Hotel Management Application Documentation

March 28th 2022

Version	Date	Description	Author	
1.0	2/23/2022	Create initial vision skeleton with some sections missing that will be added in future iterations. Also outline what references will be included with the vision document.	Andrew Walker	
1.1	2/26/2022	Updated with customer use cases/SSD/operation contracts	Jalen Gor- don	
1.2	2/26/2022	Updated with hotel manager use cases/SSD/operation contracts	Andrew Walker	
1.3	2/28/2022	Updated with domain model and wire-frames	Andrew Walker	
1.4	2/28/2022	Updated with Gantt Diagram	ted with Gantt Diagram Andrew Walker	
2.1	3/28/2022	Updated with GRASP Patters, Sequence Diagrams and Class Diagram	Andrew Walker	

GitHub Link

https://github.com/walker 76-school/hotel-management-system

Hour Report

- Andrew Walker 39 hours
- \bullet Jalen Gordon 6 hours

1 Introduction

The purpose of this document is to collect, analyze, and define high-level needs and features of the Hotel Management Application (HMA). It focuses on the capabilities needed by the stakeholders, and the target users, and why they need to exist. The details of how the HMA fulfils these needs are detailed in the use-case and supplementary specifications.

References

- Domain Model Page 8
- \bullet Use Cases/SSD Pages 9-26
- System Operations Pages 27-29
- \bullet Wireframes Pages 30-35
- Sequence Diagrams Pages 36-48
- Class Diagram Page 49
- GRASP Patterns Pages 50-51

Positioning

Problem Statement

Finding a concise system for managing creating, updating and deleting reservations for hotel systems is difficult. Currently most hotels utilize expensive solutions that aren't extendable to the specific hotel's needs. A better solution would be robust, extendable system which allows for a flexible backend and customizable front-end for the hotel managers and customers to use.

Product Position Statement

For	Hotel managers	
Who	are in need of an easy system to manage hotel reservations	
HMA	is a hotel reservation management system	
That	is flexible and extendable for their needs	
Unlike	other current industry products	
Our product	provides a robust, extendable system which allows for a	
	flexible backend and customizable front-end for the hotel managers	

Alternatives and Competition

Currently, there are no enterprise applications available as competition.

Stakeholder and User Descriptions

Market Demographics

There are over 91,000 hotels and motels in the US, generating over \$194 billion a year. Over 52,000 of those are hotels.

Stakeholder Summary

Name	Description	Responsibilities	
	We, the company, that	- Creation of service	
HMA	is creating the applica-	- Application maintenance	
	tion	- Testing features	
		- Providing demonstrations of product	
		- Customer Validation	
Customer	The customer of HMA	- Monitors project progress	
		- Specifies requirements of deliverable	

User Summary

Name	Description	Responsibilities	Stakeholder
Hotel Man- ager	The purchaser of the HMA	Cancel a reservationModify a reservationView hotel reservations	Customer
Hotel Customer	They initialize the contact with the service by requesting a booking	Create accountBook a reservationCancel a reservationModify a reservationView all reservations	Customer

User Level Goals

HMA will provide a hotel reservation management system for hotel customers that need a seamless and easy experience for booking hotels. They will have the ability to modify and cancel reservations. The hotel managers will be able to easily manage all reservations for their hotel, including modifying and cancelling existing reservations.

User Environment

Each hotel customer will create their own account before booking new reservations. The customers will search for a hotel in the location of their choosing with dates available in their requested range. A hotel customer can view all their booked reservations. A hotel manager is limited to cancelling and modifying booking initiated by customers. They will also be able to view all reservations for their hotel.

Product Overview

Product Perspective

The HMA application will be built on the Spring framework, with Java serving out the backend. Data will be stored in the JPA database. For the front end, NodeJS and associated JavaScript will be used to render web pages. The application will be deployed on the cloud-based service Heroku. In order to avoid downtime, developers can work on the application code internally, and when they have a new change, they push the change to Heroku and Heroku will update the page whenever users refresh the page.

A user will be able to access HMA via the web from any web-connected device to begin services.

Assumptions and Dependencies

There are several assumptions and dependencies that are connected with the technologies being used. Primarily, in order to access the application users must have internet connection. The final product will be released as a web app and not as a desktop or Android/iOS app. A further assumption is that the user will be operating the application in English. At this time, no plans are made to release the application in any languages other than English. Testing for the application will occur primarily in the browsers Google Chrome, Firefox, and Safari, and support for the application in other browsers is not guaranteed.

Cost and Pricing

Pricing for the HMA will be calculated on a per-hotel basis and be based around a number of location factors, including number of hotel rooms and potential annual bookings.

Licensing and Installation

We offer no installation assistance and licensing will be agreed upon individually with each hotel that purchases our service.

Summary of Product Features

Features of the application include the ability to: create a user account, delete a user account, and list, edit, cancel, or start a booking.

Users should be able to create an account with a username and password, as well as an email. Optional additional information includes a cell phone number, and an additional email.

