Multi starts at one

Efficient Computation of Vietoris–Rips Persistence Barcodes

Ulrich Bauer

TUM

August 8, 2018

Workshop Multiparameter Persistent Homology
Casa Matemática Oaxaca

persistent homology

Vietoris-Rips

Vietoris-Rips filtrations

Consider a finite metric space (X, d). The *Vietoris–Rips complex* is the simplicial complex

$$Rips_t(X) = \{ S \subseteq X \mid diam S \le t \}$$

- 1-skeleton: all edges with pairwise distance $\leq t$
- all possible higher simplices (flag complex)

Vietoris-Rips filtrations

Consider a finite metric space (X, d). The *Vietoris–Rips complex* is the simplicial complex

$$Rips_t(X) = \{ S \subseteq X \mid diam S \le t \}$$

- 1-skeleton: all edges with pairwise distance $\leq t$
- all possible higher simplices (flag complex)

Goal:

• compute persistence barcodes for $H_d(\operatorname{Rips}_t(X))$ (in dimensions $0 \le d \le k$)

Demo: Ripser

Example data set:

- 192 points on \mathbb{S}^2
- persistent homology barcodes up to dimension 2
- over 56 mio. simplices in 3-skeleton

Demo: Ripser

Example data set:

- 192 points on \mathbb{S}^2
- persistent homology barcodes up to dimension 2
- over 56 mio. simplices in 3-skeleton

Comparison with other software:

- javaplex: 3200 seconds, 12 GB
- Dionysus: 533 seconds, 3.4 GB
- GUDHI: 75 seconds, 2.9 GB
- DIPHA: 50 seconds, 6 GB
- Eirene: 12 seconds, 1.5 GB

Demo: Ripser

Example data set:

- 192 points on \mathbb{S}^2
- persistent homology barcodes up to dimension 2
- over 56 mio. simplices in 3-skeleton

Comparison with other software:

- javaplex: 3200 seconds, 12 GB
- Dionysus: 533 seconds, 3.4 GB
- GUDHI: 75 seconds, 2.9 GB
- DIPHA: 50 seconds, 6 GB
- Eirene: 12 seconds, 1.5 GB

Ripser: 1.2 seconds, 152 MB

Ripser

A software for computing Vietoris–Rips persistence barcodes

- about 1000 lines of C++ code, no external dependencies
- support for
 - coefficients in a prime field \mathbb{F}_p
 - sparse distance matrices for distance threshold
- open source (http://ripser.org)
 - released in July 2016
- online version (http://live.ripser.org)
 - launched in August 2016
- most efficient software for Vietoris–Rips persistence
 - computes H² barcode for 50 000 random points on a torus in 136 seconds / 9 GB (using distance threshold)
- 2016 ATMCS Best New Software Award (jointly with RIVET)

Design goals

Goals for previous persistence software projects:

- PHAT [B, Kerber, Reininghaus, Wagner 2013]: fast persistence computation (matrix reduction only), comparing different algorithms and data sturctures
- DIPHA [B, Kerber, Reininghaus 2014]: distributed persistence computation, based on spectral sequence algorithm

Design goals

Goals for previous persistence software projects:

- PHAT [B, Kerber, Reininghaus, Wagner 2013]: fast persistence computation (matrix reduction only), comparing different algorithms and data sturctures
- DIPHA [B, Kerber, Reininghaus 2014]: distributed persistence computation, based on spectral sequence algorithm

Goals for Ripser:

- Use as little memory as possible
- Be reasonable about computation time

The four special ingredients

The improved performance is based on 4 insights:

- Clearing inessential columns [Chen, Kerber 2011]
- Computing cohomology [de Silva et al. 2011]
- Implicit matrix reduction
- Apparent and emergent pairs

The four special ingredients

The improved performance is based on 4 insights:

- Clearing inessential columns [Chen, Kerber 2011]
- Computing cohomology [de Silva et al. 2011]
- Implicit matrix reduction
- Apparent and emergent pairs

Lessons from PHAT:

- Clearing and cohomology yield considerable speedup,
- but only when both are used in conjuction!

