THE SPAGHETTI MACHINE RELEASE NOTES

v1.1

- Added the TSMDebugger window to display a graph during runtime (including active panels, custom variables and potentials).
- Added SpaghettiMachine.LoadFromResources and SpaghettiMachine.LoadFromString

v1.11

- · Added content type "plugin"
- TSMDebugger now in menu besides TSMEditor.
- A Spaghetti Machine is now displayed in TSMDebugger window by dragging-and-dropping the object into the window, rather than checking a checkbox in the component.
- Added "Help" section in menu (Manual, Feedback, About)
- Added SpaghettiMachine.LoadFromTextAsset
- Added SpaghettiMachine.GetActivePanel
- Added hidden code phrase to be able to verify that a client actually owns the license version.
- SpaghettiMachine.LoadFromString now skips BOM at start of string, if any
- Fixed: Problems with export for WebPlayer in v1.1
- Fixed: Editing a text field in panel A "magically" changes a text field in panel B.
- Fixed: Hitting Del when editing text field deletes panel.

v1.12

- Added button to update graph when panel sets have changed
- Added attributes « type_old » and « label_old » to handle name changes when updating graph
- Added button to reload all loaded panelsets
- Spaghetti now go around panels when output panel is on the right of input panel
- Corrected a bug causing empty groups
- Corrected: Content fields move to the right when selecting panel
- Added SpaghettiMachine.FindPanelsByType
- Added SpaghettiMachine.GetActivePanels
- Added Panel.GetVariablesHashtable and Slot.GetVariablesHashtable
- When moving panel after copying with Ctrl-D, the offset is memorized and applied next time you use Ctrl-D.



- Added data type « Curve » for AnimationCurves
- Added data type « Vector3 » for... guess what.
- Added button to load a graph and add it to the current graph
- Hold « Alt » button down for fast scrolling
- Hold « Shift » button down to make selected panels « lift off » so that they won't scroll
- Limited offset for cloning with Ctrl-D (to prevent panels from being cloned to New Zealand)
- Signal : Added member mSendingSlot
- Added set methods for data
- Added Panel.SetMaster
- Switched to static fonts (when target platform is mobile platform)
- Fixed: Broken links on monoplugs when updating graph
- Fixed : Delete key didn't work