

Introduction to Programming with C++

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INTRODUCTION TO
PROGRAMMING
WITH

The logo for C++ programming language, featuring a large blue 'C' followed by two blue '+' signs.

Third Edition

Contents are based on book by Y. Daniel Liang

Selections

- The program can decide which statements to execute based on a condition.
- Like all high-level programming languages, C++ provides selection statements: statements that let you choose actions with alternative courses.

```
if (radius < 0)
{
    cout << "Incorrect input" << endl;
}
else
{
    area = radius * radius * PI;
    cout << "The area for the circle of radius " << radius
        << " is " << area << endl;
}
```

- Selection statements use conditions that are Boolean expressions.
- A Boolean expression is an expression that evaluates to a Boolean value: true or false.

The bool Data Type

- The bool data type declares a variable with the value either true or false.

TABLE 3.1 Relational Operators

<i>Operator</i>	<i>Mathematics Symbol</i>	<i>Name</i>	<i>Example (radius is 5)</i>	<i>Result</i>
<	<	less than	<code>radius < 0</code>	<code>false</code>
<=	≤	less than or equal to	<code>radius <= 0</code>	<code>false</code>
>	>	greater than	<code>radius > 0</code>	<code>true</code>
>=	≥	greater than or equal to	<code>radius >= 0</code>	<code>true</code>
==	=	equal to	<code>radius == 0</code>	<code>false</code>
!=	≠	not equal to	<code>radius != 0</code>	<code>true</code>

- A variable that holds a Boolean value is known as a Boolean variable.

```
bool lightsOn = true;
```

- True and False are Boolean literals. They are keywords and cannot be used as identifiers in your program.

The bool Data Type

- Internally, C++ uses 1 to represent true and 0 for false. If you display a bool value to the console, 1 is displayed if the value is true and 0 if it is false.

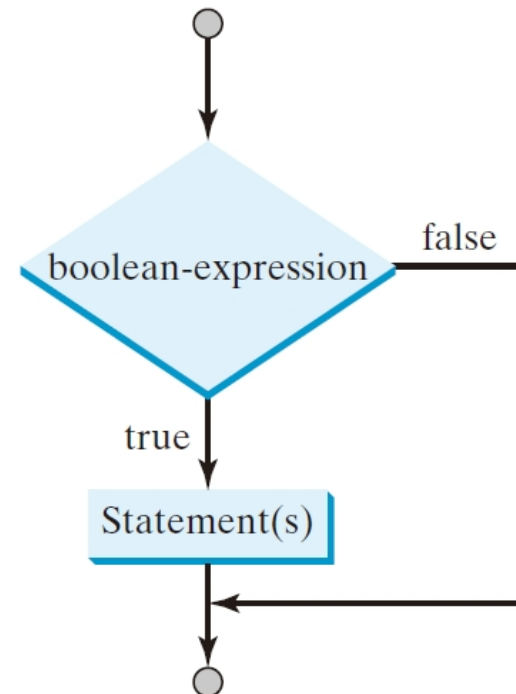
Exercise: 3.3

if Statements

- An **if** statement is a construct that enables a program to specify alternative path of execution.
- A one-way if statement executes an action if and only if the condition is true.

```
if (boolean-expression)
{
    statement(s);
}
```

A flowchart is a diagram that describes an algorithm or process.



SimpleIfDemo.cpp

```
int main()
{
    // Prompt the user to enter an integer
    int number;
    cout << "Enter an integer: ";
    cin >> number;

    if (number % 5 == 0)
        cout << "HiFive" << endl;

    if (number % 2 == 0)
        cout << "HiEven" << endl;

    return 0;
}
```

