

```
DEFINE inventory AS HashMap<String, Integer> // Structure to store inventory items
```

```
FUNCTION addItem():
```

```
    name <- read item name
```

```
    quantity <- read quantity
```

```
    IF inventory has name:
```

```
        inventory[name] += quantity
```

```
    ELSE:
```

```
        inventory[name] = quantity
```

```
FUNCTION updateQuantity():
```

```
    name <- read item name
```

```
    quantity<- read quantity to add or remove // to remove give negative value
```

```
    IF quantity<=-1 and quantity*-1>inventory[name]:
```

```
        PRINT "available quantity is less"
```

```
    IF inventory has name:
```

```
        inventory[name] += quantity
```

```
    ELSE:
```

```
        PRINT "Item not found"
```

```
FUNCTION generateReport():
```

```
    FOR each i in inventory:
```

```
        PRINT item name and inventory[i]
```

```
FUNCTION main():
```

```
    WHILE TRUE:
```

```
        PRINT "1. Add item"
```

```
        PRINT "2. Update quantity"
```

```
        PRINT "3. Generate report"
```

```
        PRINT "4. Exit"
```

```
        PRINT "Enter your choice: "
```

```
        choice <- read user input
```

```
    SWITCH choice:
```

```
        CASE "1":
```

```
            addItem()
```

```
            BREAK
```

```
        CASE "2":
```

```
            updateQuantity()
```

```
            BREAK
```

```
        CASE "3":
```

```
            generateReport()
```

```
BREAK
CASE "4":
    RETURN
DEFAULT:
    PRINT "Invalid choice, please try again"
```