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ctrlr / Source / Lua / CtrlrLuaModulator.cpp

```
RomanKubiak ctrlr builds and runs

6a7e576 on 19 Apr 2018

2 contributors
```

```
Blame
 Raw
                History
118 lines (102 sloc)
                       4.13 KB
      #include "stdafx.h"
  2
      #include "CtrlrLuaManager.h"
      #include "CtrlrLog.h"
      #include "CtrlrModulator/CtrlrModulator.h"
      #include "CtrlrComponents/CtrlrComponent.h"
  6
      void CtrlrModulator::setValue(const int newValue, const bool force)
  8
              processor.setValueGeneric (CtrlrModulatorValue (newValue, CtrlrModulatorValue:
  9
 10
      }
 11
      /** @brief Set the value of the modulator
 12
 13
 14
              @param newValue the new value for the modualtor
      */
 15
      void CtrlrModulator::setValue(const int newValue, const bool force, const bool mute)
 16
 18
              processor.setValueGeneric (CtrlrModulatorValue (newValue, CtrlrModulatorValue:
 19
      }
 20
 21
      void CtrlrModulator::setValueMapped (const int newValue, const bool force, const bool r
 22
      {
 23
              processor.setMappedValue (CtrlrModulatorValue (newValue, CtrlrModulatorValue::
 24
      }
      void CtrlrModulator::setValueNonMapped (const int newValue, const bool force, const bool
```

Dismiss

```
27
     {
28
             processor.setValueGeneric (CtrlrModulatorValue (newValue, CtrlrModulatorValue:
29
     }
     void CtrlrModulator::setModulatorValue(const int newValue, bool vst, bool midi, bool ust)
31
             processor.setValueGeneric (CtrlrModulatorValue (newValue, CtrlrModulatorValue:
33
34
     }
36
     int CtrlrModulator::getValueMapped() const
38
             return (processor.getValueMapped());
39
     }
40
     int CtrlrModulator::getValueNonMapped() const
41
42
             return (getModulatorValue());
43
     }
44
45
46
     int CtrlrModulator::getMaxMapped()
47
             return (processor.getValueMap().getMappedMax());
48
49
     }
     int CtrlrModulator::getMaxNonMapped()
51
52
     {
             return (getMaxModulatorValue());
53
54
     }
55
     int CtrlrModulator::getMinMapped()
57
58
             return (processor.getValueMap().getMappedMin());
59
     }
60
61
     int CtrlrModulator::getMinNonMapped()
62
             return (getMinModulatorValue());
63
64
     }
     void CtrlrModulator::setValueMappedCompat (const int newValue, const bool force)
66
67
             setValueMapped (newValue, force);
68
69
     void CtrlrModulator::wrapForLua (lua_State *L)
71
72
73
             using namespace luabind;
74
75
             module(L)
76
         class_<CtrlrModulator, CtrlrLuaObject>("CtrlrModulator")
                              .def("getValue", &CtrlrModulator::getModulatorValue)
```

```
.def("setValue", (void (CtrlrModulator::*)(const int, const bod
                               .def("setValue", (void (CtrlrModulator::*)(const int, const book
                               .def("setValueMapped", &CtrlrModulator::setValueMapped)
 81
 82
                               .def("setValueMapped", &CtrlrModulator::setValueMappedCompat)
                               .def("setValueNonMapped", &CtrlrModulator::setValueNonMapped)
 83
                               .def("getVstIndex", &CtrlrModulator::getVstIndex)
                               .def("getMaxModulatorValue", &CtrlrModulator::getMaxModulatorVa
                               .def("getMaxMapped", &CtrlrModulator::getMaxMapped)
                               .def("getMaxNonMapped", &CtrlrModulator::getMaxNonMapped)
 87
                               .def("getMinMapped", &CtrlrModulator::getMinMapped)
                               .def("getMinNonMapped", &CtrlrModulator::getMinNonMapped)
                               .def("getMinModulatorValue", &CtrlrModulator::getMinModulatorValue")
                               .def("getComponent", &CtrlrModulator::getComponent)
                               .def("getRestoreState", &CtrlrModulator::getRestoreState)
                               .def("isRestoring", &CtrlrModulator::getRestoreState)
                               .def("setRestoreState", &CtrlrModulator::setRestoreState)
                               .def("getMidiMessage", (CtrlrMidiMessage &(CtrlrModulator::*)()
                               .def("getMidiMessage", (CtrlrMidiMessage &(CtrlrModulator::*)(
                               .def("getName", &CtrlrModulator::getName)
 97
                               .def("getValueMapped", &CtrlrModulator::getValueMapped)
                               .def("getValueNonMapped", &CtrlrModulator::getValueNonMapped)
                               .def("getModulatorValue", &CtrlrModulator::getModulatorValue)
                               .def("setModulatorValue", &CtrlrModulator::setModulatorValue)
                               .def("getLuaName", &CtrlrModulator::getName)
                               .def("getModulatorName", &CtrlrModulator::getName)
                               .enum_("CtrlrModulatorValue")
104
                                       value("initialValue", 0),
                                       value("changedByHost", 1),
107
                                       value("changedByMidiIn", 2),
                                       value("changedByMidiController", 3),
109
                                       value("changedByGUI", 4),
110
                                       value("changedByLua", 5),
111
                                       value("changedByProgram", 6),
112
                                       value("changedByLink", 7),
113
114
                                       value("changeByUnknown", 8)
115
                               1
116
              1;
117
      }
118
```