

ARIANTO ZAKI HAMDALAH

082143017935 | arianto.zaki.hamdalah.03@gmail.com | linkedin.com/in/arzha | arzha.vercel.app

Kanigoro, Kras, Kab. Kediri

Active as a student enrolled in the D4 Program in Informatics Engineering at Surabaya State Polytechnic, currently in the last semester of the 2021 cohort. Possesses diverse skills in Mobile Development, including Laws of UX, Android Development (Dart-Flutter), Clean Code, Design Pattern, Clean Architecture, and Quality Assurance with McCall Quality Model for manual testing. Additionally, proficient in soft skills such as Active Learning, Learning Strategies, Self-organizing, Stress Management, Problem Solving. Furthermore, frequently engages in Agile development projects and implementing Agile Methodologies.

Work Experiences

AgileTeknik Network - Surabaya, Indonesia

Jan 2024 - Present

Internship Mobile Developer

A software company collaborating with academia to create user-beneficial products using an agile-based development approach.

- Continues development NikoMood application from MVP to MMP level by adding revenue using ads and added new feature also redesign the UI.
- Develop Daily Plan application to facilitate users in tracking habits and automating time slices for meeting planning.
- Continues development SECI Map application from MVP to MMP level by adding revenue using ads and implement flutter webview for efficiency development.
- Continues development SECI Note application and redesign the UI.
- Coaching as Android Development in Agile PdBL 2024 at PENS.

Agile PdBL 2023 - Electronic Engineering Polytechnic Institute of Surabaya

Mar 2023 - Dec 2023

Mobile Developer

The Agile PdBL program seeks to transform students into valuable employment prospects through a growth mindset and an agile framework. The unique thing about this program is that it has industry support, provides practical experience, and includes theory with real applications to prepare students for their careers and contribute to future product innovation.

- Designed the initial concept based on a mobile.
- Develop the Simple Wallet application using Agile methodology for 5 sprints.
- Creating a Simple Wallet application to facilitate users record the all transaction using Voice or Scan Struct feature also Collaboration feature for parents to see detail transactions his child.
- Developed a android application using Dart-Flutter technology with state management Get X.

Pendidikan

Electronic Engineering Polytechnic Institute of Surabaya - Surabaya, Indonesia

Jul 2021 - Jun 2025 (Expected)

Bachelor Degree in of Information Engineering

- Agile-based Development Agile Development in Industry, Android Programming, System Design Analysis, Human-Computer Interaction, Database Administration, Object-Oriented Programming.

Skills and Other

- **Soft Skills:** Priority Management, Self-Organizing, Problem Solving, Stress Managemet, Active Learning, Learning Strategies, Waste Detection, Waste Removal, Cognitive Bias, Logical Fallacy, Ikigai, Antipattern, Brain Waves Control, Six Thinking Hats.
- **Hard Skills:** Clean Code, Code Refactoring, Design Pattern, Clean Architecture, Quality Assurance (Software Testing), Version Control (Git), Flutter Development, GetX State Management, Laws of UX, SOLID Principles, UML Diagram.
- **Projects:** Simple Wallet, NikoMood, SECI Map, SECI Note, Daily Plan.