## 

## Django is great\*!

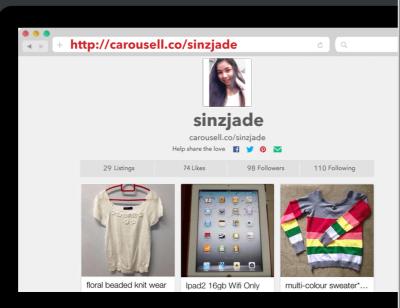
# Tips, tricks and tuning -beyondsimple Django projects.

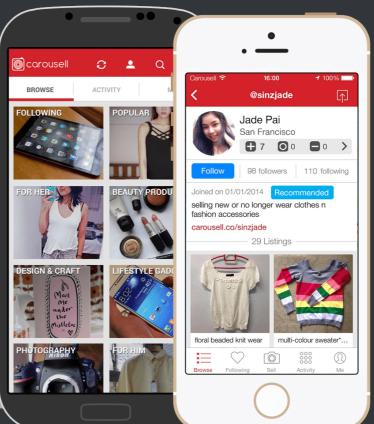
## premature optimization is the root of all evil

## yet we should not pass up our opportunities in that critical 3%

## hithere, I am victor neo

Lead Engineer (a) Carousell







### -> Caching \* ORM / Database \*\* Asynchronous Tasks Logging / Monitoring

#### Welcome to LWN.net

#### LWN featured content

#### [\$] What's in a (CentOS) version number?

[Front] Posted Jun 11, 2014 14:45 UTC (Wed) by corbet

The CentOS project has made its reputation by doing one thing very well: repackaging the Red Hat Enterprise Linux (RHEL) distribution into a freely distributable form. For users who are able to do without the support services offered by Red Hat, CentOS has been an invaluable resource. It is perhaps not surprising that CentOS users worry about the future of this distribution; they are getting a lot for free and many of them know that such situations are not always sustainable. For CentOS, keeping its user base depends on maintaining a certain level of trust so that users know it will continue to be available, stable, and free. The discussion around a proposal on version numbers shows just how easy that trust could be to lose.

Full Story (comments: 45)

#### PGCon 2014: Clustering and VODKA

[Development] Posted Jun 4, 2014 18:49 UTC (Wed) by jake

The eighth annual PostgreSQL developer conference, known as PGCon, concluded on May 24th in Ottawa, Canada. This event has stretched into five days of meetings, talks, and discussions for 230 members of the PostgreSQL core community, which consists both of contributors and database administrators. PGCon serves to focus the whole PostgreSQL development community on deciding what's going to be in next year's PostgreSQL release as well as on showing off new features that contributors have developed. This year's conference included meetings of the main PostgreSQL team as well as for the Postgres-XC team, a keynote by Dr. Richard Hipp, and new code to put VODKA in your database.

Subscribers can click below for the full report from guest author Josh Berkus.

Full Story (comments: 17)

#### Posts + Comments Count

## Homepage of a Blog

- 1. GET/index
- 2. Load posts from DB
- 3. Render template

Takes 200~500ms:(

## Caching is your first layer of defence

## Speeding it up

- 1. GET/index
- 2. Return cached output

(completes in < 50ms!)

## Django's per view cache

```
@cache_page(60 * 15)
def homepage(request):
```

Caches homepage for ~15 minutes

#### Memcached

By far the fastest, most efficient type of cache available to Django, Memcached is an entirely memory-based cache framework originally developed to handle high loads at LiveJournal.com and subsequently open-sourced by Danga Interactive. It is used by sites such as Facebook and Wikipedia to reduce database access and dramatically increase site performance.

