

Seattle, Washington

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# Work Experience

# Amazon.com, Robotics - Industrial Internet of Things (IIoT)

Seattle, Washington, USA

May '19 - Present

SOFTWARE DEVELOPMENT ENGINEER II

- Designed and implemented a DSP and GPU-accelerated image processing pipeline for mobile SoCs.
- Designed and implemented a serverless corporate device management solution using AWS IoT and Lambda.
- Designed and implemented Android OS modifications to expose custom hardware peripherals.
- Implemented a realtime projected-light augmented reality system for sortation use-cases.
- Mentored teammates and interns through work review and weekly 1-on-1s

## Amazon.com, Alexa for Business

Seattle, Washington, USA

May '18 - May '19

SOFTWARE DEVELOPMENT ENGINEER I

- Designed and implemented Polycom video conferencing integration with Alexa for Business.
- Implemented Full-CD policies for team, including testing requirements and automated deployments.

#### IBM Canada, Compilers Group / Cloud Innovation Lab

Toronto, Ontario, Canada

Dec. '15 - May '16, May '14 - June '15

CAS STUDENT FELLOW / CO-OP SOFTWARE DEVELOPER

- Implemented GPU data transfer for OpenMP 4.5 in the XL compiler.
- Prototyped and shipped novel GPU loop optimizations, speeding GPU execution by 25%.
- Developed a functional programming language (IBM Dash) and compiler for GPU execution. Wrote language specifications, compiler optimizations, and language runtime extensions.
- · Implemented automated testing and continuous deployment on projects across the team with GitLab and Jenkins.

#### Amazon.com, Fulfillment Technologies

Seattle, Washington, USA

Sept. '13 - Mar. '14, June '15 - Aug. '15

SOFTWARE DEVELOPMENT ENGINEER INTERN

- Designed, implemented, and supported an Android chat application with Microsoft Lync integration.
- · Designed and implemented bandwidth-aware security camera tablet application, monitoring thousands of warehouse cameras.
- · Worked with a small (4-6) person team under an Agile continuous delivery process to support and update thousands of Android devices.

# **Projects**

# **GPUCheck**

#### STATIC GPU PERFORMANCE ANALYSIS

GPUCheck detects GPU performance problems like non-coalescable memory accesses and divergent branches through LLVM analysis. GPUCheck improves benchmark performance up to 25%, and can be integrated into the build process of any GPU executable compiled using LLVM.

# **Skills**

# **Programming Languages**

C/C++, Java, CUDA, Golang, Python, LaTeX

### **Platforms & Frameworks**

Lambda, AWS IoT, LLVM/Clang, OpenMP, OpenCL, Android, Linux

## **Areas of Interest**

Heterogeneous Computing, Mobile Development, GPU Acceleration, Compiler Optimizations

# **Wedding RFID**

#### TRACKING/GUIDANCE FOR GUESTS

Guests are issued an RFID tag, used at terminals throughout the event. Tags are tied to guests by web API, while touchscreens and RFID sensors allow interaction. The terminals allow sign-in, direct guests to seats, and track engagement.

# **Education**

#### M.Sc. Computing Science

University of Alberta

- Specialization in Compiler Optimizations for GPU Computing
- GPA 4.0/4.0

# B.Sc. Specialization in Computing Science

UNIVERSITY OF ALBERTA

• GPA 3.6/4.0

#### **Publications & Presentations Accelerator-bound OpenMP Loops** ACM Transactions on Architecture and Code Optimization - ACO July '19 Program Analysis and Compiler Transformations for Computational Accelerators Edmonton, Alberta, Canada University of Alberta Master's Thesis May '18 GPUCheck: Detecting CUDA Thread Divergence with Static Analysis **EDUCATION & RESEARCH ARCHIVE - ERA** March '18 Automated GPU Grid Geometry Selection for OpenMP Kernels Lyon, France WORKSHOP ON APPLICATIONS FOR MULTI-CORE ARCHITECTURES - WAMCA Sept '18 Run-Length Base-Delta Encoding for High-Speed Compression Eugene, Oregon, USA INTERNATIONAL CONFERENCE ON PARALLEL PROCESSING - ICPP Aug '18 **Q** Divergence and Arithmetic Control Form: Analyzing GPU Applications Markham, Ontario, Canada 16TH COMPILER-DRIVEN PERFORMANCE WORKSHOP - CASCON Run-length base-delta encoding for high-speed compression US PATENT US11070230B2 Nov '17 A Case for Better Integration of Host and Target Compilation When Using OpenCL Ghent, Belgium for FPGAs FPGAs for Software Programmers - FSP Sept '17 Q GPGPU Offloading with OpenMP 4.5 in the IBM XL Compiler Markham, Ontario, Canada 15TH COMPILER-DRIVEN PERFORMANCE WORKSHOP - CASCON Nov '16 Minimizing execution time of a compute workload based on adaptive complexity estimation US PATENT US10389800B2 Oct '16 Modern analytics with the IBM Dash Compiler Markham, Ontario, Canada 13TH COMPILER-DRIVEN PERFORMANCE WORKSHOP - CASCON Nov '14 Honors & Awards Outstanding Thesis Award - Runner-up, University of Alberta Edmonton, AB 2018 2017 Queen Elizabeth II Graduate Scholarship - Master's Level, University of Alberta Edmonton, AB 2013, 2015 Dean's Honor Roll, University of Alberta Edmonton, AB 2013 Undergraduate Student Research Award (USRA), NSERC Edmonton, AB 2013 Amdahl Academic Scholarship in Computing Science, University of Alberta Edmonton, AB 2011, 2012 Jason Lang Academic Excellence, University of Alberta Edmonton, AB 2010 Academic Excellence, University of Alberta Edmonton, AB 2009 First Place - Iverson Computing Science Exam, University of Alberta Edmonton, AB