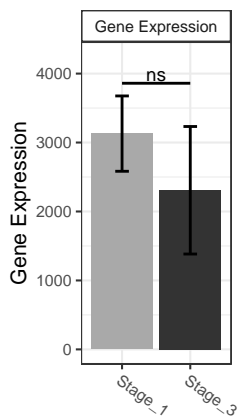
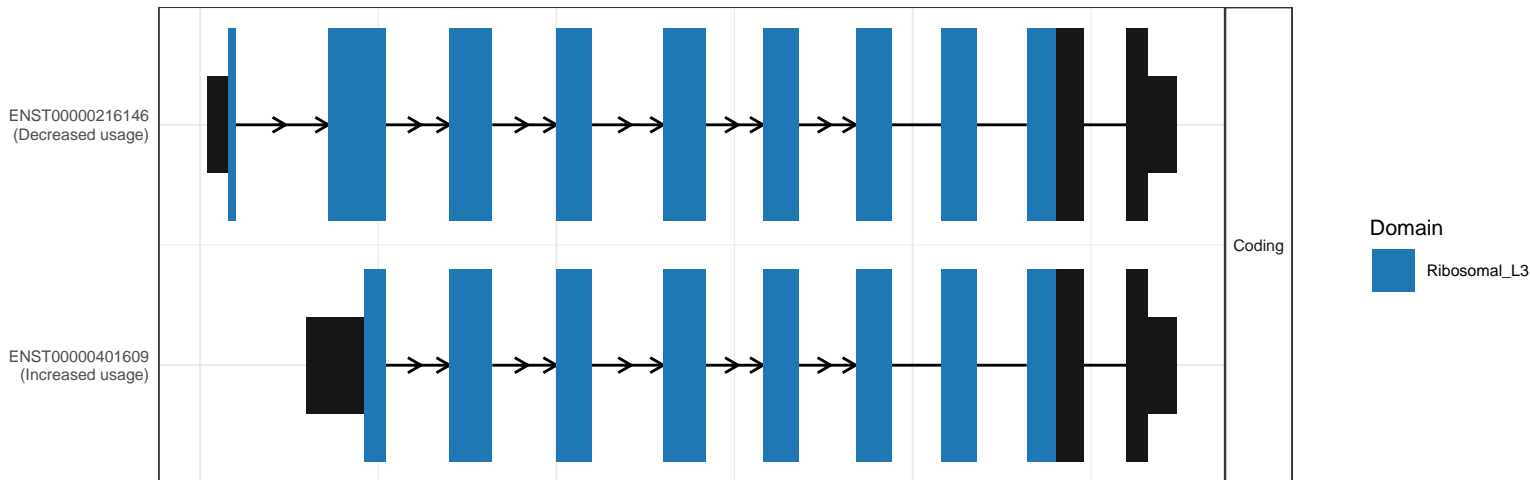
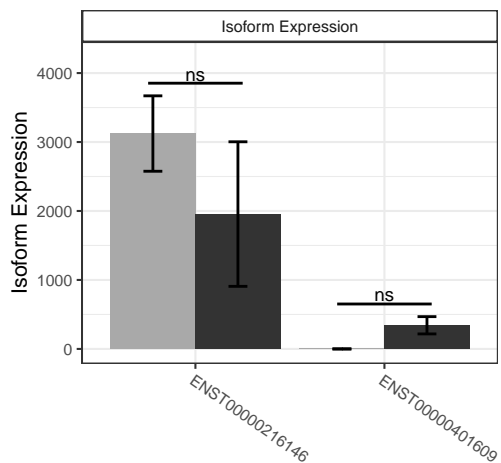


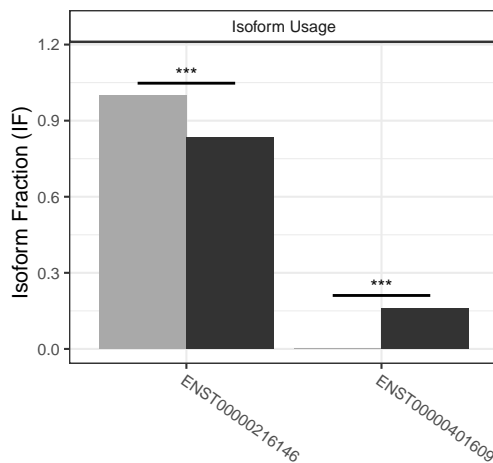
# The isoform switch in RPL3 (Stage\_1vs Stage\_3)



Condition



Isoform



Isoform

Condition

