

## Probability and Statistics

### 2.2 Example: Diamonds cut and color

We use again the dataset `diamonds` included in the `ggplot2` package, but this time we focus on the variables `cut` and `color`:

- The variable `cut` represents the quality of the cut: Fair, Good, Very Good, Premium, Ideal.
- The variable `color` represents the quality of the diamond color, from J (worst) to D (best)

```
library(ggplot2)

## Warning: package 'ggplot2' was built under R version 3.2.4

data(diamonds)
attach(diamonds)
```

We want to create the probability table that summarises the information about the diamond quality given by the variables `cut` and `color`:

```
quality <- table(cut, color) / nrow(diamonds)
quality
```

| ##           | color |             |             |             |             |             |
|--------------|-------|-------------|-------------|-------------|-------------|-------------|
| ## cut       |       | D           | E           | F           | G           | H           |
| ## Fair      |       | 0.003021876 | 0.004152762 | 0.005784205 | 0.005821283 | 0.005617353 |
| ## Good      |       | 0.012272896 | 0.017296997 | 0.016852058 | 0.016147571 | 0.013014461 |
| ## Very Good |       | 0.028049685 | 0.044493882 | 0.040118650 | 0.042621431 | 0.033815350 |
| ## Premium   |       | 0.029718205 | 0.043325918 | 0.043214683 | 0.054208380 | 0.043752317 |
| ## Ideal     |       | 0.052539859 | 0.072358176 | 0.070930664 | 0.090545050 | 0.057749351 |
| ##           | color |             |             |             |             |             |
| ## cut       |       | I           | J           |             |             |             |
| ## Fair      |       | 0.003244346 | 0.002206155 |             |             |             |
| ## Good      |       | 0.009677419 | 0.005691509 |             |             |             |
| ## Very Good |       | 0.022321098 | 0.012569522 |             |             |             |
| ## Premium   |       | 0.026473860 | 0.014979607 |             |             |             |
| ## Ideal     |       | 0.038802373 | 0.016611049 |             |             |             |

If we want to visualise the table rounded at the third digit after the decimal point:

```
round(quality, 3)
```

We want to find the probability that a randomly selected diamond is of top quality.

To be of top quality the diamond must be simultaneously of Ideal quality of cut and have the best quality of color (color D).

```
quality["Ideal", "D"]
```

```
## [1] 0.05253986
```

What is the probability that a randomly selected diamond is of the lowest quality?

Write here your answer

```
sum(quality["Fair", "J"])
```

```
## [1] 0.002206155
```

What is the probability that a randomly selected diamond has quality color F?

Write here your answer

```
sum(quality[, "F"])
```

```
## [1] 0.1769003
```

What is the probability that a randomly selected diamond has a “Good” quality of the cut?

Write here your answer

```
sum(quality["Good",])
```

```
## [1] 0.09095291
```

What is the probability that a randomly selected diamond has a “Premium” quality of the cut, or quality G of the color, or both?

Write here your answer

```
sum(quality["Premium",]) +  
  sum(quality[, "G"]) -  
  quality["Premium", "G"]  
  
## [1] 0.4108083
```

### 3 Cards

We go through the example of Section 2.3 of the lecture notes; consider drawing a card at random from a standard pack of 52 cards.

What is the probability that a spade or a king is drawn?

We create a vector **values** that contains all the values a card can take:

```
values <- c("A", 2:10, "J", "Q", "K")  
values  
  
## [1] "A" "2" "3" "4" "5" "6" "7" "8" "9" "10" "J" "Q" "K"
```

We create the vector **suits** that contains all the card suits:

```
suits <- c("diamonds", "clubs", "spades", "hearts")  
suits  
  
## [1] "diamonds" "clubs" "spades" "hearts"
```

The entire sample space can be created by using the function `expand.grid` that allows us to find all the possible combinations of values and suits.

```
cards <- expand.grid(values = values, suits = suits)  
head(cards)  
  
##   values   suits  
## 1      A diamonds  
## 2      2 diamonds  
## 3      3 diamonds  
## 4      4 diamonds  
## 5      5 diamonds  
## 6      6 diamonds
```

The number of rows in **cards** corresponds to  $|S|$ :

```
nS <- nrow(cards)
nS

## [1] 52
```

Let  $A$  be the event that a card of spades is drawn.

```
isA <- cards[, "suits"] == "spades"
A <- subset(cards, isA)
A

##   values suits
## 27      A spades
## 28      2 spades
## 29      3 spades
## 30      4 spades
## 31      5 spades
## 32      6 spades
## 33      7 spades
## 34      8 spades
## 35      9 spades
## 36     10 spades
## 37      J spades
## 38      Q spades
## 39      K spades
```

Let  $nA$  be the number of outcomes in  $A$  ( $|A|$ ).

```
nA <- nrow(A)
nA

## [1] 13
```

$\Pr(A)$  is:

```
PrA <- nA / nS
PrA

## [1] 0.25
```

Let  $B$  be the event that a king is drawn.

```
isB <- cards[, "values"] == "K"
B <- subset(cards, isB)
B
```

```
##      values      suits
## 13      K diamonds
## 26      K   clubs
## 39      K   spades
## 52      K   hearts

nB <- nrow(B)
nB

## [1] 4

PrB <- nB / nS
PrB

## [1] 0.07692308
```

