ICS 311 Digital Signal Processing

Lab 9_ DFT & Convolution

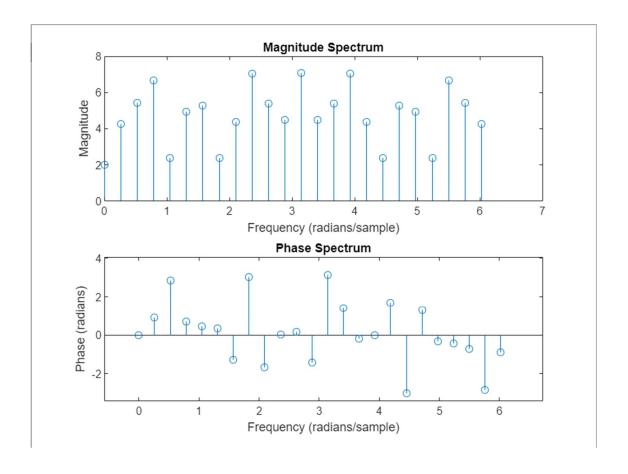
Name: Abhishek Harsh 2021BCS0036

1. **Q 1**>Compute the N point DFT of a sequence using Matlab code. Plot its magnitude and phase spectra. (*Choose the value of N and input sequence of your choice*)

Code:

```
N = 24; % Choose any value for N
sequence = randn(1, N); % Generating a random sequence of length N
% Compute the N-point DFT using MATLAB's fft function
dft_sequence = fft(sequence);
% Calculate the magnitude and phase spectra
magnitud = abs(dft sequence);
phase_spectrum = angle(dft_sequence);
freq_axis = (0:N-1) * (2 * pi / N); % Normalized
% Plotting the magnitude spectrum
subplot(2, 1, 1);
stem(freq_axis, magnitud);
title('Magnitude Spectrum');
xlabel('Frequency (radians/sample)');
ylabel('Magnitude');
subplot(2, 1, 2);
stem(freq_axis, phase_spectrum);
title('Phase Spectrum');
xlabel('Frequency (radians/sample)');
ylabel('Phase (radians)');
```

output:



Q2>Perform Matlab experiment for DFT computation of square and sinc function.

Code:

```
%Abhishek harsh 2021BCS0036
N = 200;
Fs = 1000; % Sampl freq
t = (0:N-1) / Fs; % Time axis

square_wave = square(2 * pi * 5 * t); % Creating a square wave

sinc_function = sinc(10 * (t - (N-1) / 2));

dft_square = fft(square_wave);
dft_sinc = fft(sinc_function);

% magnitude spectra
magnitude_square = abs(dft_square);
magnitude_sinc = abs(dft_sinc);
```

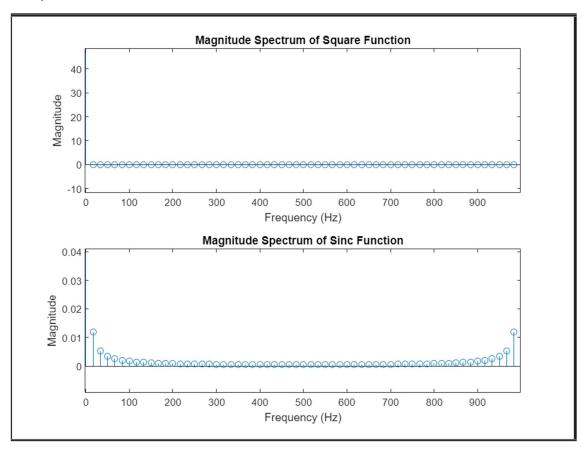
```
frequency_axis = (0:N-1) * (Fs / N);

% Plotting the DFT magnitude spectra
figure;

subplot(2, 1, 1);
stem(frequency_axis, magnitude_square);
title('Magnitude Spectrum of Square Function');
xlabel('Frequency (Hz)');
ylabel('Magnitude');

subplot(2, 1, 2);
stem(frequency_axis, magnitude_sinc);
title('Magnitude Spectrum of Sinc Function');
xlabel('Frequency (Hz)');
ylabel('Magnitude');
```

output:



Q3>Write and execute a program in Matlab to find the convolution of the given two sequences with and without in-built functions.

```
x (n) = [1, 2, 1, 1]h (n) = [1, 1, -1, -1]
```

Code:

```
% Given sequences
%Abhishek harsh 2021BCS0036
x = [1, 2, 1, 1];
h = [1, 1, -1, -1];
% Convolution using in-built function conv
convolution_builtin = conv(x, h);
% Convolution without using in-built function
N = length(x) + length(h) - 1;
convolution manual = zeros(1, N);
for n = 1:N
    convolution_manual(n) = 0;
    for k = 1:length(x)
        if n - k + 1 > 0 & n - k + 1 <= length(h)
            convolution manual(n) = convolution manual(n) + x(k) * h(n - k + 1);
        end
    end
end
% Displaying the results
disp('Convolution using in-built function:');
disp(convolution_builtin);
disp('Convolution without using in-built function:');
disp(convolution manual);
```

Output:

```
>> threee
Convolution using in-built function:
    1    3    2    -1    -2    -2    -1
Convolution without using in-built function:
    1    3    2    -1    -2    -2    -1
```

Q4>For the given two sequences in the following, determine the convolution y(n) = x(n)*h(n) using with and without in built function in Matlab. Plot all three signals

• $x(n) = [1 \ 2 \ -3 \ 2 \ 4 \ -5]; h(n) = [4 \ -2 \ 1 \ 3]$

Code:

```
% Given sequences
%Abhishek harsh 2021BCS0036
x = [1, 2, -3, 2, 4, -5];
h = [4, -2, 1, 3];
% Convolution using in-built function conv
y_builtin = conv(x, h);
% Lengths of sequences
N x = length(x);
N_h = length(h);
N_y = N_x + N_h - 1;
% Convolution without using in-built function
y_{manual} = zeros(1, N_y);
for n = 1:N y
    y_{manual}(n) = 0;
    for k = max(1, n - N_h + 1):min(n, N_x)
        y_{manual}(n) = y_{manual}(n) + x(k) * h(n - k + 1);
    end
end
% Plotting the sequences
n_x = 0:N_x - 1;
n_h = 0:N_h - 1;
n_y = 0:N_y - 1;
figure;
subplot(3, 1, 1);
stem(n_x, x);
title('Sequence x[n]');
xlabel('n');
ylabel('Amplitude');
subplot(3, 1, 2);
stem(n_h, h);
title('Sequence h[n]');
xlabel('n');
ylabel('Amplitude');
```

```
subplot(3, 1, 3);
stem(n_y, y_builtin);
hold on;
stem(n_y, y_manual, 'r*');
hold off;
title('Convolution y[n] (Built-in vs Manual)');
xlabel('n');
ylabel('Amplitude');
legend('Built-in Convolution', 'Manual Convolution');
```

Output:

