



# Dashtantua

Do not mistake speed for precipitation

*Summary: You don't have time to read everything here. Code faster.*

*Version: 1*

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# Chapter I

## Introduction

Stop here and don't read any further this introduction. It's a waste of time and you are in a hurry if you want to succeed this project.  
There's nothing to read anyway.

Are you still here?

You were told not to read this. Go to the next part! Fast!

# Chapter II

## Mandatory part

<b>Program name</b>	Dashtantua
<b>Turn in files</b>	dashtantua.c
<b>Turn in Directory</b>	ex00/
<b>Makefile</b>	No
<b>Arguments</b>	
<b>External functs.</b>	write, malloc, free
<b>Libft authorized</b>	No
<b>Description</b>	WWrite a program that draws a pyramid

This is a competition. On each repository, the last commit date will be used to determine when you finished the project. Finishing the project will net you 50%. Finishing first will net you a total of 125%. Everybody else will be marked according to their ranking. Your project must not crash under any circumstances, and will be counted false otherwise.

- Write a program that draws Sasantua's pyramid
- The program takes an integer parameter that will determine the size of the pyramid.
- You have access to the `sasantua` binary that behaves exactly as we expect yours. Use it to make sure you didn't forget something.

[illegible]

# Chapter III

## Submission and peer-evaluation

Turn in your assignment in your `Git` repository as usual. Only the moulinette will evaluate your work, so make sure everything works perfectly.