

COEN 5830, Fall 2024

Introduction to Robotics

Lecture 9

Probabilistic Roadmap

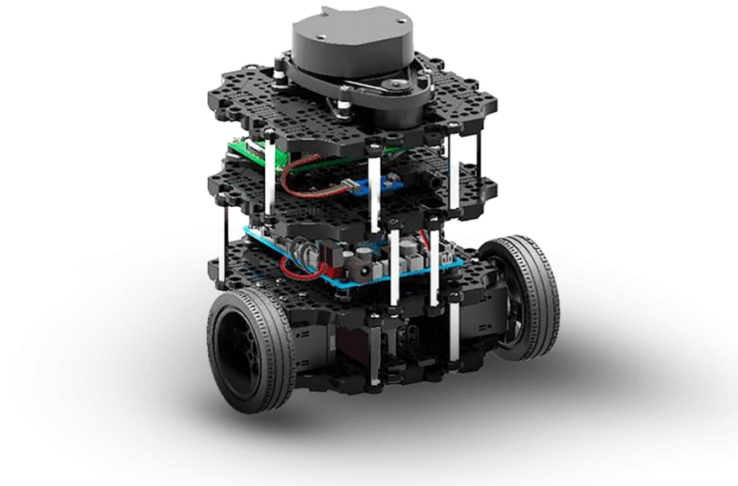
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Tuesday, 9/24/2024

Introduction



- Is it practical to use A^* for this robot? What would the configuration space look like?



Introduction



- What about this robot?



Introduction



- What about this robot?



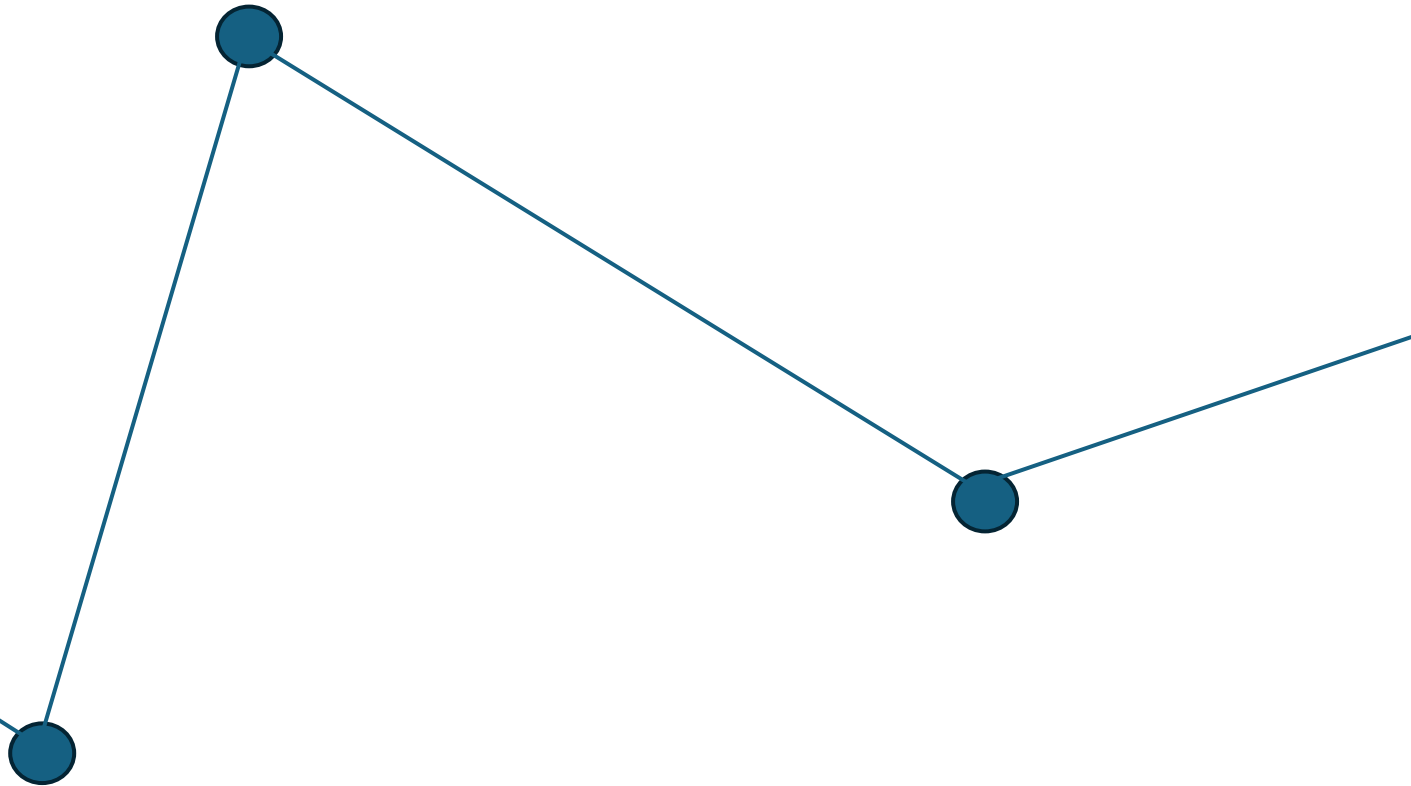
- The curse of dimensionality strikes!

Sampling-Based Motion Planning



- Sampling-based planning is a popular graph-based approach used to generate robot motions by sampling discrete states and establishing connections between them via edges
- Their popularity is due to their simplicity and ability to rapidly explore high-dimensional spaces.
- Traditionally, these techniques employ a unidirectional tree that grows from the start state and expands towards the goal region

Sampling-Based Motion Planning

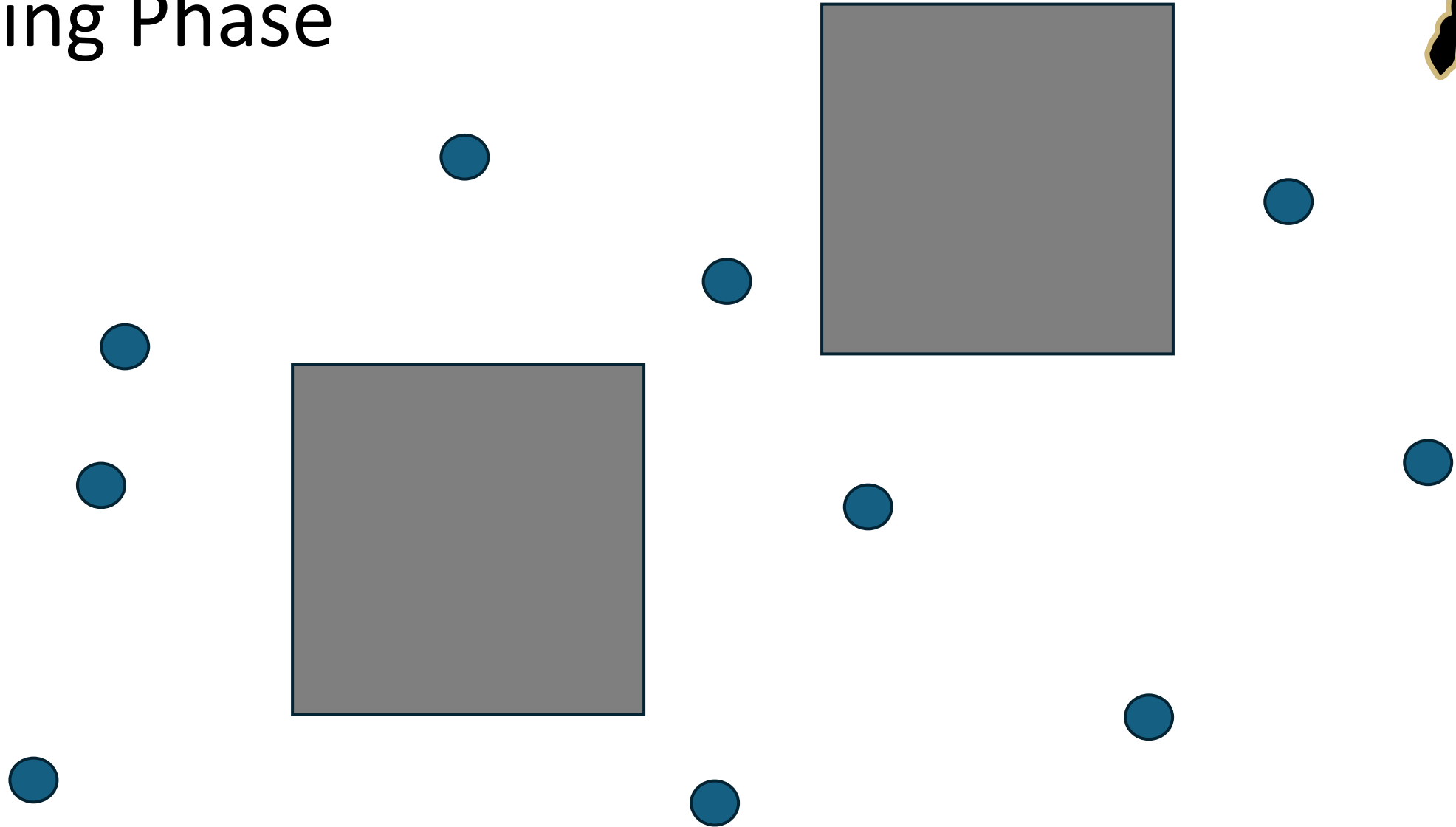


Probabilistic Roadmap

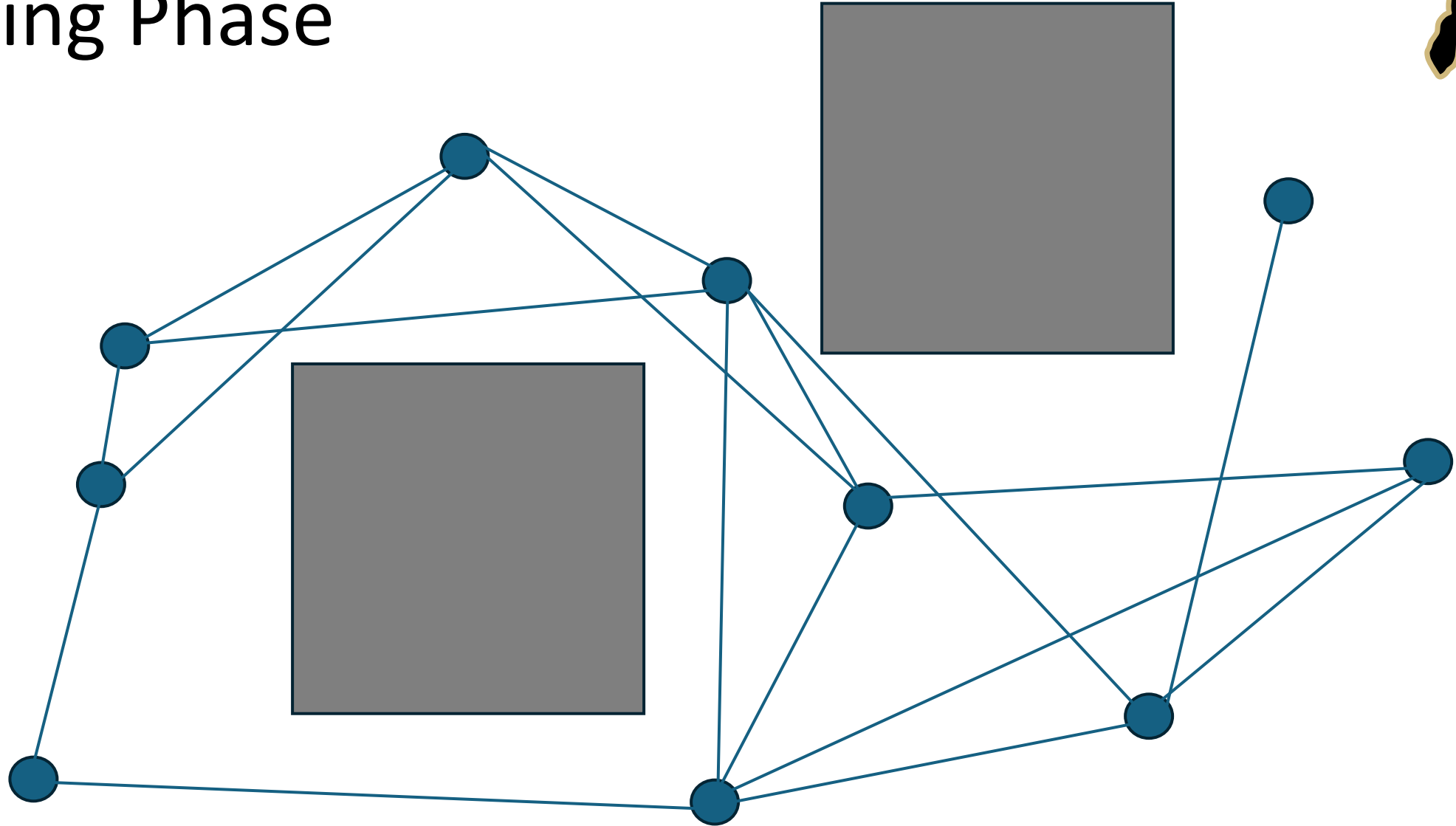


- Learning Phase: Construct a graph by sampling discrete states in the c-space
- Query Phase: Find a path between the start and goal by leveraging this graph