# But I need more CONTROL.

## Django's low level cache

```
posts = Post.objects....all()
# some complicated logic here
cache.set('posts', posts, 60)
```

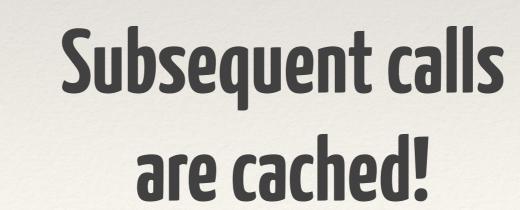
### Django Cache Machine

## Automatic caching and invalidation of Models Provides a Cache Manager

#### Cache Machine

```
# models.py
class Post(models.Model):
   objects = CachingManager()
```

Post.objects....all()



# Can luse 3 REDIS

## Redis for Caching

Django-Redis: Use redis instead of Memcached

Django-cacheops: Similar to Cache Machine, for Redis

#### Decisions, decisions

	Memcached	Redis
Feature-packed	Cache Machine	Django-Cacheops
Custom	Roll your own with Django cache API	Django-Redis

#### Rule of thumb

Cache if data freshness is not an issue

Critical if computation is expensive

#### Caching -> ORM / Database Asynchronous Tasks Logging / Monitoring

### Foreign Keys

```
e = Post.objects.get(id=5)
e.blog.name  # Additional
# DB query
# for blog
```

#### select\_related

```
e = Entry.objects.\
    select_related('blog').\
    get(id=5)
```

e.blog.name # No DB query!

### select vs prefetch related

One-to-one / Foreign Key: select\_related

Many-to-many / Many-to-one / Generic relations: prefetch\_related

Post.objects.filter( is\_published=True, is\_edited=True, ...).all()

### SELECT ... FROM blog\_posts WHERE is\_published = true AND is\_edited = true AND ...

# Knowthy Jatabase •

### PostgreSQL

#### EXPLAIN ANALYZE <query>

#### Non-Active Users

```
User.objects.\
filter(is_active=False).\
.all()
```

### Non-Active Users (SQL)

```
SELECT * FROM auth_users
WHERE is_active = false;
```

## Analyzing Queries

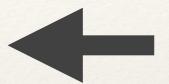


```
EXPLAIN ANALYZE

SELECT * FROM AUTH_USERS
WHERE is_active = false;
```

#### QUERY PLAN

#### Seq Scan on auth user



```
(cost=0.00..15761.01 rows=2413 width=140)
(actual time=0.161..279.318 rows=2384 loops=1)
Filter: (NOT is active)
```

#### Total runtime: 280.890 ms

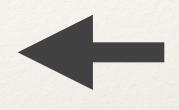
(3 rows)

#### Create an Index on is\_active attribute

CREATE INDEX CONCURRENTLY
ON auth\_user (is\_active)
WHERE is\_active = false;

#### **QUERY PLAN**

Index Scan using auth user is active idx on auth user



```
(cost=0.00..59.19 rows=2413 width=140)
(actual time=0.129..8.824 rows=2384 loops=1)
```

Index Cond: (is active = false)

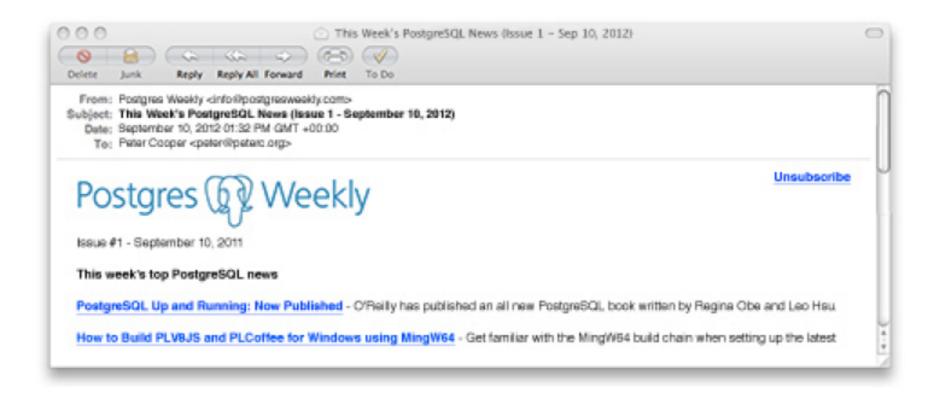
Total runtime: 9.779 ms



(3 rows)