Filtrations and refinements

Simplexwise filtrations

Call a filtration $(K_i)_{i \in I}$ of simplicial complexes (*I* totally ordered)

- essential if $i \neq j$ implies $K_i \neq K_j$,
- simplexwise if for all $i \in I$ with $K_i \neq \emptyset$ there is some index $j < i \in I$ and some simplex $\sigma \in K$ such that $K_i \setminus K_j = \{\sigma\}$.

Note:

- These properties are natural assumptions for computation.
- The *Vietoris–Rips filtration* (indexed by \mathbb{R}) is not simplexwise (and not essential).
- To compute Vietoris–Rips persistence, we will reindex and refine.

Reindexing and refinement

A filtration $K: I \to \mathbf{Simp}$ is a *reindexing* of another filtration $F: R \to \mathbf{Simp}$ if $F = K \circ r$ for some monotonic $r: R \to I$.

- If r is injective, we call K a refinement of F;
- if r is surjective, we call K a reduction of F.

Reindexing and refinement

A filtration $K: I \to \mathbf{Simp}$ is a *reindexing* of another filtration $F: R \to \mathbf{Simp}$ if $F = K \circ r$ for some monotonic $r: R \to I$.

- If r is injective, we call K a refinement of F;
- if r is surjective, we call K a reduction of F.

The Vietoris–Rips filtration can be reindexed:

- reduced to an essential filtration (over the set of pairwise distances), and further
- refined to a simplexwise filtration

Reindexing and refinement

A filtration $K: I \to \mathbf{Simp}$ is a *reindexing* of another filtration $F: R \to \mathbf{Simp}$ if $F = K \circ r$ for some monotonic $r: R \to I$.

- If r is injective, we call K a refinement of F;
- if *r* is surjective, we call *K* a *reduction* of *F*.

The Vietoris–Rips filtration can be reindexed:

- reduced to an essential filtration (over the set of pairwise distances), and further
- refined to a simplexwise filtration

Ripser use the lexicographic refinement: simplices ordered by

- diameter, then
- · dimension, then
- (decreasing) lexicographic order of vertices $\{v_{i_k}, \dots, v_{i_0}\}$ (induced by fixed total order $v_0 < \dots < v_{n-1}$ on vertices)

Enumerating (co)faces in lexicographic order

There is an order-preserving bijection

$$(\nu_{i_k},\ldots,\nu_{i_0})\mapsto \sum_{j=0}^k \binom{i_j}{j+1}$$

from k-simplices (ordered tuples of vertices) to $\{0, \ldots, \binom{n}{k+1} - 1\}$ (called *combinatorial number system*).

 Using this, faces and cofaces can be efficiently enumerated in (decreasing) lexicographic order

Persistent homology

Consider a filtration $F : \mathbb{R} \to \mathbf{Simp}$ with reindexing $F = K \circ r$, $K : I \to \mathbf{Simp}$, $r : \mathbb{R} \to [n]$. The persistence barcode of K_{\bullet} determines the persistence barcode of F_{\bullet} :

$$B(H_*(F_\bullet)) = \{r^{-1}(I) \neq \emptyset \mid I \in B(H_*(K_\bullet))\}.$$

Matrix reduction

Computing homology

Computing homology $H_* = Z_*/B_*$:

- compute basis for boundaries $B_* = \operatorname{im} \partial_*$
- extend to basis for cycles $Z_* = \ker \partial_*$
- new (non-boundary) basis cycles generate quotient Z_*/B_*

Computing homology

Computing homology $H_* = Z_*/B_*$:

- compute basis for boundaries $B_* = \operatorname{im} \partial_*$
- extend to basis for cycles $Z_* = \ker \partial_*$
- new (non-boundary) basis cycles generate quotient Z_*/B_*

Computing *persistent* homology $H_* = Z_*/B_*$ (for a simplexwise filtration $K_i \subseteq K$):

- compute *filtered* basis for boundaries $B_* = \operatorname{im} \partial_*$
- extend to basis for cycles $Z_* = \ker \partial_*$
- all basis cycles generate persistent homology

Persistence by matrix reduction

Given:

• D: matrix of boundary ∂_d for a simplexwise filtration $(K_i)_i$ (for canonical basis in filtration order, indexed by $I \times J$)

Wanted:

• persistence barcode of homology $H_d(K_i; \mathbb{F})$ for some (prime) field \mathbb{F} , in dimensions d = 0, ..., k

Notation:

- m_j : jth column of M, m_{ij} : entry in ith row and jth column
- Pivot $m_j = \min\{i \in I : m_{kj} = 0 \text{ for all } k > i\}$.

