## Homework 4

## ENE4014 Programming Languages, Spring 2022

due: 5/23(Mon), 24:00

Consider the following programming language, called miniML, that features (mutually) recursive procedures and explicit references.

**Syntax** The syntax is defined as follows:

```
\begin{array}{lll} P & \rightarrow & E \\ E & \rightarrow & n \\ & \mid & x \\ & \mid & E+E \mid E-E \mid E*E \mid E/E \\ & \mid & E=E \mid E < E \\ & \mid & \text{iszero } E \\ & \mid & \text{if } E \text{ then } E \text{ else } E \\ & \mid & \text{let } x=E \text{ in } E \\ & \mid & \text{letrec } f(x)=E \text{ in } E \\ & \mid & \text{letrec } f(x)=E \text{ in } E \text{ and } g(x)=E \text{ in } E \\ & \mid & \text{proc } x E \\ & \mid & E E \\ & \mid & \text{ref } E \\ & \mid & ! E \\ & \mid & E := E \\ & \mid &
```

A program is an expression. Expressions include integers, identifiers, arithmetic expressions, comparisons, conditional expressions, variable or (mutually) recursive function definitions, function calls, dereferences, assignments, and sequences. Note that procedures may have multiple arguments.

Exercise 1 Consider the following semantics definition with dynamic scoping, and implement an interpreter of miniML. The semantics is defined with the following domains and evaluation rules.

The set of values (Val) the language manipulate includes integers ( $\mathbb{Z}$ ), booleans (Bool), procedures (Procedure), and memory locations (Loc). Environments

(Env) map program variables (Var) to values. Memories (Mem) map memory locations (Loc) to values. Recall that recursive functions require no special mechanism in dynamic scoping.

$$\begin{array}{rcl} Val & = & \mathbb{Z} + Bool + Procedure + Loc \\ Procedure & = & Var \times E \\ \rho \in Env & = & Var \rightarrow Val \\ \sigma \in Mem & = & Loc \rightarrow Val \end{array}$$

The evaluation rules are defined inductively as inference rules.

Note that the semantics is defined only when  $E_1$  and  $E_2$  evaluate to integers and that  $E_1/E_2$  is undefined when the value of  $E_2$  is 0 (division-by-zero).

Comparison operators produce boolean values as follows:

$$\begin{array}{ll} \frac{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1}{\rho,\sigma_0 \vdash E_1 = E_2 \Rightarrow true,\sigma_2} & n_1 = n_2 \\ \\ \frac{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1}{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1} & \rho,\sigma_1 \vdash E_2 \Rightarrow n_2,\sigma_2 \\ \hline \rho,\sigma_0 \vdash E_1 = E_2 \Rightarrow false,\sigma_2 & n_1 \neq n_2 \\ \\ \frac{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1}{\rho,\sigma_0 \vdash E_1 \Rightarrow true,\sigma_2} & \rho,\sigma_0 \vdash E_1 < E_2 \Rightarrow true,\sigma_2 \\ \hline \frac{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1}{\rho,\sigma_0 \vdash E_1 \Rightarrow true,\sigma_2} & n_1 < n_2 \\ \hline \frac{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1}{\rho,\sigma_0 \vdash E_1 \Rightarrow true,\sigma_1} & \rho,\sigma_1 \vdash E_2 \Rightarrow n_2,\sigma_2 \\ \hline \frac{\rho,\sigma_0 \vdash E_1 \Rightarrow n_1,\sigma_1}{\rho,\sigma_0 \vdash E_1 \Rightarrow true,\sigma_1} & \rho,\sigma_0 \vdash E \Rightarrow n,\sigma_1 \\ \hline \frac{\rho,\sigma_0 \vdash E \Rightarrow 0,\sigma_1}{\rho,\sigma_0 \vdash terue,\sigma_1} & \rho,\sigma_0 \vdash E \Rightarrow n,\sigma_1 \\ \hline \rho,\sigma_0 \vdash terue,\sigma_1 & \rho,\sigma_0 \vdash E \Rightarrow n,\sigma_1 \\ \hline \rho,\sigma_0 \vdash terue,\sigma_1 & \rho,\sigma_0 \vdash E \Rightarrow n,\sigma_1 \\ \hline \end{array}$$

