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1  #include <stdio.h>
2  #include <unistd.h>
3  #include <assert.h>
4  #include <string.h>
5  #include "libs/bspedupack.h"
6  #include "libs/bspfuncs.h"
7  #include "libs/vecio.h"
8  #include "libs/paullib.h"
9  #include "libs/debug.h"
10
11 #define EPS (10E-12)
12 #define KMAX (1500)
13
14 /*
15  * This program takes as input:
16  * - a matrix distributed over n processors
17  * - vector distributions u and v (which processor owns which value)
18  * - values for vector v (reals)
19  *
20  * and outputs a vector u such that
21  *  $A \cdot u == v$ 
22  *
23  * by using the conjugate gradient method, generalised to parallel
24  * as detailed in the documentation.
25  */
26
27 int P;
28
29 char vfilename[STRLEN], ufilename[STRLEN], matrixfile[STRLEN];
30
31 void bspcg(){
32
33     int s, p, n, nz, i, iglob, nrows, ncols, nv, nu,
34         *ia, *ja, *rowindex, *colindex, *vindex, *uindex;
35     double *a, *v, *u, *r, time0, time1, time2;
36
37     bsp_begin(P);
38
39     p= bsp_nprocs(); /* p=P */
40     s= bsp_pid();
41
42     pid_t pid;
43
44     /* get the process id */
45     if ((pid = getpid()) < 0) {
46         bsp_abort("unable to get pid\n");
47     } else {
48         HERE("The process id is %d\n", pid);
49     }
50     time0= bsp_time();
51
52     // only proc 0 reads the files.
53     if(s==0) {
54         HERE("Start of BSP section.\n");
55         char my_cwd[1024];
56         getcwd(my_cwd, 1024);
57         HERE("My working dir: PWD=%s\n", my_cwd);
58
59         if(!file_exists(matrixfile)) {
60             HERE("Matrix file doesn't exist. (%s)\n", matrixfile);
61             bsp_abort("matrix doesn't exist\n");
62         }
63         if(!file_exists(vfilename)) {
64             HERE("V-distrib file doesn't exist. (%s)\n", vfilename);
65             bsp_abort("vector v doesn't exist\n");
66         }
67         if(!file_exists(ufilename)) {
68             HERE("U-distrib file doesn't exist. (%s)\n", ufilename);
69             bsp_abort("vector u doesn't exist\n");
70         }
71     }
72     if (s==0){
73         printf("CG solver\n");

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74     printf("    using %d processors\n",p);
75 }
76
77 /* Input of sparse matrix */
78 bspinput2triple(matrixfile, p,s,&n,&nz,&ia,&ja,&a);
79 HERE("Done reading matrix file.\n");
80
81 /* Convert data structure to incremental compressed row storage */
82 triple2icrs(n,nz,ia,ja,a,&nrows,&ncols,&rowindex,&colindex);
83 HERE("Done converting to ICRS. nrows = %d, ncols = %d\n", nrows, ncols);
84 vecfreei(ja);
85
86 int *owneru, *indu;
87 /* Read vector distributions */
88 bspinputvec(p,s,ufilename,&n,&nu,&uindex, &u, &owneru, &indu);
89 HERE("Loaded distribution vec u (nu=%d).\n",nu);
90 for(i=0; i<nu; i++){
91     iglob= uindex[i];
92     HERE("original input vec %d = %lf\n", iglob, u[i]);
93 }
94 for(i=0;i<n;i++) {
95     HERE("u: global idx %d, and proc %d has it at spot %d\n", i,owneru[i
],indu[i]);
96 }
97
98 int *ownerv, *indv;
99 bspinputvec(p,s,vfilename,&n,&nv,&vindex, &v, &ownerv, &indv);
100 HERE("Loaded distribution vec v (nv=%d). set to zero.\n",nv);
101 zero(nv,v);
102 for(i=0;i<n;i++) {
103     HERE("v: global idx %d, and proc %d has it at spot %d\n", i,ownerv[i
],indv[i]);
104     if(ownerv[i] == s)
105         assert(i==vindex[indv[i]]); //sanity check.
106 }
107
108 //if(p!=1)
109 //    assert(nv!=nu); // we want interesting testcases.
110 HERE("Loaded a %d*%d matrix, this proc has %d nz.\n", n,n,nz);
111 if(s==0)
112     printf("Loaded a %d*%d matrix, proc 0 has %d nz.\n", n,n,nz);
113
114 if (s==0){
115     HERE("Initialization for matrix-vector multiplications\n");
116 }
117 bsp_sync();
118
119 // alloc metadata arrays
120 int *srcprocv, *srccindv, *destprocu, *destindu;
121
122 srcprocv = vecalloci(ncols);
123 srccindv = vecalloci(ncols);
124 destprocu = vecalloci(nrows);
125 destindu = vecalloci(nrows);
126
127 // do the heavy lifting.
128 bsp_sync();
129 timel= bsp_time();
130
131 int k;
132
133 k = 0; // iteration number
134
135 // initialise mv data structures for doing u <- A.v
136 bspmv_init(p,s,n,nrows,ncols,nv,nu,rowindex,colindex,vindex,uindex,
137     srcprocv,srccindv,destprocu,destindu);
138
139 r = vecallocd(nu);
140 // corresponds to:
141 // r := b - Ax,
142 // but our guess for x = 0;
143 // therefore the first time it corresponds to copying b into r
144 for(i=0; i< nu; i++) {

