

Edmonton, Alberta, Canada

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# **Projects**

#### **GPUCheck**

#### STATIC GPU PERFORMANCE ANALYSIS

GPUCheck detects common GPU performance problems such as non-coalescable memory accesses and divergent branches through a series of C++ LLVM analyses. Evaluation shows GPUCheck identifies more than half of issues found by profiling, and improves benchmark performance up to 25%. GPUCheck can be integrated into the build process of any GPU executable compiled using LLVM.

#### **VRTerminal**

### GOOGLE VR TERMINAL EMULATOR

VRTerminal is a VT100-compatible 256-color terminal emulator for Android. VRTerminal is written in Java & OpenGL, and is available on the Google Play Store.

### **Wedding RFID**

#### TRACKING/GUIDANCE FOR GUESTS

Guests are issued an RFID tag, which can be used at terminals throughout the event. Tags are tied to guests by a web API, while raspberry pis with touchscreens and RFID sensors allow interaction. The terminals run a pygame application and can allow sign-in, direct guests to seats, and track engagement.

### **Education**

### **M.Sc. Computing Science**

Edmonton, Alberta

University of Alberta

2016 - Current

- Specialization in Compiler Optimizations for GPU Computing
- GPA 4.0 (Expected)

### B.Sc. Specialization in **Computing Science**

Edmonton, Alberta

UNIVERSITY OF ALBERTA

2010 - 2016

• GPA 3.6

### Skills

### **Programming Languages**

CUDA, C/C++, Java, Python, LaTeX, Scala

#### **Platforms & Frameworks**

LLVM/Clang, OpenMP, OpenCL, Android

### **Areas of Interest**

Compiler Optimizations, Heterogeneous Computing, Mobile Development

# Work Experience \_\_\_\_\_

### IBM Canada, Compilers Group

Toronto, Ontario, Canada

Dec. '15 - May '16

SOFTWARE DEVELOPER INTERN / CAS STUDENT FELLOW - TORONTO PORTABLE OPTIMIZER

- Assisted in implementing GPGPU offloading with OpenMP 4.5 in xlC
- · Created and prototyped new GPGPU optimization strategies, working with engineering and legal teams to validate and patent new techniques where possible
- Personal contributions sped up GPU execution by over 25%

Amazon.com Seattle, Washington, USA

SOFTWARE DEVELOPER ENGINEER INTERN

Sept. '13 - Mar. '14, June '15 - Aug. '15

- · Designed, implemented, and supported Android applications and OS modifications for use within Amazon Fullfillment Centers
- Implemented tablet chat application with integration with Microsoft Lync
- · Implemented bandwidth-aware security camera tablet application, capable of monitoring thousands of cameras
- · Worked with a small (4-6) person team under an Agile continuous delivery process to support and update thousands of Android devices.
- · Created a templating language and rendering application to allow business leaders to prototype process-oriented workflows in days, and deploy them world-wide
- · Ported and integrated the Kerberos Single-Sign-On libraries to Android, allowing tablets to replace many laptops as corporate devices

### **IBM Canada, Cloud Innovation Lab**

Toronto, Ontario, Canada

SOFTWARE DEVELOPER INTERN

May '14 - June '15

- · Developed a functional programming language (IBM Dash) and compiler for GPGPU execution. Wrote language specifications, implemented compiler optimizations, and extended the language runtime.
- Developed a cloud-based javascript library and framework for big-data processing. Developed a workload-aware load balancer for Apache Spark clusters.
- · Implemented automated testing and continuous deployment on projects across the team with GitLab and Jenkins

# **Honors & Awards**

2017	Queen Elizabeth II Graduate Scholarship, University of Alberta	Edmonton, AB
2013, 2015 <b>Dean's Honor Roll,</b> University of Alberta		Edmonton, AB
2013	Undergraduate Student Research Award (USRA), NSERC	Edmonton, AB
2013	Amdahl Academic Scholarship in Computing Science, University of Alberta	Edmonton, AB
2011, 2012 Jason Lang Academic Excellence, University of Alberta		Edmonton, AB
2010	Academic Excellence, University of Alberta	Edmonton, AB
2009	First Place - Iverson Computing Science Exam, University of Alberta	Edmonton, AB

## **Publications & Presentations**

GPUCheck: Detecting CUDA Thread Divergence with Static Analysis	
NOT YET PUBLISHED - SUBMITTED TO PROGRAMMING LANGUAGE DESIGN AND IMPLEMENTATION (PLDI)	

Philadelphia, USA

June '18

Vienna, Austria

Sometimes Machine Learning is Not the Answer: Grid Geometry Tuning for OpenMP GPU Kernels

**Q** Divergence and Arithmetic Control Form: Analyzing GPU Applications

Feb '18

NOT YET PUBLISHED - SUBMITTED TO COMPILER CONSTRUCTION (CC)

Markham, Ontario, Canada

16TH COMPILER-DRIVEN PERFORMANCE WORKSHOP - CASCON

Nov '17

A Case for Better Integration of Host and Target Compilation When Using OpenCL for FPGAs

Ghent, Belgium

FPGAs FOR SOFTWARE PROGRAMMERS - FSP

Sept '17

Q GPGPU Offloading with OpenMP 4.5 in the IBM XL Compiler

Markham, Ontario, Canada

15TH COMPILER-DRIVEN PERFORMANCE WORKSHOP - CASCON

Modern analytics with the IBM Dash Compiler

Markham, Ontario, Canada

13TH COMPILER-DRIVEN PERFORMANCE WORKSHOP - CASCON

Nov '14

Nov '16