

# CSE211 DATA STRUCTURES

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## LAB 3 FALL 2024

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### QUEUE OPERATIONS

#### Prerequisites

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Open the terminal and execute the following commands after downloading the `tarball` file:

```
cd /mnt/c/Users/user/Downloads && tar -xvf lab3_2.tar.gz --one-top-level=lab3_2
cd /mnt/c/Users/user/Downloads/lab3_2 && make all
code .
```

#### Introduction

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In this lab, you will implement advanced operations on a Queue data structure using C++. The Queue is implemented as a template class that can store elements of any type T. Your task is to implement the following challenging operations:

1. `processParallel`: Schedule tasks across multiple processors
2. `routePackets`: Route network packets with bandwidth constraints
3. `processOrders`: Process restaurant orders across cooking stations

#### Project Structure

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```
.
├── bin/
│   └── queue
├── include/
│   ├── Queue.hpp
│   └── Color.hpp
├── obj/
│   ├── Queue.o
│   ├── Color.o
│   └── main.o
├── src/
│   ├── Queue.cpp
│   ├── Color.cpp
│   └── main.cpp
├── instructions.md
└── Makefile
```

# Implementation Details

## 1. processParallel

- **Purpose:** Schedule tasks across multiple processors considering priorities
- **Parameters:** Vector of {duration, priority} pairs and number of processors
- **Return:** Vector of Results containing {task\_id, start\_time, processor\_id}
- **Example:**

```
Input: tasks = {{4,1}, {2,2}, {3,1}, {1,3}}, processors = 2
Output:
Task 0 starts at 0 on processor 1 // Priority 1
Task 2 starts at 0 on processor 2 // Priority 1
Task 1 starts at 3 on processor 2 // Priority 2
Task 3 starts at 4 on processor 1 // Priority 3
```

## 2. routePackets

- **Purpose:** Route network packets considering bandwidth limitations
- **Parameters:** Vector of PacketInfo (destination, size, priority, arrival\_time) and bandwidth limit
- **Return:** Vector of {packet\_id, processing\_start\_time}
- **Example:**

```
Input: packets = {
  {dest:1, size:100, priority:2, arrival:0},
  {dest:2, size:50, priority:1, arrival:1},
  {dest:1, size:75, priority:3, arrival:2}
}, bandwidth = 50

Output:
Packet 0 processed at time 1 // Takes 2 time units (100/50)
Packet 1 processed at time 2 // Takes 1 time unit (50/50)
Packet 2 processed at time 4 // Takes 2 time units (75/50)
```

## 3. processOrders

- **Purpose:** Process restaurant orders across multiple cooking stations
- **Parameters:** Vector of OrderRequest (table\_id, items, priority, order\_time) and number of stations
- **Return:** Vector of Results containing {order\_id, completion\_time, station\_id}
- **Example:**

```
Input: orders = {
    {1, {"steak", "salad"}, 2, 0},    // 30 units total
    {2, {"pasta"}, 1, 1},            // 15 units
    {3, {"soup", "dessert"}, 3, 2}    // 20 units
}, stations = 2
```

```
Output:
Order 0 completed at 30 on station 1
Order 1 completed at 16 on station 2
Order 2 completed at 36 on station 2
```

## Testing

1. Build and run:

```
make clean # Clean previous builds
make all   # Compile all files
make run   # Execute the program
```

## Restrictions

✗ Do not modify:

- Queue.hpp interface
- main.cpp test cases
- Project structure
- Build system

✗ Do not use:

- External libraries
- Global variables
- Additional data structures (except where specified)

## Academic Integrity

- Individual work only
- No code sharing
- No plagiarism
- Violations result in zero grade

## Submission

1. Test thoroughly
2. Clean build files: `make clean`
3. Send only the `Queue.cpp` file to the course portal

Good luck with your implementation!