# Trilingual reading: The effect of cognates, 'false friends', and language proficiency

Lectura trilingüe: El efecto de cognados, 'falsos amigos' y la competencia ligüística. Leitura Trilíngue: O efeito de cognatos, 'falsos amigos' e a competência lingüística.

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  - One possibility: Two separate lexicons; bilinguals (mostly) access meaning by accessing their L1 (Revised Hierarchical Model, Kroll & Stewart, 1994)
  - Alternative: Lexicons are not separate. Bilinguals can activate all their lexical representations at any time. Task demands determine which words are responded to (BIA+, Dijkstra and van Heuven, 2002)

• From behavioural studies:

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  - more direct connections between L2 words and meaning than there should be according to RHM

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  - Last ECEM: Toassi, Mota, & Teixera (2017): Effect of triple cognates (Portuguese/Italian/German). Trilinguals process triple cognates faster than double cognates

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- Visual noise manipulation

# Example cognates and controls

| English     | Portuguese  | Spanish     | English word frequency (per million) | False friend |
|-------------|-------------|-------------|--------------------------------------|--------------|
| actor       | ator        | actor       | 22.0                                 | no           |
| cereal      | cereal      | cereal      | 4.7                                  | no           |
| error       | erro        | error       | 41.2                                 | no           |
| piano       | piano       | piano       | 20.3                                 | no           |
| origin      | origem      | origen      | 31.9                                 | no           |
| security    | segurança   | seguridad   | 148.5                                | no           |
| lecture     | leitura     | lectura     | 17.8                                 | yes          |
| advertising | advertência | advertencia | 45.0                                 | yes          |
| computer    | computador  | computadora | 144.5                                | yes          |
| support     | suporte     | soporte     | 309.6                                | yes          |
| date        | data        | dato        | 171.6                                | yes          |

# Example stimuli

| Control condition  | False friend?   |
|--|---|
| Carl argued that his father's laugh was similar to his own.                      | FALSE   |
| Bob saw that the bench was beautiful.  | FALSE   |
| They said that the winner could not be determined.                               | FALSE   |
| The neighbors said that the improvement came as a complete surprise.             | FALSE   |
| They thought that their friendship would never be questioned.                    | FALSE   |
| They said that the plaintiff was nervous during the trial.                       | FALSE   |
| Dan needed to call the qualified gardeners in order to solve his problem.        | TRUE  |
| John said that the initial choices helped with the rest of the research.         | TRUE  |
| The boy's throat was hurt after the incident.                                    | TRUE  |
| An old ship carrying a gift sank deep into the sea.                              | TRUE  |
| While he was out with Jane, John worried about his lovely girlfriend showing up. | TRUE  |
| The missionaries gave saws to the villagers so they could open a workshop.       | TRUE  |
|  | Carl argued that his father's laugh was similar to his own. Bob saw that the bench was beautiful. They said that the winner could not be determined. The neighbors said that the improvement came as a complete surprise. They thought that their friendship would never be questioned. They said that the plaintiff was nervous during the trial. Dan needed to call the qualified gardeners in order to solve his problem, lohn said that the initial choices helped with the rest of the research. The boy's throat was hurt after the incident. An old ship carrying a gift sank deep into the sea. |

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  - Target words that are visually familiar (cognates/false friends) should be processed faster than those that are unfamiliar (control words)

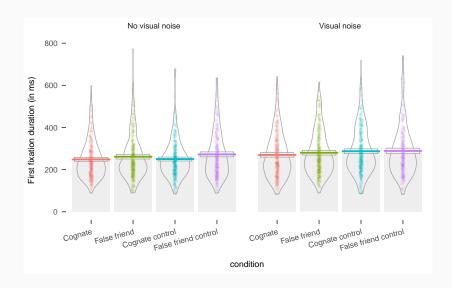
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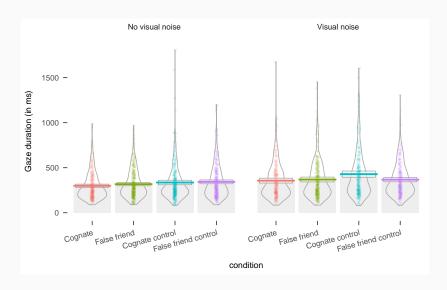
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- If the presence visual noise leads to more top-down processing and reliance on memory:
  - The effects of visual familiarity and of semantic overlap should be stronger in the presence of visual noise.