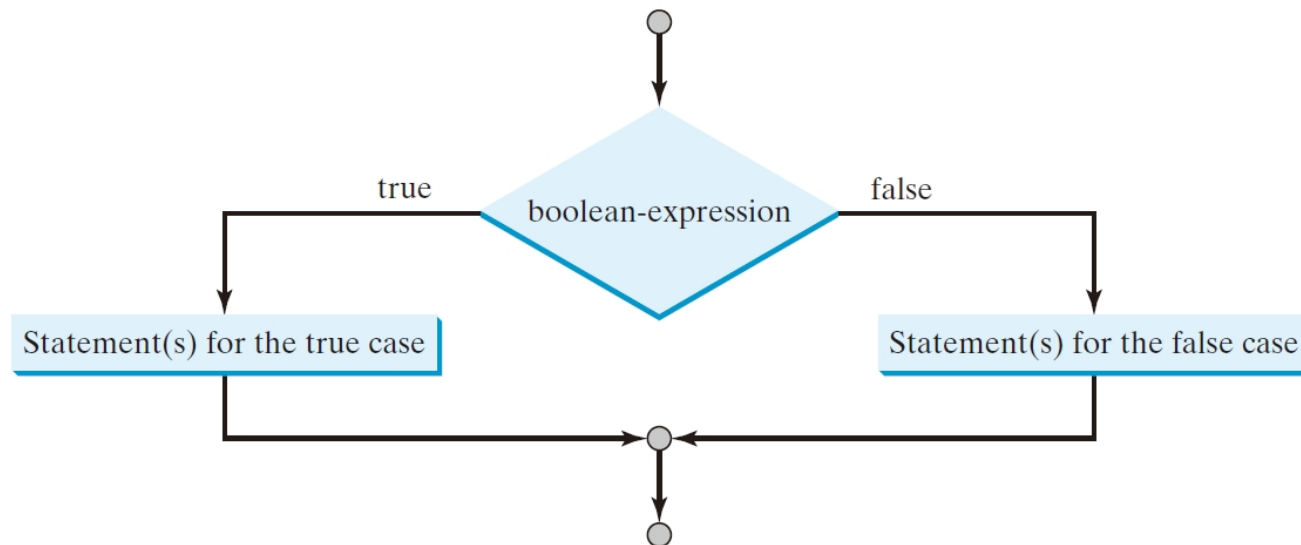
Enter a radius: 4

HiEven

Two-Way if-else Statements

- An if-else statement decides which statements to execute based on whether the condition is true or false.

```
if (boolean-expression)
{
statement(s)-for-the-true-case;
}
else
{
statement(s)-for-the-false-case;
}
```



Two-Way if-else Statements

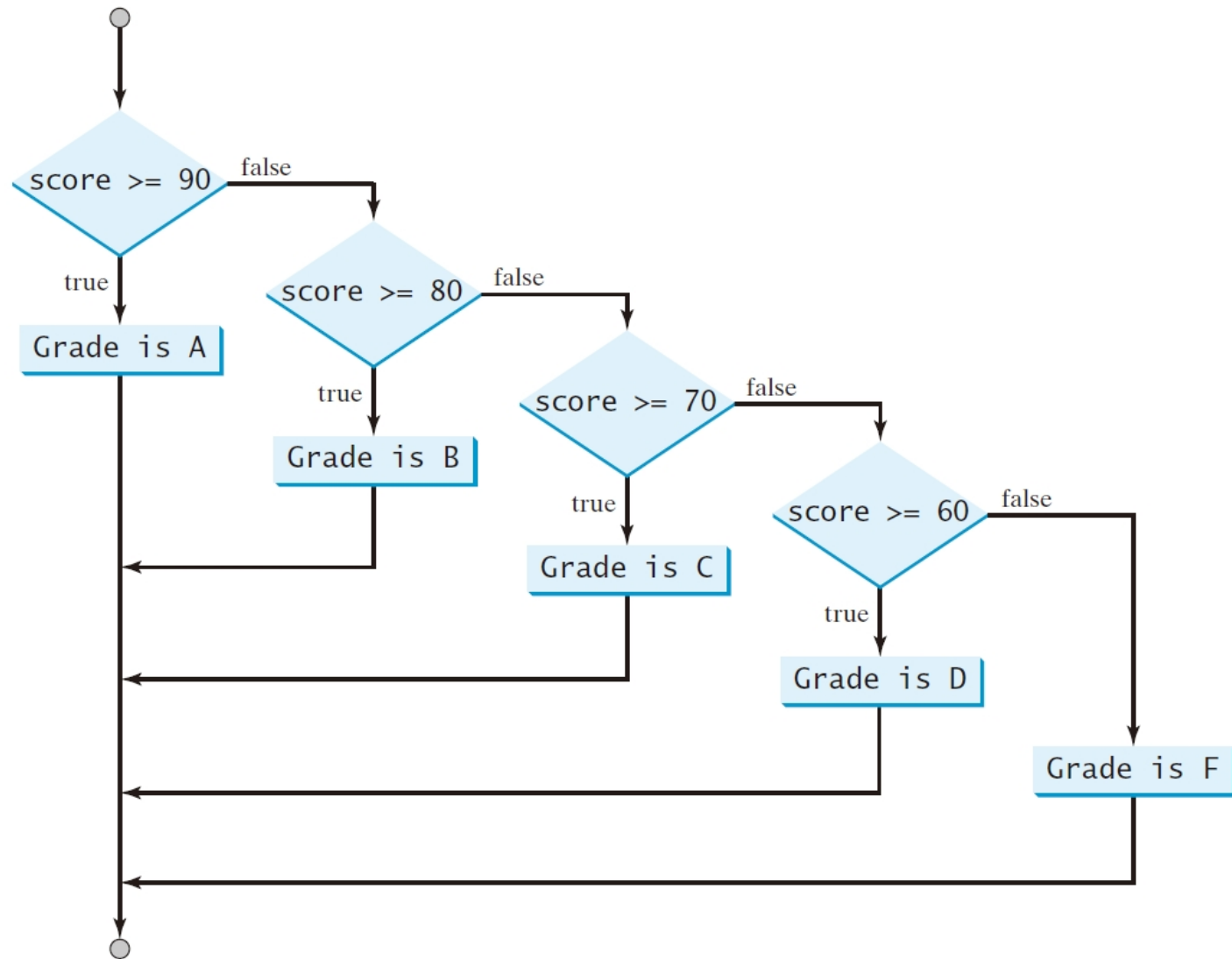
```
if (number % 2 == 0)
    cout << number << " is even.";
else
    cout << number << " is odd.";
```

