A cut of an LLVM function that serves as the specification in Minotaur's synthesis procedure define  $<4 \times i1> @src(<4 \times i32> %x, <4 \times i32> %y) {$ entry: %0 = icmp eq < 4 x i32 > %x, %y%1 = icmp ne < 4 x i32 > %x, %y $%2 = \text{shufflevector} < 4 \times i1 > %0, < 4 \times i1 > %1, < 4 \times i32 > < i32 0, i32 5, i32 2, i32 7 >$ ret <4 x i1> %2 % y 응X 응y 왕X generate candidate 응 y 응X icmp icmp literal eq eq icmp generate candidate icmp mask eq ne no literal constants run translation validation xor return value mismatch candidate is discarded shuffle has literal constant vector many more candidates emit exist-forall query  $\exists$  %literal,  $\forall$  %x, %y. src => tgt find model ret %literal = <i1 0, i1 1, i1 0, i1 1> rewrite Synthesized LLVM function that refines the original cut define <4 x i1> @tgt(<4 x i32> %x, <4 x i32> %y) { %0 = icmp eq < 4 x i32 > %x, %y

%1 = xor <4 x i1> %1, <i1 0, i1 1, i1 0, i1 1>

ret <4 x i1> %1