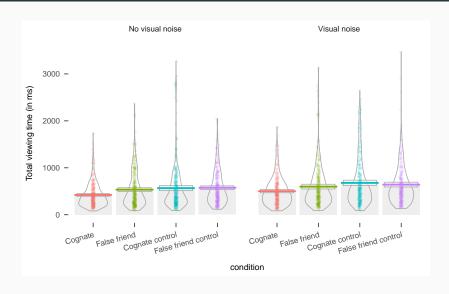
## Results: First fixation duration



## Results: Gaze duration



# Results: Total viewing time



# Effect of cognate condition and noise: First fixation duration (target word)

| Effect  | b     | SE   | t      | df       | р      |
|---|-------|------|--------|----------|--------|
| Intercept   | 5.53  | 0.03 | 177.47 | 37.87    | < .001 |
| ConditionCognate vs Control                       | 0.04  | 0.02 | 2.19   | 2,734.01 | .029   |
| ConditionControl vs False Friend Control          | -0.03 | 0.02 | -1.78  | 275.92   | .075   |
| ConditionTrue Cognate vs False Friend             | 0.00  | 0.01 | 0.24   | 2,733.92 | .812   |
| Noise   | 0.04  | 0.01 | 6.98   | 2,713.80 | < .001 |
| ConditionCognate vs Control by Noise              | 0.03  | 0.02 | 1.63   | 2,723.48 | .103   |
| ConditionControl vs False Friend Control by Noise | 0.03  | 0.02 | 1.79   | 2,715.25 | .073   |
| ConditionTrue Cognate vs False Friend by Noise    | 0.02  | 0.01 | 1.71   | 2,716.95 | .088   |

# Effect of cognate condition and noise: Gaze duration (target word)

| Effect  | b    | SE   | t      | df       | р      |
|---|------|------|--------|----------|--------|
| Intercept   | 5.77 | 0.05 | 128.14 | 43.71    | < .001 |
| ConditionCognate vs Control                       | 0.12 | 0.03 | 4.34   | 2,003.57 | < .001 |
| ConditionControl vs False Friend Control          |      | 0.04 | 1.51   | 164.80   | .133   |
| ConditionTrue Cognate vs False Friend             | 0.04 | 0.02 | 2.03   | 1,998.68 | .043   |
| Noise   | 0.09 | 0.01 | 9.11   | 2,005.86 | < .001 |
| ConditionCognate vs Control by Noise              | 0.02 | 0.03 | 0.89   | 1,997.10 | .376   |
| ConditionControl vs False Friend Control by Noise |      | 0.03 | 2.42   | 1,999.27 | .016   |
| ConditionTrue Cognate vs False Friend by Noise    | 0.02 | 0.02 | 1.17   | 1,995.47 | .240   |

# Effect of cognate condition and noise: Total viewing time (target word)

| Effect  | b     | SE   | t      | df       | р      |
|---|-------|------|--------|----------|--------|
| Intercept   | 6.18  | 0.06 | 103.73 | 47.33    | < .001 |
| ConditionCognate vs Control                       | 0.20  | 0.03 | 7.05   | 2,397.40 | < .001 |
| ConditionControl vs False Friend Control          | -0.04 | 0.05 | -0.72  | 133.42   | .470   |
| ConditionTrue Cognate vs False Friend             | 0.04  | 0.02 | 2.11   | 2,400.37 | .035   |
| Noise   | 0.09  | 0.01 | 8.45   | 2,398.75 | < .001 |
| ConditionCognate vs Control by Noise              | 0.00  | 0.03 | -0.02  | 2,396.56 | .987   |
| ConditionControl vs False Friend Control by Noise | 0.03  | 0.03 | 1.01   | 2,393.98 | .312   |
| ConditionTrue Cognate vs False Friend by Noise    | 0.00  | 0.02 | 0.08   | 2,396.56 | .937   |

## Hypotheses 1 revisited

 Target words that are visually familiar (cognates/false friends) are indeed processed faster than those that are unfamiliar (control words) in both early and late measures

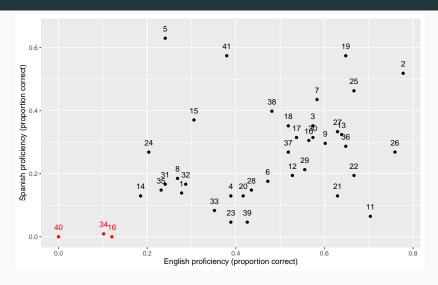
## Hypotheses 1 revisited

- Target words that are visually familiar (cognates/false friends) are indeed processed faster than those that are unfamiliar (control words) in both early and late measures
- Semantic overlap effects (false friend interference) only occur in late measures (TVT)

## Hypotheses 1 revisited

- Target words that are visually familiar (cognates/false friends) are indeed processed faster than those that are unfamiliar (control words) in both early and late measures
- Semantic overlap effects (false friend interference) only occur in late measures (TVT)
- Visual noise slows down processing in general, but it doesn't see to increase top-down reliance on lexical memory