Exercise: Write a code to check whether a number is even or odd.

- An if statement can be inside another if statement to form a nested if statement.

```
if (score >= 90.0)
    cout << "Grade is A";
else if (score >= 80.0)
    cout << "Grade is B";
else if (score >= 70.0)
    cout << "Grade is C";
else if (score >= 60.0)
    cout << "Grade is D";
else
    cout << "Grade is F";
```


A multi-way if-else statement



Homework: Write a code to decide if a year is leap year or not.

Logical Operators

The logical operators `!`, `&&`, and `||` can be used to create a compound Boolean expression.

Operator	Name	Description
<code>!</code>	not	logical negation
<code>&&</code>	and	logical conjunction
<code> </code>	or	logical disjunction

```
if (number % 2 == 0 && number % 3 == 0)
    cout << number << " is divisible by 2 and 3." << endl;
```

```
if (number % 2 == 0 || number % 3 == 0)
    cout << number << " is divisible by 2 or 3." << endl;
```

```
if ((number % 2 == 0 || number % 3 == 0) &&
    !(number % 2 == 0 && number % 3 == 0))
    cout << number << " divisible by 2 or 3, but not both." << endl;
```

Exercise: Write a code to decide the number of days for a given month number. Answer 28 or 29 if 2 (February) is entered.

Homework: 3.23. Redo the leap year hw using logical operators.

switch Statements

- A switch statement executes statements based on the value of a variable or an expression.
- The switch-expression must yield an integral value and always be enclosed in parentheses.

```
switch (month)
{
    case 2: cout << "month number" << month<< "is 28 or 29 days." << endl;
            break;
    case 4:
    case 6:
    case 9:
    case 11: cout << "month number" << month << "is 30 days." << endl;
            break;
    case 1:
    case 3:
    case 5:
    case 7:
    case 8:
    case 10:
    case 12: cout << "month number" << month << "is 31 days."<<endl;
            break;
    default: cout << "Error: invalid month number" << endl;
}
```

Conditional Expressions

- A conditional expression evaluates an expression based on a condition.
- Conditional expressions have a completely different structure and do not include an explicit if.

```
boolean-expression ? expression1 : expression2;
```

```
y = x > 0 ? 1 : -1;
```

```
if (x > 0)
```

```
    y = 1;
```

```
else
```

```
    y = -1;
```


```
cout << (num % 2 == 0 ? "num is even" : "num is odd") << endl;
```

Exercise: Do page 122, check point 3.35.

Operator Precedence and Associativity

- Use parentheses to force an evaluation order.

TABLE 3.7 Operator Precedence Chart

<i>Precedence</i>	<i>Operator</i>
	var++ and var-- (Postfix)
	+ , - (Unary plus and minus), ++var and --var (Prefix)
	static_cast <type>(v), (type) (Casting)
	! (Not)
	* , / , % (Multiplication, division, and remainder)
	+ , - (Binary addition and subtraction)
	< , <= , > , >= (Relational)
	== , != (Equality)
	&& (AND)
	 (OR)
	= , += , -= , *= , /= , %= (Assignment operator)

Homework: 3.1.