Linux Shell Scripting

CSC 1153 - LABORATORY ASSIGNMENTS

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What is a Shell Script?

- A text file containing commands that are executed in a sequential way by the shell interpreter.
- The goal of shell scripting is to automate the execution a series of tasks.
- The first line of a shell script must specify the shell that is used to execute the commands.

#!/bin/bash

Creating a Shell Script

- A text editor should be used (e.g. nano, gedit, vim).
- Once the script is created, it should be made executable
 - chmod u+x <<script_name>>
- Launching the script:
 - ./<<script_name>>

Creating a Shell Script

Example:

```
#!/bin/bash
echo "Hello World"
pwd
echo "$SHELL"
```

Displaying Messages

- "echo" command is used.
 - E.g.
 - echo Hello World !
 - echo "Let's see who logged into the system"

Variables

- Assigning a value to a variable
 - </variable_name>>=<<value>>
 - Example:
 - myvar="first"
 - mynum=200
- Using the value of a variable:
 - Use '\$' sign at the beginning of the variable name
 - echo \$myvar
 - echo "The assigned number is \$mynum"

Variables

• `(backtick): Assign the output of a shell command to a variable.

• E.g. cur_date=`date`

Arithmetic Expressions

- Double Parenthesis:
 - E.g.: total=\$((\$var1+\$var2))
- expr command with backtick
 - Eg:total=`expr \$var1 + \$var2`
 - * should be used for multiplication

- Floating point arithmetic
 - Use bc command
 - E.g. total = `echo "\$var1 * \$var2" | bc` `

Arithmetic Expressions

Syntax	Description
++x, x++	Pre and post-increment.
x, x	Pre and post-decrement.
+, =, *, /	Addition, subtraction, multiplication, division.
%, ** (or ^)	Modulo (remainder) and exponentiation.
δ _ε δ _ε , , !	Logical AND, OR, and negation.
&, , ^, ~	Bitwise AND, OR, XOR, and negation.
<=, <, >, =>	Less than or equal to, less than, greater than, and greater than or equal to comparison operators.
==, !=	Equality and inequality comparison operators.
=	Assignment operator. Combines with other arithmetic operators.

If command

Syntax

If command

• Example:

The script will print "variable is greater than 25"

Nested ifs

Syntax

```
if [ <condition> ]
then
     <commands if condition is true>
elif [ <condition> ]
then
     <commands elif condition is true>
else
     <commands if condition is false>
fi
```

Numeric Comparisons

Comparison	Description
n1 -eq n2	Check if $n1$ is equal to $n2$.
n1 -ge n2	Check if $n1$ is greater than or equal to $n2$.
n1 -gt n2	Check if n1 is greater than n2.
<i>n1</i> -le <i>n2</i>	Check if $n1$ is less than or equal to $n2$.
<i>n1</i> -1t <i>n2</i>	Check if n1 is less than n2.
<i>n1</i> -ne <i>n2</i>	Check if $n1$ is not equal to $n2$.

String Comparisons

Comparison	Description
str1 = str2	Check if $str1$ is the same as string $str2$.
str1 != str2	Check if $str1$ is not the same as $str2$.
str1 < str2	Check if str1 is less than str2.
str1 > str2	Check if str1 is greater than str2.
-n <i>str1</i>	Check if $str1$ has a length greater than zero.
-z str1	Check if $str1$ has a length of zero.

File Comparisons

Comparison	Description
-d file	Check if file exists and is a directory.
-e file	Checks if file exists.
-f file	Checks if file exists and is a file.
-r file	Checks if file exists and is readable.
-s file	Checks if file exists and is not empty.
-w file	Checks if file exists and is writable.
-x file	Checks if file exists and is executable.

Complex Conditions

- Logical operators:
 - ► || : Logical OR
 - &&: Logical AND
- Syntax:
 - [<condition 1>] || [<condition 2>]
 - [<condition 1>] && [<condition 2>]

Case Command

Syntax

```
case <<variable>> in
pattern 1) command1;;
pattern 2) command 2;;
pattern 3 | pattern 4) command 3;;
*) default commands
esac
```

While Loop

While a given condition is true, a block of commands is repeated.

Syntax

For Loop

Syntax

c-style

Declaring Arrays

Declaring Arrays

Looping through an array:

```
for str in ${my_ar[@]}
do
   echo "$str"
done
```

Loop with indexes

```
for i in ${!my_ar[@]}
do
  echo "element $i is ${my_ar[$i]}"
done
```

Command Line Arguments

Example:

```
./script.sh <args>
```

- \$0 : name of the script (script.sh)
- \$1, \$2, \$3 ... : arguments
- \$@ : All arguments
- \$# : number of arguments

Creating Functions

```
function <name>
{
     commands
}
```