## Participant proficiency



We excluded participants 16, 34, 40 because of very low English proficiency

### Hypotheses 2

 Participants with high English proficiency should process both the target words and the control words faster

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- Since all the target words are true cognates between Portuguese and Spanish, participants with high Spanish proficiency should process the target words faster (but not the control words)
- Semantic overlap effects (false friend interference) should be stronger for participants who are highly proficient in Spanish

## Proficiency effects: First fixation duration (target word)

| Effect  | b     | SE   | t      | df       | р      |
|---|-------|------|--------|----------|--------|
| Intercept   | 5.53  | 0.03 | 195.12 | 35.34    | < .001 |
| ConditionCognate vs Control                         | 0.03  | 0.02 | 1.93   | 2,744.53 | .054   |
| ConditionControl vs False Friend Control            | -0.03 | 0.02 | -1.67  | 308.90   | .095   |
| ConditionTrue Cognate vs False Friend               | 0.00  | 0.01 | 0.16   | 2,741.93 | .876   |
| English   | -0.60 | 0.17 | -3.50  | 34.00    | .001   |
| Spanish   | 0.19  | 0.19 | 1.01   | 34.20    | .319   |
| Noise   | 0.04  | 0.01 | 6.81   | 2,700.10 | < .001 |
| ConditionCognate vs Control by English              | 0.08  | 0.11 | 0.72   | 2,700.13 | .471   |
| ConditionControl vs False Friend Control by English | 0.13  | 0.11 | 1.19   | 2,705.56 | .233   |
| ConditionTrue Cognate vs False Friend by English    | -0.02 | 0.08 | -0.31  | 2,707.37 | .754   |
| ConditionCognate vs Control by Spanish              | 0.11  | 0.12 | 0.91   | 2,698.21 | .364   |
| ConditionControl vs False Friend Control by Spanish | 0.05  | 0.13 | 0.37   | 2,700.53 | .708   |
| ConditionTrue Cognate vs False Friend by Spanish    | 0.08  | 0.09 | 0.84   | 2,708.38 | .402   |
| English by Spanish                                  | -0.81 | 1.06 | -0.76  | 34.48    | .450   |
| ConditionCognate vs Control by Noise                | 0.03  | 0.02 | 1.41   | 2,708.53 | .160   |
| ConditionControl vs False Friend Control by Noise   | 0.03  | 0.02 | 1.72   | 2,700.23 | .086   |
| ConditionTrue Cognate vs False Friend by Noise      | 0.02  | 0.01 | 1.23   | 2,700.60 | .218   |
| English by Noise                                    | -0.02 | 0.04 | -0.45  | 2,762.73 | .652   |
| Spanish by Noise                                    | 0.04  | 0.05 | 0.90   | 2,740.06 | .369   |
| ConditionCognate vs Control by English by Spanish   | 0.32  | 0.68 | 0.47   | 2,761.99 | .638   |

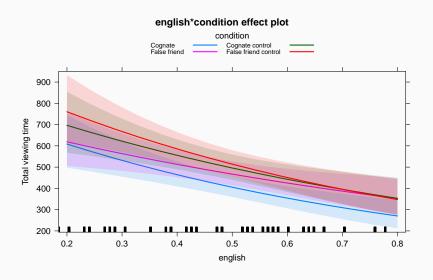
# Effect of proficiency: Gaze duration (target word)

| Effect  | b     | SE   | t      | df       | р      |
|---|-------|------|--------|----------|--------|
| Intercept   | 5.76  | 0.04 | 140.66 | 41.77    | < .001 |
| ConditionCognate vs Control                         | 0.12  | 0.03 | 4.19   | 1,985.52 | < .001 |
| ConditionControl vs False Friend Control            | 0.06  | 0.04 | 1.46   | 179.91   | .145   |
| ConditionTrue Cognate vs False Friend               | 0.03  | 0.02 | 1.60   | 1,982.16 | .110   |
| English   | -0.89 | 0.23 | -3.80  | 33.55    | .001   |
| Spanish   | 0.05  | 0.27 | 0.17   | 33.80    | .864   |
| Noise   | 0.09  | 0.01 | 8.90   | 1,987.90 | < .001 |
| ConditionCognate vs Control by English              | -0.18 | 0.17 | -1.06  | 1,972.90 | .288   |
| ConditionControl vs False Friend Control by English | -0.09 | 0.17 | -0.56  | 1,991.30 | .574   |
| ConditionTrue Cognate vs False Friend by English    | -0.01 | 0.12 | -0.06  | 1,970.74 | .952   |
| ConditionCognate vs Control by Spanish              | 0.31  | 0.19 | 1.60   | 1,969.34 | .110   |
| ConditionControl vs False Friend Control by Spanish | -0.19 | 0.19 | -0.98  | 1,969.42 | .329   |
| ConditionTrue Cognate vs False Friend by Spanish    | -0.08 | 0.14 | -0.56  | 1,968.58 | .575   |
| English by Spanish                                  | -1.41 | 1.45 | -0.98  | 34.39    | .335   |
| ConditionCognate vs Control by Noise                | 0.03  | 0.03 | 1.05   | 1,979.78 | .296   |
| ConditionControl vs False Friend Control by Noise   | 0.06  | 0.03 | 2.04   | 1,979.43 | .042   |
| ConditionTrue Cognate vs False Friend by Noise      | 0.01  | 0.02 | 0.72   | 1,978.33 | .469   |
| English by Noise                                    | -0.04 | 0.06 | -0.64  | 2,012.40 | .524   |
| Spanish by Noise                                    | -0.04 | 0.07 | -0.57  | 2,004.05 | .571   |
| ConditionCognate vs Control by English by Spanish   | 0.06  | 1.09 | 0.05   | 2,004.42 | .959   |

