

Elias Poniridis

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<https://github.com/Creperi>

I am a highly motivated and dedicated Software Developer and Software Engineer with a strong passion for technology and a solid academic background in Information and Communication Systems Engineering. Committed to continuous learning and keeping up with the latest advancements in the field. Seeking a challenging position in any field.

EXPERIENCE

Copywriter and SEO Specialist

Sept 2023 - Current

Economou & Economou Law Office (econlaw.gr)

- Used Yoast SEO tool to optimize the content including images to have better visibility in Google search results.
- Created blog content and sections of areas of expertise to enrich the content of the website.
- Used Google Ads to track website visits from all over the world and create multiple campaigns by using relevant keywords.
- Translated the website in multiple languages by using WPML translator.

Full-stack React.js Developer

Feb 2023 - Sep 2023

Hellenic Police, Zografou area

- Developed an application about comprehensive map of incidents with Incidents, Victims and Offenders tables in React.js for the Police Department of Zografou in Athens.
- Incorporated MUI (Material UI) library for React.js for the front-end part, node.js for the back-end part and SheetDB as Database for the Application
- Implemented several functionalities to convert event addresses, such as theft, robbery, fighting, etc., into coordinates and register them to the map with Google Maps API and Incident search based on date and area.
- Collaborated with the Police Department to gather requirements, analyze data, and ensure that the app is in working condition.
- Used D3.js library for creating incidents by type graphs.
- Successfully delivered a user-friendly and efficient solution for visualizing and tracking incidents in real-time as Desktop application with React Native.
- Implemented Agile Methodology to blueprint the application development process alongside with UML (Unified Modeling Language) diagrams.

EDUCATION

Master of Engineering (M.Eng.) - Electronics Engineering

Oct 2019 - Nov 2023

Department of Information and Communication Systems Engineering, School of Engineering, University of the Aegean, Samos, Samos Island

SKILLS

General Programming Languages

- C/C++
- Java - Beginner
- Python
- C#/.NET framework

Software Engineering & Prototyping Tools

- Git
- UML Diagrams
- Figma

Game Development

- Unity 3D
- Blender

Web Development

- Javascript
- HTML & CSS
- React.js
- D3.js
- Node.js

Databases

- MySQL
- MongoDB

Services

- Docker

Soft Skills

- Focus on details
- Curiosity
- Adaptability
- Teamwork

LANGUAGES

- Greek - Native
- English – Advanced

LICENSES & CERTIFICATIONS

Electronics Engineer

Technical Chamber of Greece

2024