

# Object Inheritance & Prototype Chain

Open [obj.js](#) for a thorough explanation in the form of comments.

## OBJECTS IN JAVASCRIPT

*Everything is an object.*

(Well, almost everything)

### PRIMITIVES

- Numbers
- Strings
- Booleans
- Undefined
- Null

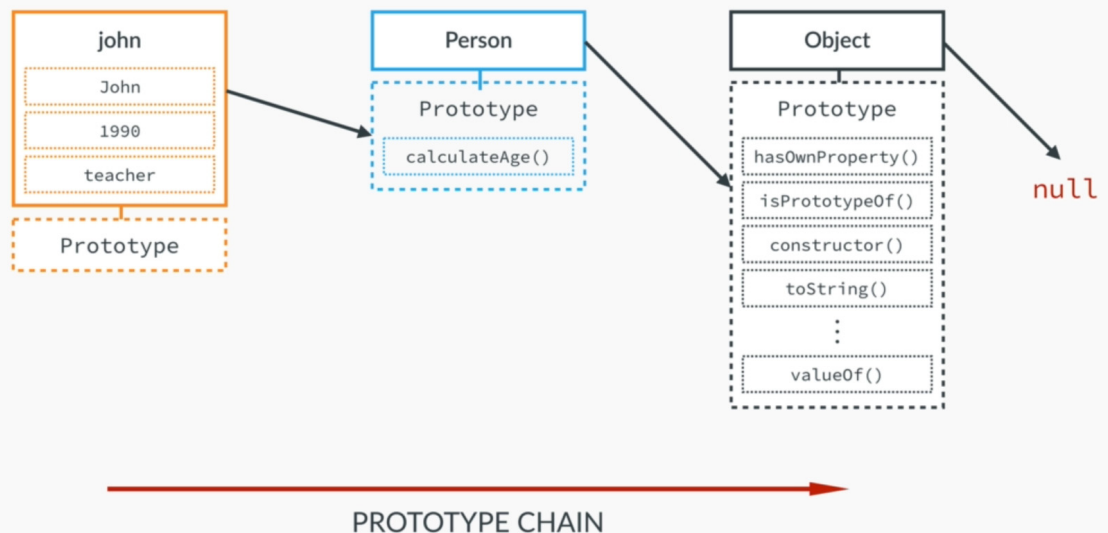
### EVERYTHING ELSE ...

- Arrays
- Functions
- Objects
- Dates
- Wrappers for Numbers, Strings, Booleans

... IS AN OBJECT

by silvery

## INHERITANCE IN JAVASCRIPT: PROTOTYPES AND PROTOTYPE CHAINS



by silvery

Elements Console Sources Network >> Filter Default levels

Console was cleared VM2635:1

< undefined

> john;

< ▼ Person {name: "John", yearOfBirth: 1990, job: "teacher"}  
 job: "teacher"  
 name: "John"  
 yearOfBirth: 1990  
 \_\_proto\_\_:  
 ▶ calculateAge: f ()  
 lastName: "Smith"  
 ▶ constructor: f (name, yearOfBirth, job)  
 \_\_proto\_\_:  
 ▶ constructor: f Object()  
 ▶ hasOwnProperty: f hasOwnProperty()  
 ▶ isPrototypeOf: f isPrototypeOf()  
 ▶ propertyIsEnumerable: f propertyIsEnumerable()  
 ▶ toLocaleString: f toLocaleString()  
 ▶ toString: f toString()  
 ▶ valueOf: f valueOf()  
 ▶ \_\_defineGetter\_\_: f \_\_defineGetter\_\_()  
 ▶ \_\_defineSetter\_\_: f \_\_defineSetter\_\_()  
 ▶ \_\_lookupGetter\_\_: f \_\_lookupGetter\_\_()  
 ▶ \_\_lookupSetter\_\_: f \_\_lookupSetter\_\_()  
 ▶ get \_\_proto\_\_: f \_\_proto\_\_()  
 ▶ set \_\_proto\_\_: f \_\_proto\_\_()

> Person.prototype;

< ▼ {calculateAge: f, lastName: "Smith", constructor: f}  
 ▶ calculateAge: f ()  
 lastName: "Smith"  
 ▶ constructor: f (name, yearOfBirth, job)  
 \_\_proto\_\_: Object

> john.\_\_proto\_\_ === Person.prototype;

< true

> john.\_\_proto\_\_.\_\_proto\_\_ === Object.prototype;

< true

> john.hasOwnProperty("job");

< true

> john.hasOwnProperty("lastName");

< false

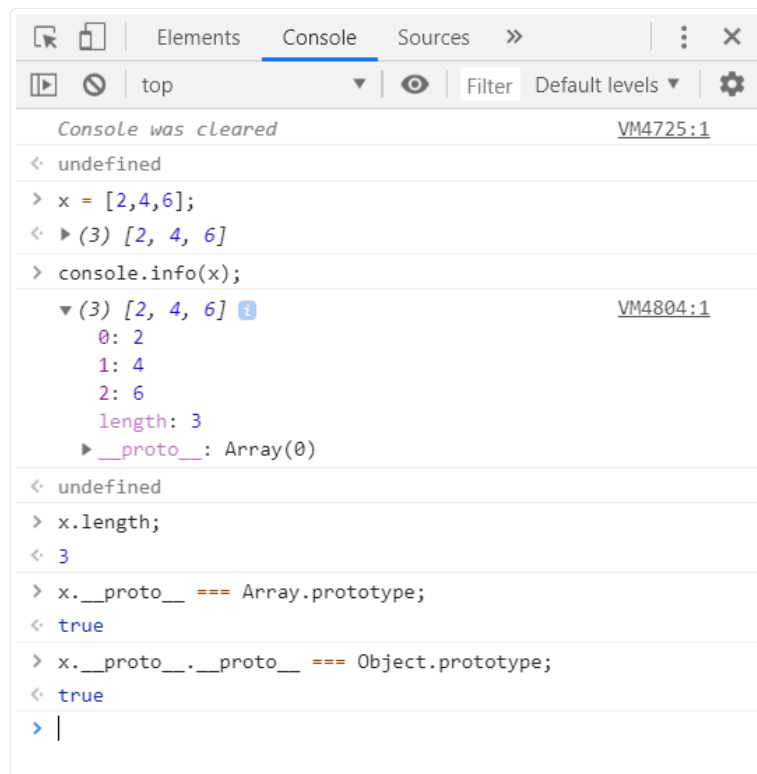
> john instanceof Person;

< true

> john instanceof Object;

< true

>



*Check the developer console for the log (Only for .html version)*

Images are taken from: [JS Course by Jonas Schmedtmann](#)