# Effect of proficiency: Total viewing time (target word)

| df p        | df       | t      | SE   | b     | Effect  |
|-------------|----------|--------|------|-------|---|
| 9.19 < .001 | 49.19    | 116.78 | 0.05 | 6.18  | Intercept   |
| 8.19 < .003 | 2,388.19 | 6.14   | 0.03 | 0.20  | ConditionCognate vs Control                         |
| 2.46 .482   | 152.46   | -0.71  | 0.05 | -0.04 | ConditionControl vs False Friend Control            |
| 7.31 .040   | 2,387.31 | 2.06   | 0.02 | 0.05  | ConditionTrue Cognate vs False Friend               |
| 5.33 < .001 | 35.33    | -4.00  | 0.30 | -1.18 | English   |
| 6.20 .22    | 36.20    | 1.24   | 0.33 | 0.41  | Spanish   |
| 4.25 < .001 | 2,384.25 | 7.68   | 0.01 | 0.09  | Noise   |
| 8.60 .264   | 2,378.60 | 1.12   | 0.20 | 0.22  | ConditionCognate vs Control by English              |
| 8.86 .395   | 2,378.86 | 0.85   | 0.20 | 0.17  | ConditionControl vs False Friend Control by English |
| 6.11 .032   | 2,376.11 | 2.15   | 0.14 | 0.30  | ConditionTrue Cognate vs False Friend by English    |
| 0.46 .283   | 2,390.46 | -1.07  | 0.24 | -0.26 | ConditionCognate vs Control by Spanish              |
| 1.61 .193   | 2,381.61 | -1.30  | 0.25 | -0.32 | ConditionControl vs False Friend Control by Spanish |
| 6.01 .080   | 2,386.01 | -1.75  | 0.17 | -0.30 | ConditionTrue Cognate vs False Friend by Spanish    |
| 8.11 .17    | 38.11    | -1.38  | 1.83 | -2.52 | English by Spanish                                  |
| 7.44 .923   | 2,387.44 | -0.10  | 0.03 | 0.00  | ConditionCognate vs Control by Noise                |
| 5.62 .399   | 2,375.62 | 0.84   | 0.03 | 0.03  | ConditionControl vs False Friend Control by Noise   |
| 6.14 .905   | 2,386.14 | -0.12  | 0.02 | 0.00  | ConditionTrue Cognate vs False Friend by Noise      |
| 6.92 .883   | 2,416.92 | -0.15  | 0.07 | -0.01 | English by Noise                                    |
| 1.27 .122   | 2,391.27 | -1.55  | 0.09 | -0.13 | Spanish by Noise                                    |
| 8.14 .652   | 2,388.14 | 0.45   | 1.39 | 0.63  | ConditionCognate vs Control by English by Spanish   |

## Effect of English proficiency: Total viewing time



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 Readers who are highly proficient in English indeed show much faster processin overall

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- However, highly proficient English readers are (relatively) show a much larger difference between true cognates and false friends in TVT than English readers with low proficiency
- · No effect of Spanish proficiency (in general or on false friends)

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- In early processing and for low proficiency readers, visual familiarity (across languages) seems to be most important
- For highly proficient readers, the semantic overlap between the visually familiar words becomes much more important in later processing
- Visual noise does not seem to affect cognate facilitation or false friend interference.

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- False friends may cause more trouble in language production than in comprehension. Will knowing an additional language help or hurt you in production?

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- False friends may cause more trouble in language production than in comprehension. Will knowing an additional language help or hurt you in production?
- · Are trilinguals better people?

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