The semantics of conditional, let, letrec, proc, and call expressions are as follows:

$$\begin{array}{c|c} \rho, \sigma_0 \vdash E_1 \Rightarrow true, \sigma_1 & \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2 \\ \hline \rho, \sigma_0 \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 \Rightarrow v, \sigma_2 \\ \hline \rho, \sigma_0 \vdash E_1 \Rightarrow false, \sigma_1 & \rho, \sigma_1 \vdash E_3 \Rightarrow v, \sigma_2 \\ \hline \rho, \sigma_0 \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 \Rightarrow v, \sigma_2 \\ \hline \rho, \sigma_0 \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 \Rightarrow v, \sigma_2 \\ \hline \rho, \sigma_0 \vdash \text{let } x = E_1 \text{ in } E_2 \Rightarrow v, \sigma_2 \\ \hline \hline \rho, \sigma_0 \vdash \text{let } x = E_1 \text{ in } E_2 \Rightarrow v, \sigma_2 \\ \hline \hline \rho, \sigma \vdash \text{proc } x E \Rightarrow (x, E), \sigma \\ \hline \hline \rho, \sigma_0 \vdash \text{letrec } f(x) = E_1 \text{ in } E_2 \Rightarrow v, \sigma_1 \\ \hline \end{array}$$

$$\begin{split} & \underbrace{[f \mapsto (x, E_f), g \mapsto (y, E_g)] \rho, \sigma_0 \vdash E_2 \Rightarrow v, \sigma_1}_{\rho, \sigma_0 \vdash \text{letrec } f(x) = E_f \text{ and } g(y) = E_g \text{ in } E_3 \Rightarrow v, \sigma_1}_{\rho, \sigma_0 \vdash E_1 \Rightarrow (x, E), \sigma_1} & \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2 & [x \mapsto v] \rho, \sigma_2 \vdash E \Rightarrow v', \sigma_3 \\ & \rho, \sigma_0 \vdash E_1 \ E_2 \Rightarrow v', \sigma_3 \end{split}$$

The semantics of dereference, assignment, and sequence expressions are as follows:

$$\begin{split} \frac{\rho, \sigma_0 \vdash E \Rightarrow v, \sigma_1}{\rho, \sigma_0 \vdash \text{ref } E \Rightarrow l, [l \mapsto v] \sigma_1} \quad l \not\in \text{Dom}(\sigma_1) \\ \frac{\rho, \sigma_0 \vdash E \Rightarrow l, \sigma_1}{\rho, \sigma_0 \vdash ! E \Rightarrow \sigma_1(l), \sigma_1} \\ \frac{\rho, \sigma_0 \vdash E_1 \Rightarrow l, \sigma_1}{\rho, \sigma_0 \vdash E_1 \Rightarrow l, \sigma_1} \quad \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2}{\rho, \sigma_0 \vdash E_1 \coloneqq E_2 \Rightarrow v, [l \mapsto v] \sigma_2} \\ \frac{\rho, \sigma_0 \vdash E_1 \Rightarrow v_1, \sigma_1}{\rho, \sigma_0 \vdash E_1; E_2 \Rightarrow v_2, \sigma_2} \\ \frac{\rho, \sigma_0 \vdash E \Rightarrow v, \sigma_1}{\rho, \sigma_0 \vdash \text{begin } E \text{ end } \Rightarrow v, \sigma_1} \end{split}$$

Now let's implement the miniML interpreter with dynamic scoping in OCaml. In file lang.ml, the syntax is defined as OCaml datatype as follows:

```
type program = exp
and exp =
  | CONST of int
  | VAR of var
  | ADD of exp * exp
  | SUB of exp * exp
  | MUL of exp * exp
  | DIV of exp * exp
  | EQ of exp * exp
  | LT of exp * exp
  | ISZERO of exp
  | READ
  | IF of exp * exp * exp
  | LET of var * exp * exp
  | LETREC of var * var * exp * exp
  | LETMREC of var * var * exp * var * var * exp * exp
  | PROC of var * exp
  | CALL of exp * exp
  | NEWREF of exp
  | DEREF of exp
  | SETREF of exp * exp
  | SEQ of exp * exp
```

```
| BEGIN of exp
and var = string
```

