## **Operational Specification Template Instructions**

- To hold descriptions of the likely operational scenarios followed during
program use
- To ensure that all significant usage issues are considered during program
design
- To specify test scenarios
- Use this template for complete programs, subsystems, or systems.
- Group multiple small scenarios on a single template, as long as they are
clearly distinguished and have related objectives.
- List the major scenarios and reference other exception, error, or special
cases under comments.
- Use this template to document the operational specifications during
planning, design, test development, implementation, and test.
- After implementation and testing, update the template to reflect the actual
implemented product.
- Enter your name and the date.
- Enter the program name and number.
- Enter the instructor's name and the programming language you are using.
Where several scenarios are involved, reference numbers are needed.
List the users' likely purpose for the scenario, for example, to log onto the
system or to handle an error condition.
List the designer's purpose for the scenario, for example, to define common
user errors or to detail a test scenario.
- Enter the source of the scenario action.
- Example sources could be user, program, and system.
Provide sequence numbers for the scenario steps. These facilitate reviews
and inspections.
Describe the action taken, such as
- Enter incorrect mode selection.
- Provide error message.
List significant information relating to the action, such as
- User enters an incorrect value.
- An error is possible with this action.

## **Functional Specification Template Instructions**

Purpose	- To hold a part's functional specifications
1 33 4 3 3	- To describe classes, program modules, or entire programs
General	<ul> <li>Use this template for complete programs, subsystems, or systems.</li> <li>Use this template to document the functional specifications during planning, design, test development, implementation, and test.</li> <li>After implementation and testing, update the template to reflect the actual implemented product.</li> </ul>
Header	- Enter your name and the date.
	- Enter the program name and number.
	- Enter the instructor's name and the programming language you are using.
Class Name	- Enter the part or class name and the classes from which it directly
	inherits.
	- List the class names starting with the most immediate.
	- Where practical, list the full inheritance hierarchy.
Attributes	- Provide the declaration and description for each global or externally
	visible variable or parameter with any constraints.
	- List pertinent relationships of this part with other parts together with the
	multiplicity and constraints.
Items	- Provide the declaration and description for each item.
	- Precisely describe the conditions that govern each item's return values.
	- Describe any initialization or other key item responsibilities.
Example Items	An item could be a class method, procedure, function, or database query,
	for example.

## **Logic Specification Template Instructions**

Purpose	- To contain the pseudocode for a program, component, or system
	- To enable precise and complete program implementation
	- To facilitate thorough design and implementation reviews and inspections
General	- Use this template to document the program's detailed logic.
	- After implementation and testing, update the template to reflect the actual
	implemented product.
	- During detailed design, write the pseudocode needed to describe all of the
	program's logic.
	- Use plain language and avoid using programming instructions wherever
	practical.
	practical.
Header	- Enter your name and the date.
Header	
Header	- Enter your name and the date.
Header  Design References	- Enter your name and the date Enter the program name and number.
	<ul> <li>Enter your name and the date.</li> <li>Enter the program name and number.</li> <li>Enter the instructor's name and the programming language you are using.</li> </ul>
	<ul> <li>Enter your name and the date.</li> <li>Enter the program name and number.</li> <li>Enter the instructor's name and the programming language you are using.</li> <li>List the references used to produce the program's logical design.</li> </ul>
	<ul> <li>Enter your name and the date.</li> <li>Enter the program name and number.</li> <li>Enter the instructor's name and the programming language you are using.</li> <li>List the references used to produce the program's logical design.</li> <li>the Operational, Functional, and State templates</li> </ul>
	<ul> <li>Enter your name and the date.</li> <li>Enter the program name and number.</li> <li>Enter the instructor's name and the programming language you are using.</li> <li>List the references used to produce the program's logical design.</li> <li>the Operational, Functional, and State templates</li> <li>the program's requirements</li> </ul>
Design References	<ul> <li>Enter your name and the date.</li> <li>Enter the program name and number.</li> <li>Enter the instructor's name and the programming language you are using.</li> <li>List the references used to produce the program's logical design.</li> <li>the Operational, Functional, and State templates</li> <li>the program's requirements</li> <li>any other pertinent source</li> </ul>