

Numbers and Strings

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Number Data Types

- Store numeric values.
- They are *immutable* data types.
- This means, changing the value of a number data type results in a newly allocated object.
- Number objects are created when you assign a value to them.

`var1 = 1` `var2 = 10`

- Can also delete the reference to a number object by using the `del` statement.

`del var1, var2`

Number Data Types (Cont.)

■ **int** (signed integers)

- Are often called just integers or ints.
- Are positive or negative whole numbers with no decimal point.
- Integers in Python 3 are of unlimited size.
- Python 2 has two integer types - **int** and **long**.
- There is no *long integer* in Python 3 anymore.

Number Data Types (Cont.)

■ **float** (floating point real values)

- Called floats.
- Represents real numbers.
- Are written with a decimal point dividing the integer and the fractional parts.
- Floats may be in scientific notation, with **E** or **e** indicating the power of 10 ($2.5\text{e}2 = 2.5 \times 10^2 = 250$).

Number Data Types (Cont.)

■ **complex** (complex numbers)

- Are of the form **a + bJ**.
- Where **a** and **b** are floats and **J** (or **j**) represents the square root of -1 (which is an imaginary number).
- The *real* part of the number is **a**, and the *imaginary* part is **b**.
- Complex numbers are not used much in Python programming.

Number Type Conversion

- Type `int(x)` to convert `x` to a plain integer.
- Type `long(x)` to convert `x` to a long integer.
- Type `float(x)` to convert `x` to a floating-point number.
- Type `complex(x)` to convert `x` to a complex number with real part `x` and imaginary part zero.
- Type `complex(x, y)` to convert `x` and `y` to a complex number with real part `x` and imaginary part `y`.
- `x` and `y` are numeric expressions.

Mathematical Functions

■ **abs (x)**

- Returns the absolute value of **x**.
- i.e. the positive distance between **x** and zero.

```
>>> print ("abs(-45) : ", abs(-45))
abs(-45) : 45
>>>
>>> print ("abs(100.12) : ", abs(100.12))
abs(100.12) : 100.12
>>>
```

Mathematical Functions (Cont.)

■ **ceil(x)**

- Returns the ceiling value of **x**.
- i.e. the smallest integer not less than **x**.

```
>>> import math # This wil import math module
>>>
>>> print ("math.ceil(-45.17) : ", math.ceil(-45.17))
math.ceil(-45.17) : -45
>>> print ("math.ceil(100.12) : ", math.ceil(100.12))
math.ceil(100.12) : 101
>>> print ("math.ceil(100.72) : ", math.ceil(100.72))
math.ceil(100.72) : 101
>>> print ("math.ceil(math.pi) : ", math.ceil(math.pi))
math.ceil(math.pi) : 4
>>>
```

Mathematical Functions (Cont.)

■ **cmp(x, y)**

- **-1** if $x < y$
- **0** if $x == y$
- **1** if $x > y$.
- *Deprecated* in Python 3.
- Instead use return **(x > y) - (x < y)**.

Mathematical Functions (Cont.)

■ **exp (x)**

- Returns exponential of **x**.
- e^x .

```
>>> import math  
>>>  
>>> print ("math.exp(-45.17) : ", math.exp(-45.17))  
math.exp(-45.17) : 2.4150062132629406e-20  
>>> print ("math.exp(100.12) : ", math.exp(100.12))  
math.exp(100.12) : 3.0308436140742566e+43  
>>> print ("math.exp(100.72) : ", math.exp(100.72))  
math.exp(100.72) : 5.522557130248187e+43  
>>> print ("math.exp(math.pi) : ", math.exp(math.pi))  
math.exp(math.pi) : 23.140692632779267  
>>>  
>>> print ("math.exp(5) : ", math.exp(5))  
math.exp(5) : 148.4131591025766  
>>>
```

Mathematical Functions (Cont.)

■ **fabs(x)**

- Returns the absolute value of **x**.
- Although similar to the **abs()** function, there are differences between the two functions. They are :
 - **abs()** is a built in function whereas **fabs()** is defined in **math** module.
 - **fabs()** function works only on float and integer whereas **abs()** works with complex number also.

```
>>> import math  
>>>  
>>> print ("math.fabs(-45.17) : ", math.fabs(-45.17))  
math.fabs(-45.17) : 45.17  
>>> print ("math.fabs(math.pi) : ", math.fabs(math.pi))  
math.fabs(math.pi) : 3.141592653589793  
>>>
```

Mathematical Functions (Cont.)