Now we have to find  $A \cap B$ , and  $\Pr(A \cap B)$ .

```
isAandB <- isA & isB
AiB <- subset(cards, isAandB)
AiB

##      values      suits
## 39      K   spades

nAiB <- nrow(AiB)
nAiB

## [1] 1

PrAiB <- nAiB / nS
PrAiB

## [1] 0.01923077
```

The event that a spades or a king is drawn is  $A \cup B$ . Using the result of Theorem 4,

$$\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$$

```
PrAuB <- PrA + PrB - PrAiB
PrAuB

## [1] 0.3076923
```

What is the probability that a face card is drawn? [A face card is a "J", "Q", or "K"]

```

isD <- cards[, "values"] %in% c("J", "Q", "K")
D <- subset(cards, isD)
D

##      values      suits
## 11         J diamonds
## 12         Q diamonds
## 13         K diamonds
## 24         J   clubs
## 25         Q   clubs
## 26         K   clubs
## 37         J spades
## 38         Q spades
## 39         K spades
## 50         J hearts
## 51         Q hearts
## 52         K hearts

nD <- nrow(D)
PrD <- nD / nS
PrD

## [1] 0.2307692

```

What is the probability that a red face card is drawn? [Hearts and Diamonds are red suits]

```

isE <- D[, "suits"] %in% c("diamonds", "hearts")
E <- subset(D, isE)
E

##      values      suits
## 11         J diamonds
## 12         Q diamonds
## 13         K diamonds
## 50         J  hearts
## 51         Q  hearts
## 52         K  hearts

nE <- nrow(E)
PrE <- nE / nS
PrE

## [1] 0.1153846

```

## 4 Combinations

### 4.1 Football Kits

A group of friends decided to form a new football team. They did not agree on the colors for their jerseys, so they decided to go on a website which sells football kits, and randomly selects one shirt, one pair of shorts, and one pair of socks.

The possible options on the website are:

- Shirts of 5 different colors: red, green, blue, white, yellow.
- Shorts of 3 different colors: black, white, blue.
- Socks of 2 different colors: white, red.

We want to find out:

- a. How many different outfits can be created?
- b. What's the probability of wearing a red shirt?
- c. What's the probability of a single colored outfit?
- d. What's the probability of wearing the Arsenal F.C. traditional colors (red and white only)? [The order does not count]

```
shirts <- c("red", "green", "blue", "white", "yellow")
shorts <- c("black", "white", "blue")
socks <- c("white", "red")

outfits <- expand.grid(shirts = shirts,
                      shorts = shorts,
                      socks = socks)

head(outfits)

##   shirts shorts socks
## 1    red  black white
## 2  green  black white
## 3   blue  black white
## 4  white  black white
## 5 yellow  black white
## 6    red  white  white

dim(outfits)

## [1] 30  3
```

Hint to answer question (d.): The symbol & means that the conditions hold simultaneously.

```
isC <- (outfits[, "shirts"] %in% c("red", "white")) &
  (outfits[, "shorts"] %in% c("red", "white")) &
  (outfits[, "socks"] %in% c("red", "white"))
```

- a. How many different outfits can we create?

The number of outfits we can create corresponds to the dimension of the sample space: that is  $5 * 3 * 2$ , or

```
nS <- nrow(outfits)
nS

## [1] 30
```

- b. We call  $A$  the event of wearing a red shirt. This is a case of the equally likely outcomes. Only one shirt is red, out of 5 possible tops:  $\Pr(A) = 1/5$ .

$\Pr(A)$  can also be obtained by dividing the number of outcomes in  $A$  ( $|A|$ ), by the number of outcomes in the sample space:

```
isA <- outfits[, "shirts"] == "red"
nA <- sum(isA)
nA

## [1] 6

PrA <- nA / nS
PrA

## [1] 0.2
```

If you want to see the outcomes contained in the event  $A$ :

```
A <- outfits[isA,]
A

##   shirts shorts socks
## 1    red  black white
## 6    red  white white
## 11   red   blue white
## 16   red  black   red
## 21   red  white   red
## 26   red   blue   red
```

- c. We call  $B$  the event of obtaining a single color outfit. We can found which colors are present in shirts, shorts, and socks by using the the associative law.



```
single_col <- intersect(intersect(shirts, shorts), socks)
single_col

## [1] "white"
```

There is only one case of white shirt, white shorts, and white socks simultaneously. Since it is an equal probability case:

```
nB <- length(single_col)
PrB <- nB / nS
PrB

## [1] 0.03333333
```

d. We call  $C$  the event of all red and white kits.

The symbol  $\&$  means that the conditions hold simultaneously.

```
isC <- (outfits[, "shirts"] %in% c("red", "white")) &
  (outfits[, "shorts"] %in% c("red", "white")) &
  (outfits[, "socks"] %in% c("red", "white"))
```

```
C <- subset(outfits, isC)
C

##   shirts shorts socks
## 6    red  white white
## 9   white  white white
## 21   red  white  red
## 24  white  white  red
```

```
nC <- nrow(C)
PrC <- nC / nS
PrC

## [1] 0.1333333
```