Persistence by matrix reduction

Given:

• D: matrix of boundary ∂_d for a simplexwise filtration $(K_i)_i$ (for canonical basis in filtration order, indexed by $I \times J$)

Wanted:

• persistence barcode of homology $H_d(K_i; \mathbb{F})$ for some (prime) field \mathbb{F} , in dimensions $d = 0, \dots, k$

Notation:

- m_j : jth column of M, m_{ij} : entry in ith row and jth column
- Pivot $m_j = \min\{i \in I : m_{kj} = 0 \text{ for all } k > i\}.$

Computation: barcode is obtained by matrix reduction of D

- $R = D \cdot V$ reduced (non-zero columns have distinct pivots)
- V is regular upper triangular

For a reduced boundary matrix $R = D \cdot V$, call

$$I_b = \{i : r_i = 0\}$$
 birth indices,

$$I_d = \{j : r_j \neq 0\}$$
 death indices,

$$I_e = I_b \setminus \text{Pivots } R$$
 essential indices

(note: $i = \text{Pivot } r_j \text{ implies } r_i = 0$, thus $\text{Pivots } R \subseteq I_b$). Then

For a reduced boundary matrix $R = D \cdot V$, call

$$I_b = \{i : r_i = 0\}$$

birth indices,

$$I_d = \{j : r_j \neq 0\}$$

death indices,

$$I_e = I_b \setminus \text{Pivots } R$$

essential indices

(note: $i = \text{Pivot } r_j \text{ implies } r_i = 0$, thus $\text{Pivots } R \subseteq I_b$). Then

esserriar irrarees

$$\Sigma_B = \{r_j \mid j \in I_d\}$$

is a basis of B_* ,

For a reduced boundary matrix $R = D \cdot V$, call

$$I_b = \{i : r_i = 0\}$$

birth indices,

$$I_d = \{j : r_j \neq 0\}$$

death indices,

$$I_e = I_b \setminus \text{Pivots } R$$

essential indices

(note: $i = \text{Pivot } r_j \text{ implies } r_i = 0$, thus $\text{Pivots } R \subseteq I_b$). Then

$$\Sigma_B = \{r_j \mid j \in I_d\}$$

is a basis of B_* ,

$$\widetilde{\Sigma}_Z = \{ v_i \mid i \in I_b \}$$

is a basis of Z_* ,

For a reduced boundary matrix $R = D \cdot V$, call

$$I_b = \{i : r_i = 0\}$$

birth indices,

$$I_d = \left\{ j : r_j \neq 0 \right\}$$

death indices,

$$I_e = I_b \setminus \text{Pivots } R$$

essential indices

(note: $i = \text{Pivot } r_j \text{ implies } r_i = 0$, thus $\text{Pivots } R \subseteq I_b$). Then

$$\Sigma_B = \{r_j \mid j \in I_d\}$$

is a basis of B_* ,

$$\widetilde{\Sigma}_Z = \{ v_i \mid i \in I_b \}$$

is a basis of Z_* ,

$$\Sigma_Z = \Sigma_B \cup \left\{ \nu_i \mid i \in I_e \right\}$$

is another basis of Z_* .

For a reduced boundary matrix $R = D \cdot V$, call

$$I_b = \{i : r_i = 0\}$$
 birth indices,
 $I_d = \{j : r_j \neq 0\}$ death indices,
 $I_e = I_b \setminus \text{Pivots } R$ essential indices

(note: $i = \text{Pivot } r_i \text{ implies } r_i = 0$, thus $\text{Pivots } R \subseteq I_b$). Then

$$\Sigma_B = \{r_j \mid j \in I_d\}$$
 is a basis of B_* , $\widetilde{\Sigma}_Z = \{v_i \mid i \in I_b\}$ is a basis of Z_* , $\Sigma_Z = \Sigma_B \cup \{v_i \mid i \in I_e\}$ is another basis of Z_* .