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145     r[i] = u[i];
146 }
147
148 long double rho = bspip(p,s,nu,nu,r,uindex,r,owneru,indu);
149 long double alpha,gamma,rho_old,beta;
150 rho_old = 0; // just kills a warning.
151
152 double *pvec = vecallocd(nv);
153 double *w     = vecallocd(nu);
154
155 HERE("rho (r.r) turned out to be = %Lf\n", rho);
156 bsp_sync();
157 while ( k < KMAX &&
158        sqrt(rho) > EPS * bspip(p,s,nv,nv,v,vindex,v,ownerv,indv)) {
159     if(s==0)
160         printf("[Iteration %02d] rho = %e\n", k+1, sqrt(rho));
161     if ( k == 0 ) {
162         // do p := r
163         copyvec(s,nu, nv,r,pvec, uindex, ownerv, indv);
164     } else {
165         beta = rho/rho_old;
166         // p:= r + beta*p
167         scalevec(nv, beta, pvec);
168         addvec(nv,pvec,vindex, nu, r, owneru, indu);
169     }
170     // w := Ap
171     bspmv(p,s,n,nz,nrows,ncols,a,ia,srcprocv,srcindv,
172          destprocu,destindu,nv,nu,pvec,w);
173
174     // gamma = p.w
175     gamma = bspip(p,s,nv,nu,pvec,vindex,w,owneru,indu);
176
177     alpha = rho/gamma;
178
179     // x := x + alpha*p
180     local_axpy(nv,alpha,pvec,v,
181               v);
182
183     // r := r - alpha*w
184     local_axpy(nu,-alpha,w,r,
185               r);
186
187     rho_old = rho;
188     // rho := ||rho||^2
189     rho = bspip(p,s,nu,nu,r,uindex,r,owneru,indu);
190
191     k++;
192 }
193
194 // end heavy lifting.
195
196 // postcondition:
197 // v s.t. A.v = u
198
199 bsp_sync();
200 time2= bsp_time();
201
202 if (s==0){
203     HERE("End of matrix-vector multiplications.\n");
204     printf("Initialization took only %.6lf seconds,\n", time1-time0);
205     printf("%d CG iterations took only %.6lf seconds (KMAX = %d).\n", k,
206 (time2-time1), KMAX);
207     printf("The computed solution is:\n");
208 }
209
210 for(i=0; i<nv; i++){
211     iglob=vindex[i];
212     HERE("FINAL ANSWER *** proc=%d v[%d]=%lf \n",s,iglob,v[i]);
213 }
214
215 double* answer = vecallocd(n);
216 bsp_push_reg(answer,n*SZDBL);

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217     int* nz_per_proc = vecalloci(P);
218     bsp_push_reg(nz_per_proc,P*SZINT);
219
220     bsp_sync();
221
222     for(i=0; i<nv; i++){
223         iglob=vindex[i];
224         bsp_put(0, &v[i], answer, iglob*SZDBL, SZDBL);
225     }
226     bsp_put(0, &nz, nz_per_proc, s*SZINT, SZINT);
227     bsp_sync();
228
229     if(s==0) {
230
231         int total_nz = 0;
232         for(i=0; i<p;i++){
233             total_nz += nz_per_proc[i];
234
235             printf("==== Solution =====\n");
236             printf("Final error = %e\n\n", sqrt(rho_old));
237             printf("csv_answer_head:\tP,N,nz,time,ifers,success\n");
238             printf("csv_answer_data:\t%d,%d,%d,%lf,%d,%d\n",P,n,total_nz,(time2-
time1),k,k<KMAX);
239
240 #ifdef DEBUG
241         for(i=0; i<n; i++) {
242             printf("solution[%d] = %lf\n", i, answer[i]);
243         }
244 #endif
245     }
246
247     bsp_pop_reg(answer);
248     bsp_pop_reg(nz_per_proc);
249
250     vecfreei(answer);    vecfreei(nz_per_proc);
251     vecfree(w);          vecfree(pvec);
252     vecfree(r);
253
254     vecfreei(destindu); vecfreei(destprocu);
255     vecfreei(srcindv);  vecfreei(srcprocv);
256     vecfree(u);         vecfree(v);
257     vecfreei(uindex);   vecfreei(vindex);
258     vecfreei(rowindex); vecfreei(colindex);
259     vecfreei(ia);       vecfree(a);
260     bsp_end();
261 } /* end bspcg */
262
263
264 int main(int argc, char **argv){
265
266     bsp_init(bspcg, argc, argv);
267     P = bsp_nprocs();
268
269     if(argc != 4){
270         fprintf(stderr, "Usage:\n");
271         fprintf(stderr, "\t%s [mtx-dist] [u-dist] [v-dist]\n\n", argv[0]);
272         exit(1);
273     }
274
275     strcpy(matrixfile, argv[1]);
276     strcpy(ufilename, argv[2]);
277     strcpy(vfilename, argv[3]);
278
279     bspcg();
280     exit(0);
281 }

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