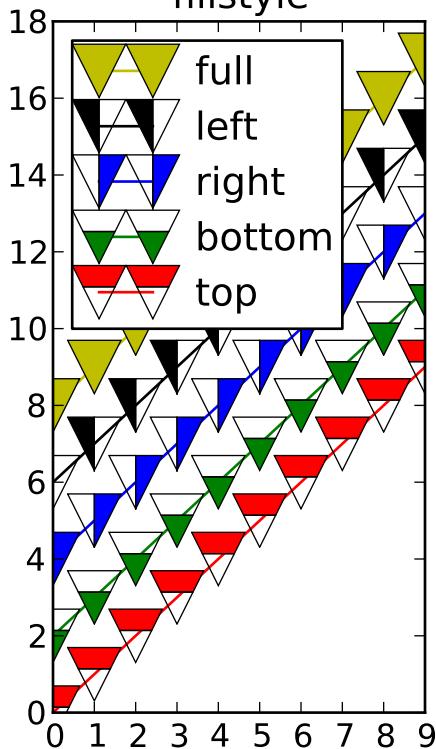


marker = 'v'

fillstyle



fillstyle