Users should be able to delete their account and be sure that their account data will not be compromised. Upon account deletion, user account data will be wiped from the database and not be available to anyone.

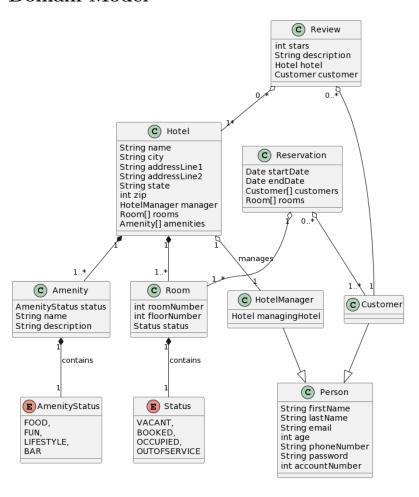
Once a hotel customer logs on to the application, they can search for hotels with availability. If the user decides that they like a hotel, then the user has the option to create a reservation. However, if the user changes their mind, the user may modify or cancel that reservation. If a user has multiple reservations, the user will be able to list and modify them.

Once a hotel manager logs on to the application, they can view, modify and cancel all reservations for their hotel.

Other Product Requirements

The user must have continual access to the internet for the application to work. If the user is disconnected from the application at any time, the application may cease to work properly.

Domain Model



Modify Reservation - Hotel Manager

Scope

Hotel Manager Portal

Level

user-goal

Primary Actor

Hotel Manager

Stakeholders and Interests

• Hotel - Wants to be able to easily see all reservations of the hotel to adequately understand current capacity and revenue

Preconditions

The hotel manager is a registered admin for the hotel.

Success Guarantee (or Postconditions)

The hotel management portal is populated with all current and upcoming reservations.

Main Success Scenario (or Basic Flow)

- 1. Hotel manager logs in with hotel manager account.
- 2. Hotel manager navigates to management portal
- 3. System presents hotel manager with all current and upcoming reservations

- *a User loses internet connection
 - 1. System is unable to process user requests without internet
 - 2. System presents error to user
 - 3. User acknowledges error
 - 3a. User regains internet connection with cache
 - 1. System resumes using cached session
 - 3b. User regains internet connection without cache
 - 1. System starts new session

1a Hotel Manager is not registered as a manager account to hotel

- 1. Hotel manager navigates to manager registration screen
- 2. Hotel manager converts account to manager account
- 3. Hotel manager links account to hotel with hotel code

2a System is unable to find reservations

- 1. System is unable to locate any reservations
- 2. System presents error to user
- 3. User acknowledges error
- 4. System retries to find reservations

Special Requirements

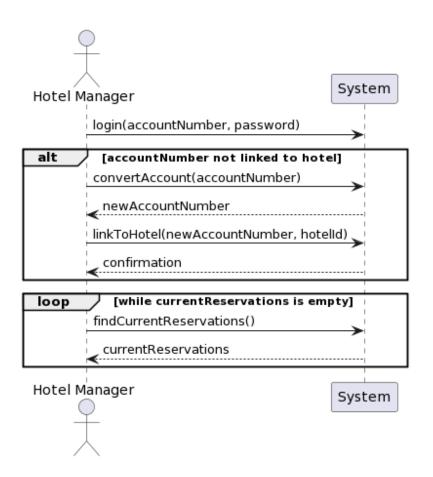
• N/A

Technology and Data Variations List

N/A

Frequency of Occurrence

Frequent



Modify Reservation - Hotel Manager

Scope

Hotel Manager Portal

Level

user-goal

Primary Actor

Hotel Manager

Stakeholders and Interests

- Hotel Wants to be able to easily modify reservations to potentially upsell customers
- Hotel Manager Wants to have as seamless a process as possible for modifying so as not to waste time

Preconditions

The hotel manager is a registered admin for the hotel and has logged in to the admin portal. Also, at least one booking must be made for the hotel that the hotel manager will modify.

Success Guarantee (or Postconditions)

The booking is modified.

Main Success Scenario (or Basic Flow)

- 1. Hotel manager views list of current hotel reservations from system
- 2. Hotel manager clicks to modify the chose reservation
- 3. Hotel manager updates information in the modify form
- 4. Hotel manager saves modifications of the chose reservation

- *a User loses internet connection
 - 1. System is unable to process user requests without internet
 - 2. System presents error to user

- 3. User acknowledges error
 - 3a. User regains internet connection with cache
 - 1. System resumes using cached session
 - 3b. User regains internet connection without cache
 - 1. System starts new session

1a System is unable to find reservations

- 1. System is unable to locate any reservations
- 2. System presents error to user
- 3. User acknowledges error
- 4. System retries to find reservations

2a System is unable to find specific reservation

- 1. System is unable to locate any specific reservation
- 2. System presents error to user
- 3. User acknowledges error
- 4. System retries to find specific reservation

