

	Colorization	Counting	Jigsaw	Matchstick Equation	Matchstick Rotation	Maze 2D	Maze 3D	Mental Rotation 2D	Mental Rotation 3D (Cube)	Mental Rotation 3D (Objaverse)	Fetch Pick-Place	Fetch Reach	Patch Reassembly	Referring Dot-Pointing	Sliding Block	Video Unshuffle	Zoom-In Puzzle
Restricted action space and action looping	-0.45	0.41	0.39	0.79	0.75	0.93	0.95	0.52	0.79	0.72	0.81	0.87	0.77	0.41	0.91	0.28	0.28
State mismanagement	-0.06	0.22	0.11	0.58	0.08	0.23	0.32	0.05	0.15	0.10	0.09	0.04	0.27	0.11	0.66	0.07	0.10
Failure to use visual or spatial information	-0.05	0.10	0.07	0.18	0.12	0.71	0.30	0.10	0.18	0.22	0.27	0.43	0.11	0.03	0.09	0.07	0.04
Early termination	-0.12	0.69	0.66	0.34	0.22	0.13	0.06	0.33	0.16	0.10	0.29	0.27	0.43	0.29	0.26	0.49	0.66