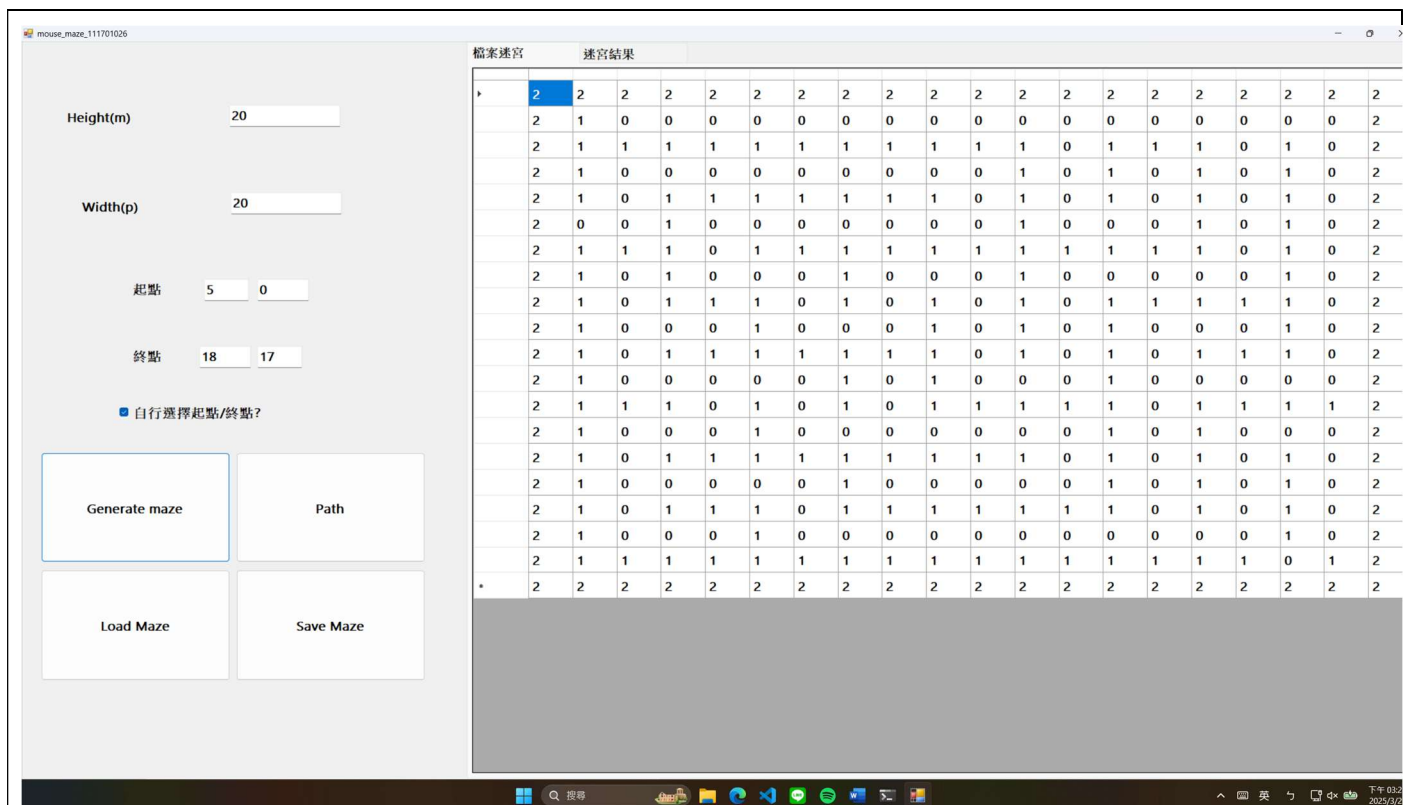111701026-張肇政

- Requirements:

1. Read text files which include the size and content (0/1 matrix) of a maze.

2. Prepare at least 3 text files for different mazes where the size of one of them should be larger than 15*15.[參閱資料夾中 maze 相關檔案]

3. Find a tour out using "try and error" method.

4. Entrance and Exit can be re-assigned.

5. Use dataGridView to depict the maze.

6. Use animations to present the process of walking through the maze.

7. Generate the maze randomly.

- 迷宮中數字的意義
  - 0: 可走路線
  - 1: 內牆
  - 2: 外牆
  - 3: 走的路線
  - 4: try and error 的過程路線

- 執行圖片(生成)

生成迷宮

路線結果

- 執行圖片(讀檔)

讀取迷宮

路線結果