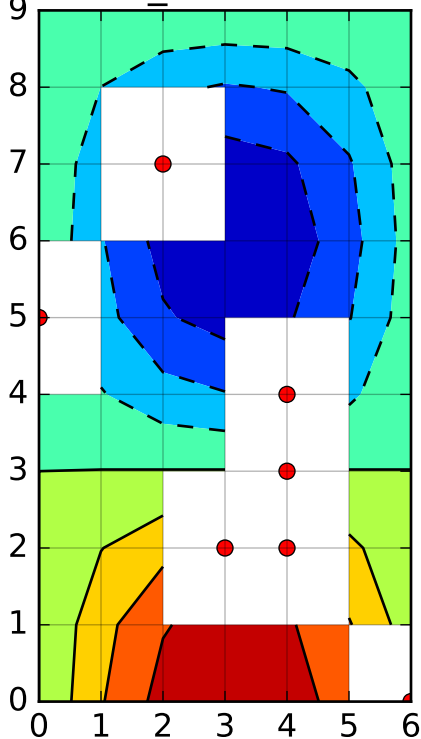


corner\_mask = False



corner\_mask = True

