

Modules and Packages

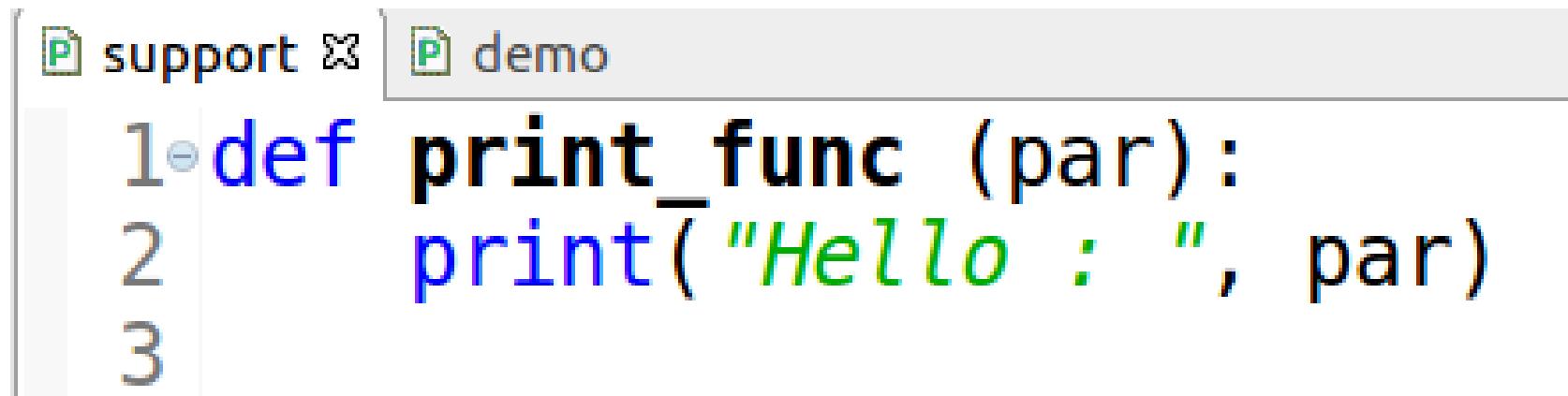
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Modules

- Allows to logically organize Python code.
- Grouping related code into a module makes the code easier to understand and use.
- A module is a Python object with arbitrarily named attributes that can bind and reference.
- Simply, a module is a file consisting of Python code.
- A module can define functions, classes and variables.
- A module can also include runnable code.

Modules (Cont.)

- The Python code for a module named `aname` normally resides in a file named `aname.py`.
- Here is an example of a simple module, **support.py** :



```
support.py demo
1 def print_func (par):
2     print("Hello : ", par)
3
```

The import Statement

- Can use any Python source file as a module by executing an **import** statement in some other Python source file.
- The **import** has the following syntax :

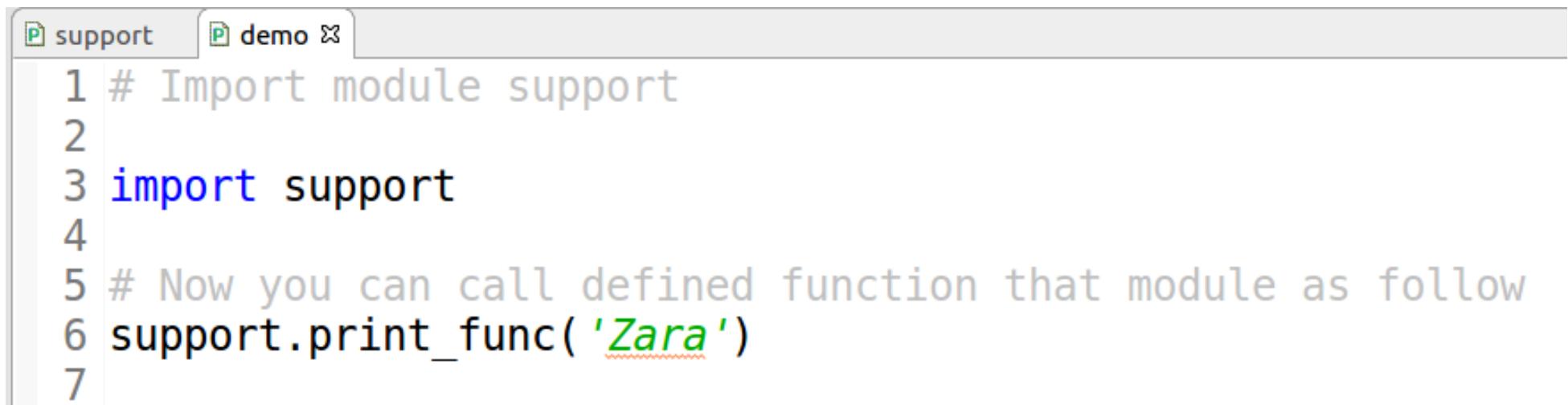
```
import module1[, module2[, ...module]]
```

The import Statement (Cont.)