The type of values, environments, and memory states are defined in the interpreter\_dynamic.ml file as follows:

```
type value =
    Int of int
    | Bool of bool
    | Procedure of var * exp
    | Loc of loc
and loc = int
and env = (var * value) list
and mem = (loc * value) list
```

According to the above information, implement the function

```
eval : exp -> env -> mem -> value * mem
```

in the interpreter\_dynamic.ml file. The function takes a program along with initial environment and memory state, and produces a value and a (possibly modified) memory state. Raise an exception UndefinedSemantics (defined in lang.ml) whenever the semantics is undefined. Skeleton code will be provided (before you start, see README.md).

Exercise 2 Consider the following semantics definition with static scoping, and implement an interpreter of miniML.

The semantics is defined with the following domain. Recall that recursive functions require special mechanism in static scoping.

```
\begin{array}{rcl} Val & = & \mathbb{Z} + Bool + Procedure + RecProcedure + MRecProcedure + Loc\\ Procedure & = & Var \times E \times Env\\ RecProcedure & = & Var \times Var \times E \times Env\\ MRecProcedure & = & Complete this definition\\ \rho \in Env & = & Var \rightarrow Val\\ \sigma \in Mem & = & Loc \rightarrow Val \end{array}
```

The followings are evaluation rules (rules same as in the previous exercise are

omitted):

$$\begin{split} & \underbrace{[f \mapsto (f,x,E_1,\rho)]\rho,\sigma_0 \vdash E_2 \Rightarrow v,\sigma_1}_{\rho,\sigma_0 \vdash \text{letrec } f(x) = E_1 \text{ in } E_2 \Rightarrow v,\sigma_1} \\ & \overline{\rho,\sigma \vdash \text{proc } x \mathrel{E} \Rightarrow (x,E,\rho),\sigma} \\ & \underbrace{\rho,\sigma_0 \vdash E_1 \Rightarrow (x,E,\rho'),\sigma_1 \quad \rho,\sigma_1 \vdash E_2 \Rightarrow v,\sigma_2 \quad [x \mapsto v]\rho',\sigma_2 \vdash E \Rightarrow v',\sigma_3}_{\rho,\sigma_0 \vdash E_1 \mathrel{E}_2 \Rightarrow v',\sigma_3} \\ & \underbrace{\rho,\sigma_0 \vdash E_1 \Rightarrow (f,x,E,\rho'),\sigma_1 \quad \rho,\sigma_1 \vdash E_2 \Rightarrow v,\sigma_2 \quad [x \mapsto v,f \mapsto (f,x,E,\rho')]\rho',\sigma_2 \vdash E \Rightarrow v',\sigma_3}_{\rho,\sigma_0 \vdash E_1 \mathrel{E}_2 \Rightarrow v',\sigma_3} \end{split}$$

Complete this definition when  $E_1$  evaluates to mutually recursive functions

$$\rho, \sigma_0 \vdash E_1 \ E_2 \Rightarrow v', \sigma_3$$

Now let's implement the miniML interpreter with static scoping in OCaml. We will use the syntax defined as OCaml datatype in file lang.ml as we do in the previous exercise. The type of values, environments, and memory states are defined in the

interpreter\_static.ml file as follows:

```
type value =
    Int of int
| Bool of bool
| Procedure of var * exp * env
| RecProcedure of var * var * exp * env
| MRecProcedure of (* complete this definition *)
| Loc of loc
and loc = int
and env = (var * value) list
and mem = (loc * value) list
```

According to the aforementioned evaluation rules, implement the function

```
eval : exp -> env -> mem -> value * mem
```

in the interpreter\_static.ml file. Raise an exception UndefinedSemantics whenever the semantics is undefined.