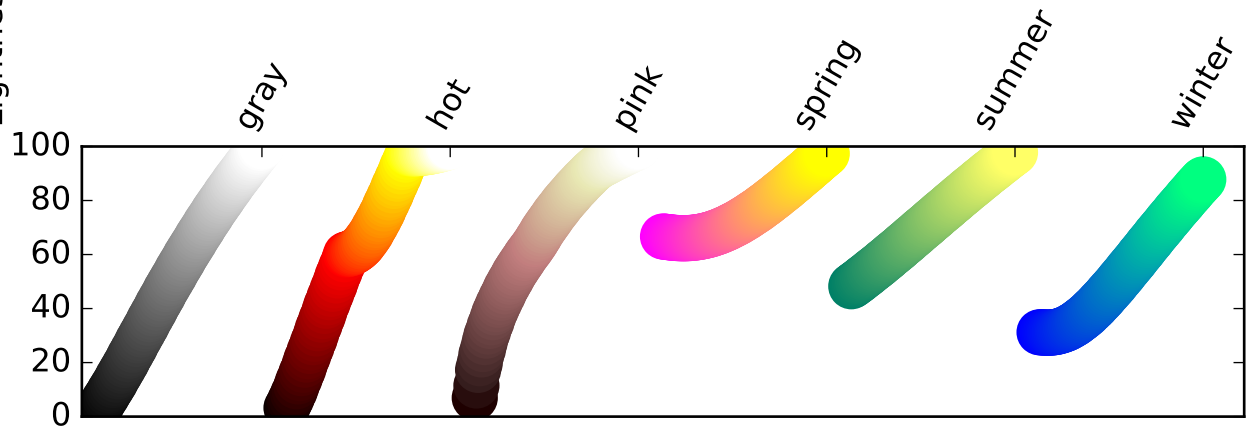
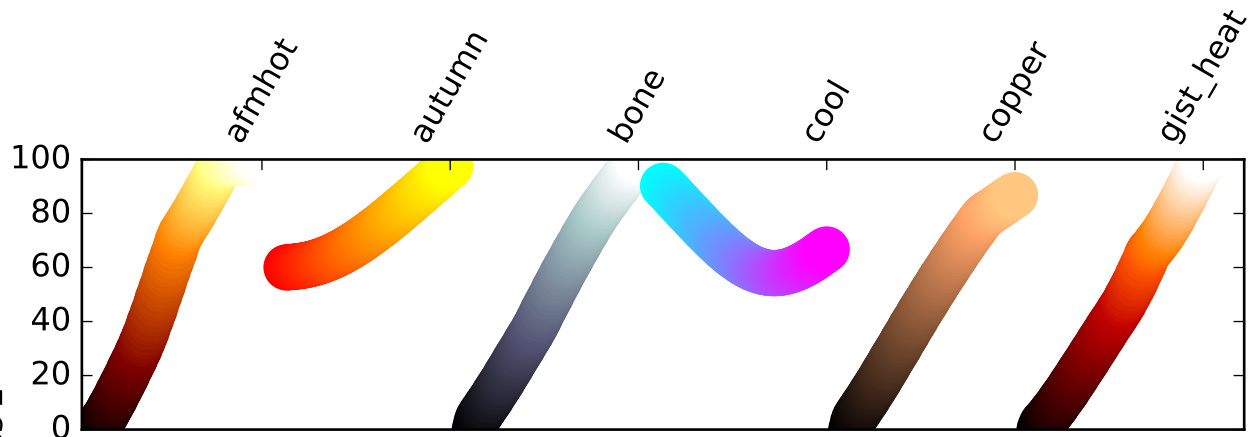


*
Lightness L



Sequential (2) colormaps