■ **floor(x)**

- Returns the floor of **x**.
- i.e. the largest integer not greater than **x**.

```
>>> import math  
>>>  
>>> print ("math.floor(-45.17) : ", math.floor(-45.17))  
math.floor(-45.17) : -46  
>>> print ("math.floor(100.12) : ", math.floor(100.12))  
math.floor(100.12) : 100  
>>> print ("math.floor(100.72) : ", math.floor(100.72))  
math.floor(100.72) : 100  
>>> print ("math.floor(math.pi) : ", math.floor(math.pi))  
math.floor(math.pi) : 3  
>>>
```

Mathematical Functions (Cont.)

■ **log(x)**

- Returns the natural logarithm of **x**, for $x > 0$.

```
>>> import math  
>>>  
>>> print ("math.log(100.12) : ", math.log(100.12))  
math.log(100.12) : 4.6063694665635735  
>>> print ("math.log(100.72) : ", math.log(100.72))  
math.log(100.72) : 4.612344389736092  
>>> print ("math.log(math.pi) : ", math.log(math.pi))  
math.log(math.pi) : 1.1447298858494002  
>>>
```

Mathematical Functions (Cont.)

■ **log10(x)**

- Returns base-10 logarithm of **x**, for $x > 0$.

```
>>> import math  
>>>  
>>> print ("math.log10(100.12) : ", math.log10(100.12))  
math.log10(100.12) : 2.0005208409361854  
>>> print ("math.log10(100.72) : ", math.log10(100.72))  
math.log10(100.72) : 2.003115717099806  
>>>  
>>> print ("math.log10(119) : ", math.log10(119))  
math.log10(119) : 2.075546961392531  
>>> print ("math.log10(math.pi) : ", math.log10(math.pi))  
math.log10(math.pi) : 0.4971498726941338  
>>>
```

Mathematical Functions (Cont.)

■ **max(x1, x2, ...)**

- Returns the largest of its arguments.
- i.e. the value closest to positive infinity.

```
>>> print ("max(80, 100) : ", max(80, 100))
max(80, 100) : 100
>>> print ("max(-20, 100 ,400) : ", max(-20, 100, 400))
max(-20, 100 ,400) : 400
>>> print ("max(-80, -20, -10) : ", max(-80, -20, -10))
max(-80, -20, -10) : -10
>>> print ("max(0, 100, -400) : ", max(0, 100, -400))
max(0, 100, -400) : 100
>>>
```

Mathematical Functions (Cont.)

■ **min(x1, x2, ...)**

- Returns the smallest of its arguments.
- i.e. the value closest to negative infinity.

```
>>> print ("min(80, 100, 1000) : ", min(80, 100, 1000))
min(80, 100, 1000) : 80
>>> print ("min(-20, 100, 400) : ", min(-20, 100, 400))
min(-20, 100, 400) : -20
>>> print ("min(-80, -20, -10) : ", min(-80, -20, -10))
min(-80, -20, -10) : -80
>>>
>>> print ("min(0 ,100, -400) : ", min(0, 100, -400))
min(0 ,100, -400) : -400
>>>
```

Mathematical Functions (Cont.)

■ **modf(x)**

- Returns the fractional and integer parts of **x** in a two-item tuple.
- Both parts have the same sign as **x**.
- The integer part is returned as a **float**.

```
>>> import math  
>>>  
>>> print ("math.modf(100.12) : ", math.modf(100.12))  
math.modf(100.12) : (0.1200000000000455, 100.0)  
>>> print ("math.modf(100.72) : ", math.modf(100.72))  
math.modf(100.72) : (0.719999999999989, 100.0)  
>>> print ("math.modf(119) : ", math.modf(119))  
math.modf(119) : (0.0, 119.0)  
>>> print ("math.modf(math.pi) : ", math.modf(math.pi))  
math.modf(math.pi) : (0.14159265358979312, 3.0)  
>>>
```

Mathematical Functions (Cont.)

■ **pow(x, y)**

- Returns the value of x^y .

```
>>> import math  
>>>  
>>>  
>>> print ("math.pow(100, 2) : ", math.pow(100, 2))  
math.pow(100, 2) : 10000.0  
>>> print ("math.pow(100, -2) : ", math.pow(100, -2))  
math.pow(100, -2) : 0.0001  
>>> print ("math.pow(2, 4) : ", math.pow(2, 4))  
math.pow(2, 4) : 16.0  
>>> print ("math.pow(3, 0) : ", math.pow(3, 0))  
math.pow(3, 0) : 1.0  
>>>
```

Mathematical Functions (Cont.)