Special Requirements

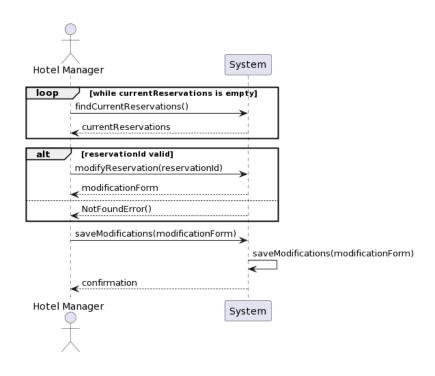
• N/A

Technology and Data Variations List

N/A

Frequency of Occurrence

Frequent



Cancel Reservation - Hotel Manager

Scope

Hotel Manager Portal

Level

user-goal

Primary Actor

Hotel Manager

Stakeholders and Interests

- Hotel Wants to be able to easily cancel unneeded reservations to free up as much availability for booking as possible
- Hotel Manager Wants to have as seamless a process as possible for cancelling so as not to waste time

Preconditions

The hotel manager is a registered admin for the hotel and has logged in to the admin portal. Also, at least one booking must be made for the hotel that the hotel manager will cancel.

Success Guarantee (or Postconditions)

The booking is cancelled.

Main Success Scenario (or Basic Flow)

- 1. Hotel manager views list of current hotel reservations from system
- 2. Hotel manager clicks to modify the chose reservation
- 3. Hotel manager clicks to cancel the chosen reservation in the modification screen

- *a User loses internet connection
 - 1. System is unable to process user requests without internet
 - 2. System presents error to user
 - 3. User acknowledges error

- 3a. User regains internet connection with cache
 - 1. System resumes using cached session
- 3b. User regains internet connection without cache
 - 1. System starts new session

1a System is unable to find reservations

- 1. System is unable to locate any reservations
- 2. System presents error to user
- 3. User acknowledges error
- 4. System retries to find reservations
- 2a System is unable to find specific reservation
 - 1. System is unable to locate any specific reservation
 - 2. System presents error to user
 - 3. User acknowledges error
 - 4. System retries to find specific reservation

Special Requirements

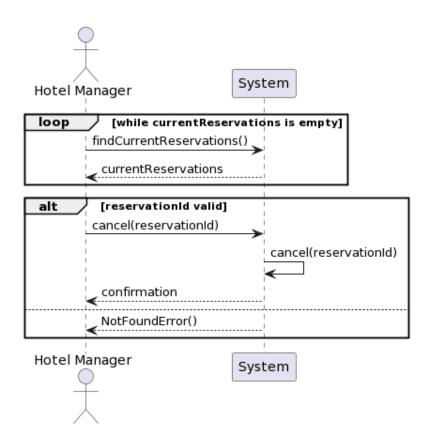
• N/A

Technology and Data Variations List

N/A

Frequency of Occurrence

Infrequent to Frequent - Cancellations are not nearly as frequent as modifications which will usually be done by the customer as opposed to the manager



Create Hotel Reservation - Customer

Scope

Hotel Reservation System

Level

user-goal

Primary Actor

Hotel Customer

Stakeholders and Interests

- Hotel Wants to be able to provide customers the ability to create reservations without any errors or conflicts
- Customer Wants to be able to create hotel reservation in an efficient and convenient manner

Preconditions

The customer should be able to login to his/her account

Success Guarantee (or Postconditions)

Customer can successfully create a reservation

Main Success Scenario (or Basic Flow)

- 1. Customer logs into hotel reservation system as a user
- 2. Customer navigates to booking screen and inputs requested information
- 3. Customer clicks on 'Book Now' to process reservation

- 2a System is unable to find specific reservation
 - 1. System is unable to locate any specific reservation
 - 2. System presents error to user
 - 3. User acknowledges error
 - 4. System retries to find specific reservation

Special Requirements

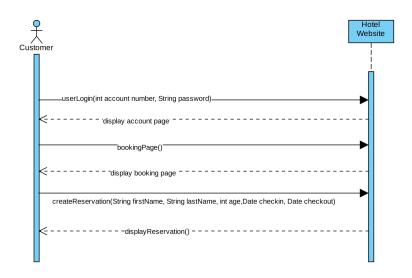
• N/A

Technology and Data Variations List

N/A

Frequency of Occurrence

Frequent



Modify Reservation - Customer

Scope

Hotel Reservation System

Level

user-goal

Primary Actor

Hotel Customer

Stakeholders and Interests

- Hotel Wants to be able to accommodate any reservation modifications from the customer to enhance better booking experience
- Customer Wants to be able modify/edit hotel reservation in an efficient and convenient manner

Preconditions

The customer should sign into his/her account, and already have a current reservation made.