- Persistent homology is generated by the basis cycles Σ_Z .
- Persistence intervals: $\{[i,j) \mid i = \text{Pivot } r_i\} \cup \{[i,\infty) \mid i \in I_e\}$
- Matrix V not used for barcode
- Columns with indices Pivots R not used at all

Matrix reduction algorithm

return R, V

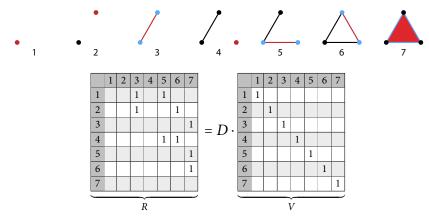
Matrix reduction algorithm (variant of Gaussian elimination):

```
Require: D: I \times J matrix
Ensure: R = D \cdot V: reduced, V: regular upper triangular,
    P: persistence pairs
    R := D
    V := \operatorname{Id}(J \times J)
    for j \in J in increasing order do
         while \exists k < j with i := \text{Pivot } r_k = \text{Pivot } r_i do
              r_j := r_j - \frac{r_{ij}}{r_{ik}} \cdot r_k
                                                        \triangleright eliminate pivot entry r_{ii}
              v_j := v_j - \frac{\ddot{r}_{ij}}{r_{ij}} \cdot v_k
         if i := Pivot r_i \neq 0 then
               append (i, j) to P
```

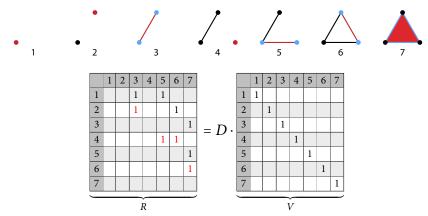
Matrix reduction algorithm

Matrix reduction algorithm (variant of Gaussian elimination):

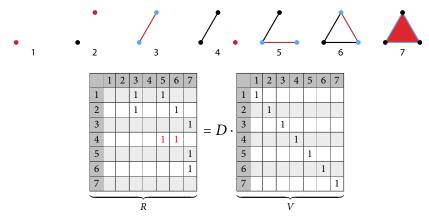
```
Require: D: I \times J matrix
Ensure: R = D \cdot V: reduced, V: regular upper triangular,
   P: persistence pairs
   R := D
   V := \operatorname{Id}(J \times J)
   for j \in J in increasing order do
         while \exists k < j with i := \text{Pivot } r_k = \text{Pivot } r_i do
              r_j := r_j - \frac{r_{ij}}{r_{ik}} \cdot r_k
                                                      \triangleright eliminate pivot entry r_{ii}
              v_j := v_j - \frac{r_{ij}}{r_{ij}} \cdot v_k
         if i := Pivot r_i \neq 0 then
              append (i, j) to P
   return R, V
```



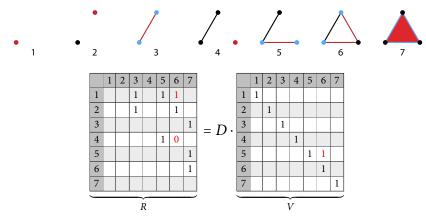
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



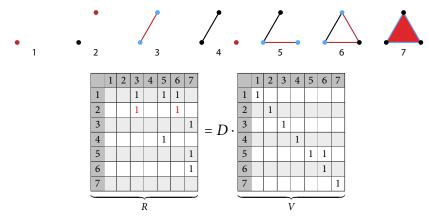
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



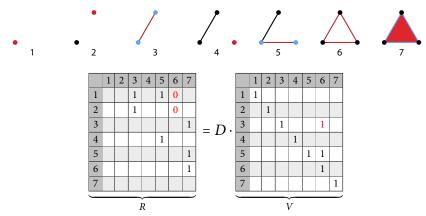
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



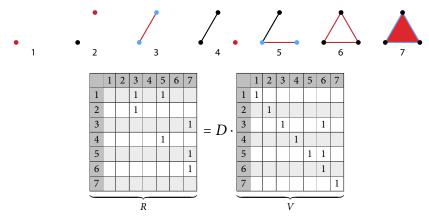
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



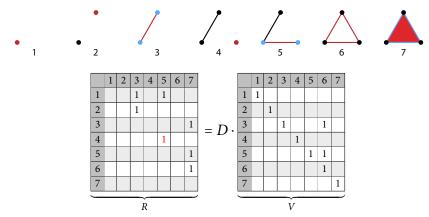
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