#### Postgres Weekly

A free, once-weekly e-mail round-up of PostgreSQL news and articles

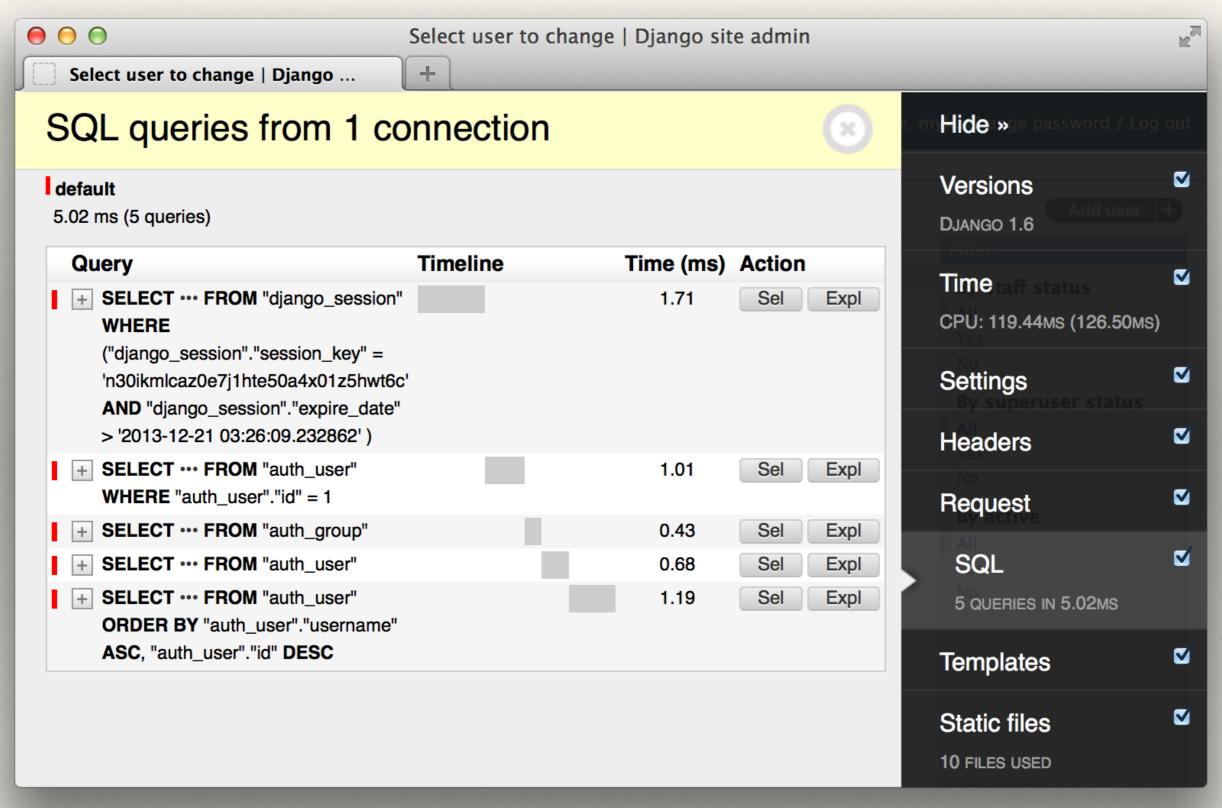


Enter your e-mail address

Sign Me Up!