Success Guarantee (or Postconditions)

Customer can successfully modify a reservation

Main Success Scenario (or Basic Flow)

- 1. Customer logs into hotel reservation system as a user
- 2. Customer selects a reservation to modify
- 3. Customer modifies the selected reservation on modification screen
- 4. Customer saves modifications to process the changes

- *a User loses internet connection
 - 1. System is unable to process user requests without internet
 - 2. System presents error to user
 - 3. User acknowledges error

- 3a. User regains internet connection with cache
 - 1. System resumes using cached session
- 3b. User regains internet connection without cache
 - 1. System starts new session

2a No reservation exists

- 1. System presents error to user
- 2. Customer books at least one hotel room booking
- 3. Customer returns to modification window

Special Requirements

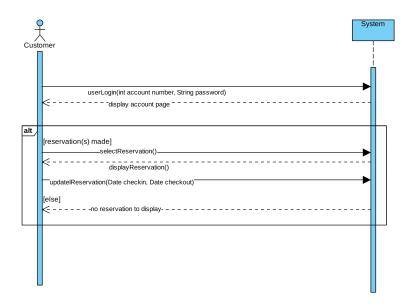
• N/A

Technology and Data Variations List

N/A

Frequency of Occurrence

Frequent



Modify Reservation - Customer

Scope

Hotel Reservation System

Level

user-goal

Primary Actor

Hotel Customer

Stakeholders and Interests

- Hotel Wants to be able to cancel unwanted reservations to better manage inventory, and increase the availability of room bookings as possible
- Customer Wants to be able cancel hotel reservation in an efficient and convenient manner

Preconditions

The customer should sign into his/her account, and already have a current reservation made.

Success Guarantee (or Postconditions)

Customer can successfully cancel a reservation

Main Success Scenario (or Basic Flow)

- 1. Customer logs into hotel reservation system as a user
- 2. Customer selects reservation to modify
- 3. Customer cancels the selected reservation on modification screen

- *a User loses internet connection
 - 1. System is unable to process user requests without internet
 - 2. System presents error to user
 - 3. User acknowledges error
 - 3a. User regains internet connection with cache

- 1. System resumes using cached session
- 3b. User regains internet connection without cache
 - 1. System starts new session

2a No reservation exists

- 1. System presents error to user
- 2. Customer books at least one hotel room booking
- 3. Customer returns to modification window

Special Requirements

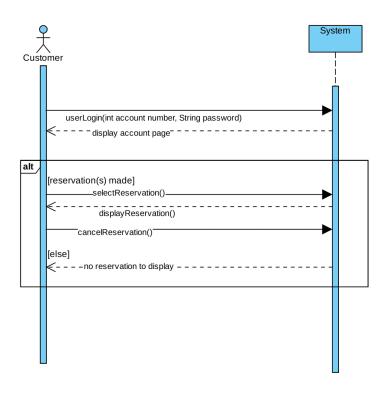
• N/A

Technology and Data Variations List

N/A

Frequency of Occurrence

Frequent



Operation Contracts

login

- Operation: login(accountNumber, password)
- Cross References: Cancel Reservation [HM]
- Preconditions User is logged out
- Postconditions: User is logged in

convertAccount

- Operation: convertAccount(accountNumber)
- Cross References: Cancel Reservation [HM]
- Preconditions User is logged in
- **Postconditions:** User's account is converted to a manager account and a new accountNumber is returned

linkToHotel

- Operation: linkToHotel(accountNumber, hotelId)
- Cross References: Cancel Reservation [HM]
- Preconditions User is logged in
- Postconditions: User's account is linked as a manager to the hotel with ID hotelId

findCurrentReservations

- Operation: findCurrentReservations()
- Cross References: Cancel Reservation [HM], Modify Reservation [HM], Cancel Reservation [HM]
- Preconditions User is logged in as a manager account of a hotel
- Postconditions: User is presented with all current and upcoming reservations

modifyReservation

- Operation: modifyReservation(reservationId)
- Cross References: Modify Reservation [HM]
- Preconditions User is logged in as a manager account of a hotel
- **Postconditions:** User is presented with a modification form of the reservation with ID reservationId

saveModifications

- Operation: saveModifications(modificationForm)
- Cross References: Modify Reservation [HM]
- Preconditions User is logged in as a manager account of a hotel
- Postconditions: Changes to the reservation are persisted in the system

cancel

- Operation: cancel(reservationId)
- Cross References: Cancel Reservation [HM]
- Preconditions User is logged in as a manager account of a hotel
- **Postconditions:** Reservation with ID reservationId is cancelled in the system

userLogin

- Operation: userLogin(accountNumber, password)
- Cross References: Create Reservation [HC]
- Preconditions User is logged out
- Postconditions: User is logged in

createReservation

- **Operation:** createReservation(firstName, lastName, age, checkin, checkout)
- Cross References: Create Reservation [HC]
- \bullet ${\bf Preconditions}$ User is logged in
- Postconditions: User has a new reservation populated in the system with dates checkin and checkout for the selected room

${\bf update Reservation}$

- Operation: updateReservation(checkin, checkout)
- Cross References: Create Reservation [HC]
- Preconditions User is logged in with a reservation selected
- **Postconditions:** User has an updated reservation populated in the system with dates checkin and checkout for the selected room

Wireframe - Homepage Logged Out

Find a reservation.

