IsoResampleVolume (Calls: 837, Time: 5.994 s)

Generated 03-Jul-2024 11:55:42 using performance time.

Function in file C:\Will\Matlab\Current\MichaelPalmer\NucleusRadialModelClassification\ImagePreprocessing\IsoResampleVolume.m Copy to new window for comparing multiple runs

Parents (calling functions)

Function Name	Function Type	Calls
ChunkResample	Function	837

Lines that take the most time

Line Number	Code	Calls	Total Time (s)	% Time	Time Plot
<u>32</u>	[Xq, Yq, Zq] = meshgrid(x, y, z_px2);	837	1.383	23.1%	
<u>52</u>	<pre>V = interp1(z_px, V', z_px2);</pre>	837	1.009	16.8%	
<u>26</u>	[Xs, Ys, Zs] = meshgrid(x, y, z_px); % s	837	0.943	15.7%	
<u>53</u>	V = V';	837	0.487	8.1%	
33	<pre>Xq = single(Xq);</pre>	837	0.485	8.1%	
All other lines			1.686	28.1%	
Totals			5.994	100%	

Children (called functions)

Function Name	Function Type	Calls	Total Time (s)	% Time	Time Plot
meshgrid	Function	1674	2.313	38.6%	
interp1	Function	837	0.971	16.2%	
<u>squeeze</u>	Function	837	0.022	0.4%	
Self time (built-ins, overhead, etc.)			2.688	44.9%	
Totals			5.994	100%	

Code Analyzer results

No Code Analyzer messages.

Coverage results

Show coverage for parent folder

Total lines in function	56
Non-code lines (comments, blank lines)	22
Code lines (lines that can run)	34
Code lines that did run	30
Code lines that did not run	4
Coverage (did run/can run)	88.24 %

Function listing

```
Time
       Calls
                Line
                     function V = IsoResampleVolume(V, dxdy, dz)
                      % ISORESAMPLEVOLUME will resample a volume to be isotropic if it is not
                      % already isotropic.
                  3
                  4
                  5
                          % Throw error for isotropic cases
           837
                          if dxdy == dz
< 0.001
                  6
                  7
                              warning(['Resolution is already isotropic per specified'...
                  8
                                     ' xy pixel size and z spacing. No computation performed.'])
                  9
                              return
< 0.001
           837
                 10
                          end
                 11
                 12
                          % Scaling z pixels accordingly
                          dz dx = dz/dxdy;
           837
                 13
< 0.001
                 14
                          % Dimension information from channel of interest
                 15
                 16
 0.006
           837
                          [M, N, Z] = size(V, [1 2 3]);
           837
                 <u>17</u>
                          Z2
                                     = ceil(Z*dz dx);
                                                                % last z index * conversion factor
< 0.001
                 18
                 19
                          % Sampling vectors
           837
                 20
                               = 1:N;
 0.005
           837
                 21
                               = 1:M;
 0.001
           837
                 22
                          z_px = 1:dz_dx:Z2; % sampled: xy pixel res scaled z slices
 0.001
                          z px2 = 1:Z2;
                                              % querying: integer z slicing for new sampling
 0.001
           837
                 <u>23</u>
                 24
                 25
                          % Interpolation Mesh for ~isotropic resolution
           837
                 26
                          [Xs, Ys, Zs] = \underline{meshgrid}(x, y, z_px); % sample points
 0.943
           837
                 <u>27</u>
                          Хs
                                        = single(Xs);
 0.121
                 28
                                        = single(Ys);
           837
                          Ys
 0.141
                 29
                                        = single(Zs);
           837
                          7.5
 0.130
                 30
                 31
                          % Query points for new stacks
           837
                 32
                          [Xq, Yq, Zq] = \underline{meshgrid}(x, y, z px2);
 1.383
 0.485
           837
                 <u>33</u>
                          Χq
                                        = single(Xq);
           837
                 34
                          Υq
                                        = single(Yq);
 0.478
           837
                 <u>35</u>
                                        = single(Zq);
                          Ζq
 0.465
                 36
                 37
                          % Interpolation method
           837
                 38
                          if islogical(V)
< 0.001
                 39
                               rsmethod = 'nearest';
           837
                          else
< 0.001
                 40
                              rsmethod = 'linear';
< 0.001
           837
                 41
                 42
< 0.001
           837
                          end
                 43
                 44
                          % Resampled image
```

```
0.035
            837 <u>45</u>
                           V = single(V);
            837
                   46
                             if numel(y) > 1
< 0.001
                   47
                                  \ensuremath{\text{\%}} When there is some y information to consider
                   48
                                  V = interp3(Xs, Ys, Zs, V, Xq, Yq, Zq, rsmethod);
            837
                  49
                             else
< 0.001
                   50
                                  % Faster when only operating on rows
            837
                                  V = \underline{\text{squeeze}}(V);
                   <u>51</u>
 0.027
            837
                                  V = interpl(z_px, V', z_px2);
                   <u>52</u>
 1.009
 0.487
            837
                   <u>53</u>
                                  V = V';
            837
                   <u>54</u>
                                  V = reshape(V, M, N, Z2);
 0.004
< 0.001
            837
                   <u>55</u>
                             end
            837
                   <u>56</u> end
 0.261
```

Local functions in this file are not included in this listing.