# Wait, how do I view the SQL queries?

# Django debug toolbar





#### Summary

1081

2821

70<sub>ms</sub>

0.85

2<sub>ms</sub>

Requests Profiles Avg. Time Avg. #Queries Avg. DB Time

#### **Most Time Overall**

2014.06.16 10:39.424

2014.06.15 02:19.287

2014.06.15 04:38.660

200 GET /projects/silk/ 200 GET

2014.06.14 13:18.467

**200 GET** /blog/2/

**200 GET** 

/rss

2014.06.17 22:06.094

500 GET /blog/

743ms overall +6ms Oms on queries +6ms 0 queries +1

696ms overall +486ms 13ms on queries +13ms

1 queries +5

580ms overall +82ms 19ms on queries +37ms 1 queries +5

93ms overall +8ms 2ms on queries +2ms 1 queries +2

30ms overall +2ms Oms on queries +1ms 0 queries +1

#### **Most Time Spent in Database**

2014.06.16 17:52.780

2014.06.17 19:18.214

2014.06.15 04:29.764

2014.06.16 18:36.431

2014.06.17 11:46.400

200 GET

/projects/silk/

500 GET /blog/

/blog/2/

**403 POST** 

200 GET /rss

Oms on queries +2ms

16ms overall +1ms Oms on queries +1ms

0 queries +1

24ms on queries +35ms

21ms overall +1ms Oms on queries +1ms 0 queries +1

48ms overall +16ms 3ms on queries +3ms 1 queries +2

17<sub>ms</sub> overall +2<sub>ms</sub>

0 queries +1

200 GET

252ms overall +42ms

1 queries +5

### Django Query Inspector

```
[SQL] repeated query (6x): SELECT "customer_role"."id",
   "customer_role"."contact_id", "customer_role"."name"
FROM "customer_role" WHERE "customer_role"."contact_id" = ?
```

Suitable for API projects with no web UI

# Search Engine?

PostgreSQL comes with full-text search

Heavy search traffic? Consider Elasticsearch, Solr



Find the needle you're looking for.



## Haystack

Supports Elasticsearch, Solr and more

Easy to get started with manage.py commands

Familiar ORM syntax for searching

### Doing a Search

```
SearchQuerySet().models(Post).
  filter(content='Python').all()

[
<SearchResult: blog.post (pk=u'1')>,
  <SearchResult: blog.post (pk=u'2')>,
...]
```

### Happy ORM

Use select/prefetch related to reduce queries

Understand your DB's query planner

Haystack for search

#### Caching ORM / Database -> Asynchronous Tasks Logging / Monitoring



#### **Celery: Distributed Task Queue**

Celery is an asynchronous task queue/job queue based on distributed message passing. It is focused on real-time operation, but supports scheduling as well.

The execution units, called tasks, are executed concurrently on a single or more worker servers using multiprocessing, Eventlet, or gevent. Tasks can execute asynchronously (in the background) or synchronously (wait until ready).

Celery is used in production systems to process millions of tasks a day.

### View is slow: (

```
reset_pw_email(user.email)
# needs to wait for email to
# be sent before we can send
# a response
```

return HttpResponse(...)

## Celery Tasks

```
@task
def reset_pw_email(email):
...
```

Just add @task decorator!

## Calling Tasks

```
# In your Django view
```

```
reset_pw_email.delay(user.email)
```

View continues, without waiting for email to be sent

#### HTTP Callback tasks

```
HttpDispatchTask.delay(
  url='http://a.com/multiply',
  method='GET', x=10, y=10)
```

Awesome for microservices

Caching ORM / Database Asynchronous Tasks -> Logging / Monitoring

#### django.db.models.query in get MultipleObjectsReturned: get() returned more than one User -it returned 2!

### Errors Happen Let's deal with them

#### Watch them as they happen



#### django.db.models.query in get

MultipleObjectsReturned: get() returned more than one User -- it returned 2!