LogIn

Search for a hotel destination

Wireframe - Homepage Logged In

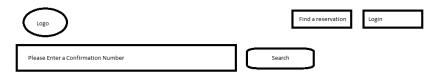
Find a reservation My Reservations My Account

Search for a hotel destination

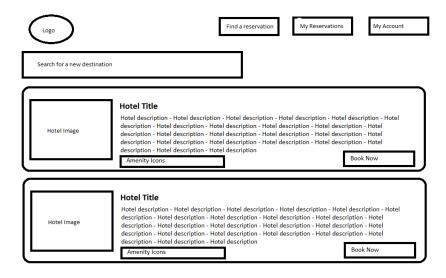
Wireframe - Find Reservation Search



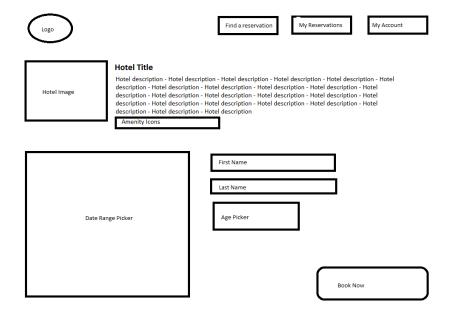
Wireframe - Find Reservation Results



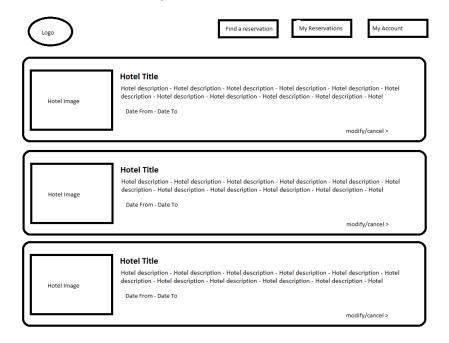
Wireframe - Destination Search Results



Wireframe - Book a Reservation



Wireframe - My Reservations



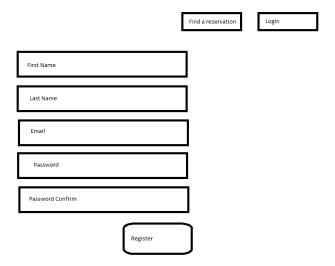
Wireframe - Login

Account Number		
Password		
	Login	

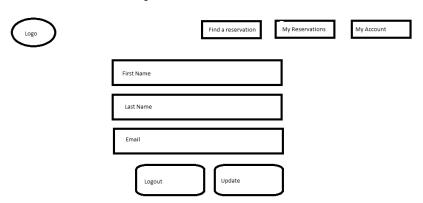
Find a reservation

Login

$\label{eq:wireframe} \textbf{Wireframe - Registration}$



Wireframe - My Account



Wireframe - Admin Login

Account Number

Password

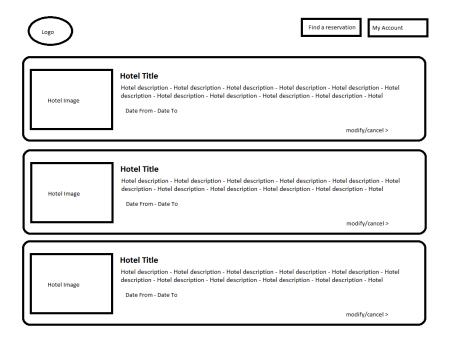
Hotel Code

Login

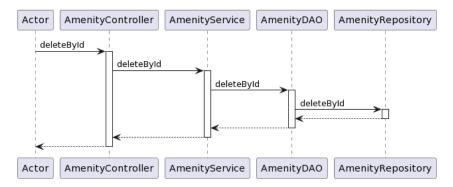
Find a reservation

Login

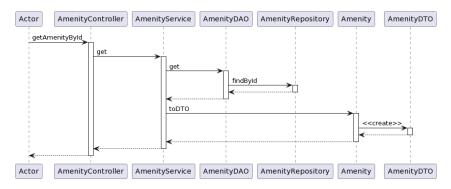
Wireframe - Admin Hotel Reservations



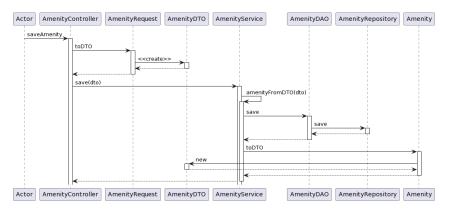
${\bf Sequence\ Diagram\ -\ Amenity Controller \# delete By Id}$



