# 7 Programación reactiva

## 7.1 Un almacén global basado en Signals

#### 7.1.1 Crear un store basado en signals

```
# Generate as a normal service
ng g s shared/state/favorites-store
# Rename to FavoritesStore class in a favorites.store.ts file
# Add "@state/*": ["src/app/shared/state/*"] to tsconfig.json
```

```
export class FavoritesStore {
    #state: writableSignal<string[]> = signal<string[]>([]);

count: Signal<number> = computed(() => this.#state().length);
    state: Signal<string[]> = this.#state.asReadonly();

setState(favorites: string[]): void {
    this.#state.set(favorites);
}
```

#### 7.1.2 Uso desde páginas o componentes inteligentes

Desde la home.page.ts

```
export default class HomePage {
    #service = inject(HomeService);

#favorites = inject(FavoritesStore);

activities: Signal < Activity[] > = toSignal(this. #service.getActivities$(), {
    initialValue: [] });

favorites: string[] = this. #favorites.state();

onFavoritesChange(favorites: string[]): void {
    console.log("Favorites changed", favorites);
    this. #favorites.setState(favorites);
}
```

Desde el header.component.ts

```
export class HeaderComponent {
    #favorites = inject(FavoritesStore);

readonly title = "Activity Bookings";

favCount = this.#favorites.count;
}
```

Renombrarlo como header.widget para remarcar su comportamiento inteligente

#### 7.1.3 Persistencia y reutilización

ng g s shared/services/platform

```
@Injectable({
    providedIn: "root",
})
export class PlatformService {
    #platformId = inject(PLATFORM_ID);
    get isServer() {
        return isPlatformServer(this.#platformId);
    }
    get isBrowser() {
        return !this.isServer;
    }
}
```

ng g s shared/services/local-repository

```
export class LocalRepository {
 #platformService = inject(PlatformService);
 save(key: string, value: any): void {
   if (this.#platformService.isServer) return;
   const serialized = JSON.stringify(value);
    localStorage.setItem(key, serialized);
 }
 load<T>(key: string, defaultValue: T): T {
    if (this.#platformService.isServer) return defaultValue;
   const found = localStorage.getItem(key);
   if (found) {
      return JSON.parse(found);
   this.save(key, defaultValue);
    return defaultValue;
 }
  remove(key: string): void {
   if (this.#platformService.isServer) return;
   localStorage.removeItem(key);
```

```
}
}
```

ng g c routes/favorites --type=page --flat=false

```
@Component({
  selector: "lab-favorites",
  standalone: true,
  imports: [],
  template:
    @for (favorite of favorites(); track favorite) {
      <div>{{ favorite }}</div>
     <hr />
    } @empty {
      <div>No favorites yet</div>
    }
  styles: ``,
  {\tt changeDetection:}\ {\tt ChangeDetectionStrategy.OnPush,}
export default class FavoritesPage {
  #favorites: FavoritesStore = inject(FavoritesStore);
  favorites: Signal<string[]> = this.#favorites.state;
}
```

en el activity.component

```
<input
  type="checkbox"
name=""
class="secondary outline"
[checked]="favorites().includes(activity().slug)"
(click)="toggleFavorite(activity().slug)" />
```