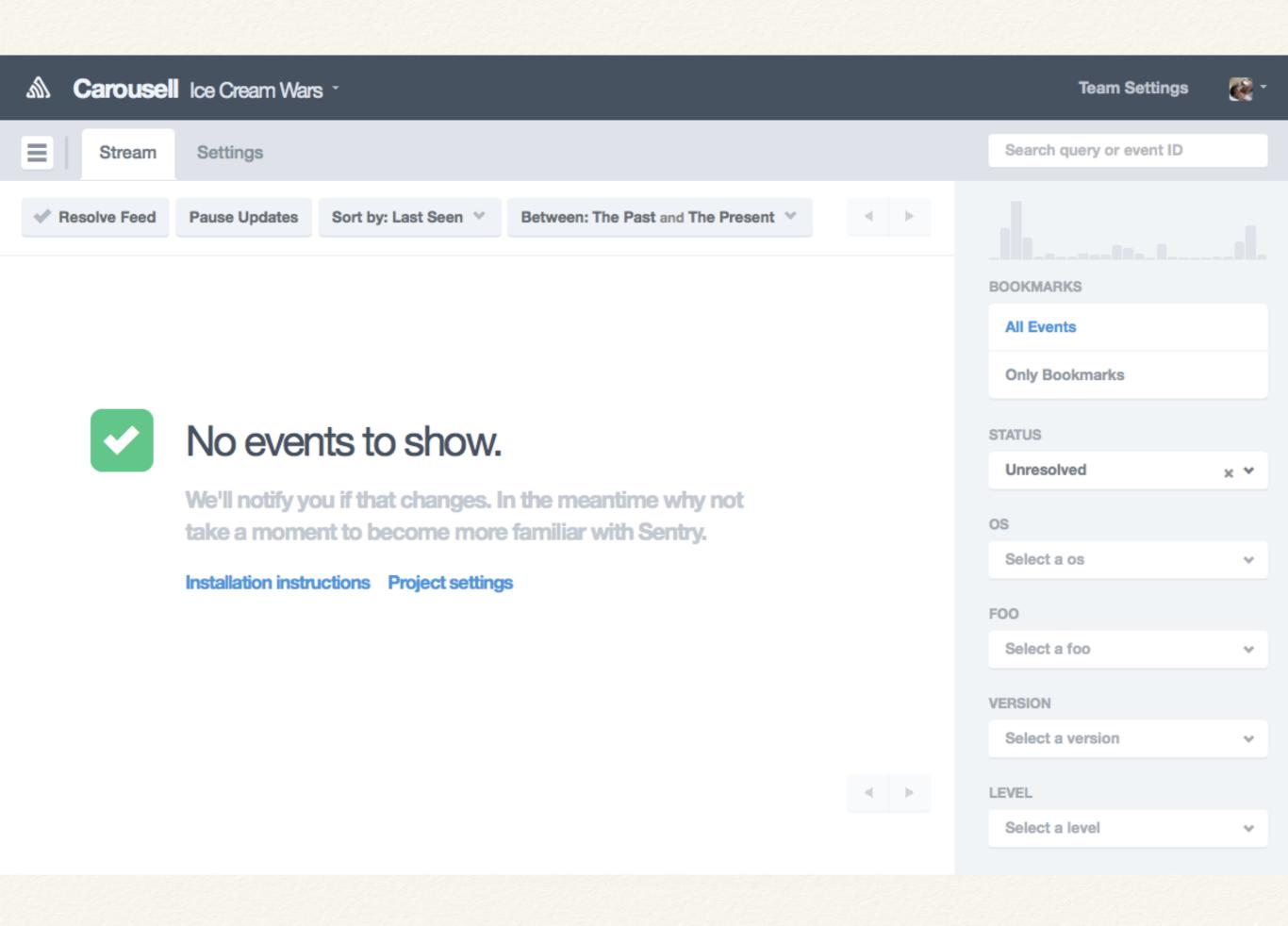
users 1 2 hours ago root



#### Log errors when they