

The Charter of the Hampshire College Arcade - revised

Preamble: This document is a charter for the Hampshire College Arcade group; written to elaborate group objectives, specify ways and means of carrying out objectives, and clarify community rules and guidelines.

I: Purpose and Mission Statement:

The Hampshire College Arcade seeks to fill crucial gaps between students of game development, designer, and production and the general campus community. Additionally, the Arcade strives to enrich the entire campus community through student-centric, multidisciplinary video game development and deployment. Students from all academic backgrounds - art, music, film, the written word, and even the sciences - can contribute to game projects and benefit from computer game technologies. The purpose of the Arcade Project is to promote games and gaming for the benefit of the Hampshire academic community, and to act as a gallery for our dynamic student-driven video game program.

II: Tasks and Charges:

1. The Hampshire College Arcade officers and signers pledge to deploy and maintain a physical presence on the Hampshire College Campus where everyone may enjoy student-created games. The Project is specifically directed to:

- a) obtain permission to use an existing community space for an Arcade machine
- b) provide an Arcade machine using a hardware and software stack with specifications and source code available to the community wherever practical, including resources and documentation
- c) collect any tips, donations, or charged currency from the machine on a regular basis
- d) periodically upgrade and repair the hardware and software, with an eye towards future expansion

2. The Arcade Project will be affiliated with a student group (Silicon Frogs Game Development group at time of drafting), referred to as the *Holding Group*, focused on game development at Hampshire College.

3. The Hampshire College Arcade Project signers pledge to continue to look for opportunities to integrate games and game development into the Hampshire curriculum.

4. The signers and officers pledge to seek cooperation and partnerships throughout the College community and institution.

5. The signers and officers pledge to consider institutional, communal, and individual capabilities, needs, and desires in all affiliated projects.

6. The signers and officers pledge to consider moral and ethical issues connected to computer hardware and software, and to promote cooperative coding practices in the community.

7. The signers and officers will maintain compliance with the college's Norms for Community Living:

a) all students currently have a right to free expression (NSNS 2012-2013, 94) that explicitly states that students shall not be prevented from publishing controversial material.

b) In order to meet our social obligation to our peers, signers and officers will screen potentially objectionable content with a warning or notice to the community of our policy.

c) The arcade signers and officers will notify content creators if they believe their content violates community norms, the college code of conduct, or the college Discrimination, Harassment, and Hazing standards. In keeping with the Right of Expression, they will not prevent publication of objectionable material unless compelled by law; but will hold publication until they receive a confirmation of intent from the creators.

d) the signers and offices will keep track of yearly changes in Hampshire College community standards and norms.

8. The signers and officers will continually work with developers to make their games production-ready and deployable on the arcade. The officers will not publish code that is dangerous to the arcade or community, and will require that games be of acceptable quality.

III: Governance and Succession:

1. This document, as well as all club rules and guidelines, may be amended. To amend the charter, a motion to amend must be passed by majority vote, followed by a motion to ratify the amendment.

2. The Arcade will have quorum if the number of Holding Group members exceeds the number of offices in the charter. When the group cannot maintain quorum, the Signers will perform governance functions by majority vote. Maintaining quorum is a long-term project goal.

3. To establish the succession and continuation of the group, a variety of graduating classes must be represented. Group officers and signers must be from at least two different years of entry and two different Divisions.

4. Group Offices:

- 1 The General Secretary of the group shall be responsible for assembling and scheduling regular meetings, mediating governance proceedings, and proposing agendas. The General Secretary is also responsible for group communications and advertising.
- 2 The Treasurer of the group shall be responsible for group finances, accounts, and expenditures, and may work with the General Secretary to propose budgeting. The treasurer may authorize officers to independently make small purchases, such as food, for group meetings; but any major expenditure which impacts the budget of

the group must be reviewed and approved by the Treasurer. The Treasurer must be a signer for the Holding Group.

- 3 The Publishing Secretary will propose policy on game development and publication, including: licensing, deployment, and internal development. The Publishing Secretary will review submitted games as well as encourage further game development.
- 4 The Engineer will be responsible for the maintenance and administration of the hardware and software of the club, as well as any updates and upgrades. The Engineer will work the the Publishing Secretary to ensure that games are compatible with the hardware-software stack.

5. Policy and Rules Changes:

- 1 The Signers will act legislatively to set policy for the group as a council via consensus or voting.
- 2 Signers may serve as executive officers, but are discouraged from taking positions in lieu of interested non-signers.
- 3 In the event that a non-Signer secretary or officer needs Signer assistance or clearance to fulfill their duties, they are to be given that power by one of the existing Signers.
- 4 Any member may propose votes to amend the group bylaws and charter.
- 5 Any member may propose new initiatives or projects, but significant undertakings are subject to Signer approval.
- 6 A primary responsibility of the Signers is encouraging continual succession: no three signers may have the same Semester of Entry.

Signed:

Matthew Meneghini _____

Breton Handy _____

Other Signatories: