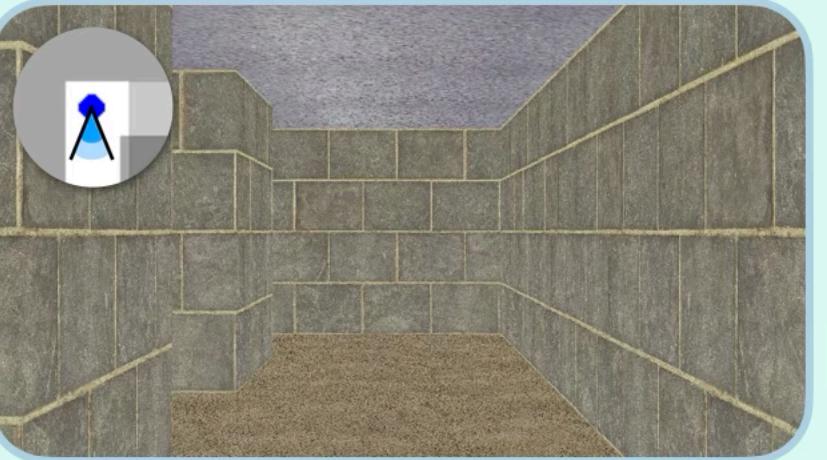
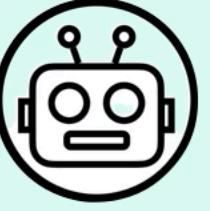


Interactive Gym Env



Navigate the maze to find the red dot.

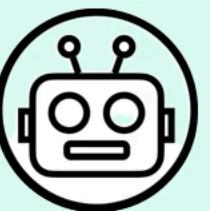
"Move forward"



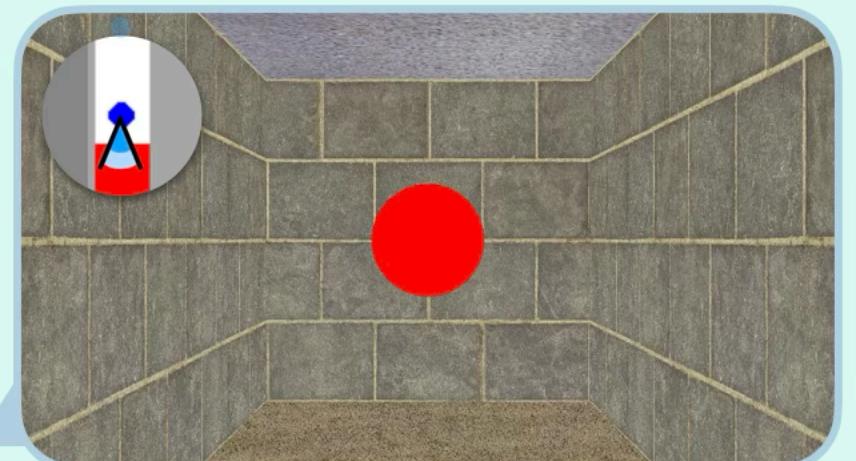
⋮



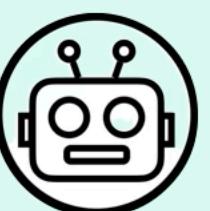
"Turn Left"



⋮



"Stop"



Colorization



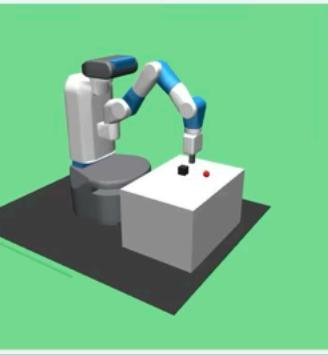
Jigsaw



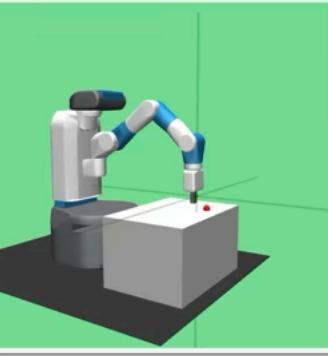
Counting



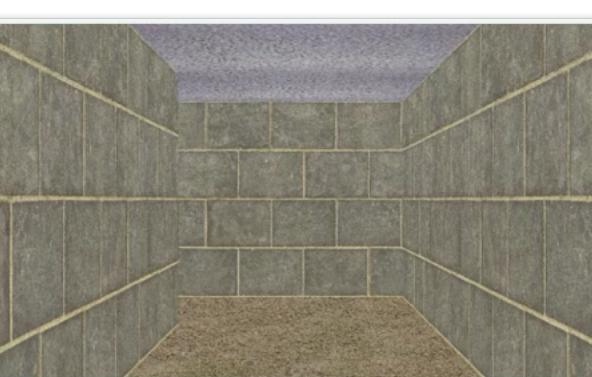
Pick & Place



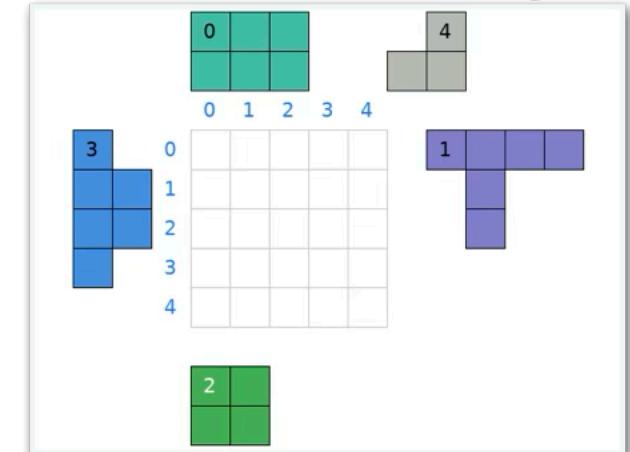
Reach



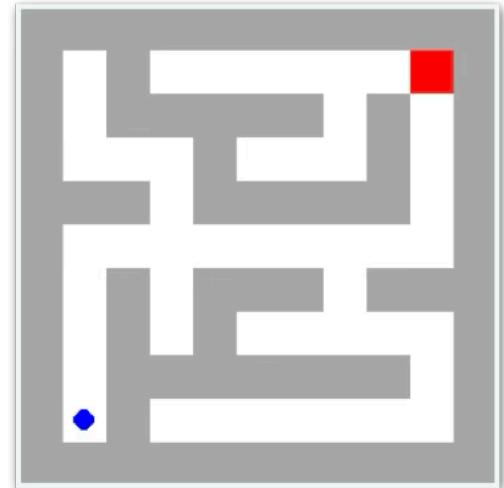
Maze 3D



Patch Assembly



Maze 2D



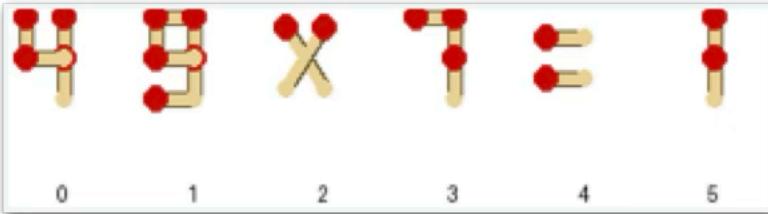
Video Reordering



Zoom In



Move-One-Match



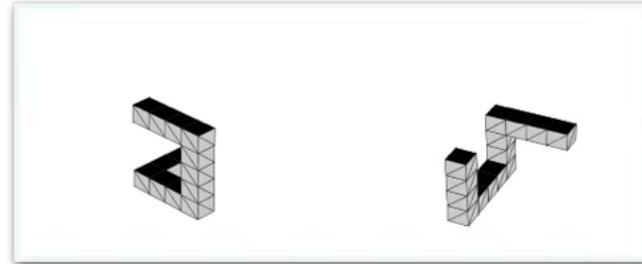
Rotation 2D



Reference Dot

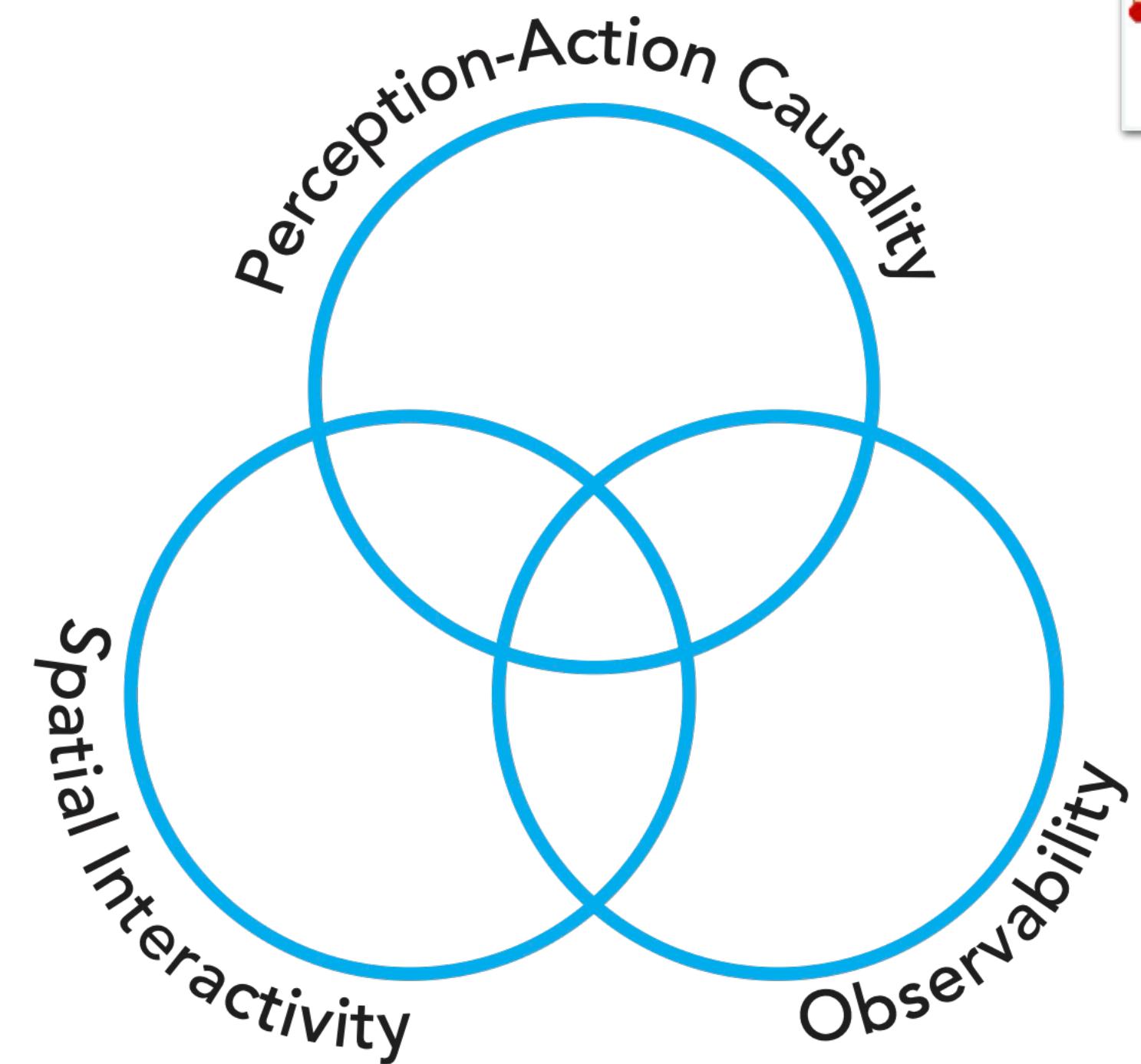


3D Rotation

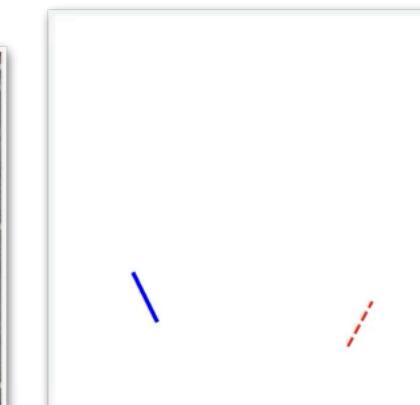


Sliding Block

target board	current board																				
<table border="1"> <tr><td>1</td><td>4</td></tr> <tr><td>3</td><td>2</td></tr> <tr><td>5</td><td>6</td></tr> <tr><td>7</td><td>8</td></tr> </table>	1	4	3	2	5	6	7	8	<table border="1"> <tr><td>3</td><td>1</td><td>4</td></tr> <tr><td>2</td><td>9</td><td>10</td></tr> <tr><td>5</td><td>7</td><td>8</td></tr> <tr><td>6</td><td>10</td><td>9</td></tr> </table>	3	1	4	2	9	10	5	7	8	6	10	9
1	4																				
3	2																				
5	6																				
7	8																				
3	1	4																			
2	9	10																			
5	7	8																			
6	10	9																			



Move Match



3D Rotation (Objaverse)