happen in production

Open source Django project

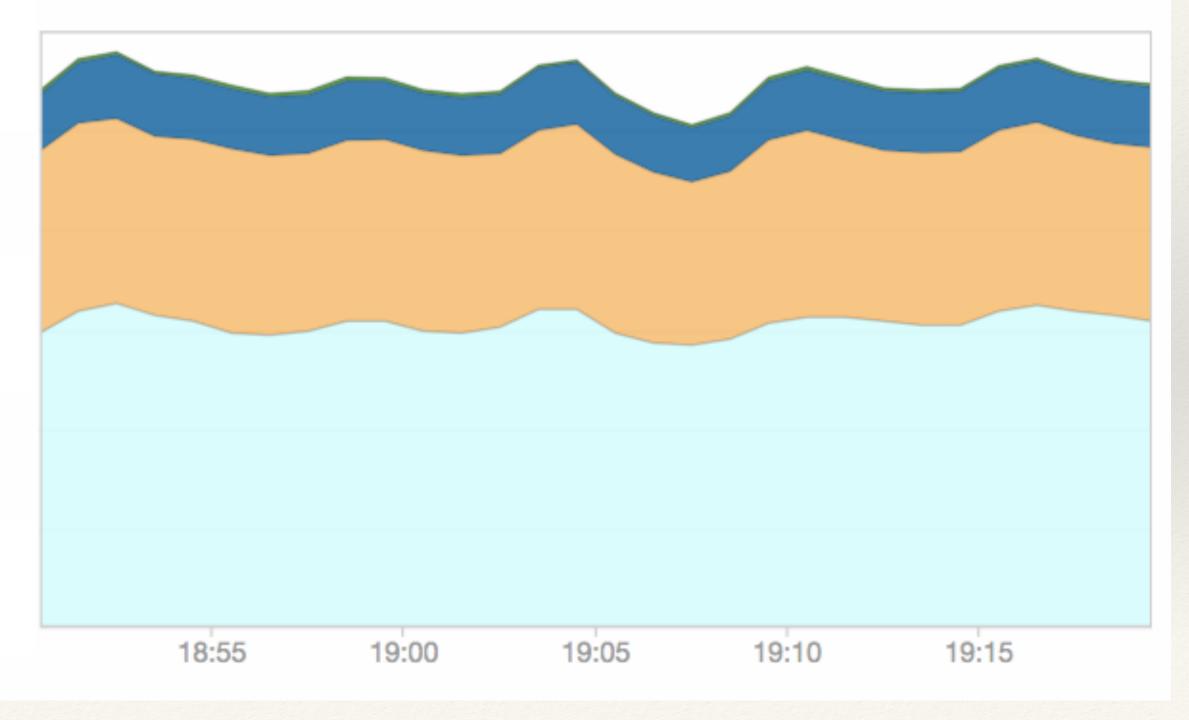