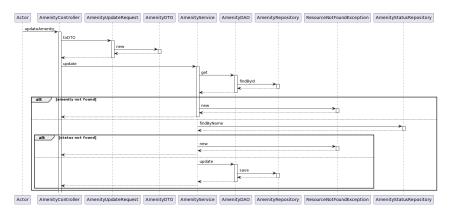
Sequence Diagram - AmenityController#getAmenityById



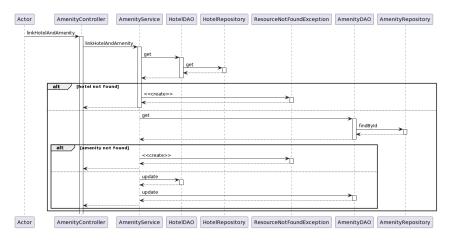
Sequence Diagram - AmenityController#saveAmenity



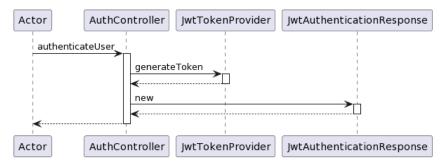
Sequence Diagram - AmenityController#updateAmenity



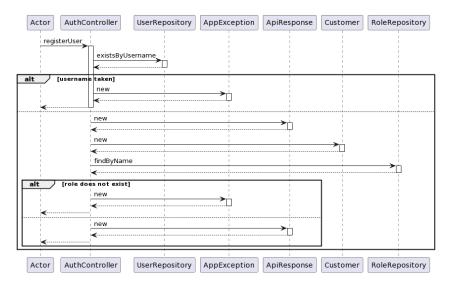
Sequence Diagram - AmenityController#linkHotelAndAmenity



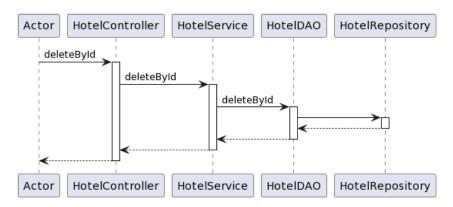
$Sequence\ Diagram\ -\ Auth Controller \# authenticate User$



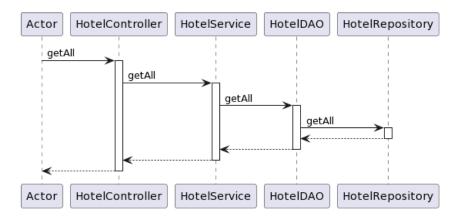
${\bf Sequence\ Diagram\ -\ Auth Controller \# register User}$



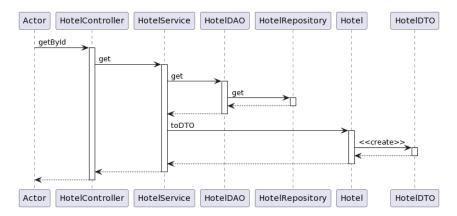
${\bf Sequence\ Diagram\ -\ Hotel Controller \# delete By Id}$



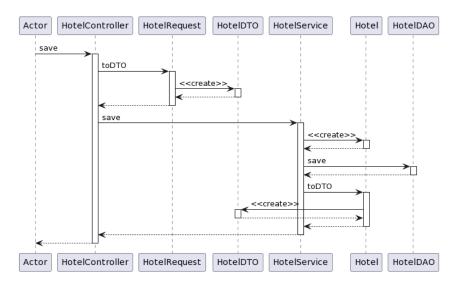
Sequence Diagram - HotelController#getAll



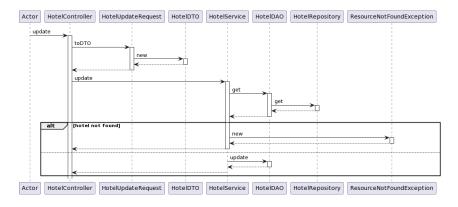
Sequence Diagram - HotelController#getById



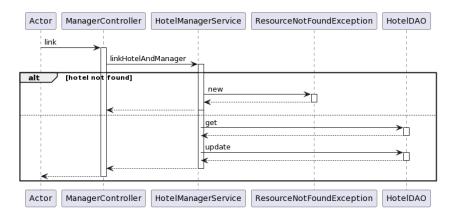
Sequence Diagram - Hotel Controller#save



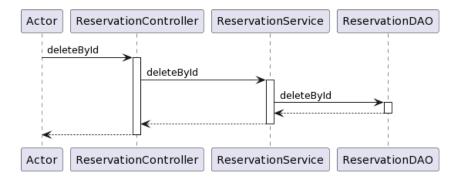
Sequence Diagram - Hotel Controller#update



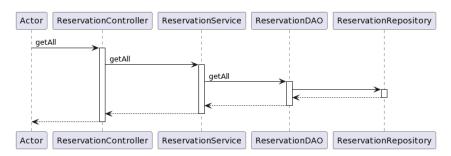
Sequence Diagram - Manager Controller#link