■ **round(x, [,n])**

- Is a built-in function in Python.
- It returns **x** rounded to **n** digits from the decimal point.

```
>>> print ("round(70.23456) : ", round(70.23456))
round(70.23456) : 70
>>> print ("round(56.659, 1) : ", round(56.659, 1))
round(56.659, 1) : 56.7
>>> print ("round(80.264, 2) : ", round(80.264, 2))
round(80.264, 2) : 80.26
>>> print ("round(100.000056, 3) : ", round(100.000056, 3))
round(100.000056, 3) : 100.0
>>> print ("round(-100.000056, 3) ", round(-100.000056, 3))
round(-100.000056, 3) -100.0
>>>
```

Mathematical Functions (Cont.)

■ **sqrt(x)**

- Returns the square root of **x** for $x > 0$.

```
>>> import math  
>>>  
>>> print ("math.sqrt(100) : ", math.sqrt(100))  
math.sqrt(100) : 10.0  
>>> print ("math.sqrt(7) : ", math.sqrt(7))  
math.sqrt(7) : 2.6457513110645907  
>>> print ("math.sqrt(math.pi) : ", math.sqrt(math.pi))  
math.sqrt(math.pi) : 1.7724538509055159  
>>>
```

Random Number Functions

- Random numbers are used for games, simulations, testing, security, and privacy applications.
- **choice(seq)**
 - Returns a random item from a list, tuple, or string.

```
>>> import random
>>>
>>> print ("returns a random number from range(100) : ", random.choice(range(100)))
returns a random number from range(100) : 71
>>> print ("returns random element from list [1,2,3,5,9]) : ", random.choice([1,2,3,5,9]))
returns random element from list [1,2,3,5,9]) : 9
>>> print ("returns random character from string 'Hello World' : ", random.choice('Hello, World'))
returns random character from string 'Hello World' : e
>>>
```

Random Number Functions (Cont.)

■ **randrange([start,] stop [, step])**

- Returns a randomly selected element from `range(start, stop, step)`.

```
>>> import random
>>>
>>> # randomly select an odd number between 1-100
>>> print ("randrange(1, 100, 2) : ", random.randrange(1, 100, 2))
randrange(1, 100, 2) : 1
>>>
>>> # randomly select a number between 0-99
>>> print ("randrange(100) : ", random.randrange(100))
randrange(100) : 8
>>>
```

Random Number Functions (Cont.)

■ **random()**

- Returns a random floating point number in the range [0.0, 1.0].

```
>>> import random  
>>>  
>>> print ("random() : ", random.random())  
random() : 0.734287141955199  
>>>  
>>> print ("random() : ", random.random())  
random() : 0.2785271852536648  
>>>
```

Random Number Functions (Cont.)

■ **seed([x])**

- Initializes the basic random number generator.
- Call this function before calling any other random module function.

```
>>> import random  
>>>  
>>> random.seed()  
>>> print ("random number with default seed", random.random())  
random number with default seed 0.642248299140799  
>>> random.seed(10)  
>>> print ("random number with int seed", random.random())  
random number with int seed 0.5714025946899135  
>>> random.seed("hello", 2)  
>>> print ("random number with string seed", random.random())  
random number with string seed 0.3537754404730722  
>>>
```

Random Number Functions (Cont.)

■ **shuffle(lst)**

- Randomizes the items of a list in place.

```
>>> import random  
>>>  
>>> list = [20, 16, 10, 5]  
>>> random.shuffle(list)  
>>> print ("Reshuffled list : ", list)  
Reshuffled list : [16, 10, 20, 5]  
>>>  
>>> random.shuffle(list)  
>>> print ("Reshuffled list : ", list)  
Reshuffled list : [20, 16, 10, 5]  
>>>
```

Random Number Functions (Cont.)

■ **uniform(x, y)**

- Returns a random float **r**, such that **x** is less than or equal to **r** and **r** is less than **y**.

```
>>> import random  
>>>  
>>> print ("Random Float uniform(5, 10) : ", random.uniform(5, 10))  
Random Float uniform(5, 10) : 9.390002601406866  
>>>  
>>> print ("Random Float uniform(7, 14) : ", random.uniform(7, 14))  
Random Float uniform(7, 14) : 8.937793345962156  
>>>
```

Mathematical Constants

■ **pi**

- The mathematical constant **pi**.

