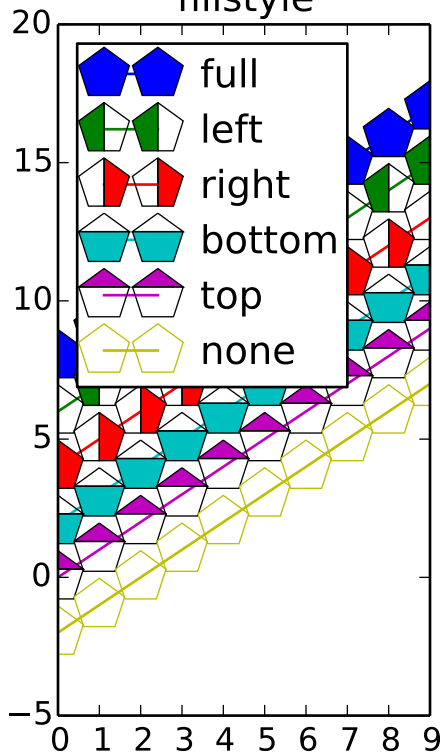


marker = 'p'

fillstyle



fillstyle