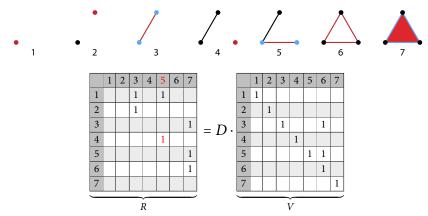
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



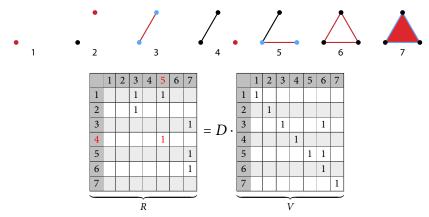
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



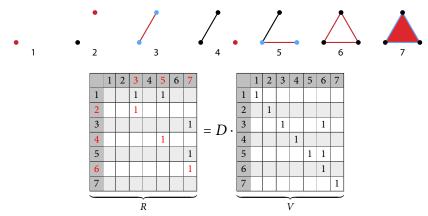
- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j



- while $\exists k < j$ with pivot r_k = pivot r_j
 - add r_k to r_j , add v_k to v_j

Clearing

Clearing non-essential positive columns

Idea [Chen, Kerber 2011]:

- Don't reduce at non-essential birth indices
- Use the fact that $i = \text{Pivot } r_i \text{ implies } r_i = 0$
- Reduce boundary matrices of $\partial_d : C_d \to C_{d-1}$ in decreasing dimension $d = k+1, \ldots, 1$
- Whenever $i = \text{Pivot } r_j$ (in matrix for ∂_d)
 - Set r_i to 0 (in matrix for ∂_{d-1})

Clearing non-essential positive columns

Idea [Chen, Kerber 2011]:

- Don't reduce at non-essential birth indices
- Use the fact that $i = \text{Pivot } r_i \text{ implies } r_i = 0$
- Reduce boundary matrices of $\partial_d : C_d \to C_{d-1}$ in decreasing dimension $d = k+1, \ldots, 1$
- Whenever $i = \text{Pivot } r_j \text{ (in matrix for } \partial_d \text{)}$
 - Set r_i to 0 (in matrix for ∂_{d-1})
 - Set v_i to r_j (if V is needed)

Clearing non-essential positive columns

Idea [Chen, Kerber 2011]:

- Don't reduce at non-essential birth indices
- Use the fact that $i = \text{Pivot } r_i \text{ implies } r_i = 0$
- Reduce boundary matrices of $\partial_d : C_d \to C_{d-1}$ in decreasing dimension $d = k+1, \ldots, 1$
- Whenever $i = \text{Pivot } r_j$ (in matrix for ∂_d)
 - Set r_i to 0 (in matrix for ∂_{d-1})
 - Set v_i to r_j (if V is needed)
- Still yields $R = D \cdot V$ reduced, V regular upper triangular

Note:

- reducing *birth* columns typically harder than death columns: $O((i-1)^2)$ (birth) vs. $O((j-i)^2)$ (death)
- with clearing: need only reduce essential columns

Clearing boundary matrix reduction

```
Require: D: I \times J filtration d-boundary matrix,
   \widetilde{P}: persistence pairs of dimension (d, d+1)
Ensure: V: regular upper triangular, R = D \cdot V: reduced,
   P: persistence pairs of dimension (d-1,d)
   \widehat{J} = \{ j \in J \mid j \text{ is not a birth index in } \widetilde{P} \}
   \widehat{D} = I \times \widehat{I} submatrix of D
   reduce \widehat{D} to \widehat{R} = \widehat{D} \cdot \widehat{V}, yielding persistence pairs P
   R = \text{Expand}(\widehat{R}, I \times I)
                                                                           V = \text{Expand}(\widehat{V}, J \times J)
   for (i, j) \in \widetilde{P} do
         v_i = \widetilde{r}_i
   return V. R. P
```

Counting homology column reductions

Consider K: k + 1-skeleton of n - 1-simplex, Rips filtration Number of columns in coboundary matrix:

$$\sum_{d=1}^{k+1} \binom{n}{d+1} = \sum_{d=1}^{k+1} \binom{n-1}{d} + \sum_{d=1}^{k+1} \binom{n-1}{d+1}$$

$$= \sum_{d=1}^{k+1} \binom{n-1}{d} + \binom{n-1}{k+2} + \sum_{d=1}^{k} \binom{n-1}{d+1}$$
death essential essential