■ **e**

- The mathematical constant **e**.

Numbers - Lab

```
1 a = 11113
2 b = 23
3 ret1, ret2 = divmod(a, b)
4 print('<%d/%d>는 몫이 <%d>, 나머지가 <%d>입니다.' %(a, b, ret1, ret2))
5
```

Numbers – Lab (Cont.)

```
1 abs1 = abs(-3)          # 정수의 절대값
2 abs2 = abs(-5.72)        # 실수의 절대값
3 abs3 = abs(3+4j)         # 복소수의 절대값
4 print(abs1)              # 3이 출력됨
5 print(abs2)              # 5.72가 출력됨
6 print(abs3)              # 5.0이 출력됨
7
```

Numbers – Lab (Cont.)

```
1 ret1 = round(1118)      # 소수점 첫째자리에서 반올림해줌
2 ret2 = round(16.554)    # 소수점 첫째자리에서 반올림해줌
3 ret3 = round(1118, -1)  # 1자리에서 반올림해줌
4 ret4 = round(16.554, 2) # 소수점 셋째자리에서 반올림해줌
5 print(ret1)            # 1118
6 print(ret2)            # 17
7 print(ret3)            # 1120
8 print(ret4)            # 16.55
9
```

Numbers – Lab (Cont.)

```
1 idata1 = int(-5.4)
2 idata2 = int(1.78e1)
3 idata3 = int(171.56)
4 print(idata1)      # -5가 출력됨
5 print(idata2)      # 170이 출력됨
6 print(idata3)      # 171이 출력됨
7
```

Strings Data Types

- Are amongst the most popular types in Python.
- Can create them simply by enclosing characters in quotes.
- Python treats single quotes the same as double quotes.
- Creating strings is as simple as assigning a value to a variable.

```
var1 = 'Hello World!'
```

```
var2 = "Python Programming"
```

Accessing Values in Strings

- Python does not support a character type.
- These are treated as strings of length one, thus also considered a substring.
- To access substrings, use the square brackets(**[]**) for slicing along with the index or indices to obtain your substring.

```
>>> var1= 'Hello World!'
>>> var2 = "Python Programming"
>>>
>>> print ("var1[0] = ", var1[0])
var1[0] = H
>>> print ("var2[1:5] = ", var2[1:5])
var2[1:5] = ytho
```

Updating Strings

- Can *update* an existing string by (re)assigning a variable to another string.
- The new value can be related to its previous value or to a completely different string altogether.

```
>>> var1 = 'Hello World!'
>>>
>>> print ("Updated String :- ", var1[:6] + ' Python')
Updated String :- Hello Python
>>>
```

Escape Characters

Baskslash notation	Hexadecimal character	Description
\a	0x07	Bell or alert
\b	0x08	Backspace
\cx		Control-x
\C-x		Control-x
\e	0x1b	Escape
\f	0x0c	Formfeed
\M-\C-x		Meta-Control-x
\n	0x0a	Newline

Escape Characters (Cont.)

Baskslash notation	Hexadecimal character	Description
\nnn		Octal notation, where n is in the range 0, 7
\r	0x0d	Carriage return
\s	0x20	Space
\t	0x09	Tab
\v	0x0b	Vertical tab
\x		Character x
\xnn		Hexadecimal notation, where n is in the range 0,9 a, f or A, F

String Special Operators

Operator	Description	Example
+	Concatenation - Adds values on either side of the operator	a + b will give HelloPython
*	Repetition - Creates new strings, concatenating multiple copies of the same string	a * 2 will give - HelloHello
[]	Slice - Gives the character from the given index	a[1] will give e
[:]	Range Slice - Gives the characters from the given range	a[1:4] will give ell

String Special Operators (Cont.)

Operator	Description	Example
in	Membership - Returns true if a character exists in the given string	H in a will give 1
not in	Membership - Returns true if a character does not exist in the given string	M not in a will give 1
%	Format - Performs String formatting	See at next slide

String Formatting Operator

- One of Python's coolest features is the string format operator %.
- This operator is unique to strings and makes up for the lack of having functions from C's *printf()* family.

```
>>> print ("My name is %s and weight is %d kg!" % ('Zara', 21))  
My name is Zara and weight is 21 kg!
```

```
>>>
```

String Formatting Operator (Cont.)

