

Stéphane Saunier

📍 Nantes, France ✉ saunier.steph@gmail.com ☎ 06 86 12 80 49 in stephane-saunier 🌐 Stephane-Saunier
🔗 0k1745

Experience

Decathlon, Senior Software Engineer

Nantes, France
May 2022 – present
2 years 7 months

- At Decathlon, I have been able to implement and actively share what I've learned from past experiences. As a senior developer, my main role is mentoring junior developers and challenging proposed solutions from architects and the team. In a central role on the project, I coordinate and plan for the team to achieve high-quality software. My biggest success so far at Decathlon has been guiding our junior production expert, who successfully transitioned to a backend development role
- Leading backend development (Java, Spring Boot) on Kubernetes in Google Cloud
- Managing software organization, development tracking, and collaboration with stakeholders
- Collaborating closely with Engineering Manager (EM) with autonomy on backend decisions
- Supporting architectural decisions and providing technical guidance to the team
- Conducting bug analysis, testing, and quality assurance
- Authoring technical specifications and overseeing Level 3/4 support

Île de France Mobilités, Worldline, Lead Developer

Full remote, Tours, France
Jan 2021 – May 2022
1 year 4 months

- This project focuses on digitizing transit tickets for the Île-de-France region. We implemented a service orchestration system using Apache Camel to serve as the gateway for various data consumers. My team of four and I notably integrated Apple Pay, allowing us to coordinate external ticketing solutions, an internal authentication system (based on Keycloak), and systems for payment and digital ticket distribution
- Supported architectural studies and design decisions
- Managed development tracking and coordination
- Provided team guidance and support
- Developed features using Java, Spring, Hibernate, Maven
- Configured operational tools (Docker, Keycloak)
- Conducted testing and ensured quality assurance
- Scoped and authored specifications
- Delivered Level 4 support and maintenance

Trusted Authentication, Worldline, Lead Developer

Hybrid, Tours, France
May 2018 – Jan 2021
2 years 8 months

- Within the Trusted Authentication team, I held the position of lead developer/manager for the backend team. This R&D project aimed to provide strong authentication for banks through mobile SDKs and backend services. When I joined, the team mostly comprised developers with limited experience. Working with my manager, we expanded the team with seasoned professionals to achieve the quality and reliability we needed. After three years of growth and development on this project, I decided to pursue new challenges
- Manage a team of 8
- Analyzed and designed core functionalities

- Coordinated development and implementation
- Assisted team with troubleshooting and support
- Conducted bug analysis and resolution
- Developed and tested features (Java, Spring, Hibernate, Maven)
- Scoped and authored specifications for product features
- Delivered Level 4 support and maintenance

Machine To Machine ,Worldline, Software Engineer

Hybrid, Tours, France
Jan 2013 – May 2018
5 years 4 months

- The M2M project is a multi-service initiative that manages a fleet of connected devices. As my first major Java enterprise project, I learned significantly from my peers, especially the senior developer who guided us. I proved myself in this team, eventually stepping into a Lead Developer role. Through my experience as a Scrum Master, I implemented agile methodologies, embracing the “you build it, you run it” culture that deeply shaped my approach to development
- Served as Scrum Master, facilitating agile development
- Developed backend components (Java, Spring, Hibernate, Maven)
- Conducted bug analysis and resolution
- Managed deployment and testing processes
- Provided Level 3 support and maintenance

Education

Eng.D. Polytech Tours, Computer Science

Sept 2012

Technologies

Languages: Java, SpringBoot, SQL

Technologies: GKE, PostgreSQL, MySQL, docker, git, Github, GitLab