

## Homework #6 Solution

(Java Programming for Beginners - OnLine)

**Note:** If you complete this (specially 6.1 and 6.2) and next homework, you will be much closure to your in designing your midterm project

**6.1** Write a static method called `getUserChoice()`, which returns an integer as menu choice based on the requirement in the problem 5.1 (Homework #5). You can re-use the code you wrote from HW#5.1 or from the model answer provided. Modify the main method and all your new method `getUserChoice` to get the choice from user. Print the choice given by the user in the main method.

```
Welcome to sorting program
```

1. Title
2. Rank
3. Date
4. Stars
5. Like

```
Enter your choice between 1 and 5 only: a;sfasf saf asf a
You have entered an invalid choice. Try again.
Enter your choice between 1 and 5 only: 9
You have not entered a number between 1 and 5. Try again.
Enter your choice between 1 and 5 only: 4
```

```
You entered valid choice 4
Thank you for giving your choice
```

**6.2** Write a static method called `getTwoFloats()`, which returns an array of two floats based on the problem 5.2 (Homework #5). You can re-use the code you wrote from HW#5.2 or from the model answer provided. Modify the main method to call `getTwoFloats` and print the two floats in the main method.

### Example user interface:

```
Welcome to bonus get two floats program
```

```
Enter two floats separated by a space: a;f asfas fasf a
You have entered an invalid input. Try again.
Enter two floats separated by a space: 5.6 a;fa sf asf as
You have entered an invalid input. Try again.
Enter two floats separated by a space: 12.45 34.56
You entered 12.45 and 34.56 successfully!
```

```
Press enter key to continue ...
```

**6.3** Now, create a new public class. Add both the methods from 6.1 and 6.2 into this file. Write the main method which calls `getUserChoice` and then also calls `getTwoFloats` one after another.

Note: Create the scanner and float array in main method, and pass scanner to `getUserChoice`, and pass same scanner and the array to `getTwoFloats`. After the `getTwoFloats` is called the array will have two floats and can be used to display the data like this:

```
Welcome to sorting program
```

1. Title
2. Rank
3. Date
4. Stars
5. Like

```
Enter your choice between 1 and 5 only: ;f af afa
You have entered an invalid choice. Try again.
Enter your choice between 1 and 5 only: 4
```

```
You entered valid choice 4
Thank you for giving your choice
```

```
Welcome to bonus get two floats program
```

```
Enter two floats separated by a space: as fas fas fa
You have entered an invalid input. Try again.
Enter two floats separated by a space: 12 2
You entered 12.00 and 2.00 successfully!
```

```
Press enter key to continue ...
```

**What to submit?:** Just submit the solution 6.3

**Solution:** Solution for 6.1 and 6.2 is combined with 6.3 in one file

```
import java.util.Scanner;
import java.util.InputMismatchException;

/**
 * This is solution for Homework#6
 *
 * All solutions have been put in one place to minimize
 * number of classes
 *
 * The solution combines what was done in homework #6.1 in separate class
 * In this solution the solutions of homework #6.2 is combined in one class
 * and tested from one main method.
 *
 * @author bineetsharma
 * @version 1.0
 * @since 03-1-20NN
 *
 * @version 1.1
 * @since 12-21-20NN
 */
```

```

* Wrote comments, formatted the code and eliminated need for continue statement
*
*/

