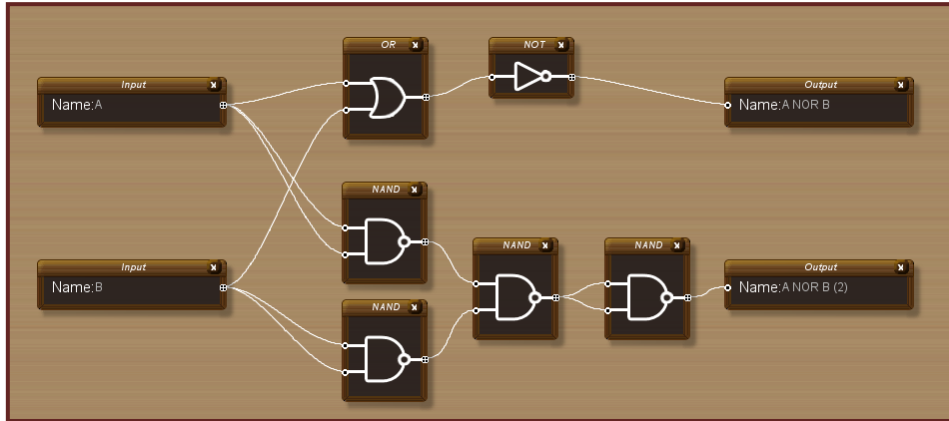


## EXAMPLE 3 - LOGIC GATES

### PURPOSE

This example shows how to implement logic gates and test them.



### PANEL SETS

*LogicGates*: Contains input and output panels, as well as four types of logic gates.

### RUNTIME SCRIPTS

*LogicMachine*: Lets you set the input values and observe the outputs in real-time.

### DEMONSTRATED CONCEPTS

- EDITOR: Panels with images
- RUNTIME: Potentials

### PROJECTS THAT MAY REQUIRE A SIMILAR APPROACH

Electric/electronic circuits, neural networks

### MANUAL

Discussed in "Example 3 : Logic Gates", page 14 et seqq. The runtime part is discussed in the example page 21.