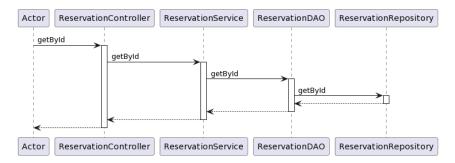
Sequence Diagram - ReservationController#deleteById



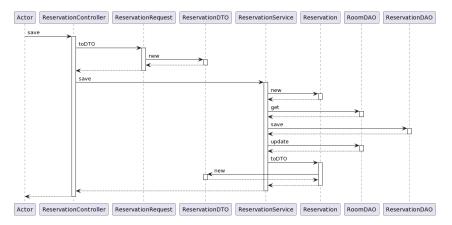
Sequence Diagram - ReservationController#getAll



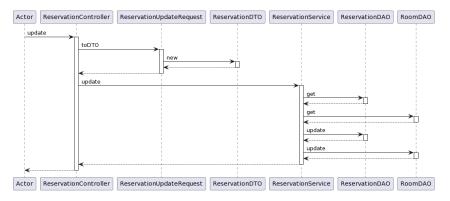
$Sequence\ Diagram\ -\ Reservation Controller \# get By Id$



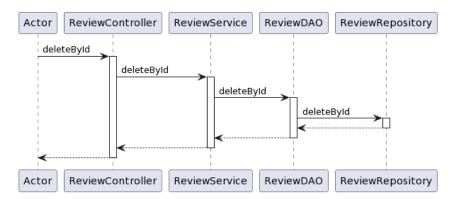
Sequence Diagram - Reservation Controller#save



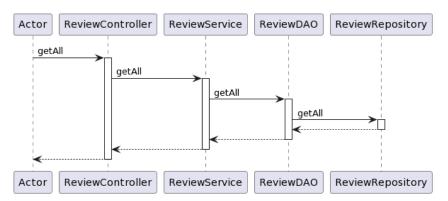
$Sequence\ Diagram\ -\ Reservation Controller \#update$



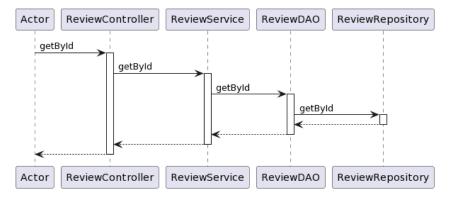
${\bf Sequence\ Diagram\ -\ Review Controller \# delete By Id}$



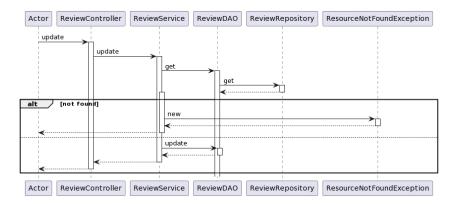
Sequence Diagram - ReviewController#getAll



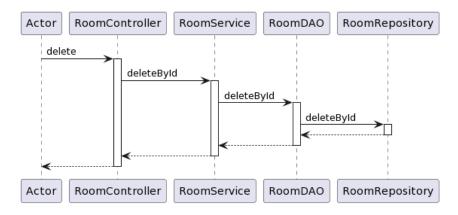
$Sequence\ Diagram\ -\ Review Controller \# get By Id$



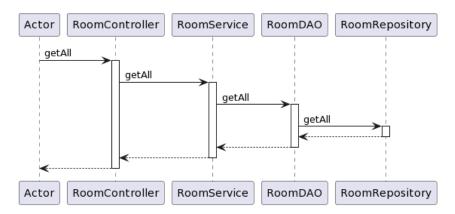
Sequence Diagram - Review Controller#update



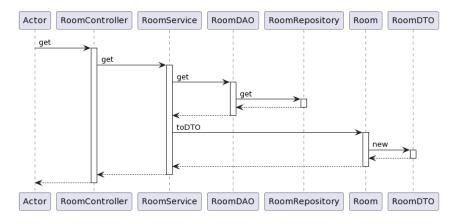
Sequence Diagram - RoomController#delete



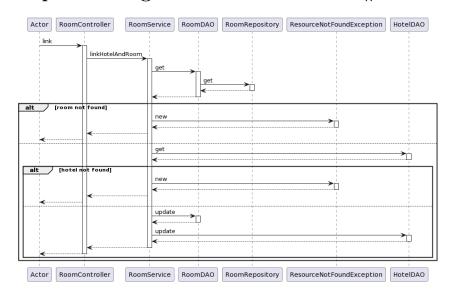
Sequence Diagram - RoomController#getAll