```

```

public class HW_6_Solution_Java_OnLine{

    //Homework #6.1
    /**
     * @param readInput
     *       : Scanner passed from main method
     *
     * A loop is used to continue asking for valid choice. The
     * nextInt method of scanner is used which throws
     * InputMismatchException if the value is not able to extracted.
     * When the wrong value is entered the input is still in input
     * buffer which is cleared by use of nextLine() & then the loop
     * starts over requesting user choice. The valid choice is
     * assigned to inputInt and the new value is returned as the
     * return value from the method
     */

    public static int getUserChoice(Scanner readInput){
        int inputInt;
        System.out.println("\n\t1. Title\n\t2. Rank\n\t3. Date\n" +
            "\t4. Stars\n\t5. Like\n");
        do { // Loop until we have correct input
            System.out.print("Enter your choice between 1 and 5 " +
                "only: ");
            try {
                inputInt = readInput.nextInt(); // waits for user input
                if (inputInt >= 1 && inputInt <= 5) {
                    break; // Got it, done
                } else {
                    System.out.println("You have not entered " +
                        "a number between 1 and 5. Try again.");
                }
            } catch (final InputMismatchException e) {
                System.out.println("You have entered an invalid " +
                    " choice. Try again.");
                readInput.nextLine(); // discard non-int input
            }
        } while (true);
        //if you are here you got the correct choice
        return inputInt;
    } // end of getUserChoice class

    //Homework #6.2
    /**
     * @param myFloats
     *       : assigns two floats from user into the array elements
     * @param readInput
     *       : Scanner passed from main method
     *
     * A loop is used to continue asking for valid values. The
     * nextFloat method of scanner is used which throws
     * InputMismatchException if the value is not able to extracted.
     * When the wrong value is entered the input is still in input
     * buffer which is cleared by use of nextLine() and then the loop
     * starts over requesting two floats The valid floats are
     * assigned into 0th and 1st element of myFloats array. Since
     * array is passed as reference, the new value will be reflected
     * in calling method (main method in this case)
     */

    public static void getTwoFloats(float [] myFloats, Scanner
        readInput){
        do { // Loop until we have correct input
            System.out.print("Enter two floats separated by a " +
                "space: ");
            try {

```

```

        myFloats[0] = readInput.nextFloat(); // waits for user input
        myFloats[1] = readInput.nextFloat(); // waits for user input
        //if you are here, the floats are good,
        //you are done, break out from loop
        break;
    } catch (final InputMismatchException e) {
        System.out.println("You have entered an invalid " +
            "input. Try again.");
        readInput.nextLine(); // discard non-float extra inputs
    }
} while (true);
//clear the input buffer for next read
readInput.nextLine();
} //end of getTwoFloats

```

```

/**
 * @param args
 *      : not used in this program
 * For Homework #6.1 all important
 * codes for this program is written in getUserChoice method. The
 * main method creates the Scanner object, and declares an
 * integer for choice Sends the scanner to the getUserChoice.
 * When the getUserChoice, it is guaranteed that that the choice
 * is between 1 to 5 which is displayed to the screen and Scanner
 * is closed to avoid the warning ("System Resources Leak")
 * compiler generates.
 *
 * For Homework #6.2 all important
 * codes for this program is written in
 * getTwoFloats method. The main method creates the Scanner
 * object, and declares an array of two floats, and sends both of
 * these objects are reference type to getTwoFloats method. When
 * the getTwoFloats returns, it is guaranteed that two valid
 * floats are in the array which is displayed to the screen and
 * Scanner is close to avoid the warning ("System Resources Leak"
 * compiler generates.
 *
 */

```

```

public static void main(String[] args) {

    // Declare Scanner Here and passed where it is needed
    Scanner rI = new Scanner(System.in);

    //Test Homework #6.1
    int userChoice;

    System.out.println("Welcome to sorting program");
    userChoice = getUserChoice(rI);
    System.out.printf("\nYou entered valid choice %d\n",
        userChoice);
    System.out.println("Thank you for giving your choice");

    //Test Homework #6.2

    //get the valid two floats (you can use double as well)
    float [] myFloats = new float[2];

    System.out.println("\n\nWelcome to bonus get two floats " +
        "program\n");
    getTwoFloats(myFloats, rI); //since you are sending the
        //array, you will receive new value in array itself
        //you don't need to assign it on your left like you did
        //in case of getChoice
    System.out.printf("You entered %5.2f and %5.2f " +
        "successfully!\n",
        myFloats[0], myFloats[1]);

    System.out.println("\nPress enter key to continue ...");
}

```

```
        rI.nextLine(); //this will wait for user to press enter
                        //if they type something before pressing enter
                        //that is fine

        System.out.println("Thank you for giving two floats");

        rI.close(); //you are done with scanner, now you can safely close it.
    } //end of main
} //end of class HW_6_Solution
```