

# Mike Johnson

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## Education

### Art Institute of Seattle

Associate of Arts, Graphic Design | 2004

### Pacific Lutheran University

Computer Science & EE | 1999 - 2001

## Early Career

### Interactive Art Director

ZAAZ | 2007 - 2009

### Sr. Flash Designer

Real Pie Media | 2007

### Sr. Flash Designer

Daily & Associates | 2006

### Flash Designer

DNA Studio | 2005

### Flash Designer

MSN Ads | 2004

### Electrical Engineering Intern

IBM | 1999

05/17 - present

### Google - UX Engineer

Worked on design systems and feature product design and prototyping for Duo, Kaggle, and Research & Machine Intelligence teams.

09/16 - 05/17

### Amazon Game Studios - Sr. UX/UI Designer

Lead a team of 4 for the UI and user experience for an unannounced AAA title. Designed and rebuilt the UI layer in code from scratch, updating existing jquery code to modern React using Coherent Labs products.

06/14 - 09/16

### Microsoft - Enterprise Cloud: Sr. UX Prototyper

Create fully functional, high fidelity native iOS and Android apps for user tests and research studies. Built a backend API to assist researchers create seamless user tests.

06/12 - 01/19

### Alter Ego Comics: Owner

Your friendly local comic book store in the Crossroads Mall, Bellevue. Six employees and thousands of happy customers.

06/12 - 06/14

### Microsoft - Connected Car: Sr. UX Prototyper

Design and prototype software interaction models for the in-car experience with Ford Sync. Designed and built prototypes for monthly usability tests where participants would perform task based userflows while driving in a simulator.

03/09 - 04/10

### ZAAZ: Associate Creative Director

Team lead for the IxD design team consisting of eight interaction designers. Helped manage, mentor, train, resource, and recruit. Developed "motion prototype" method for pitches, adding significant increase in pitch success rate.