Awesome web interface



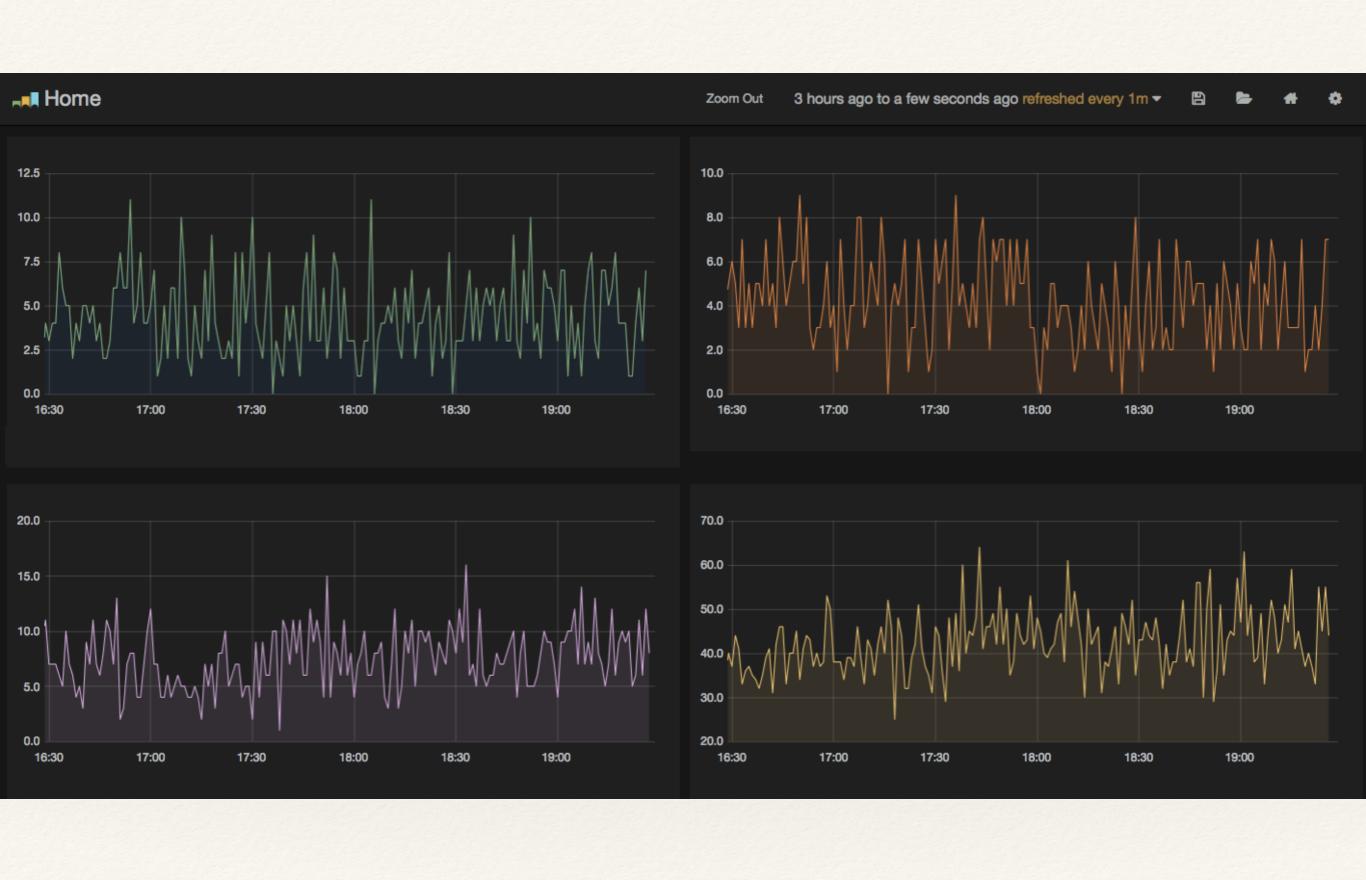
# Monitoring or "is someone using my app"

