Chesspower International (NZ Rep), 2012
- LeetCode W134 Coding Contest Top ~25%

# TECH/LANGUAGES

(Spoken: English, Mandarin)

- Core: Python, C++, Java
- C, HTML, CSS, JS, SQL, XML, JSON, CUDA, ProtoBuf, ZeroMQ, PyCharm, CLion, VSC, Eclipse, Jira, Confluence, Git, Gitlab, Github, Jenkins, TeamCity, AWS S3, Selenium, Tensorflow, Flask, Requests, etc.