Format Symbol & Conversion	Description
<code>%c</code>	Character
<code>%s</code>	String conversion via <code>str()</code> prior to formatting
<code>%i</code>	Signed decimal integer
<code>%d</code>	Signed decimal integer
<code>%u</code>	Unsinged decimal integer
<code>%o</code>	Octal integer
<code>%x</code>	Hexadecimal integer (lowercase letters)

String Formatting Operator (Cont.)

Format Symbol & Conversion	Description
<code>%X</code>	Hexadecimal integer(UPPERcase letters)
<code>%e</code>	Exponential notation (with lowercase 'e')
<code>%E</code>	Exponential notation (with UPPERcase 'E')
<code>%f</code>	Floating point real number
<code>%g</code>	The shorter of <code>%f</code> and <code>%e</code>
<code>%G</code>	The shorter of <code>%f</code> and <code>%E</code>

String Formatting Operator (Cont.)

- Other supported symbols and functionality are listed in the following table :

Symbol & Functionality	Description
*	Argument specifies width or precision
-	Left justification
+	Display the sign
<sp>	Leave a blank space before a positive number
#	Add the octal leading zero('0') or hexadecimal leading '0x' or '0X', depending on whether 'x' or 'X' were used.

String Formatting Operator (Cont.)

- Other supported symbols and functionality are listed in the following table :

Symbol & Functionality	Description
<code>0</code>	Pad from left with zeros (instead of spaces)
<code>%</code>	' <code>%%</code> ' leaves you with a single literal ' <code>%</code> '
<code>(var)</code>	Mapping variable (dictionary arguments)
<code>m.n.</code>	<code>m</code> is the minimum total width and <code>n</code> is the number of digits to display after the decimal point (if appl.)

Triple Quotes

- Python's triple quotes comes to the rescue by allowing strings to span multiple lines, including verbatim NEWLINEs, TABs, and any other special characters.

```
>>> para_str = """this is a long string that is made up of  
several lines and non-printable characters such as  
TAB(\t) and they will show up that way when displayed.  
NEWLINEs within the string, whether explicitly given like  
this within the brackets [\n], or just a NEWLINE within  
the variable assignment will also show up.  
"""
```

```
>>> print (para_str)  
this is a long string that is made up of  
several lines and non-printable characters such as  
TAB(    ) and they will show up that way when displayed.  
NEWLINEs within the string, whether explicitly given like  
this within the brackets [  
, or just a NEWLINE within  
the variable assignment will also show up.
```

```
>>>
```

Triple Quotes (Cont.)

- Raw strings do not treat the backslash as a special character at all.
- Every character put into a raw string stays the way you wrote it :

```
>>>  
>>> print ('C:\W\Wnowhere')  
C:\Wnowhere  
>>>  
>>> print (r'C:\W\Wnowhere')  
C:\W\Wnowhere  
>>>
```

Unicode String

- In Python 3, all strings are represented in Unicode.
- In Python 2 are stored internally as 8-bit ASCII, hence it is required to attach 'u' to make it Unicode.
- It is no longer necessary now.

Built-in String Methods

■ **capitalize()**

- Capitalizes first letter of string

Built-in String Methods (Cont.)

■ **center(width, fillchar)**

- Returns a string padded with **fillchar** with the original string centered to a total of **width** columns.

Built-in String Methods (Cont.)

■ **count(str, beg = 0, end = len(string))**

- Counts how many times **str** occurs in string or in a substring of string if starting index **beg** and ending index **end** are given.

Built-in String Methods (Cont.)

■ `decode(encoding = 'UTF-8', errors = 'strict')`

- Decodes the string using the codec registered for encoding. `encoding` defaults to the default string encoding.

Built-in String Methods (Cont.)

- **encode(encoding = 'UTF-8', errors = 'strict')**
 - Returns encoded string version of string; on error, default is to raise a **ValueError** unless **errors** is given with 'ignore' or 'replace'.

Built-in String Methods (Cont.)

■ `endswith(suffix, beg = 0, end = len(string))`

- Determines if string or a substring of string (if starting index `beg` and ending index `end` are given) ends with `suffix`; returns `true` if so and `false` otherwise.

Built-in String Methods (Cont.)

■ **expandtabs (tabsize = 8)**

- Expands tabs in string to multiple spaces; defaults to 8 spaces per tab if **tabsize** not provided.

Built-in String Methods (Cont.)

■ **find(str, beg = 0, end = len(string))**

- Determine if **str** occurs in string or in a substring of string if starting index **beg** and ending index **end** are given returns index if found and -1 otherwise.

