

# Team Status Report #6

**Group members:** Christina Sarkisyan, Ethan Dorta, Joseph Strickland, Lolo Aboufoul, Zaina Shawar

- **Goals from Previous week**

This week we planned on adding more functionalities to our software and applying all features written in the user stories. We have developed our software to an extent where it is almost complete. We will be dividing the rest of the work left so that we can easily complete any functionality required in the software product. We will also begin thinking about the final presentation of our software product and how we need to prepare for that.

- **Weekly Progress: what you've done, what worked, what you learned, where you had trouble, and where you are stuck.**

This week involved team members deciding which remaining tasks and features they want to complete or apply to further make our software ready for usage by others. We evenly split up the work so that all members have one or two tasks to complete. We continued to meet together as a group so that we could help each other and find ways to solve problems that arose in our code. As we have already developed a MVP, we needed this week to continue developing our software to apply all features that will make our product work exactly as we envisioned.

- **Plans and goals for upcoming week (4/26-4/30)**

This week will involve further fine tuning our product and making sure that it is ready for presentation. We will also need to decide how we want to conduct our presentation, as we have yet to decide what format that will be in. We will continue to meet as a group to update each other on the progress we have made and where we need help. We should be nearing the final stages of our product development this week.

- **Agenda for next meeting**

- Decide what format presentation will be done in
- Look at project final requirements and see what needs to be done
- Finish documentation portion of final submission
- Make sure project runs correctly and that all features are applied correctly
- Split up presentation between all team members; decide who presents what aspect of project