Counting homology column reductions

Consider K: k + 1-skeleton of n - 1-simplex, Rips filtration Number of columns in coboundary matrix:

$$\sum_{d=1}^{k+1} \underbrace{\binom{n}{d+1}}_{\text{total}} = \sum_{d=1}^{k+1} \underbrace{\binom{n-1}{d}}_{\text{death}} + \sum_{d=1}^{k+1} \underbrace{\binom{n-1}{d+1}}_{\text{birth}}$$

$$= \sum_{d=1}^{k+1} \underbrace{\binom{n-1}{d}}_{\text{death}} + \underbrace{\binom{n-1}{k+2}}_{\text{essential}} + \sum_{d=1}^{k} \underbrace{\binom{n-1}{d+1}}_{\text{cleared}}$$

$$k = 2, n = 192$$
: $56\,050\,096 = 1\,161\,471 + 53\,727\,345 + 1\,161\,280$

Clearing didn't help much!

Cohomology

Persistent (co)homology

How is persistent cohomology related to persistent homology?

• Cohomology (over \mathbb{F}) is vector space dual to homology:

$$H^p(K;\mathbb{F})\cong H_p(K;\mathbb{F})^*=\operatorname{Hom}(H_p(K;\mathbb{F}),\mathbb{F}).$$

 Duality preserves ranks of linear maps (in finite dimensions): for f: V → W with dual f*: W* → V*,

$$\operatorname{rank} f^* = \operatorname{rank} f$$
.

 The persistence barcode of a persistence module is uniquely determined by the ranks of the internal maps.

Thus, persistent homology and persistent cohomology have the same barcode [de Silva et al 2011].

Persistent (relative) homology

How is persistent relative homology related to persistent homology?

• The short exact sequence of filtered chain complexes (with coefficients in \mathbb{F})

$$0 \to C_p(K_{\bullet}) \to C_p(K) \to C_p(K, K_{\bullet}) \to 0$$

induces a long exact sequence in persistent homology

$$\cdots \to H_{p+1}(K,K_\bullet) \to H_p(K_\bullet) \to H_p(K) \to H_p(K,K_\bullet) \to \cdots$$

and analogously for persistent cohomology.

Persistent (relative) (co)homology

Consider the long exact sequence

$$\cdots \to H_{p+1}(K) \stackrel{r}{\to} H_{p+1}(K, K_{\bullet}) \stackrel{\partial}{\to} H_p(K_{\bullet}) \stackrel{i}{\to} H_p(K) \to \cdots$$

We have:

- $B(\ker(i)) = \{[b,d) \in B(H_p(K_{\bullet}))\} = B(\operatorname{im}(\partial))$
- $B(\operatorname{im}(i)) = \{[b, \infty) \in B(H_p(K_{\bullet}))\}$
- $B(\operatorname{coker}(i)) = \{(-\infty, b) \mid [b, \infty) \in B(H_p(K_{\bullet}))\} = B(\operatorname{im}(r))$
- $H_p(K_{\bullet}) \cong \operatorname{im}(\partial) \oplus \operatorname{im}(i)$
- $H_{p+1}(K, K_{\bullet}) \cong \operatorname{im}(\partial) \oplus \operatorname{im}(r)$

Thus, the barcodes of persistent (co)homology and of persistent relative (co)homology determine each other [de Silva et al 2011; Schmahl 2018].

Cohomology and clearing

- Cohomology allows for clearing starting from dimension 0 (avoiding the initial overhead)
- Persistence in dimension 0 has special algorithms (Kruskal's algorithm for MST, union-find data structure)
- Persistent cohomology arises from a reverse filtration

$$C^*(K_0) \twoheadleftarrow C^*(K_1) \twoheadleftarrow \cdots \twoheadleftarrow C^*(K_n)$$

Persistent relative cohomology arises from a filtration

$$C^*(K, K_0) \leftarrow C^*(K, K_1) \leftarrow \cdots \leftarrow C^*(K, K_n)$$

 Can be computed by reduction of coboundary matrix: transpose of boundary matrix, with reversed index orders