- When the interpreter encounters an **import** statement, it imports the module if the module is present in the search path.
- A search path is a list of directories that the interpreter searches before importing a module.
- A module is loaded only once, regardless of the number of times it is imported.
- This prevents the module execution from happening repeatedly, if multiple imports occur.

The import Statement (Cont.)

- For example, to import the module **support.py**, need to put the following command at the top of the script :



```
support demo
1 # Import module support
2
3 import support
4
5 # Now you can call defined function that module as follow
6 support.print_func('Zara')
7
```

The from... import Statement

- Python's **from** statement lets import specific attributes from a module into the current namespace.
- The **from...import** has the following syntax :

```
from modname import name1[, name2[, ... nameN]]
```

The from... import Statement (Cont.)

```
P support demo
1 def fib(n):
2     result = []
3     a, b = 0, 1
4     while b < n :
5         result.append(b)
6         a, b = b, a + b
7     return result
8
```

```
P support demo
1 # Import module support
2
3 from support import fib
4
5 print (fib(100))
6
```

The from...import * Statement

- It is also possible to import all the names from a module into the current namespace by using the following **import** statement :

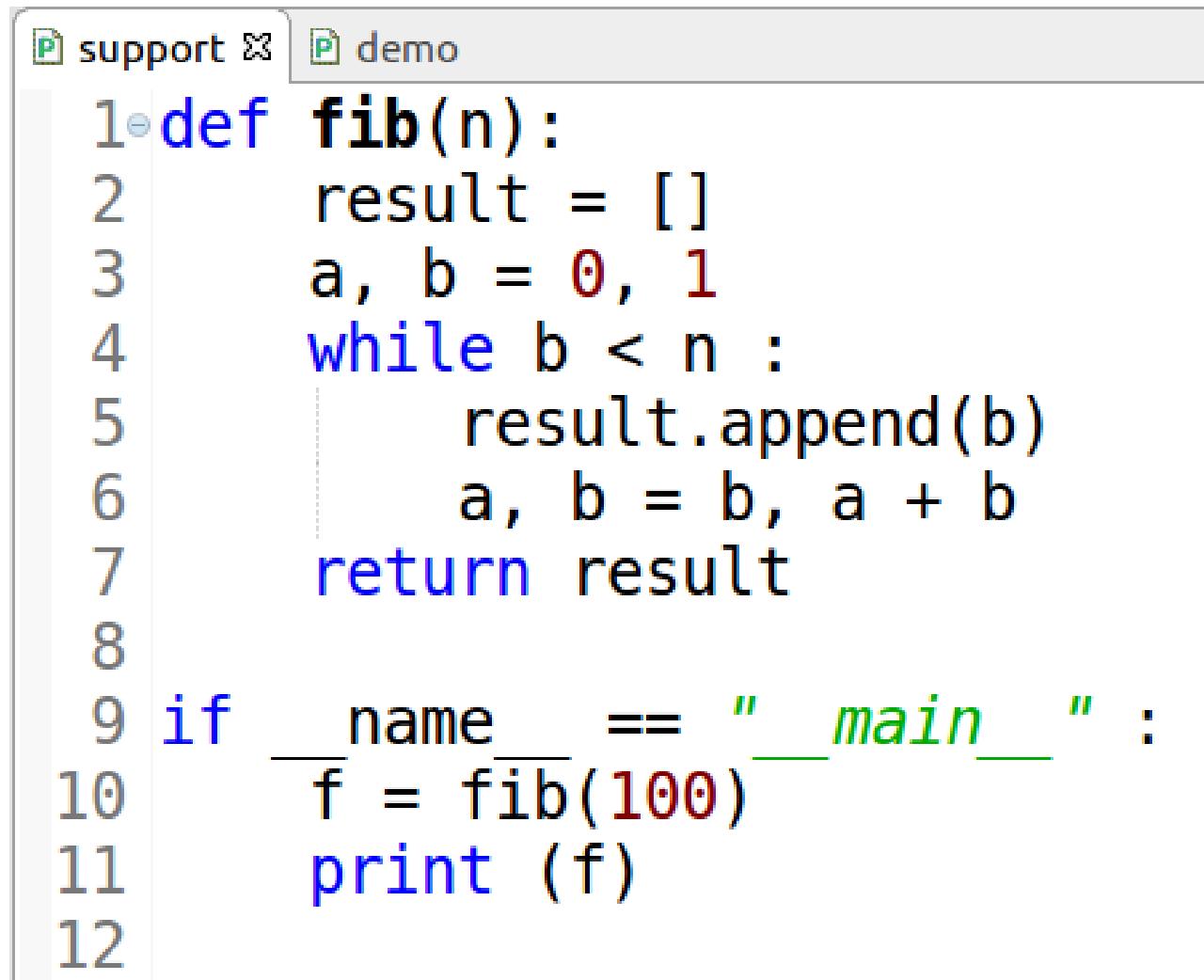
```
from modname import *
```

- This provides an easy way to import all the items from a module into the current namespace.
- However, this statement should be used sparingly.

Executing Modules as Scripts

- Within a module, the module's name (as a string) is available as the value of the global variable `__name__`.
