

1A

first we will take an empty list to hold the 2D array. Now we will iterate $n+1$ time where n is rows in array. the loop will ~~in~~ initialize each ~~with~~ row with $n+1$ columns. where it initialize all elements to None or 0. Now ~~we~~ we will create a list ~~no~~ name row. and append the our 2D list.

1B

first we will create a dictionary. The keys of the dictionary will be ~~used~~ node numbers ~~for~~ from 0 to N . and the values will be lists containing tuples representing the neighbouring nodes and their corresponding edge weights.

2

Here we will do BFS. we will initialize a queue and an auxiliary array ~~no~~ name visited. we will also take a list name as bfs_result. Now we will run a while loop, and we will pop (0) and append it in bfs_result. Now we will run a loop and will check if the vertex is visited or not if not

we will append in queue.

~~Task~~

Task 03

In this we will use dfs. first we will initialize a dist name graph. then we will initialize a auxiliary array visited and a stack.

Now we will do a while loop where ~~A~~ and a for loop where we will check if it's in the graph and if it's not visited we will append it to stack.

Task-04

It is similar to task 3. we just have to check on it condition extra here. If dfs-result is equal to $\text{dist}(1, \text{num} = \text{cities} + 1)$ It will print "Yes" else it will print "No".

Task-05

Here we will initialize a queue $[1, [], 0]$. if the Node is equal to the destination city the shortest path will be $\text{path} + 1$ the index of that Node. and it will break.

Task-06

We will initialize a dist g. A and append row
in it. We will create a 2D array as name
diamonds. Here we will check if $g[n][y] \geq 0$ or not
if it's not visited we will add it to stack.
We will ~~visit~~ initialize a variable named as ~~max~~
max-diamonds and diamonds. here it will increment
if $g[n][y] \geq 0$. After this we will exchange
it and return maximum diamond.