Counting cohomology column reductions

Consider K: k + 1-skeleton of n - 1-simplex, Rips filtration Number of columns in boundary matrix:

$$\sum_{d=0}^{k} \binom{n}{d+1} = \sum_{d=0}^{k} \binom{n-1}{d+1} + \sum_{d=0}^{k} \binom{n-1}{d}$$

$$= \sum_{d=0}^{k} \binom{n-1}{d+1} + \binom{n-1}{0} + \sum_{d=1}^{k} \binom{n-1}{d}$$
death essential essential cleared

Counting cohomology column reductions

Consider K: k + 1-skeleton of n - 1-simplex, Rips filtration Number of columns in boundary matrix:

$$\sum_{d=0}^{k} \underbrace{\binom{n}{d+1}}_{\text{total}} = \sum_{d=0}^{k} \underbrace{\binom{n-1}{d+1}}_{\text{death}} + \sum_{d=0}^{k} \underbrace{\binom{n-1}{d}}_{\text{birth}}$$

$$= \sum_{d=0}^{k} \underbrace{\binom{n-1}{d+1}}_{\text{death}} + \underbrace{\binom{n-1}{0}}_{\text{essential}} + \sum_{d=1}^{k} \underbrace{\binom{n-1}{d}}_{\text{cleared}}$$

$$k = 2$$
, $n = 192$: $1179808 = 1161471 + 1 + 18336$

Observations

For a typical input:

- V has very few off-diagonal entries
- most death columns of D are already reduced

Observations

For a typical input:

- V has very few off-diagonal entries
- most death columns of D are already reduced

Previous example (k = 2, n = 192):

Only 79 + 42 + 1 = 122 out of 192 + 18145 + 1143135 = 1161471
 columns are actually modified in matrix reduction

Standard approach:

- Boundary matrix D for filtration-ordered basis
 - Explicitly generated and stored in memory

Standard approach:

- Boundary matrix D for filtration-ordered basis
 - Explicitly generated and stored in memory
- Matrix reduction: store only reduced matrix R
 - transform D into R by column operations

Standard approach:

- Boundary matrix D for filtration-ordered basis
 - Explicitly generated and stored in memory
- Matrix reduction: store only reduced matrix R
 - transform D into R by column operations

Approach for Ripser:

- Boundary matrix D for lexicographically ordered basis
 - Implicitly defined and recomputed when needed

Standard approach:

- Boundary matrix D for filtration-ordered basis
 - Explicitly generated and stored in memory
- Matrix reduction: store only reduced matrix R
 - transform D into R by column operations

Approach for Ripser:

- Boundary matrix D for lexicographically ordered basis
 - Implicitly defined and recomputed when needed
- Matrix reduction in Ripser: store only coefficient matrix V
 - recompute previous columns of $R = D \cdot V$ when needed
 - Typically, V is much sparser and smaller than R

Implicit boundary matrix reduction algorithm

Require: $D: I \times J$ matrix

Ensure: $R = D \cdot V$: reduced, V: regular upper triangular,

P: persistence pairs

for $j \in J$ in increasing order **do**

$$v_j := e_j$$
 $r_i := d_i$

while $\exists k < j$ with $i := \text{Pivot } r_j \text{ and } (i, k) \in P \text{ do}$

$$r_j \coloneqq r_j - r_{ij} \cdot D \cdot \nu_k$$

 \triangleright eliminate pivot entry r_{ij}

$$v_j := v_j - r_{ij} \cdot v_k$$

if $i := \text{Pivot } r_i \neq 0 \text{ then }$

$$\nu_j = r_{ij}^{-1} \cdot \nu_j$$

 \triangleright make pivot entry $r_{ij} = 1$

append (i,j) to P

return V

Implementation details

Current (working) columns v_j , r_j :

- priority queue (heap), comparison-based
- representing a linear combination of row basis elements
- elements: tuples consisting of
 - coefficient
 - row index
 - diameter of corresponding simplex
- pivot entry lazily evaluated (when extracting top element)

Previous (finalized) columns v_k (k < j):

sparse matrix data structure

Apparent and emergent pairs

Natural filtration settings

Typical assumptions on the filtration:

general filtration persistence (in theory)

filtration by singletons or pairs discrete Morse theory

simplexwise filtration persistence (computation)

Natural filtration settings

Typical assumptions on the filtration:

general filtration persistence (in theory)

filtration by singletons or pairs discrete Morse theory

simplexwise filtration persistence (computation)

Discrete Morse theory sits between persistence and persistence (!)