Learning Phase



Learning Phase



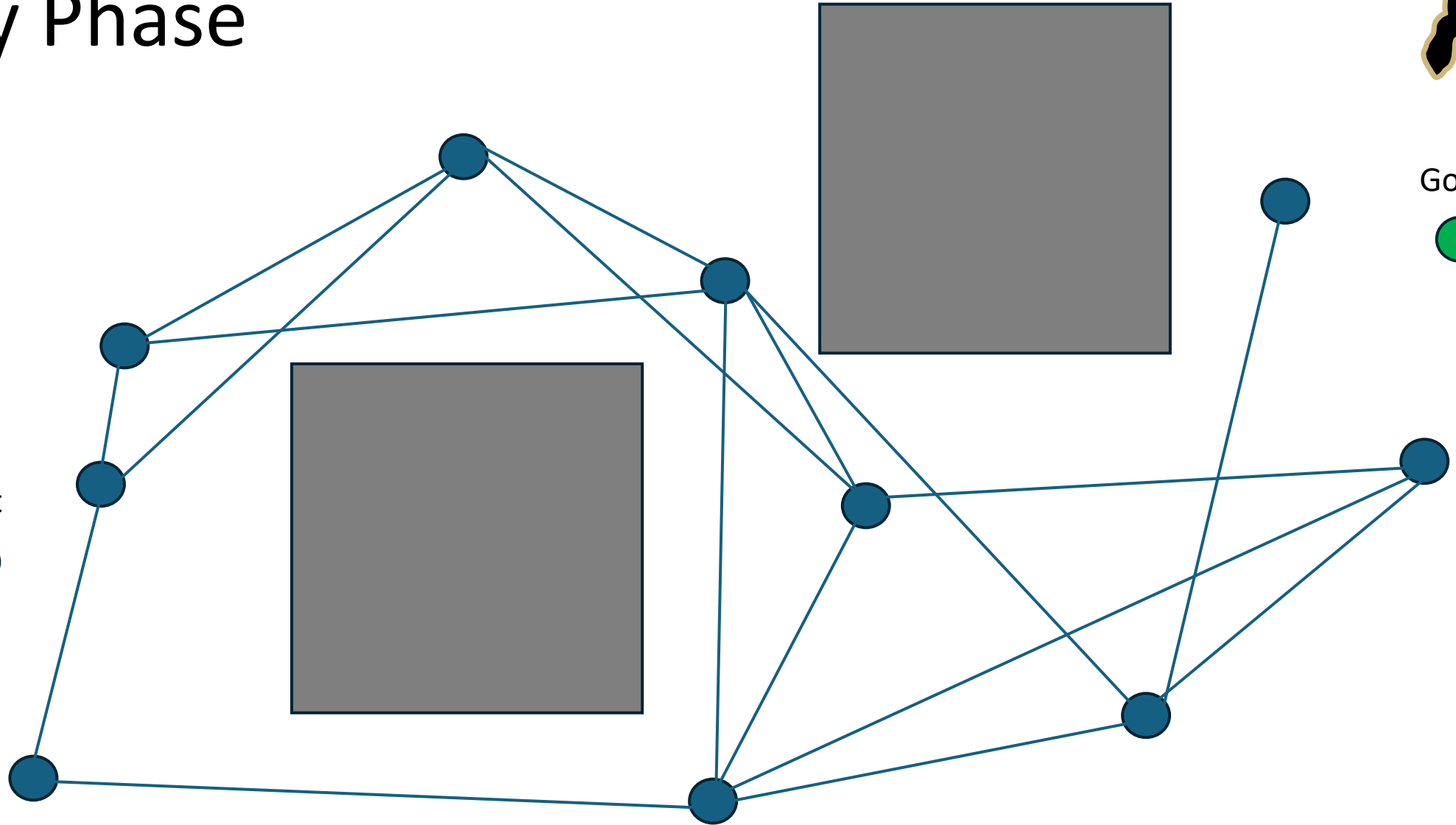
Query Phase



Goal



Start



Query Phase