Built-in String Methods (Cont.)

- **index(str, beg = 0, end = len(string))**
 - Same as **find()**, but raises an exception if **str** not found.

Built-in String Methods (Cont.)

■ **isalnum()**

- Returns **true** if string has at least 1 character and all characters are alphanumeric and **false** otherwise.

Built-in String Methods (Cont.)

■ **isalpha()**

- Returns **true** if string has at least 1 character and all characters are alphabetic and **false** otherwise.

Built-in String Methods (Cont.)

■ **isdigit()**

- Returns **true** if string contains only digits and **false** otherwise.

Built-in String Methods (Cont.)

■ **islower()**

- Returns **true** if string has at least 1 cased character and all cased characters are in lowercase and **false** otherwise.

Built-in String Methods (Cont.)

■ **isnumeric()**

- Returns **true** if a unicode string contains only numeric characters and **false** otherwise.

Built-in String Methods (Cont.)

■ **isspace()**

- Returns **true** if string contains only whitespace characters and **false** otherwise.

Built-in String Methods (Cont.)

■ **istitle()**

- Returns **true** if string is properly "titlecased" and **false** otherwise.

Built-in String Methods (Cont.)

■ **isupper()**

- Returns **true** if string has at least one cased character and all cased characters are in uppercase and **false** otherwise.

Built-in String Methods (Cont.)

■ **join(seq)**

- Merges (concatenates) the string representations of elements in sequence **seq** into a string, with separator string.

Built-in String Methods (Cont.)

■ **len(string)**

- Returns the length of the **string**

Built-in String Methods (Cont.)

■ `ljust(width[, fillchar])`

- Returns a space-padded string with the original string left-justified to a total of `width` columns.

Built-in String Methods (Cont.)

■ **lower()**

- Converts all uppercase letters in string to lowercase.

Built-in String Methods (Cont.)

■ **lstrip()**

- Removes all leading whitespace in string.

Built-in String Methods (Cont.)

■ **maketrans ()**

- Returns a translation table to be used in translate function.

Built-in String Methods (Cont.)

■ **max(str)**

- Returns the max alphabetical character from the string **str**.

Built-in String Methods (Cont.)

■ **min(str)**

- Returns the min alphabetical character from the string **str**.

Built-in String Methods (Cont.)

■ **replace(*old*, *new*[, *max*])**

- Replaces all occurrences of *old* in string with *new* or at most *max* occurrences if *max* given.

Built-in String Methods (Cont.)

- **rfind(str, beg = 0, end = len(string))**
 - Same as `index()`, but search backwards in string.

Built-in String Methods (Cont.)

- **rindex(str, beg = 0, end = len(string))**
 - Same as **index()**, but search backwards in string.

Built-in String Methods (Cont.)

■ `rjust(width, [, fillchar])`

- Returns a space-padded string with the original string right-justified to a total of `width` columns.

Built-in String Methods (Cont.)

■ **rstrip()**

- Removes all trailing whitespace of string.

Built-in String Methods (Cont.)

■ **split(str = "", num = string.count(str))**

- Splits string according to delimiter **str** (space if not provided) and returns list of substrings; split into at most **num** substrings if given.

Built-in String Methods (Cont.)

■ **splitlines(num = string.count('\n'))**

- Splits string at all (or **num**) NEWLINEs and returns a list of each line with NEWLINEs removed.

Built-in String Methods (Cont.)

■ **startswith(str, beg = 0, end = len(string))**

- Determines if string or a substring of string (if starting index **beg** and ending index **end** are given) starts with substring **str**; returns **true** if so and **false** otherwise.

Built-in String Methods (Cont.)

■ `strip([chars])`

- Performs both `lstrip()` and `rstrip()` on string

Built-in String Methods (Cont.)

■ **swapcase()**

- Inverts case for all letters in string.

Built-in String Methods (Cont.)

■ **title()**

- Returns "titlecased" version of string, that is, all words begin with uppercase and the rest are lowercase.

Built-in String Methods (Cont.)

■ **translate(table, deletechars = "")**

- Translates string according to translation table **str(256 chars)**, removing those in the **del** string.

Built-in String Methods (Cont.)

■ **upper()**

- Converts lowercase letters in string to uppercase.

Built-in String Methods (Cont.)

■ **zfill(width)**

- Returns original string leftpadded with zeros to a total of **width** characters; intended for numbers, **zfill()** retains any sign given (less one zero).

Built-in String Methods (Cont.)

