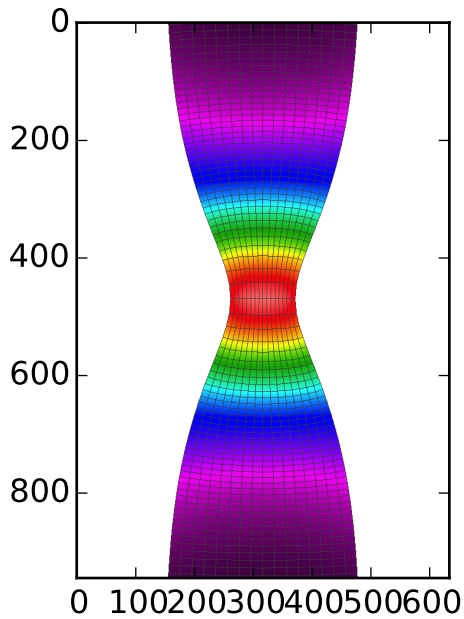
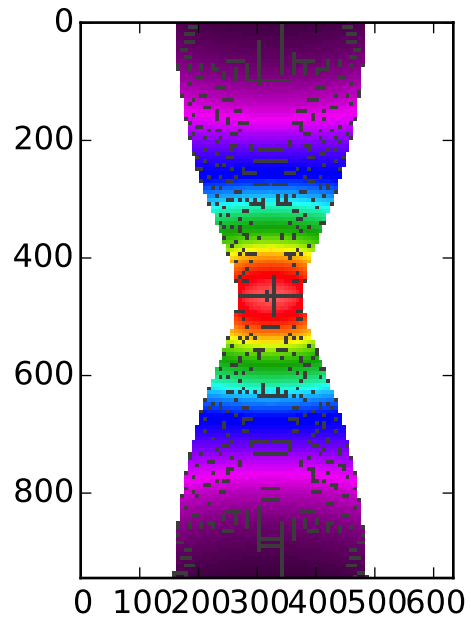


# Saved as a PNG

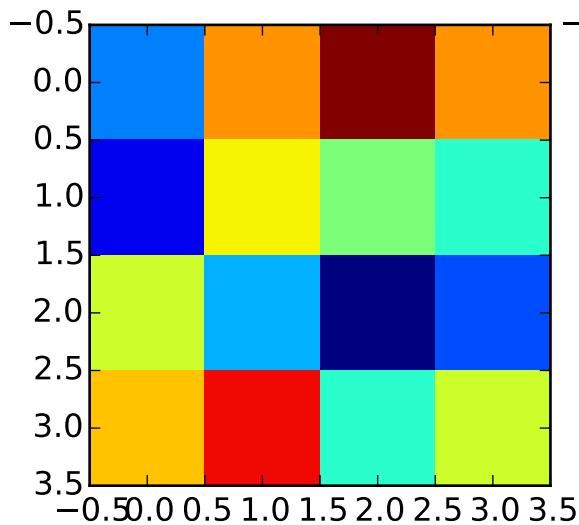
Interpolation = 'none'



Interpolation = 'nearest'



Big Image  
Scaled Down



Small Image  
Blown Up