Morse pairs and persistence pairs

Consider a Morse filtration (one or two simplices at a time). Morse pair (σ, τ) :

• inserting σ and τ simultaneously does not change the homotopy type

Morse pairs and persistence pairs

Consider a *Morse filtration* (one or two simplices at a time). *Morse pair* (σ, τ) :

• inserting σ and τ simultaneously does not change the homotopy type

Consider a *simplexwise filtration* (one simplex at a time). *Persistence pair* (σ, τ) :

- inserting simplex σ creates a new *homological* feature
- inserting τ destroys that feature again

Apparent pairs

Definition

In a simplexwise filtration, (σ, τ) is an *apparent* pair if

- σ is the youngest face of τ
- τ is the oldest coface of σ

Apparent pairs

Definition

In a simplexwise filtration, (σ, τ) is an *apparent* pair if

- σ is the youngest face of τ
- τ is the oldest coface of σ

Lemma

The apparent pairs are persistence pairs.

Lemma

The apparent pairs form a discrete gradient.

- Generalizes a construction proposed by [Kahle 2011] for the study of random Rips filtrations
- Apparent pairs also appear (independently) in Eirene [Henselmann 2016] and in [Mendoza-Smith, Tanner 2017]

From Morse theory to persistence and back

Proposition (from Morse to persistence)

The pairs of a Morse filtration are apparent 0-persistence pairs for the canonical simplexwise refinement of the filtration.

From Morse theory to persistence and back

Proposition (from Morse to persistence)

The pairs of a Morse filtration are apparent 0-persistence pairs for the canonical simplexwise refinement of the filtration.

Proposition (from persistence to Morse)

Consider an arbitrary filtration with a simplexwise refinement. The apparent 0-persistence pairs yield a Morse filtration

- refining the original one, and
- refined by the simplexwise one.

Emergent persistent pairs

A persistence pair (σ, τ) for a simplexwise filtration is

- an emergent face pair if σ is the youngest proper face of τ ,
- an emergent coface pair if τ is the oldest proper coface of σ .

Emergent persistent pairs

A persistence pair (σ, τ) for a simplexwise filtration is

- an emergent face pair if σ is the youngest proper face of τ ,
- an emergent coface pair if τ is the oldest proper coface of σ .

Lemma

Consider the lexicographically refined Rips filtration. Assume that

- τ is the lexicographically minimal proper coface of σ with $diam(\tau) = diam(\sigma)$, and
- τ is not already in a persistence pair (ρ, τ) with $\rho > \sigma$.

Then (σ, τ) *is a* 0-persistence emergent coface pair.

Emergent persistent pairs

A persistence pair (σ, τ) for a simplexwise filtration is

- an emergent face pair if σ is the youngest proper face of τ ,
- an emergent coface pair if τ is the oldest proper coface of σ .

Lemma

Consider the lexicographically refined Rips filtration. Assume that

- τ is the lexicographically minimal proper coface of σ with $diam(\tau) = diam(\sigma)$, and
- τ is not already in a persistence pair (ρ, τ) with $\rho > \sigma$.

Then (σ, τ) *is a* 0-persistence emergent coface pair.

- Includes all apparent pairs with persistence 0
- Can be identified *without* enumerating all cofaces of σ (shortcut for computation)

Speedup from emergent pairs shortcut

Previous example (k = 2, n = 192):

 Only 36 672 + 164 214 + 3 392 039 = 3 592 925 out of 36 672 + 3 447 550 + 216 052 515 = 219 536 737 nonzero entries of the coboundary matrix are actually visited

Speedup from emergent pairs shortcut

Previous example (k = 2, n = 192):

 Only 36 672 + 164 214 + 3 392 039 = 3 592 925 out of 36 672 + 3 447 550 + 216 052 515 = 219 536 737 nonzero entries of the coboundary matrix are actually visited

Using implicit reduction (boundary matrix columns may be revisited multiple times):

 Only 155 474 + 253 134 + 7500 332 = 7908 940 out of 155 474 + 3536 470 + 220 160 808 = 223 852 752 nonzero entries are actually visited

Speedup: 1.2 s vs. 5.6 s (factor 4.7)

Ripser Live: users from 567 different cities

