# Assignment 1: Introduction to Systems Programming

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October 14, 2012

### 1 Mathematical Analysis

#### 1.1 Algorithm 1

```
Data: Integer array A of size N
   Result: Greatest Sum of Subarray
 1 for i \leftarrow 0 to N do
        for j \leftarrow i to N do
            s \leftarrow 0
 3
            for k \leftarrow i to j do
             s \leftarrow s + A[k]
 5
            \mathbf{end}
 6
            if s > max then
 7
             max \leftarrow s
            end
        end
10
11 end
```

Algorithm 1: Pseudocode for Basic Enumeration

#### 1.2 Algorithm 2

```
Data: Integer array A of size N Result: Greatest Sum of Subarray 1 for i \leftarrow 0 to N do 2 | s \leftarrow 0 3 | for j \leftarrow i to N do 4 | s \leftarrow A[j] 5 | if s > max then 6 | max \leftarrow s 7 | end 8 | end 9 end
```

Algorithm 2: Pseudocode for Better Enumeration

### 1.3 Algorithm 3

Data: Integer array A of size N Result: Greatest Sum of Subarray

Algorithm 3: Pseudocode for Divide and Conquer

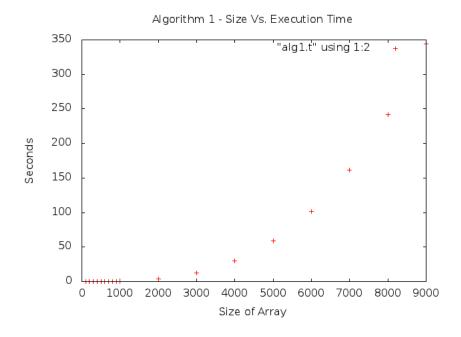
#### Theoretical Correctness 2

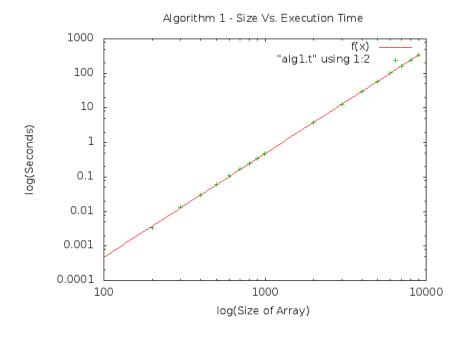
#### Testing 3

931678074 - 5703 930569466 - 8184 932086449 - 4949

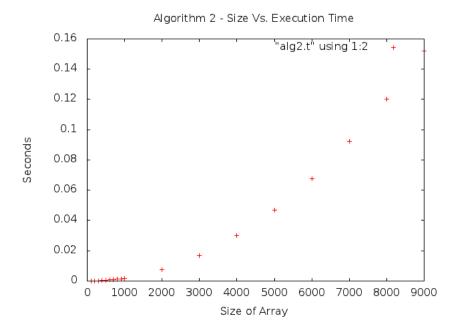
# 4 Experimental Analysis

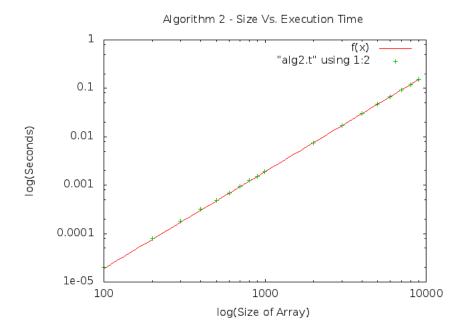
# 4.1 Algorithm 1



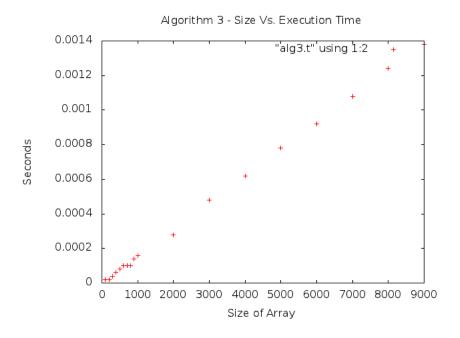


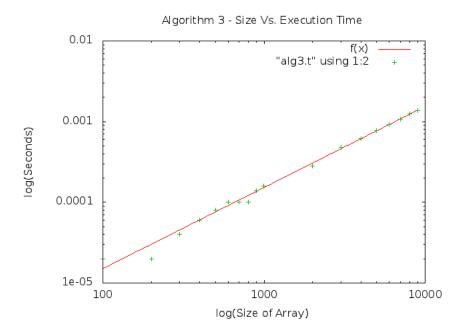
# 4.2 Algorithm 2





# 4.3 Algorithm 3





## 5 Extrapolation and Interpretation

- 5.1 Extrapolation
- 5.2 Interpretation
- 5.3 Algorithm 1
- 5.3.1 Extrapolation

$$f(n) = 4.71599 \times 10^{-10} \times n^3$$
  
$$f(n) = 3600 \rightarrow n = 19690$$

#### 5.3.2 Interpretation

Slope = 2.99734

### 5.4 Algorithm 2

#### 5.4.1 Extrapolation

$$f(n) = 1.87761 \times 10^{-9} \times n^2$$
  
 $f(n) = 3600 \rightarrow n = 1384678$ 

#### 5.4.2 Interpretation

Slope = 1.99602

#### 5.5 Algorithm 3

#### 5.5.1 Extrapolation

$$f(n) = 1.74832 \times 10^{-8} \times n \times log(n)$$
  
$$f(n) = 3600 \rightarrow n = 8984428998 = 8.98 \times 10^{9}$$

#### 5.5.2 Interpretation

Slope = 1.00506

#### 6 Code

#### 6.1 Files

```
alg1.cpp - function for algorithm 1
alg2.cpp - function for algorithm 1
alg3.cpp - function for algorithm 1
analysis.cpp - code to run algorithm and measure times for the number of array then outputs .t file
makefile - to compile files
maxSubarray.pdf -
maxSubarray.tex - to create pdf filename
test.cpp - allows input of file, and runs algorithm on input file
analysis/
test/
timingfiles/ - holds files for creating plots
timingfiles/*.t - files that holds run times for different array sizes
timingfiles/*.gp - code for gnuplot. 2 plots of each algorithm: 1 normal plot, and 1 log-log plot
