Object Name	Description
InterName	Street intersection name
locID	Primary key composed of CNN+CurbReturnLoc+PositionOnReturn ('XX' if unknown)+ CurbType
CNN	Intersection CNN of this curb ramp
conditionS	Condition score 1-100 is an existing ramp (100 = best), <= 0 is a non-existing ramp
detectable	Does the ramp have a detectable surface? 1= compliant, 0 or null then deduction 5 points taken
vitalFacilities	Is the path of travel critical for citizen access to vital facilities? 1=Yes, 0=No
heavyTraffic	Is a curb ramp needed to preserve the path of travel in a heavy traffic area? 1=Yes, 0=No
lipTooHigh	Is the lip too high? 0 = compliant, 1 or null then deduction 5 points taken
probStreet	Is there a problem with how the street meets the curb ramp? (not currently used)
possBaseme	Is there a possible basement obstacle to building a new curb ramp? 1=Yes, 0=No
signalPole	Are there poles or hydrants in the curb ramp wing within 6" of the ramp? 0 = compliant, 1 or null then deduction 2 points taken
catchBasin	Is the catch basin in the landing area in front of the curb ramp? 0 = compliant, 1 or null then deduction 20 points taken
insideCros	Is the curb ramp inside the path of travel/crosswalk? 1 = compliant
surfCond	Is the surface condition acceptable? 1 = compliant, 0 or null then deduction 5 points taken
slopeWing	Is the slope of the sides of the ramp (i.e., the wings) less than 10%? 1 = compliant, 0 or null then deduction 2 points taken
flushToCor	Is the curb ramp flush to the corner? 1=Yes, 0=No
colorContr	Does the curb ramp have color contrast different from the sidewalk? 1= compliant, 0 or null then deduction 2 points taken
paintedRed	Is the curb ramp painted red? (not currently used)
topClearan	Is the top clearance of the curb ramp acceptable? (not currently used)
sideCleara	Is the side clearance of the curb ramp acceptable? (not currently used)
CRTooNarro	Is the curb ramp width acceptable? 1 = compliant, 0 or null then deduction 2 points taken
levelLandT	Is there a clear, level landing at the top of the ramp? 1 = compliant, 0 or null then deduction 8 points taken
levelLandB	Is there a clear, level landing at the bottom of the ramp? 1 = compliant, 0 or null then deduction 13 points taken
slopeRange	
	Integer primary key for slope range
	1 = <6.67%,
	2 = 6.67-8.33%,
	3 = 8.33-10% (deduction 12 points taken), 4 = >10% (deduction 25 points taken),
	5 = unknown
inspostNot	Notes on this inspection/assessment
inspectNot	
	char(3) primary key for codes denoting reason for ramp non-existence No - Not Needed (NO2)
	No - Not Possible (N04)
	No - No Legal Crossing (N08)
	No - No Safe Crossing (N12)
	No - Unknown Reason (N16)
	Yes - But Not Needed (Y24)
ļ	Yes - But Too Steep (Y28)

crPossible	Yes - But nearby driveway (Y29)
	Yes - But Must Move Utilities (Y30)
	Yes - But Underground Basement (Y32)
	Yes - Unknown Reason (Y36)
	Yes - Ramp Possible (Y40)
	Yes - Crosswalk but Unsafe Crossing (Y41)
	Yes - Safe Crosswalk (Y42)
	Yes - Busy Cross Traffic (Y43)
	Yes - Ramp Needed (Y44)
	Yes - Impacts private property (Y46)
crPossib_1	Reason for ramp construction possibility or impossibility at non-existing curb ramp location
crInventor	General notes on this curb ramp location
crExist	Key to differentiate whether existing ramps or not. 1 = existing curb ramps 0 = not existing curb ramps
xLoc	X coordinate
yLoc	Y coordinate