### 7.2 Usando el router como almacén

## 7.2.1 Un widget con señales

viernes, 9 de febrero de 2024 11:27

```
ng g c shared/ui/filter --type=widget
```

```
export type SortOrders = "asc" | "desc";

export type Filter = {
    search: string;
    orderBy: string;
    sort: SortOrders;
};

export const DEFAULT_FILTER: Filter = {
    search: "",
    orderBy: "id",
    sort: "asc",
};
```

```
<form>
 <input type="search" name="search" [(ngModel)]="search" placeholder="Search..." />
 <fieldset class="grid">
    <select name="orderBy" [(ngModel)]="orderBy" aria-label="Choose field to sort</pre>
by...">
      <option value="id">Sort by ID</option>
      <option value="name">Sort by Name</option>
      <option value="date">Sort by Date
      <option value="price">Sort by Price</option>
    </select>
    <fieldset>
      <legend>Sort order:</legend>
      <input type="radio" name="sort" id="asc" value="asc" [(ngModel)]="sort" />
      <label for="asc">Ascending</label>
      <input type="radio" name="sort" id="desc" value="desc" [(ngModel)]="sort" />
      <label for="desc">Descending</label>
    </fieldset>
  </fieldset>
</form>
```

```
export class Filterwidget {
  search: WritableSignal<string> = signal<string>(DEFAULT_FILTER.search);
  orderBy: WritableSignal<string> = signal<string>(DEFAULT_FILTER.orderBy);
  sort: WritableSignal<SortOrders> = signal<SortOrders>(DEFAULT_FILTER.sort);

#filter = computed(() => ({ search: this.search(), orderBy: this.orderBy(), sort: this.sort() }));

constructor() {
  effect(() => console.log("Current filter", this.filter()));
  }
}
```

#### 7.2.2 Señales desde Query Params

• Escribir en los parámetros en filter.widget

```
export class Filterwidget {
  search: writableSignal<string> = signal<string>(DEFAULT_FILTER.search);
  orderBy: writableSignal<string> = signal<string>(DEFAULT_FILTER.orderBy);
  sort: writableSignal<SortOrders> = signal<SortOrders>(DEFAULT_FILTER.sort);

#filter = computed(() => ({ search: this.search(), orderBy: this.orderBy(), sort: this.sort() }));

constructor() {
  const router = inject(Router);
  effect(() => router.navigate([], { queryParams: this.#filter() }));
}
```

Recoger los valores en home.page

```
export default class HomePage {
  search: InputSignal<string | undefined> = input<string>();
  orderBy: InputSignal<string | undefined> = input<string>();
  sort: InputSignal<SortOrders | undefined> = input<SortOrders>();
}
```

```
<footer>
 <small>
    <span>
      Filtering by
      <mark>{{ search() }}</mark>
    </span>
    <span>
      Order by
      <mark>{{ orderBy() }} {{ sort() }}</mark>
    </span>
    <span>
      Got
      <mark>{{ activities().length }}</mark>
      activities.
    </span>
    <span>
      You have selected
      <mark>{{ favorites.length }}</mark>
      favorites.
    </span>
  </small>
</footer>
```

#### 7.2.3 Query params observables

```
#activatedRoute: ActivatedRoute = inject(ActivatedRoute);
#filterParams$: Observable<Params> = this.#activatedRoute.queryParams;
#defaultFilter: Signal<Params | Filter> = toSignal(this.#filterParams$, {
initialValue: DEFAULT_FILTER });

search: WritableSignal<string> = signal<string>(this.#defaultFilter().search);
orderBy: WritableSignal<string> = signal<string>(this.#defaultFilter().orderBy);
sort: WritableSignal<SortOrders> = signal<SortOrders>(this.#defaultFilter().sort);
```

## 7\_3 Operadores avanzados de RxJs

### 7\_3\_1 Observando y operando con eventos de usuario

ng g c shared/ui/search

```
@Component({
  selector: "lab-search",
  standalone: true,
  imports: [],
  template:
    <input #searchInput type="search" [value]="searchTerm()" placeholder="Search..." />
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
})
export class SearchComponent {
  // * View Signals division
  // The search input element reference signal
  #searchInputE1: Signal<ElementRef | undefined> = viewChild("searchInput", { read:
ElementRef });
  // * Model Signals division
  /** The search term model (i/o) signal */
  searchTerm: ModelSignal<string> = model<string>("");
  constructor() {
    effect(() => {
      const inputEl = this.#searchInputEl();
      if (!inputEl) return;
     // Observable from search events,
      // pipeline to clean up the input value,
      // and subscription emitting the search term signal
      fromEvent<Event>(inputEl.nativeElement, "input")
        .pipe(
          tap((event: Event) => console.log(" input event", event)),
          map((event: Event) => (event.target as HTMLInputElement).value),
```

```
tap((value) => console.log(" input value", value)),
    filter((value) => value.length > 2),
    tap((filteredvalue) => console.log(" input value after filter",

filteredvalue)),
    debounceTime(300),
    tap((debouncedvalue) => console.log(" input value after debounce",

debouncedvalue)),
    distinctUntilChanged(),
    tap((distinctvalue) => console.log(" input value after

distinctUntilChanged", distinctvalue))
    )
    .subscribe((searchTerm) => this.searchTerm.set(searchTerm));
    });
}
```

