Overview of Computer Workshop Unit-3, Lecture – 1

Ву

Dr. Priyambada Subudhi Assistant Professor IIIT Sri City

What is an Operation System?

- An operating system is the low-level software that schedules tasks, allocates storage, and handles the interfaces to peripheral hardware, such as printers, disk drives, the screen, keyboard, and mouse.
- An operating system has two main parts: the kernel and the system programs.
- The kernel allocates machine resources—including memory and disk space, and CPU cycles to all other programs that run on the computer.
- ■The system programs include device drivers, libraries, utility programs, shells (command interpreters), configuration scripts and files etc.
- ■Common contemporary OSs include Microsoft Windows, Mac OS X, and Linux.

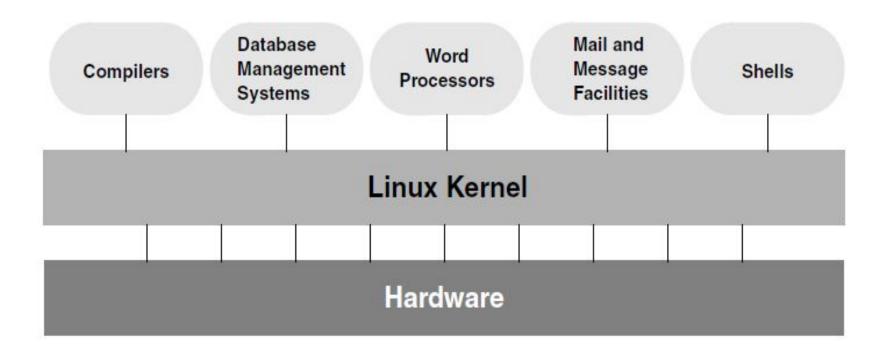
Linux

- Linux is a member of the large family of Unix-like OS.
- The Linux kernel was developed by Finnish undergraduate student Linus Torvalds, who used the Internet to make the source code immediately available to others for free.
- Torvalds released Linux version 0.01 in September 1991.
- Programmers around the world were quick to extend the kernel and develop other tools, adding functionality to match that already found in both BSD UNIX and System V UNIX (SVR4) as well as new functionality.
- The name Linux is a combination of Linus and UNIX.

Features of Linux

- Linux is an open-source operating system: its source code is open and available to anyone to study.
- It is a control program for computers like any other OS.
- It has family of utility programs and a set of tools that allow users to connect and use these utilities to build systems and applications.
- Linux has a kernel programming interface.
- Linux can support many users simultaneously i.e. it is multi-user OS.
- Linux is a fully protected multitasking operating system, allowing each user to run more than one job at a time.
- Linux is portable.
- Linux is predominantly known for its use in servers.
- There are several Linux Distributions, such as: Ubuntu Linux, Red Hat Enterprise Linux, Linux Mint, Debian, Fedora etc.

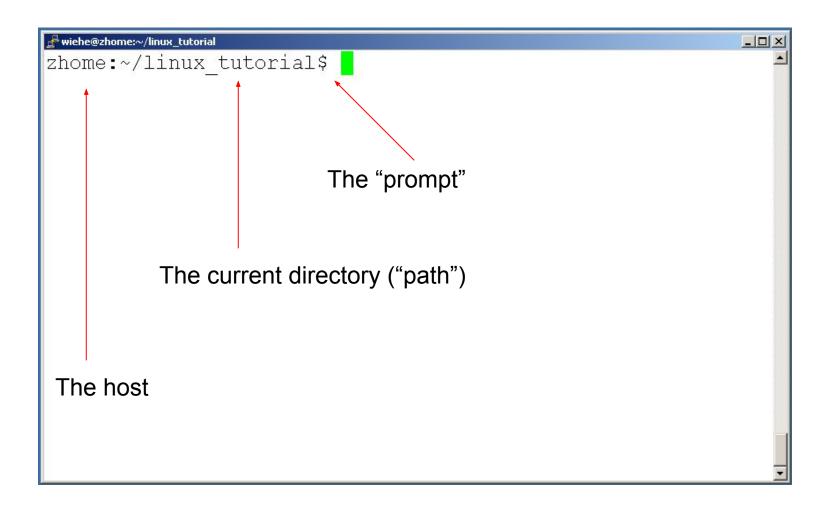
A layered view of Linux OS



User interface in Linux

- There are two different ways in which the user can interact with the Linux OS
 - Through a graphical user interface (GUI) in which the user uses a mouse to manipulate windows
 - ■Through the command line interface (CLI), in which the user types commands at a prompt.
- **CLI**: It is a non-graphical, text-based interface to the computer system, where the user types in a command and the computer then successfully executes it.
- ■The Terminal is the platform or the IDE that provides the command line interface (CLI) environment to the user.
- The CLI terminal accepts the commands that the user types and passes to a shell or command interpreter.
- ■The shell interprets the command and calls the program you want.
- If the output is produced by the specific command, then this text is displayed in the terminal.

A typical Linux terminal



Basic commands in Linux

- Commands are case sensitive. Lower case alphabets are used in the commands without using any unnecessary characters.
- date: It is used to display date, time, time zone, and more.

Syntax: date

cal: It is used to display the current month's calendar with the current date highlighted.

Syntax: cal

• who: It gives the information about the users logged on to the system. The first column displays the user name, second column displays the system's name used for connection and the rest displays the details when the users logged in.

Syntax: who

pwd: It is used to display the location of the current working directory.

Syntax: pwd

man :man stands for manual which is a reference book of a Linux operating system. It is similar to HELP file found in popular software.

Syntax: man command_name

clear: This command clears all the clutter on the terminal and gives you a clean window to work on, just like when you launch the terminal.

Syntax: clear

echo: It is used to display a line of string/text that is passed as the argument.

Syntax: echo [options] [string]

Using '>>' with 'echo' command appends a line to a file.

Syntax: echo [string] >>filename

Directory Related commands

mkdir: It is used to create a directory in your present working directory.

Syntax: mkdir dir_name

rmdir: It is used to remove a directory (Ensure that the directory is empty).

Syntax: rmdir dir_name

cd: It is used to change the current directory.

Syntax: cd dir_name

Options:

- cd change directory to the home directory.
- cd .. move to the parent directory of current directory one level up from the current directory.

File related commands

touch: It is used to create empty files.

Syntax: touch file_name or touch file_name1

file_name2

cat: It is used to create a new file, displaying the content of the file or adding new content to the file.

Syntax: cat > file_name (for creating new file

named file_name)

Options:

- cat filename (display content of the file)
- cat filename1 filename2 filename3 (display content of multiple files)
- cat filename1 > filename2 (Create a newfile filename2 and redirect the content of filename1 to filename2. If filename2 is an existing file then its content is overwritten by content of filename1)
- cat filename1 >> filename2 (Append the content of filename1 to the end of content of filename2)

■ tac: It is the reverse of the cat command. It displays the contents of the file in reverse order.

Syntax: tac filename

rm: It is used to delete a file.

Syntax: rm filename

mv : It is used to rename a file or to move a file from one directory to other directory.

Syntax: mv oldfilename newfilename

cp: It is used to copy the content of one file to another file.

Syntax: cp source_filename destination_filename

■ Is: It makes a list of file names or directory present in the current working directory.

Syntax: Is

Option:

```
Is -I (Long listing of files)
Is -a (lists all files including hidden files starting with '.')
Is -i (lists files along with the inode number)
Is -s (lists files along with their size)
Is -5 (lists by sorting with file size)
```