Team Status Report #5

Group members: Christina Sarkisyan, Ethan Dorta, Joseph Strickland, Lolo Aboufoul, Zaina Shawar

Goals from Previous week

This week we began developing the code for our software. We utilized information from previous Flask practice activities to develop the code and implement the features we had previously decided on adding. We also updated the git repository with all changes made. Each team member was responsible for a certain amount of work, and we made sure to update the git repository as we completed our assigned tasks.

• Weekly Progress: what you've done, what worked, what you learned, where you had trouble, and where you are stuck.

We began writing the files that code our software called RSVME. We were able to evenly split the python and HTML files between all team members so each member knew exactly what they had to complete by the sprint deadline. Furthermore, all team members knew the end goal was to develop a MVP, so it was most important to have all basic functionalities for the software rather than apply extra functionalities. We have developed a software that allows users to login, view events they are interested in, add those events to "My Events", and edit or delete any events in "My Events."

Plans and goals for upcoming week (4/19-4/23)

Next week we plan on adding more functionalities to our software and applying all features written in the user stories. By the end of next week we should have developed our software to an extent where it is almost complete. We will be dividing the rest of the work left so that we can easily complete any functionality required in the software product. We will also begin thinking about the final presentation of our software product and how we need to prepare for that.

Agenda for next meeting

- Get all of the htmls done
- o Break up the project into more reasonable chunks
- Testing views, models, and controllers
- Continue to update CSS Styling for views
- Continue to work on the python flask file
- Update the database accordingly