

Test Report

Started: 2025-05-13 18:02:51

Suites (14)

14 passed

0 failed

0 pending

Tests (45)

45 passed

0 failed

0 pending

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/home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/infrastructure/order/repository/sequelize/order.repository.spec.ts

0.738s

Order repository test	<i>should create a new order</i>	passed	0.208s
Order repository test	<i>should update a order</i>	passed	0.033s
Order repository test	<i>should find an order</i>	passed	0.019s
Order repository test	<i>should find all orders</i>	passed	0.024s

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/home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/infrastructure/customer/repository/sequelize/customer.repository.spec.ts

0.243s

Customer repository test	<i>should create a customer</i>	passed	0.071s
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Customer repository test	<i>should update a customer</i>	passed	0.007s
Customer repository test	<i>should find a customer</i>	passed	0.007s
Customer repository test	<i>should throw an error when customer is not found</i>	passed	0.005s
Customer repository test	<i>should find all customers</i>	passed	0.009s

```
^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/infrastructure/product/repository/sequelize/product.repository.spec.ts 0.217s
```

Product repository test	<i>should create a product</i>	passed	0.062s
Product repository test	<i>should update a product</i>	passed	0.006s
Product repository test	<i>should find a product</i>	passed	0.005s
Product repository test	<i>should find all products</i>	passed	0.011s

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/product/service/product.service.spec.ts 0.109s
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Product service unit tests	<i>should change the prices of all products</i>	passed	
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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/@shared/event  
t/event-dispatcher.spec.ts 0.114s
```

Domain events tests *should register an event handler* passed 0.001s

Domain events tests *should unregister an event handler* passed

Domain events tests *should unregister all event handlers* passed 0.001s

Domain events tests *should notify all event handlers* passed 0.008s

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/checkout/ser  
vice/order.service.spec.ts 0.108s
```

Order service unit tets *should place an order* passed 0.001s

Order service unit tets *should get total of all orders* passed

```
^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/customer/eve  
nt/customer-address-changed.event.spec.ts 0.116s
```

**Customer Address
Changed Event tests** *should notify all event handlers* passed 0.002s

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/customer/factory/customer.factory.spec.ts 0.113s
```

Customer factory unit test	<i>should create a customer</i>	passed	
Customer factory unit test	<i>should create a customer with an address</i>	passed	0.001s

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/customer/entity/customer.spec.ts 0.111s
```

Customer unit tests	<i>should throw error when id is empty</i>	passed	0.003s
Customer unit tests	<i>should throw error when name is empty</i>	passed	
Customer unit tests	<i>should change name</i>	passed	
Customer unit tests	<i>should activate customer</i>	passed	
Customer unit tests	<i>should throw error when address is undefined when you activate a customer</i>	passed	
Customer unit tests	<i>should deactivate customer</i>	passed	0.001s
Customer unit tests	<i>should add reward points</i>	passed	

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/checkout/factory/order.factory.spec.ts 0.112s
```

Order factory unit test *should create an order* passed 0.001s

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/checkout/entity/order.spec.ts 0.13s
```

Order unit tests *should throw error when id is empty* passed 0.007s

Order unit tests *should throw error when customerId is empty* passed 0.001s

Order unit tests *should throw error when items is empty* passed

Order unit tests *should calculate total* passed 0.001s

Order unit tests *should throw error if the item qte is less or equal zero 0* passed

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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/product/factory/product.factory.spec.ts 0.143s
```

Product factory unit test *should create a proct type a* passed

Product factory unit test *should create a proct type b* passed

Product factory unit test	<i>should throw an error when product type is not supported</i>	passed	0.003s
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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/customer/event/customer-created.event.spec.ts	0.173s
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Customer Created Event tests	<i>should notify all event handlers</i>	passed	0.001s
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^ /home/acsgsa/dev/dev_full_cycle/ddd_modelagem_tatica_patterns/fc-ddd-patterns/src/domain/product/entity/product.spec.ts	0.125s
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Product unit tests	<i>should throw error when id is empty</i>	passed	0.006s
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Product unit tests	<i>should throw error when name is empty</i>	passed	
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Product unit tests	<i>should throw error when price is less than zero</i>	passed	
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Product unit tests	<i>should change name</i>	passed	
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Product unit tests	<i>should change price</i>	passed	
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