- The code in the module will be executed, just as if imported it, but with the `__name__` set to `__main__`.

Executing Modules as Scripts



```
support demo
1 def fib(n):
2     result = []
3     a, b = 0, 1
4     while b < n :
5         result.append(b)
6         a, b = b, a + b
7     return result
8
9 if __name__ == "__main__":
10    f = fib(100)
11    print(f)
12
```

Locating Modules

- When import a module, the Python interpreter searches for the module in the following sequences :
 - The current directory.
 - If the module is not found, Python then searches each directory in the shell variable **PYTHONPATH**.
 - If all else fails, Python checks the default path.
 - On UNIX, this default path is normally **/usr/local/lib/python3/**.

Locating Modules (Cont.)

- The module search path is stored in the system module `sys` as the `sys.path` variable.
- The `sys.path` variable contains the current directory, `PYTHONPATH`, and the installation-dependent default.

The PYTHONPATH Variable

- The **PYTHONPATH** is an environment variable, consisting of a list of directories.
- The syntax of **PYTHONPATH** is the same as that of the shell variable **PATH**.
- Here is a typical **PYTHONPATH** from a Windows system :

```
set PYTHONPATH = c:\python36\lib;
```

- And here is a typical **PYTHONPATH** from a UNIX system :

```
set PYTHONPATH = /usr/local/lib/python
```

The `dir()` Function

- The `dir()` built-in function returns a sorted list of strings containing the names defined by a module.
- The list contains the names of all the modules, variables and functions that are defined in a module.
- The special string variable `_name_` is the module's name, and `_file_` is the filename from which the module was loaded.

The dir() Function (Cont.)

```
1 # Import built-in module math  
2  
3 import math  
4  
5 content = dir(math)  
6  
7 print (content)
```

