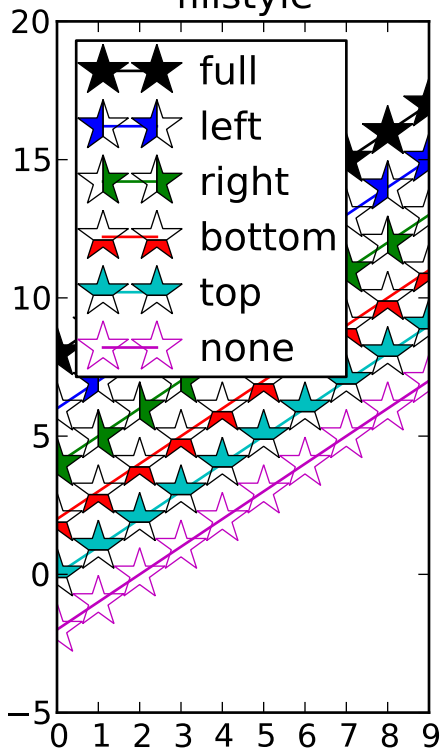


marker = '*'

fillstyle



fillstyle