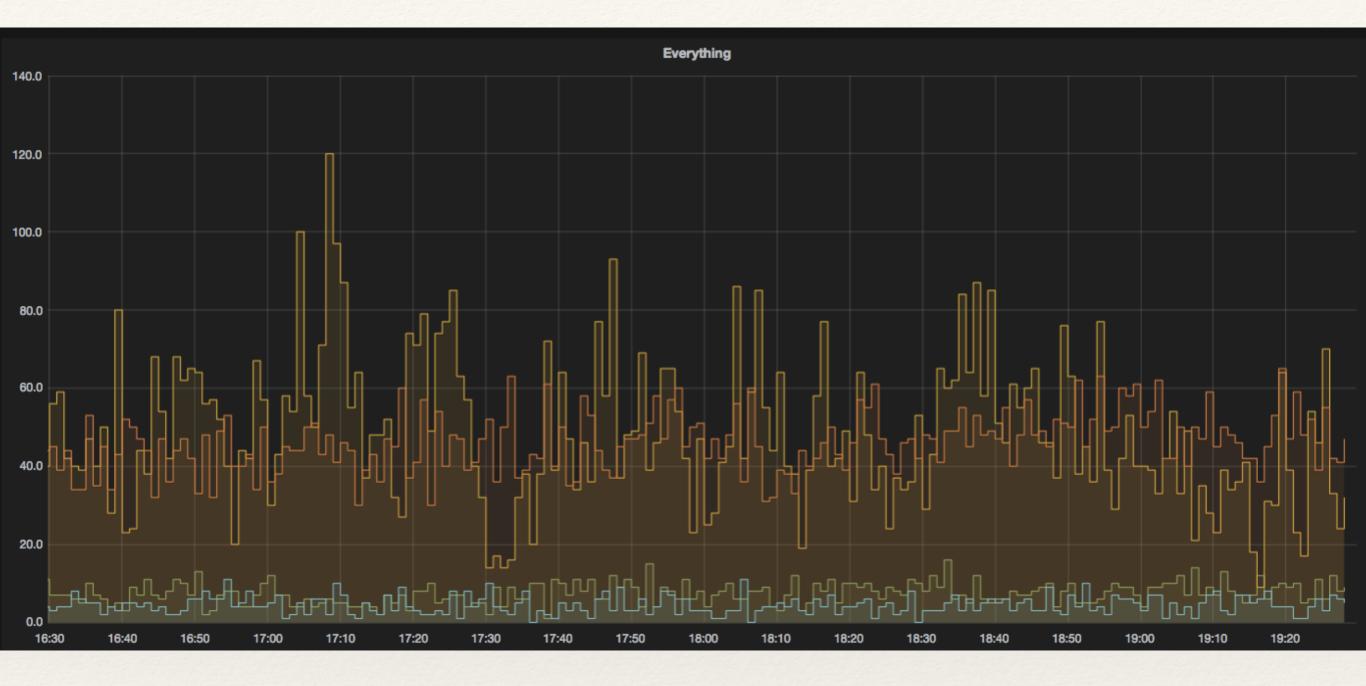
#### New Relic





# Instrument Everything





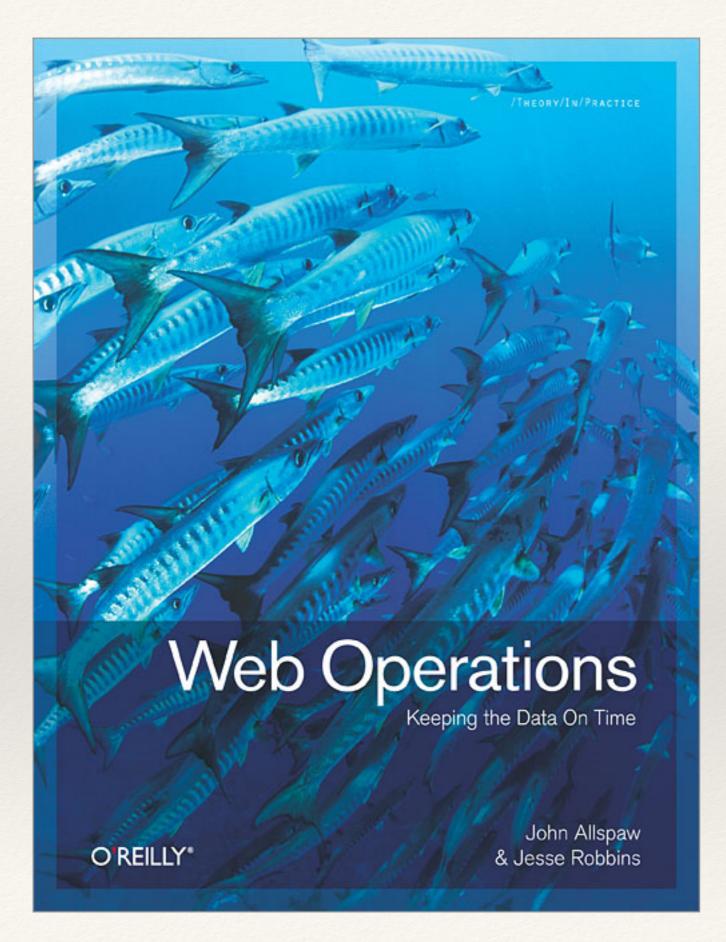
### Logging activity

```
c = statsd.Counter('UserSignups')
c.increment()
```

#### What to track?

Technical Metrics: Cache misses, images uploaded

> Business Metrics: Number of signups



# Web Operations Keeping the Data On Time

Caching: memcached, redis

ORM / Database: FK keys, DB queries, Haystack

Asynchronous Tasks: Celery

Logging / Monitoring: Sentry, Graphite

# Thank You!

come chat with me anytime

@victorneo