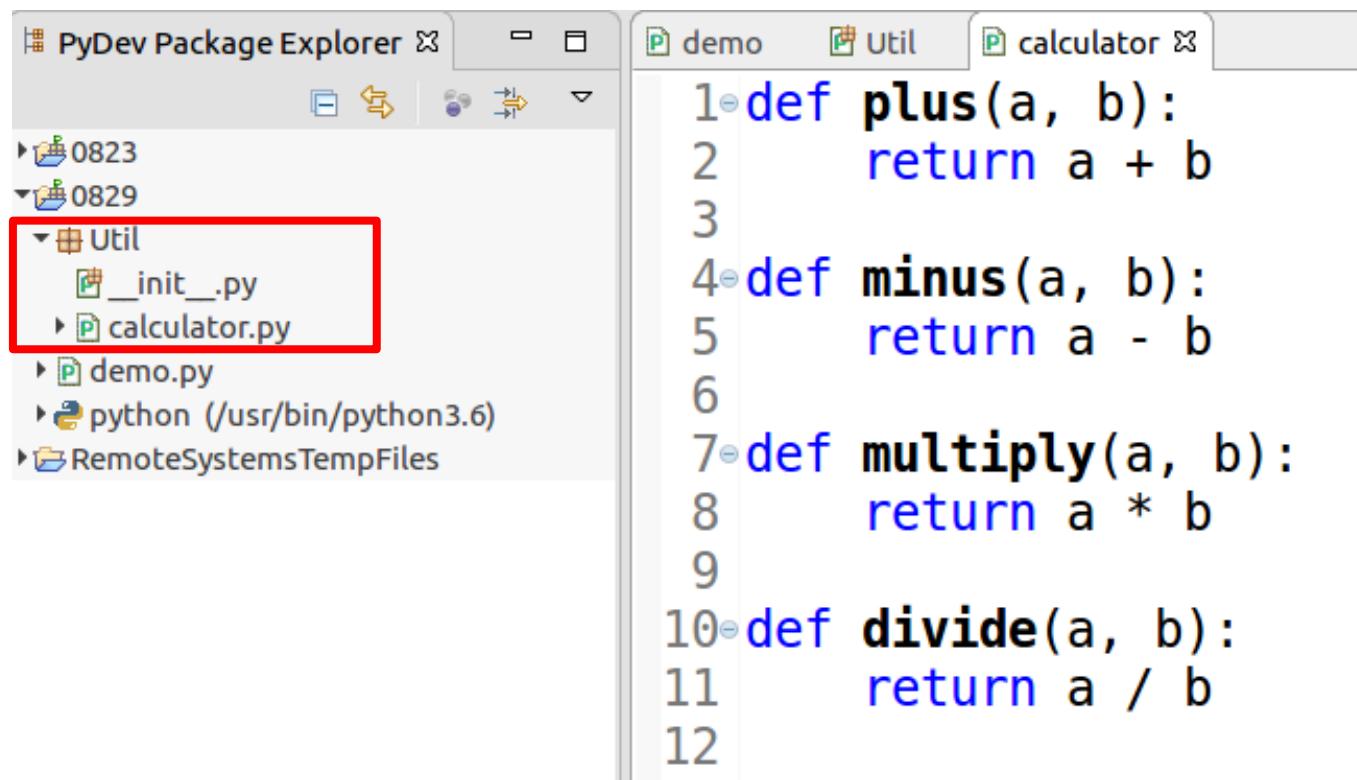
Console ✘

<terminated> demo.py [/usr/bin/python3.6]

```
['__doc__', '__loader__', '__name__', '__package__', '__spec__', 'acos',
```

Packages

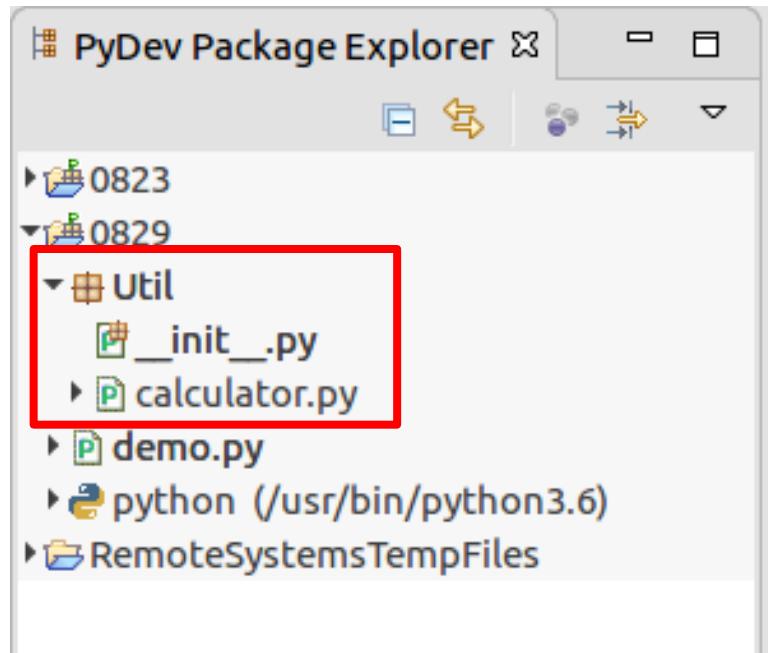
- Is a hierarchical file directory structure that defines a single Python application environment that consists of modules and subpackages and sub-subpackages, and so on.



The screenshot shows the PyDev Package Explorer and a code editor side-by-side. The Package Explorer on the left displays a hierarchical file structure. A red box highlights the 'Util' folder under the '0829' project, which contains two files: '_init_.py' and 'calculator.py'. The code editor on the right shows a Python script with the following code:

```
1 def plus(a, b):
2     return a + b
3
4 def minus(a, b):
5     return a - b
6
7 def multiply(a, b):
8     return a * b
9
10 def divide(a, b):
11     return a / b
```

Packages



The screenshot shows the PyDev Package Explorer and a code editor window.

PyDev Package Explorer:

- 0823
- 0829
 - Util
 - __init__.py
 - calculator.py
 - demo.py
 - python (/usr/bin/python3.6)
 - RemoteSystemsTempFiles

A red box highlights the Util folder and its contents: __init__.py and calculator.py.

Code Editor:

```
1 from Util import calculator
2
3
4 print(calculator.plus(10, 5))
5 print(calculator.minus(10, 5))
6 print(calculator.multiply(10, 5))
7 print(calculator.divide(10, 5))
8
```