

1. closures
2. Debouncing

global.

var a = 5

{

console.log(a)

}

Execution Context
creation Execution.

let a = 5	
outer = function	

```
function outer() {  
  let a = 5;  
  
  function inner() {  
    console.log(a);  
  }  
  inner();  
}
```

outer();

Function Context

var a = undefined	a = 5
inner = function	

✓ FC

	5
--	---

```
55
56 // output();
57
58 function authentication() {
59   let userName = "masai";
60   let password = "123";
61
62   return (user_password, user_username) => {
63     if (user_username === userName && user_password === password) {
64       console.log("access granted");
65     } else {
66       console.log("data is not matching");
67     }
68   };
69 }
70
71 let checking_data = authentication();
72
73 checking_data("masai", "123");
74
75 checking_data("tushar", "abc");
76
77 // A inner function which can have access to outer functions variables and parameter even after the outer function is
   return is called closure.
78 </script>
79
```

It is used to reduce the number of
future request.

Let a = 10 ✓

function Outer() {

Let a = 5 ✓

function inner() {

console.log(a)

?

}

}