

Comp E 475

MICROPROCESSORS

Instruction Data

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Task Description

The task in this homework was rather easy. As it was mainly to develop Git skills. For this assignment, we had to write a 'skeleton' for the ARM instruction decoder module.

The logic behind it would be an ability to decode arm instructions on a bit level. As we know, ARM instructions can be represented in 32 bits, so we can differentiate them from each other.

In this case, we should write a code for the Data processing instruction, memory type instruction, branch instruction, and several data instruction types: immediate, register shifted by value, register shifted by register, and multiplication. The code should output instructed results:

- you have inputs:
 - **instruction**, 32 bits
 - **clk**
- outputs:
 - **instr_type**, 2 bits, values from 0 to 3
 - 1 if given 32 bit instruction is Data Processing instruction
 - 2 if it's memory type instruction
 - 3 if it's branch instruction
 - 0 if not identifiable
 - **data_instr_type**, 3 bits, values from 0 to 4
 - 1 if given Data Processing instruction is "Immediate" type
 - 2 if it's "Register shifted by value" type
 - 3 if it's "Register shifted by register" type
 - 4 if it's "Multiplication" type
 - 0 if not identifiable

Solution

For solution, I chose the most basic and straight-forward approach – if-else statements. And removed clock, which wasn't necessary in this circumstance. The code is uploaded on Github, with several commits and one merge.

Simulation & Verification

```
module HW4_instr_Data(  
    input wire[31:0] instruction,  
    output reg[2:0] instr_type, //2 bits, values from 0 to 3  
    output reg[3:0] data_instr_type //3 bits, values from 0 to 4  
);  
  
always @(*) begin  
    if(!instruction[27] && !instruction[26]) begin  
        //1 if given 32 bit instruction is Data Processing instruction  
        instr_type=2'b01;  
    end  
    else if(!instruction[27] && instruction[26]) begin  
        //2 if it's memory type instruction  
        instr_type=2'b10;  
    end  
  
    else if(instruction[27] && !instruction[26]) begin  
        //3 if it's branch instruction  
        instr_type=2'b11;  
    end  
  
    else begin  
        //0 if not identifiable  
        instr_type=2'b00;  
    end  
  
    if(instruction[25]) begin  
        //1 if given Data Processing instruction is "Immediate" type  
        data_instr_type = 3'b001;  
    end  
  
    else if(!instruction[25] && !instruction[4]) begin  
        //2 if it's "Register shifted by value" type  
        data_instr_type = 3'b010;  
    end  
  
    else if(instruction[25] && !instruction[7] && instruction[4]) begin  
        //3 if it's "Register shifted by register" type  
        data_instr_type = 3'b011;  
    end  
  
    else if(!instruction[25] && !instruction[24] && !instruction[7] && instruction[6] && instruction[5] && !instruction[4]) begin  
        //4 if it's "Multiplication" type  
        data_instr_type = 3'b100;  
    end  
  
    else begin  
        //0 if not identifiable  
        data_instr_type = 3'b000;  
    end  
  
end  
  
endmodule
```

HW4_instr_Data Project Status			
Project File:	HW4_instr_Data.xise	Parser Errors:	No Errors
Module Name:	HW4_instr_Data	Implementation State:	Synthesized
Target Device:	xc3s100e-4cp132	• Errors:	No Errors
Product Version:	ISE 14.5	• Warnings:	3 Warnings (0 new)
Design Goal:	Balanced	• Routing Results:	
Design Strategy:	Xilinx Default (unlocked)	• Timing Constraints:	
Environment:	System Settings	• Final Timing Score:	

Device Utilization Summary (estimated values)				[-]
Logic Utilization	Used	Available	Utilization	
Number of Slices	2	960	0%	
Number of 4 input LUTs	3	1920	0%	
Number of bonded IOBs	11	83	13%	

The code synthesized successfully with no errors, but 3 warnings. Which were due to the fact that we weren't able to implement <instruction <31:28>>, <25:5> and <3:0> because of the requirements.

Comparison

The assignment could be done with case statements, which I think, would be more efficient, but for this application, it wasn't needed

Conclusion

In this assignment we got familiar with Git source control, Git Bash, Git GUI and Github. The code is uploaded there with commits and merges.

On the other hand, I got introduced with an ARM programming in Verilog.