Field	Field Type	Field Description	Field Values
game_id	integer	Unique identifier for the game	1069669
gsis_game_id	integer	NFL GSIS identifier for the game	2022_12_NYG_DAL
gsis_old_game_id	integer	Older NFL GSIS identifier for the game	2022112401
team_id	integer	Unique team identifier for the player whose track is being recorded	1001398
team_name	string	Team Name of the player whose track is recorded	New York Giants, Tampa Bay Buccaneers
team_short_name	text	NFL GSIS short name for the team on offense at the start of the play	NYG
		Unique identifier for the event whose track is recorded	
event_uuid	uuid	Note: for a unique value on this table, you need to combine event_uuid with track_player_index	e1ec0da9-ac62-4f93-a8e2-be28f93d69a5
		Value for each player on the field at the time of the event being recorded.	
track_player_index	integer	Note 1: there will be up to 23 of these values for each track with possible values ranging from -1 to 21 (0 to 21 are the most common values, which are tied to the 22 players on the field, the possible value of -1 is described in Note 2) Note 2: when the ball is in the air or loose, we interpolate the position of the ball and create a track for it. In this case, the value of track_player_index will be -1 and both team_id and player_id will be set to NULL	0 - 21
track_ball_location	boolean	Where the ball is on the track Note 1: there should only be 1 TRUE value for a particular event Note 2: when the ball is in the air or loose, we interpolate the position of the ball and create a track for it. In this case, the value of track_player_index will be -1 and both team_id and player_id will be set to NULL	TRUE, FALSE
player_id	integer	Unique player identifier for the player whose track is being recorded	1024073
player_name	text	Player name for the player whose track is being recorded	Tom Brady
track_x	decimal	x coordinate of where the player location at the time of the track (see coordinates explainer tab for how to interpret coordinates)	-4.56, 22.56
track_y	decimal	y coordinate of where the player location at the time of the track (see coordinates explainer tab for how to interpret coordinates)	0, 23.663333333333