■ **isdecimal()**

- Returns **true** if a unicode string contains only decimal characters and **false** otherwise.

Strings - Lab

```
1 txt1 = '자바';txt2='파이썬'  
2 num1= 5; num2=10  
3 print( '나는 %s보다 %s에 더 익숙합니다.' %(txt1, txt2))  
4 print( '%s은 %s보다 %d배 더 쉽습니다.' %(txt2, txt1, num1))  
5 print( '%d + %d = %d' %(num1, num2, num1+num2))  
6 print( '작년 세계 경제 성장률은 전년에 비해 %d% 포인트 증가했다.' %num1)  
7
```

Strings – Lab (Cont.)

```
1 listdata = [9.96, 1.27, 5.07, 6.45, 8.38, 9.29, 4.93, 7.73, 3.71, 0.93]
2 maxval = max(listdata)
3 minval = min(listdata)
4 print(maxval)      # 9.96이 출력됨
5 print(minval)      # 0.93이 출력됨
6
7 txt = 'A lot of things occur each day'
8 maxval = max(txt)
9 minval = min(txt)
10 print(maxval);     # 'y'가 출력됨
11 print(minval)      # 'A'가 출력됨
12
13 maxval = max(2+3, 2*3, 2**3, 3**2)
14 minval = min('abz', 'a12')
15 print(maxval)      # 9가 출력됨
16 print(minval)      # 'abz'가 출력됨
17
```

Strings – Lab (Cont.)

```
1 txt = 'aAbBcCdDeEfFgGhHiIjJkK'  
2 ret = txt[::-2]  
3 print(ret)      # 'abcdefghijk' 가 출력됨  
4
```

```
1 txt = 'abcdefghijklm'  
2 ret = txt[::-1]  
3 print(ret)      # 'kjihgfedcba' 가 출력됨  
4
```

Strings – Lab (Cont.)

```
1 msg = input('임의의 문장을 입력하세요: ')
2 if 'a' in msg:
3     print('당신이 입력한 문장에는 a가 있습니다.')
4 else:
5     print('당신이 입력한 문장에는 a가 없습니다.')
6
```

```
1 msg = input('임의의 문장을 입력하세요: ')
2 if 'is' in msg:
3     print('당신이 입력한 문장에는 is가 있습니다.')
4 else:
5     print('당신이 입력한 문장에는 is가 없습니다.')
6
```

Strings – Lab (Cont.)

```
1 msg = input('임의의 문장을 입력하세요: ')
2 msglen = len(msg)
3 #msglen = len(msg.encode())
4 print('당신이 입력한 문장의 길이는 <%d> 입니다.' %msglen)
5
```

Strings – Lab (Cont.)

```
1 txt1 = 'A'  
2 txt2 = '안녕'  
3 txt3 = 'Warcraft Three'  
4 txt4 = '3PO'  
5 ret1 = txt1.isalpha()  
6 ret2 = txt2.isalpha()  
7 ret3 = txt3.isalpha()  
8 ret4 = txt4.isalpha()  
9 print(ret1)      # True가 출력됨  
10 print(ret2)     # True가 출력됨  
11 print(ret3)     # False가 출력됨  
12 print(ret4)     # False가 출력됨  
13
```

```
1 txt1 = '010-1234-5678'  
2 txt2 = 'R2D2'  
3 txt3 = '1212'  
4 ret1 = txt1.isdigit()  
5 ret2 = txt2.isdigit()  
6 ret3 = txt3.isdigit()  
7 print(ret1)      # False가 출력됨  
8 print(ret2)      # False가 출력됨  
9 print(ret3)      # True가 출력됨  
10
```

Strings – Lab (Cont.)

```
1 txt1 = '안녕하세요?'
2 txt2 = '1. Title-제목을 넣으세요'
3 txt3 = '3ⅢΩR2D2'
4 ret1 = txt1.isalnum()
5 ret2 = txt2.isalnum ()
6 ret3 = txt3.isalnum ()
7 print(ret1)      # False가 출력됨
8 print(ret2)      # False가 출력됨
9 print(ret3)      # True가 출력됨
10
```

```
1 txt = '    양쪽에 공백이 있는 문자열입니다.    '
2 ret1 = txt.lstrip()
3 ret2 = txt.rstrip()
4 ret3 = txt.strip()
5 print('<'+txt+'>')
6 print('<'+ret1+'>')
7 print('<'+ret2+'>')
8 print('<'+ret3+'>')
9
```

