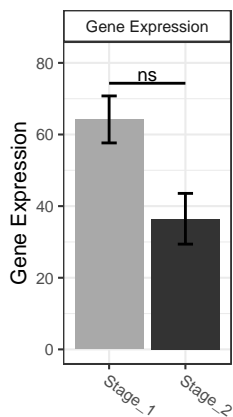
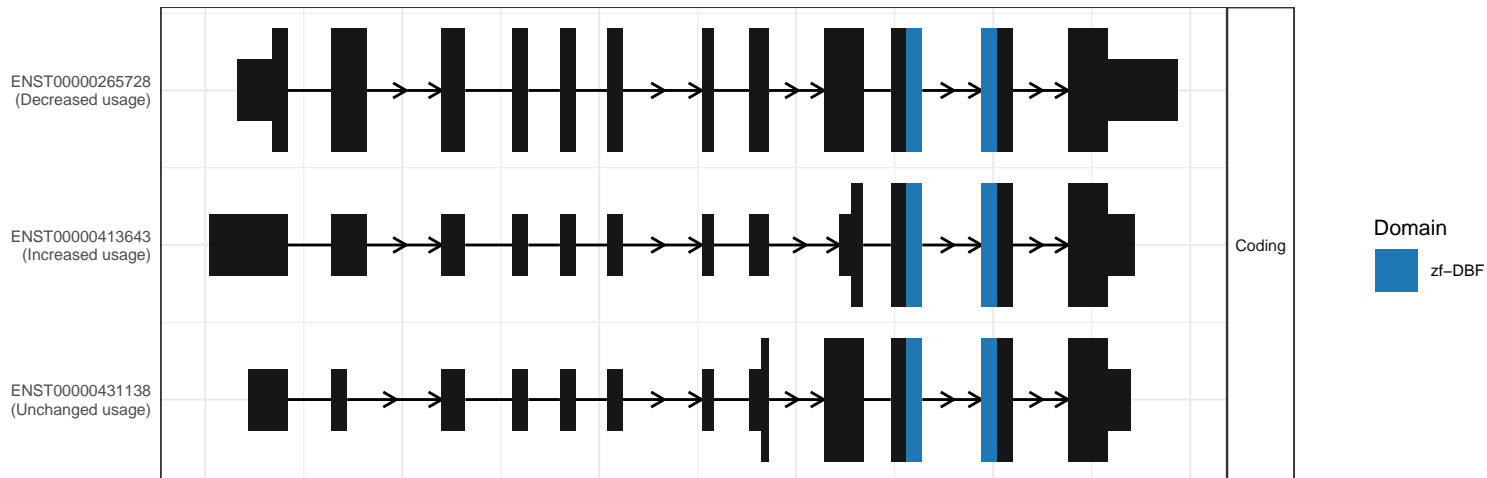
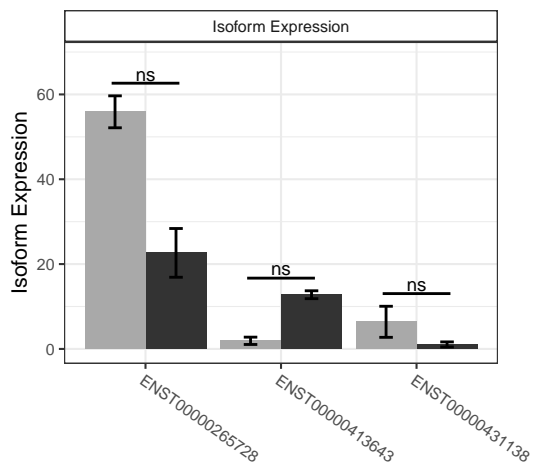


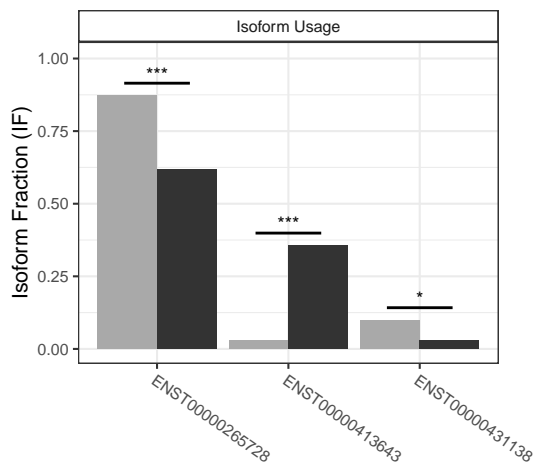
The isoform switch in DBF4 (Stage_1 vs Stage_2)



Condition



Isoform



Isoform

Condition