filter.widget

```
<form>
  <!-- <input type="search" name="search" [(ngModel)]="search" placeholder="Search..."
/> -->
  <lab-search [(searchTerm)]="search" />
  <fieldset class="grid">
    <select name="orderBy" [(ngModel)]="orderBy" aria-label="Choose field to sort</pre>
by...">
      <option value="id">Sort by ID</option>
      <option value="name">Sort by Name</option>
      <option value="date">Sort by Date</option>
      <option value="price">Sort by Price</option>
    </select>
    <fieldset>
      <legend>Sort order:</legend>
      <input type="radio" name="sort" id="asc" value="asc" [(ngModel)]="sort" />
      <label for="asc">Ascending</label>
      <input type="radio" name="sort" id="desc" value="desc" [(ngModel)]="sort" />
      <label for="desc">Descending</label>
    </fieldset>
  </fieldset>
</form>
```

#### 7\_3\_2 Operadores observables de primer orden

activities.repository.ts

```
/**
    * Get all activities from the API based on a filter
    * @param filter The filter to be applied
    * @returns An observable with the activities
    */
    getActivitiesByFilter$(filter: Filter) {
        const url = `${this.#apiUrl}??

q=${filter.search}&_sort=${filter.orderBy}&_order=${filter.sort}`;
        return this.#http.get<Activity[]>(url);
}
```

#### home.service.ts

```
/**
  * Get all activities from the API based on a filter
  * @param partialFilter The partial filter to be applied
  * @returns An observable with the activities
  */
getActivitiesByFilter$(partialFilter: Partial<Filter>): Observable<Activity[]> {
  const filter: Filter = {
    search: partialFilter.search || DEFAULT_FILTER.search,
    orderBy: partialFilter.orderBy || DEFAULT_FILTER.orderBy,
    sort: partialFilter.sort || DEFAULT_FILTER.sort,
  };
  return this.activitiesRepository.getActivitiesByFilter$(filter);
}
```

#### home.page.ts

```
/** The list of activities to be presented */
 //activities: Signal<Activity[]> = toSignal(this.#service.getActivities$(), {
initialvalue: [] });
  /** Computed filter from the search, orderBy and sort signals */
 #filter: Signal<Filter> = computed(() => ({ search: this.search(), orderBy:
this.orderBy(), sort: this.sort() }));
 /** The filter signal as an observable */
 #filter$: Observable<Filter> = toObservable(this.#filter);
 /** A function that returns the observable of activities based on the filter */
  #getActivitiesByFilter$ = (filter: Filter) =>
this.#service.getActivitiesByFilter$(filter);
  /** Pipeline to get the activities observable based on the filter observable */
 #filter$SwitchMapApi$: Observable<Activity[]> =
this.#filter$.pipe(switchMap(this.#getActivitiesByFilter$));
  /** The activities signal based on the filter observable */
 activities: Signal<Activity[]> = toSignal(this.#filter$SwitchMapApi$, { initialValue:
[] });
```

#### 7\_3\_3 Peticiones paralelas

```
export default class FavoritesPage {
    #favoritesStore: FavoritesStore = inject(FavoritesStore);

#activitiesRepository: ActivitiesRepository = inject(ActivitiesRepository);
// activities: Signal<string[] > = this.#favorites.state;

#favoriteslugs: string[] = this.#favoritesStore.state();

#getActivityBySlug$ = (favoriteslug: string) =>
this.#activitiesRepository.getActivityBySlug$(favoriteslug);

#mapActivitiesFromSlugs$: Observable<Activity>[] =
this.#favoriteslugs.map(this.#getActivityBySlug$);

#activities$: Observable<Activity[]> = forkJoin(this.#mapActivitiesFromSlugs$);

activities: Signal<Activity[]> = toSignal(this.#activities$, { initialValue: [] });
}
```