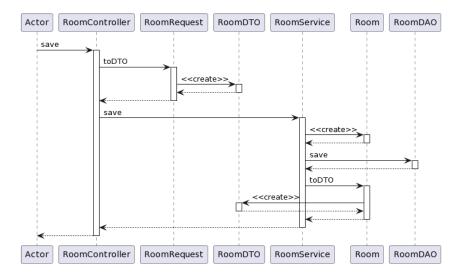
Sequence Diagram - RoomController#get



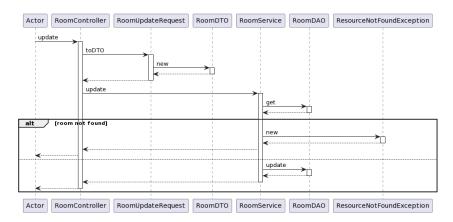
Sequence Diagram - RoomController#link



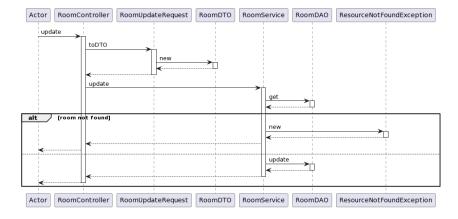
Sequence Diagram - RoomController#save



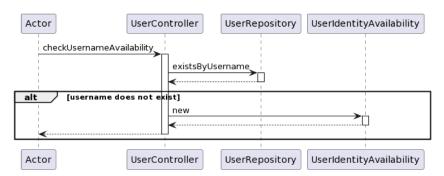
Sequence Diagram - RoomController#update



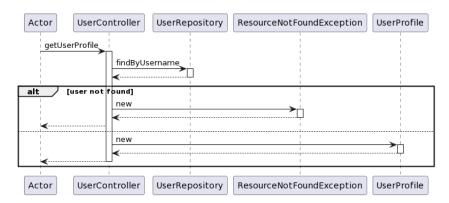
$Sequence\ Diagram\ -\ RoomController \# update$



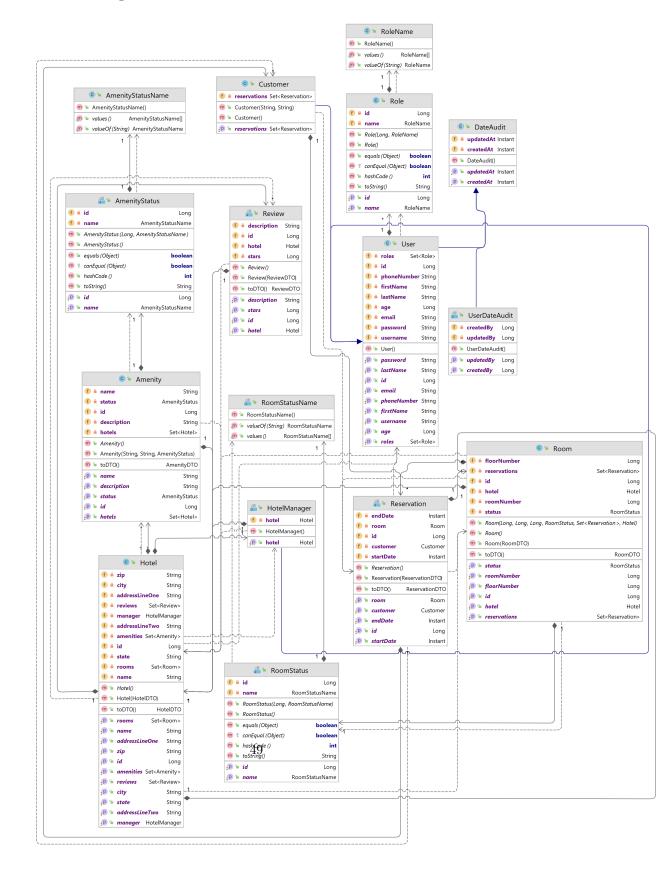
$Sequence\ Diagram\ -\ User Controller \# check Username Available$



${\bf Sequence\ Diagram-User Controller \#get User Profile}$



Class Diagram -



GRASP Patterns

Information expert

The responsibility for creating DTO objects for transfer is delegated to the entity objects since they have the information to be able to create them.

Creator

We delegate creation of entity objects to our DTO's since they have the initializing data that is required to construct an entity for persistence.

Controller

The system uses REST API Controllers for each of the entities in the system.

Indirection

Indirection is captured through our use of Pure Fabrication to delegate through DAO and Service objects.

Low coupling

We practice low coupling by making sure that whenever possible we use a common iterface, like the IService for services or DAO for the DAO objects. This lets us leverage the API without worrying about the underlying implementation being changed or different, which reduces the coupling between the layers of our application.

High cohesion

All of our project practices high cohesion has the controllers, DAO, service and repository objects all deal with a single entity/domain. For example, to manage a Hotel, there is a HotelController, HotelService, HotelDAO and finally HotelRepository which all only deal with Hotel data. The same could be said for our other entities.

Polymorphism

We use polymorphism with our User object which is extended by both Hotel-Manager and Customer so we can capture the common data and functionality and avoid having to branch based on type. The distiguisher between a customer and hotel manager is the role that it has.

Protected Variations

To protect, we use interfaces for our DAO and Service objects to reduce the impact of internal changes on the other systems.

Pure fabrication

We use Pure Fabrication to reduce coupling by introducing DAO and Service objects to remove functionality away from the repository elements.