```

#### 6.2 Algorithm 1

```
Enumeration
   * Loop over each pair of indices i; j and compute the sum from k=i to j of a[k].
   * Keep the best sum you have found so far.
  using namespace std;
  int MaxSubarray(int a[], int n){
10
     int i,j,k;
12
13
     int max = a[0];
     int sum;
     for (i = 0; i < n; ++i)
15
       for (j = i; j < n; ++j){
16
         sum = 0;
         for (k = i; k \le j; ++k)
18
           sum += a[k];
20
         \inf (\max < \sup) \{
21
22
           \max = \sup;
23
       }
24
25
     return max;
26
```

 ${\it alg1.cpp}$ 

### 6.3 Algorithm 2

```
\ast Notice that in the previous algorithm, the same sum is computed many times.
   * In particular, notice that sum from k=i to j of a[k] can be computed from sum from k=
   using namespace std;
  int MaxSubarray(int a[], int n){
12
13
    \begin{array}{ll} \mbox{int} & i \;, j \;, k \,; \\ \mbox{int} & \max \; = \; a \; [ \; 0 \; ] \,; \end{array}
14
15
    int sum;
16
    for (i = 0; i < n; ++i)
17
      sum = 0;
18
      for (j = i; j < n; ++j){
    sum += a[j];
20
         if(max < sum){
21
22
           \max = \sup;
23
         }
      }
24
25
    return max;
26
```

alg2.cpp

#### 6.4 Algorithm 3

```
Divide and Conquer
       If we split the array into two halves, we know that the maximum subarray will either
             * contained entirely in the frst half,
* contained entirely in the second half, or
             * made of a suffix of the frst half of maximum sum and a prefix of the second
         half of maximum sum
    * The frst two cases can be found recursively. The last case can be found in linear
   using namespace std;
10
12
   void MaxSubarray_h(int a[], int n, int b[]) {
      if(n <= 1){
        \dot{b}[0] = \dot{a}[0];
14
        b[1] = a[0];

b[2] = a[0];

b[3] = a[0];
15
        return;
18
19
     int i = n/2;
20
     int * left = new int [4];
21
     MaxSubarray_h(a,i,left);
22
      int *right = new int[4];
23
     MaxSubarray_h (a+i,n-i, right);
24
25
      int sum = left[0] + right[0];
26
      int l = left[0] + right[1];
27
      int r = left[2] + right[0];
28
     int mid = left[2] + right[1];
29
30
     l = l > left[1] ? l : left[1];
31
     r = r > right[2] ? r : right[2];
32
     int m = left[3] > right[3] ? left[3] : right[3];
m = m > mid ? m : mid;
33
34
35
36
     b[0] = sum;
     b[1] = 1;

b[2] = r;
37
38
     b[3] = m;
39
40
41
42
   int MaxSubarray(int a[], int n){
43
44
     int *p = new int [4];
      \begin{array}{l} \text{MaxSubarray\_h}(a,n,p) \,; \\ \text{int } s1 = p[0] > p[1] \,? \,p[0] \,: \,p[1]; \\ \text{int } s2 = p[2] > p[3] \,? \,p[2] \,: \,p[3]; \\ s1 = s1 > s2 \,? \,s1 \,: \,s2; \end{array} 
45
47
48
      return s1;
49
```

alg3.cpp