Homework #4

(Java Programming for Beginners - OnLine)

Note: Code snippets is not full class, it can be part of a method or in a main class

- **4.1** Here is a listing of a program, use a paper computer and answer how many times each loop is executed
 - a) How many times this loop is executed?

```
int i = 0;
while (i++ < 10) {
        System.out.println("Hello World: " + i);
}</pre>
```

b) How many times this loop is executed if we changed the counter increment to ++i?

```
i = 0;
while (++i < 10) {
          System.out.println("Hello World: " + i);
}</pre>
```

c) How many times this loop is executed, if it is executed immediately after the loop in #b, i.e. i is not reinitialized before the loop?

```
while (++i < 10) {
        System.out.println("Hello World: " + i);
}</pre>
```

4.2 Remember our famous homework#1 program? This program draws a box 20 characters in width and 10 characters in height, using a '-' for horizontal line and 'l' for vertical line.

```
System.out.println("Using brutal force: ");
System.out.println("----");
System.out.println("|
                                     I");
                                     |");
System. out. println("|
                                     |");
System.out.println(")
                                     |");
System.out.println(")
System.out.println("|
                                     l");
System.out.println(")
                                     I");
System.out.println("|
                                     1");
System.out.println(")
System.out.println("----");
```

Only println() is used for this purposes. A good solution could involve a loop, which now you know. So, write the solution-using loop.

Hint: One way to solve this would be by writing a loop to draw top line and nested loops to draw the middle lines and later similar loop like top for the bottom line.

- **4.3** Change the while loop in 4.2 to do..while loop to print the same box.
- **4.4** Change the while loop in 4.3 to for-loop to print the same box.
- **4.5** Modify the program in 4.4 and use variables for horizontal, vertical characters instead of hard coded values like '|', '-'. Ask user for all these values height, width, and characters to draw ('|', '-') instead of using hard coded values.
- **4.6** Modify the program in 4.5 so that it repeats the drawing by asking user to continue. If user enters 'y' then continue drawing more boxes.