

Matrix Multiplication is a frequently used operation that takes two matrices A (m x q) and matrix B (q x n) and produces matrix C (m x n), where c_{ij} is the dot product of the i^{th} row of A with the j^{th} column of B. In other words,

$$c_{ij} = \sum_{k=0}^{q-1} a_{ik} * b_{kj}$$

For example:

$$A \quad \times \quad B \quad = \quad C$$

$$\begin{pmatrix} 2 & 3 & 1 \\ 0 & 2 & 1 \\ 2 & 2 & 1 \\ 0 & 3 & 2 \end{pmatrix} \times \begin{pmatrix} 2 & 2 \\ 1 & 0 \\ 2 & 1 \end{pmatrix} = \begin{pmatrix} 9 & 5 \\ 4 & 1 \\ 8 & 5 \\ 7 & 2 \end{pmatrix}$$

The sequential code for matrix multiplication is:

```
for i = 0 to m-1 do
  for j = 0 to n-1 do
    cij = 0
    for k = 0 to q-1 do
      cij = cij + aik * bkj
    end for k
  end for j
end for i
```

Your assignment is to implement matrix multiplication serially using C/C++ on student.cs.uni.edu to compile and time your code.

- 1) Download and extract the starter code hw5.zip which is available at:
<http://www.cs.uni.edu/~fienup/cs2420f14/homework/>
- 2) For this activity I want you to:
 - use FileZilla, WinSCP, scp, ... to copy the starter code hw5 directory to student.cs.uni.edu
 - use an editor (emacs or nano) to complete the mmult_sequential.c program that prompts the user for the size (n) of the matrices
 - compile the C to an executable file using: `gcc -o mmult mmult_sequential.c`
 - when its working capture the interactive running of the program using: `script out.txt` to start the capture, `./mmult 4` to run the program, and `<Ctrl>+d` to end the capture
 - display the contents of the out.txt to the screen using the `less out.txt` command (q-to exit less)
- 3) Use a secure ftp client (e.g., FileZilla, WinSCP, scp, etc.) to copy your hw5 directory back to your local computer
 (On a MAC you can probably use: `scp -r localDir userName@student.cs.uni.edu:/hw5`)
- 4) On your local computer zip the hw5 directory and submit as Homework #5 at:
<http://www.cs.uni.edu/~fienup/cs2420f14/homework/submissionDirections.htm>

```
#include <stdio.h>
#include <math.h>
#include <time.h>
#include <stdlib.h>

// Prototype of functions
void printMatrix(double ** matrix, int rows, int columns);

int main(int argc, char * argv[]) {

    int n;
    double ** A; // pointer to matrix A that's n x n
    double ** B; // pointer to matrix B that's n x n
    double ** C; // pointer to matrix C that's n x n

    int i, j, r, c, k;

    long startTime, endTime, seqTime;

    if (argc != 2) {
        printf("usage: %s <integer size of matrix>\n", argv[0]);
        exit(1);
    } // end if

    sscanf(argv[1], "%d", &n);

    srand(5); // initialize random number generator
    // srand((long)time(NULL)); /* initialize rand() */

    // dynamically allocate matrices A, B, and C.
    // I'LL DO A, BUT YOU NEED TO ALLOCATE B AND C.

    A = (double **) malloc(sizeof(double *)*n);
    for (r = 0; r < n; r++) {
        A[r] = (double *) malloc(sizeof(double)*n);
    } // end for r

    printf("after allocating matrices\n");

    /* initialize array A and B */
    for( r=0; r<n ; r++ ){
        for( c=0; c<n ; c++ ){
            A[r][c] = rand() / (double) RAND_MAX;
            // B[r][c] = rand() / (double) RAND_MAX;
        } // for c
        // printf("%d", );
    } // end for r

    printf("after initializing matrices\n");

    time(&startTime);

    /* Calculate AND time sequential matrix-multiplication results */
    // ADD CODE HERE TO PERFORM C = A X B MATRIX MULTIPLICATION WITH n X n ARRAYS

    time(&endTime);
    seqTime = endTime-startTime;
    printf("Seq time = %ld\n", seqTime);
} // end main

void printMatrix(double ** matrix, int rows, int columns) {
    int r, c;

    for( r=0; r<rows ; r++ ){
        for( c=0; c<columns ; c++ ){
            printf("%10.5f ", matrix[r][c]);
        } // for c
        printf("\n" );
    } // end for r
} // end printMatrix
```