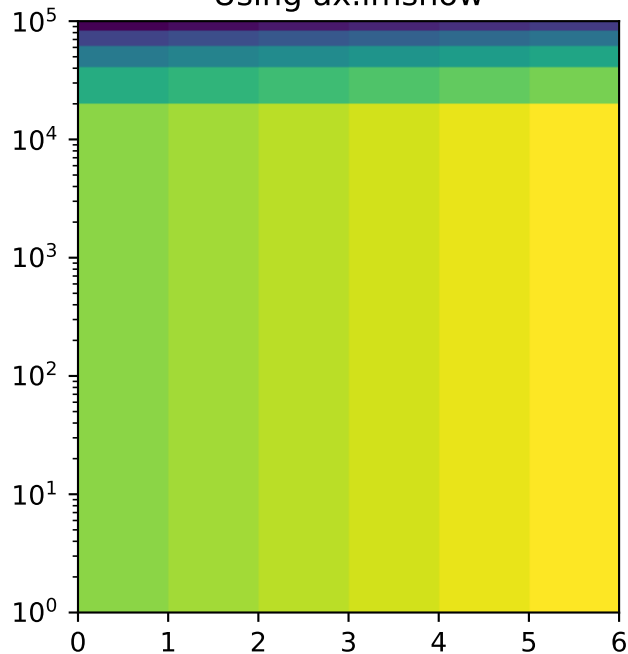


## Using ax.imshow



## Using ax.pcolormesh