Strings – Lab (Cont.)

```
1 txt = 'A lot of things occur each day, every day.'  
2 word_count1 = txt.count('o')  
3 word_count2 = txt.count('day')  
4 word_count3 = txt.count(' ')  
5 print(word_count1) # 3이 출력됨  
6 print(word_count2) # 2가 출력됨  
7 print(word_count3) # 8이 출력됨  
8
```

Strings – Lab (Cont.)

```
1 txt = 'A lot of things occur each day, every day.'  
2 offset1 = txt.find('e')  
3 offset2 = txt.find('day')  
4 offset3 = txt.find('day', 30)  
5 print(offset1)    # 22가 출력됨  
6 print(offset2)    # 27이 출력됨  
7 print(offset3)    # 38이 출력됨  
8
```

Strings – Lab (Cont.)

```
1 url = 'http://www.naver.com/news/today=20160831'
2 log = 'name:홍길동 age:17 sex:남자 nation:조선'
3
4 ret1 = url.split('/')
5 print(ret1)
6
7 ret2 = log.split()
8 for data in ret2:
9     d1, d2 = data.split(':')
10    print('%s -> %s' %(d1, d2))
11
```

Strings – Lab (Cont.)

```
1 txt = 'My password is 1234'  
2 ret1 = txt.replace('1', '0')  
3 ret2 = txt.replace('1', 'python')  
4 print(ret1)    # 'My Password is 0234'가 출력됨  
5 print(ret2)    # 'My Password is python234'가 출력됨  
6  
7 txt = '매일 많은 일들이 일어납니다.'  
8 ret3 = txt.replace('매일', '항상')  
9 ret4 = ret3.replace('일', '사건')  
10 print(ret3)   # '항상 많은 일들이 일어납니다.'가 출력됨  
11 print(ret4)   # '항상 많은 사건들이 사건어납니다.'가 출력됨  
12
```

Strings – Lab (Cont.)

```
1 u_txt = 'I love python'
2 b_txt = u_txt.encode()
3 print(u_txt)
4 print(b_txt)
5
6 ret1 = 'I' == u_txt[0]
7 ret2 = 'I' == b_txt[0]
8 print(ret1)      # True가 출력됨
9 print(ret2)      # False가 출력됨
10
```

Strings – Lab (Cont.)

```
1 b_txt = b'A lot of things occur each day.'  
2 u_txt = b_txt.decode()  
3 print(u_txt)  
4
```

Strings – Lab (Cont.)

```
1 strdata = input( '정렬할 문자열을 입력하세요: ')
2 ret1 = sorted(strdata)
3 ret2 = sorted(strdata, reverse=True)
4 print(ret1)
5 print(ret2)
6 ret1 = ''.join(ret1)
7 ret2 = ''.join(ret2)
8 print( '오름차순으로 정렬된 문자열은 <' + ret1 + '> 입니다. ')
9 print( '내림차순으로 정렬된 문자열은 <' + ret2 + '> 입니다. ')
10
```

Strings – Lab (Cont.)

```
1 expr1 = '2+3'
2 expr2 = 'round(3.7)'
3 ret1 = eval(expr1)
4 ret2 = eval(expr2)
5 print('<%s>를 eval()로 실행한 결과: ' %expr1, end=' '); print(ret1)
6 print('<%s>를 eval()로 실행한 결과: ' %expr2, end=' '); print(ret2)
7
```

Strings – Lab (Cont.)

```
1 num = input('아무 숫자를 입력하세요: ')
2
3 if num.isdigit():
4     num = num[::-1]
5     ret = ''
6     for i, c in enumerate(num):
7         i += 1
8         if i != len(num) and i%3 == 0:
9             ret += (c + ',')
10        else:
11            ret += c
12    ret = ret[::-1]
13    print(ret)
14 else:
15    print('입력한 내용 [%s]: 숫자가 아닙니다.' %num)
16
```

Strings – Lab (Cont.)

```
1 text = input('문장을 입력하세요: ')
2
3 ret = ''
4 for i in range(len(text)):
5     if i != len(text)-1:
6         ret += text[i+1]
7     else:
8         ret += text[0]
9
10 print(ret)
11
```

Strings – Lab (Cont.)

- 홍길동씨의 주민등록번호는 881120-1068234이다. 홍길동씨의 주민등록번호를 연월일(yyyymmdd)부분과 그 뒤의 숫자부분으로 나누어 출력해 보자. (ex. Slice operator 사용하기)